1. Two Sum

Given an array of integers nums and an integer target, return *indices of the two numbers such that they add up to target*.

You may assume that each input would have *exactly* one solution, and you may not use the *same* element twice.

You can return the answer in any order.

Example 1:

Input: nums = [2,7,11,15], target = 9

Output: [0,1]

Explanation: Because nums[0] + nums[1] == 9, we return [0, 1].

Example 2:

Input: nums = [3,2,4], target = 6

Output: [1,2]

Example 3:

Input: nums = [3,3], target = 6

Output: [0,1]

Constraints:

- 2 <= nums.length <= 104
- -109 <= nums[i] <= 109
- -109 <= target <= 109
- Only one valid answer exists.

PROGRAM:

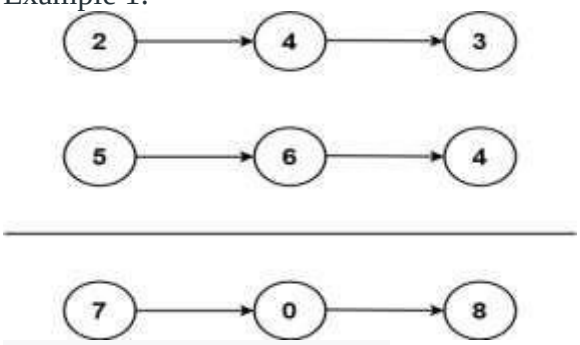
```
def two_sum(nums, target):
    num_dict = {}
    for i, num in enumerate(nums):
        complement = target - num
        if complement in num_dict:
            return [num_dict[complement], i]
        num_dict[num] = i

nums1 = [2, 7, 11, 15]
target1 = 9
print(two_sum(nums1, target1))  # Output: [0, 1]

nums2 = [3, 2, 4]
target2 = 6
print(two_sum(nums2, target2))  # Output: [1, 2]
```

2. Add Two Numbers

You are given two non-empty linked lists representing two non-negative integers. The digits are stored in reverse order, and each of their nodes contains a single digit. Add the two numbers and return the sum as a linked list.

You may assume the two numbers do not contain any leading zero, except the number 0 itself.

Example 1:



Input: l1 = [2,4,3], l2 = [5,6,4]
Output: [7,0,8]
Explanation: 342 + 465 = 80

Input: l1 = [0], l2 = [0]
Output: [0]

Example 3:
Input: l1 = [9,9,9,9,9,9,9], l2 = [9,9,9,9]
Output: [8,9,9,9,0,0,0,1]

Constraints:

- The number of nodes in each linked list is in the range [1, 100].
- 0 <= Node.val <= 9
- It is guaranteed that the list represents a number that does not have leading zeros.

PROGRAM:

```
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

def addTwoNumbers(l1, l2):
    dummy = ListNode(0)
    current = dummy
    carry = 0

    while l1 or l2 or carry:
```

```
        sum_val = (l1.val if l1 else 0) + (l2.val if l2 else 0) + carry
        carry, val = divmod(sum_val, 10)
        current.next = ListNode(val)
        current = current.next
        l1 = l1.next if l1 else None
        l2 = l2.next if l2 else None

    return dummy.next

l1 = ListNode(2, ListNode(4, ListNode(3)))
l2 = ListNode(5, ListNode(6, ListNode(4)))

result = addTwoNumbers(l1, l2)
while result:
    print(result.val, end=" ")
    result = result.next
```

3. Longest Substring without Repeating Characters

Given a string s, find the length of the longest substring without repeating characters.

Example 1:
Input: s = "abcabcbb"
Output: 3
Explanation: The answer is "abc", with the length of 3.

Example 2:
Input: s = "bbbbb"
Output: 1
Explanation: The answer is "b", with the length of 1.

Example 3:
Input: s = "pwwkew"
Output: 3
Explanation: The answer is "wke", with the length of 3.
Notice that the answer must be a substring, "pwke" is a subsequence and not a substring.

Constraints:

- 0 <= s.length <= 5 * 104
- s consists of English letters, digits, symbols and spaces.

PROGRAM:

```
def length_of_longest_substring(s):
    start = maxLength = 0
```

```
    used_chars = {}

    for i in range(len(s)):
        if s[i] in used_chars and start <= used_chars[s[i]]:
            start = used_chars[s[i]] + 1
        else:
            maxLength = max(maxLength, i - start + 1)

        used_chars[s[i]] = i

    return maxLength

print(length_of_longest_substring("abcabcbb"))  # Output: 3
print(length_of_longest_substring("bbbbb"))     # Output: 1
print(length_of_longest_substring("pwwkew"))    # Output: 3
```

4. Median of Two Sorted Arrays

Given two sorted arrays nums1 and nums2 of size m and n respectively, return the median of the two sorted arrays.
The overall run time complexity should be O(log (m+n)).

Example 1:

Input: nums1 = [1,3], nums2 = [2]
Output: 2.00000
Explanation: merged array = [1,2,3] and median is 2.
Input: nums1 = [1,2], nums2 = [3,4]
Output: 2.50000
Explanation: merged array = [1,2,3,4] and median is (2 + 3) / 2 = 2.5.

Constraints:

- nums1.length == m
- nums2.length == n
- 0 <= m <= 1000
- 0 <= n <= 1000
- 1 <= m + n <= 2000
- -106 <= nums1[i], nums2[i] <= 106

PROGRAM:

```
def findMedianSortedArrays(nums1, nums2):
    nums = sorted(nums1 + nums2)
```

```
    n = len(nums)
    if n % 2 == 0:
        return (nums[n // 2 - 1] + nums[n // 2]) / 2
    else:
        return nums[n // 2]

# Example 1
nums1 = [1, 3]
nums2 = [2]
print(findMedianSortedArrays(nums1, nums2))  # Output: 2.00000

# Example 2
nums1 = [1, 2]
nums2 = [3, 4]
print(findMedianSortedArrays(nums1, nums2))  # Output: 2.50000
```

5. Longest Palindromic Substring

Given a string s, return *the longest palindromic substring* in s.

Example 1:

Input: s = "babad"

Output: "bab"

Explanation: "aba" is also a valid answer.

Example 2:

Input: s = "cbbd"

Output: "bb"

Constraints:

- 1 <= s.length <= 1000
- s consist of only digits and English letters.

PROGRAM:

```
class Solution:
    def longestPalindrome(self, s: str) -> str:
        def expandAroundCenter(left, right):
            while left >= 0 and right < len(s) and s[left] == s[right]:
                left -= 1
                right += 1
            return s[left + 1:right]

        if len(s) < 1:
```

```
        return ""

    longest = ""
    for i in range(len(s)):
        palindrome1 = expandAroundCenter(i, i)
        palindrome2 = expandAroundCenter(i, i + 1)
        longest = max(longest, palindrome1, palindrome2, key=len)

    return longest
```

6. Zigzag Conversion

The string "PAYPALISHIRING" is written in a zigzag pattern on a given number of rows like this: (you may want to display this pattern in a fixed font for better legibility)
P A H N
A P L S I I G
Y I R
And then read line by line: "PAHNAPLSIIGYIR"
Write the code that will take a string and make this conversion given a number of rows:
string convert(string s, int numRows);

Example 1:
Input: s = "PAYPALISHIRING", numRows = 3
Output: "PAHNAPLSIIGYIR"

Example 2:
Input: s = "PAYPALISHIRING", numRows = 4
Output: "PINALSIGYAHRPI"

Explanation:
P I N
A L S I G
Y A H R
P I

Example 3:
Input: s = "A", numRows = 1
Output: "A"

Constraints:

- **1 <= s.length <= 1000**
- **s consists of English letters (lower-case and upper-case), ',' and '.'.**
- **1 <= numRows <= 1000**

PROGRAM:

```
function convert(string, numRows)
  if numRows == 1 or length(string) < numRows then
    return string
  rows = array with size numRows of empty strings
  currentRow = 0
  reverse = false
  for each char in string
    append char to rows[currentRow]
    if reverse == false and currentRow == numRows - 1 then
      reverse = true
    else if reverse == true and currentRow == 0 then
      reverse = false
    end if
    if reverse == false then
      currentRow = currentRow + 1
    else
      currentRow = currentRow - 1
    end if
  end loop
  result = ""
  for each row in rows
    append row to result
  end loop

  return result
end function
```

7. Reverse Integer

Given a signed 32-bit integer `x`, return `x` *with its digits reversed*. If reversing `x` causes the value to go outside the signed 32-bit integer range `[-231, 231 - 1]`, then return `0`.
Assume the environment does not allow you to store 64-bit integers (signed or unsigned).

Example 1:
Input: x = 123
Output: 321

Example 2:
Input: x = -123
Output: -321

Example 3:
Input: x = 120
Output: 21

Constraints:

- -231 <= x <= 231 – 1

PROGRAM:

```
function reverse(number)
  reversedNumber := 0
  while number ≠ 0
    lastDigit := number mod 10
    reversedNumber := (reversedNumber * 10) + lastDigit
    number := number div 10
  end while
  return reversedNumber
end function
```

8. String to Integer (atoi)

Implement the `myAtoi(string s)` function, which converts a string to a 32-bit signed integer (similar to C/C++'s `atoi` function).
The algorithm for `myAtoi(string s)` is as follows:

1. Read in and ignore any leading whitespace.
2. Check if the next character (if not already at the end of the string) is `'-'` or `'+'`. Read this character in if it is either. This determines if the final result is negative or positive respectively. Assume the result is positive if neither is present.

3. Read in next the characters until the next non-digit character or the end of the input is reached. The rest of the string is ignored.
4. Convert these digits into an integer (i.e. "123" -> 123, "0032" -> 32). If no digits were read, then the integer is 0. Change the sign as necessary (from step 2).
5. If the integer is out of the 32-bit signed integer range [-231, 231 - 1], then clamp the integer so that it remains in the range. Specifically, integers less than -231 should be clamped to -231, and integers greater than 231 - 1 should be clamped to 231 - 1.
6. Return the integer as the final result.

Note:

- Only the space character ' ' is considered a whitespace character.
- Do not ignore any characters other than the leading whitespace or the rest of the string after the digits.

Example 1:
Input: s = "42"
Output: 42
Explanation: The underlined characters are what is read in, the caret is the current reader position.
Step 1: "42" (no characters read because there is no leading whitespace)
^
Step 2: "42" (no characters read because there is neither a '-' nor '+')
^
Step 3: "42" ("42" is read in)
^
The parsed integer is 42.
Since 42 is in the range [-231, 231 - 1], the final result is 42.

Example 2:
Input: s = " -42"
Output: -42
Explanation:
Step 1: " -42" (leading whitespace is read and ignored)
^
Step 2: " -42" ('-' is read, so the result should be negative)
^
Step 3: " -42" ("42" is read in)
^
The parsed integer is -42.
Since -42 is in the range [-231, 231 - 1], the final result is -42.

Example 3:
Input: s = "4193 with words"
Output: 4193
Explanation:
Step 1: "4193 with words" (no characters read because there is no leading whitespace)
^

Step 2: "4193 with words" (no characters read because there is neither a '-' nor '+')
^
Step 3: "4193 with words" ("4193" is read in; reading stops because the next character is a non-digit)
^
The parsed integer is 4193.
Since 4193 is in the range [-231, 231 - 1], the final result is 4193.

Constraints:

- 0 <= s.length <= 200
- s consists of English letters (lower-case and upper-case), digits (0-9), ' ', '+', '-', and '.'.

PROGRAM:

```
def myAtoi(s):
    s = s.strip()
    if not s:
        return 0

    sign = 1
    if s[0] == '-':
        sign = -1
        s = s[1:]
    elif s[0] == '+':
        s = s[1:]

    num = 0
    for char in s:
        if not char.isdigit():
            break
        num = num * 10 + int(char)

    num = max(-2**31, min(sign * num, 2**31 - 1))

    return num
```

```
FUNCTION isPalindrome(number)
  DECLARE reversedNumber, originalNumber
  SET reversedNumber TO 0
```

```
  SET originalNumber TO number


  WHILE number GREATER THAN 0
    SET digit TO the remainder of dividing number by 10 (number % 10)
    SET reversedNumber TO (reversedNumber x 10) + digit
    SET number TO number divided by 10 (number / 10)


  RETURN originalNumber EQUAL TO reversedNumber
END FUNCTION
```

9. Palindrome Number

Given an integer `x`, return `true` *if* `x` *is a palindrome, and* `false` *otherwise.*

Example 1:
Input: x = 121
Output: true
Explanation: 121 reads as 121 from left to right and from right to left.

Example 2:
Input: x = -121
Output: false
Explanation: From left to right, it reads -121. From right to left, it becomes 121-. Therefore it is not a palindrome.

Example 3:
Input: x = 10
Output: false
Explanation: Reads 01 from right to left. Therefore it is not a palindrome.

Constraints:

- -231 <= x <= 231 – 1

PROGRAM:

```
FUNCTION isPalindrome(number)
  DECLARE reversedNumber, originalNumber
  SET reversedNumber TO 0
  SET originalNumber TO number
```

WHILE number GREATER THAN 0

SET digit TO the remainder of dividing number by 10 (number % 10)

SET reversedNumber TO (reversedNumber x 10) + digit

SET number TO number divided by 10 (number / 10)

RETURN originalNumber EQUAL TO reversedNumber

END FUNCTION

10.Regular Expression Matching

Given an input string `s` and a pattern `p`, implement regular expression matching with support for `'.'` and `'*'` where:

- `'.'` Matches any single character.
- `'*'` Matches zero or more of the preceding element.

The matching should cover the entire input string (not partial).

Example 1:

Input: s = "aa", p = "a"

Output: false
Explanation: "a" does not match the entire string "aa".

Example 2:
Input: s = "aa", p = "a*"
Output: true
Explanation: '*' means zero or more of the preceding element, 'a'. Therefore, by repeating 'a' once, it becomes "aa".

Example 3:
Input: s = "ab", p = ".*"
Output: true
Explanation: ".*" means "zero or more (*) of any character (.)".

Constraints:

- 1 <= s.length <= 20
- 1 <= p.length <= 30
- s contains only lowercase English letters.
- p contains only lowercase English letters, '.', and '*'.
- It is guaranteed for each appearance of the character '*', there will be a previous valid character to match.

PROGRAM:

```
function RegexMatch(text, pattern)
  # Initialize a 2D boolean table (dp) to store subproblem results
  # + 1 for empty string cases
  rows = len(text) + 1
  cols = len(pattern) + 1
  dp = [[False] * cols for _ in range(rows)]

  # Base cases: empty string matches empty pattern
  dp[0][0] = True

  # Iterate through the dp table
  for i in range(1, rows):
    for j in range(1, cols):
      # If characters match or pattern char is ., consider match from prev cells
      if text[i-1] == pattern[j-1] or pattern[j-1] == '.':
        dp[i][j] = dp[i-1][j-1]
      # Handle '*' in pattern
      elif pattern[j-1] == '*':
        # '*' matches 0 preceding elements (already captured in dp[i][j-1])
        dp[i][j] = dp[i][j-1]
        # Or '*' matches 1 or more preceding elements (check previous row)
        if text[i-1] == pattern[j-2] or pattern[j-2] == '.':
          dp[i][j] = dp[i][j] or dp[i-1][j]
      # No match otherwise
      else:
        dp[i][j] = False

  # Return the final result from the bottom right corner
  return dp[rows-1][cols-1]
```