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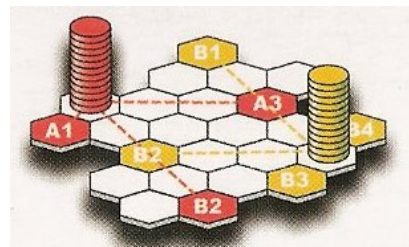
Beseige your opponent's towers and block their movements.

A. Each player takes four of the hexagon board pieces and positions them on the table to create the game board. All pieces apart from the first must be connected to the already placed pieces. Players place one piece alternately until all 8 are placed.

How to Play

- Each turn players may choose any of their stacks and split them however they want.

- The new pieces are moved as far as possible in straight line along a row of hexagons (at must move at least one space)



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- A 3D illustration of a hexagonal grid of white tiles. On the left side, there are three stacks of coins. The first stack is tall and consists of yellow coins. The second stack is shorter and consists of red coins. The third stack is the shortest and also consists of red coins. The coins are stacked on top of the hexagonal tiles.

When a player can no longer split one of his towers and move, he has lost the game and the other player is declared the victor.