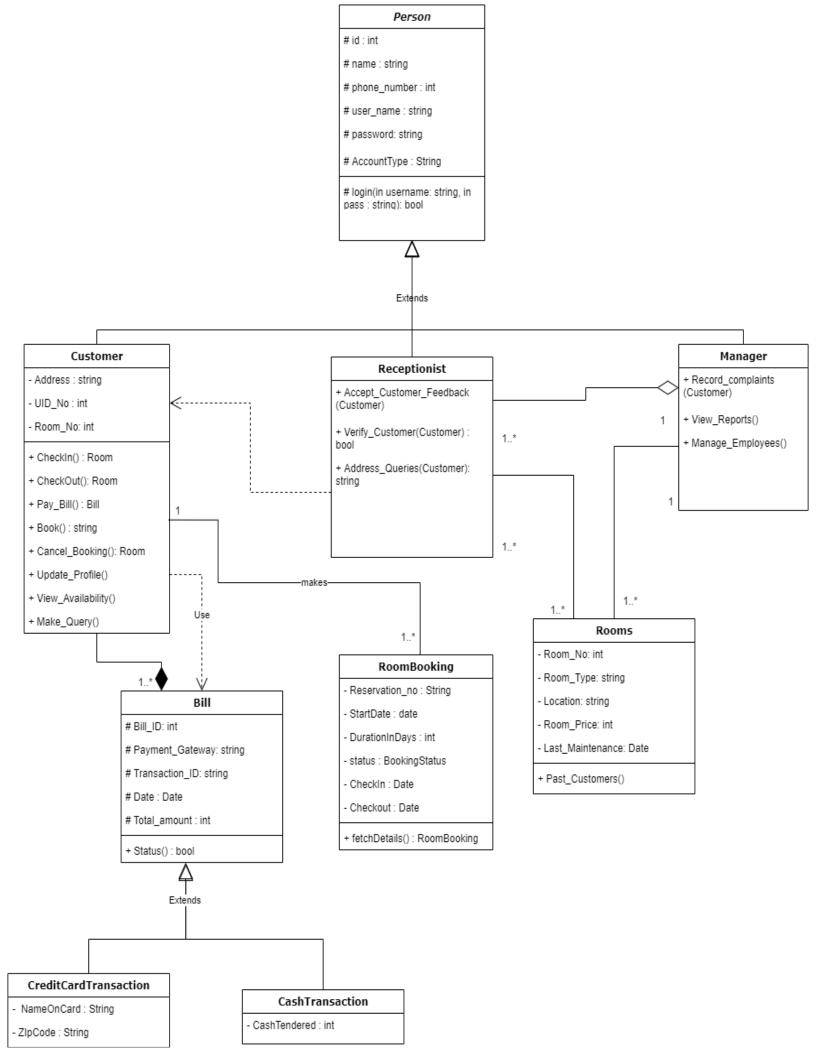
Design Model-Class Model for Hotel Management System

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Objective

Study in detail working of system/Project.
Identify Design classes/ Evolve Analysis Model. Use advanced relationships.
Draw Design class Model using OCL and UML 2.0 Notations.
Implement the design model with a suitable object-oriented language.

Diagram:



Code:

```
import java.util.*;
public class Design {
   public class Person {
       protected int id;
       protected int ph_no;
       protected String name;
       protected String username;
       protected String Password;
       protected String account_type;
       protected boolean login(String username, String password) {
            if (username == this.username && password == this.Password)
                return true;
            return false;
   };
   public class Customer extends Person {
       // following variables make up the userdata
       String Address;
       int UID_NO;
       int RoomNo;
       // boolean CheckIn(userdata){
       // //logic to save data to session storage or as cookies
       // if (data saved successfully){
       // void CheckOut(userdata){
       // //logic to remove user session data from device and browser
       // // call to display home screen;
```

```
Bill payBill() {
    // call to payment gateway for bill payment
    // bill = call to respective function of bill object
    Bill b = new Bill();
    if (b.Status()) {
        return b;
    return null;
// int Book(userdata){
// //display all available rooms
// //attempt to book a room in the hotel
// //call to payBill function
// if(roomBooked){
// int CancelBooking(userdata){
// //search for user and remove the booking
// //apply the cancellation charges according to rules
// boolean userFound = find user;
// boolean dataRemoved = removeData;
// if(userFound && dataRemoved){
// return amount; //amount to be returned to user
// boolean UpdateProfile(userdata){
// //search for a user
```

```
// if(user found){
   // //update data according to what user wants
   // return true;
   // return false; //user doesn't exist
   // void ViewAvailability(roomData){
   // //search for rooms according to roomData provided
   // // boolean roomsfound = search for rooms;
   // //display the rooms
   // if(interested){
   // //call for booking
   // //show next available booking period
};
public class Manager extends Person {
    public void Record_complaints(Customer c) {
        // Store complaints from a customer
        Receptionist rep = new Receptionist();
        System.out.println(rep.Address_Queries(c));
    public void View_Reports() {
        // View financial reports using Billing information
        Rooms R = new Rooms();
        for (Customer c : R.past_customers()) {
            System.out.println(c.payBill());
```

```
public void Manage_Employees() {
        // Manage Employee leaves, payment, work assignment
public class Receptionist extends Person {
    public void Accept Customer Feedback(Customer c) {
        // Accept the feedback and store it in database
        // along with customer id
   };
    public Boolean Verify_Customer(Customer c) {
        Customer cust = c;
        class Local {
            public Boolean verifiedCustomer(Customer cust) {
                // Check for the Documents and booking details from customer
               // Check CheckIn date and time
                // Check for advance payment
                Boolean found = false;
                if (found == true) {
                    return true;
                return false;
        if (new Local().verifiedCustomer(cust) == true) {
            return true;
        return false;
   };
    public String Address_Queries(Customer c) {
        String query_status = "Not_resolved!";
        Boolean resolved_Query = false;
        // try to resolve the query ..acordingly update the customer.
        if (resolved_Query) {
```

```
query_status = "Your query has been resolved !";
        } else {
            query_status = "Sorry for inconveience, we will resolved your query shortly
        // return the status of query resolved or not or in process.
        return query_status;
    };
}
enum Status {
    Booked, Pending, Cancelled, CheckIn, CheckOut
}
public class RoomBooking {
    private String reservation_no;
    private Date StartDate;
    private int Duration_in_days;
    private Status st;
    private Date CheckIN;
    private Date CheckOut;
    public RoomBooking fetchDetails(String reservation_no) {
        RoomBooking r1 = new RoomBooking();
        return r1;
    }
}
public class Rooms {
    private int room_no;
    private String room_type;
    private String location;
    private int Room_price;
    private Date Last_Maintenance;
```

```
public ArrayList<Customer> past_customers() {
        // Past customers of this Room
        ArrayList<Customer> arr = new ArrayList<Customer>(10);
        return arr;
public class Bill {
    protected int BillID;
    protected boolean PaymentStatus;
    protected String TransactionID;
    protected Date date;
    protected int TotalAmount;
    boolean Status() {
        // implement the payment gateway
        // PaymentStatus = call to gateway;
        if (PaymentStatus == true) {
            // create the bill
            // show bill and allow printing and saving
            return true;
        } else {
            // ask user to try again
            return false;
};
public class CashTransaction extends Bill {
    String Name_on_card;
    String Zipcode;
public class CreditCardTransaction extends Bill {
    int cash_tendered;
```