



Srinivas University
Institute of Engineering & Technology,
Mukka

code meet

2024 #hackathon

< Rules and Regulations />



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Let's build technology!



< Overview />

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< Organizing Committee />

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< Purpose of Rulebook />

The purpose of the rulebook for CODE MEET 2024, a 24-hour hackathon event, is to provide clear and comprehensive guidelines for all participants, organizers, and judges involved. This rulebook serves several key purposes:

- **Ensure Fair Play:** It establishes the rules and regulations governing the hackathon, ensuring that all participants have an equal chance to compete, free from cheating, bias, or misconduct.
- **Clarify Expectations:** The rulebook sets clear expectations for participants regarding conduct, responsibilities, and eligibility, ensuring everyone understands their role and requirements during the hackathon.
- **Safety and Security:** It outlines safety protocols to protect participants and spectators, including equipment handling, emergency procedures, and maintaining a secure environment throughout the event.
- **Event Structure:** The rulebook provides detailed schedules, formats, and procedures, helping participants understand the flow of the hackathon and what to expect during the event.
- **Dispute Resolution:** It offers a structured framework for resolving conflicts, ensuring any disputes are handled fairly and efficiently.
- **Intellectual Property:** The rulebook addresses intellectual property rights, ensuring participants' work is protected and used appropriately.



< Purpose of Rulebook />

- **Event Integrity:** Adhering to the rulebook helps maintain the integrity and professionalism of CODE MEET 2024, upholding the event's reputation.
- **Transparency:** It promotes transparency by outlining how the event will be conducted, how judging will occur, and how prizes will be awarded.
- **Event Success:** Ultimately, the rulebook contributes to the overall success of CODE MEET 2024, ensuring a well-organized, enjoyable, and educational experience for all involved in the event.



< Event Overview/>

Hosted by Srinivas University Institute of Engineering & Technology, Mukka, in collaboration with the WebFlow Community, CODE MEET 2024 is the premier student developer gathering in Mangaluru, Karnataka. This year, we're excited to host a dynamic, tech-packed three-day event from 19 OCT – 21 OCT 2024.

What's CODE MEET?

CODE MEET is an annual platform where tech enthusiasts, developers, and innovators converge to showcase their skills, share ideas, and solve real-world problems. It's an opportunity to collaborate, learn, and get inspired by the brightest minds in technology.

Event Highlights:

- 24-Hour Hackathon: Take on coding challenges, solve real-world problems, and showcase your innovation in a competitive environment.
- Technical Workshops: Gain hands-on experience in web development, AI, and more from industry experts.
- Coding Competitions: Test your problem-solving abilities in intense coding challenges.
- Tech Talks: Learn from inspiring keynote speakers and industry leaders.
- Networking: Connect with fellow tech enthusiasts, mentors, and potential employers.
- Prizes & Recognition: Win exciting prizes and recognition for your talents and creativity



< Event Overview/>

Why Attend CODE MEET 2024?

- Enhance your technical skills with expert-led workshops.
- Collaborate on projects and solve real-world challenges.
- Connect with industry experts, peers, and potential employers.
- Showcase your talents and win amazing prizes.

Join Us!

Register now for CODE MEET 2024 and be part of a community that's shaping the future of technology. Let's innovate together!



< Code of Conduct/>

Introduction:

CODE MEET 2024 is dedicated to fostering a welcoming, inclusive, and respectful environment for everyone. By attending, all participants agree to abide by this Code of Conduct.

Respect and Inclusivity:

- 1. Respect for Others:** Treat everyone with respect, regardless of background, gender, race, ethnicity, religion, or orientation.
- 2. Inclusivity:** Embrace diversity. Harassment or discrimination will not be tolerated.
- 3. Professional Conduct:** Maintain professionalism. Avoid disruptive, offensive language or behavior.
- 4. Safety:** Prioritize safety. Report unsafe conditions or incidents promptly.
- 5. Intellectual Property:** Respect others' work. Don't use or share without permission.
- 6. Venue Rules:** Follow all venue and organizer guidelines.

Harassment-Free Environment:

- 1. Zero Tolerance:** Harassment, bullying, or unwelcome conduct is strictly prohibited.
- 2. Reporting:** Report any inappropriate behavior to event organizers immediately.
- 3. Investigation:** All reports will be investigated thoroughly.
- 4. Consequences:** Violations may result in warnings, removal from the event without a refund, or future attendance restrictions.

By following these guidelines, we can create a safe, inclusive, and successful CODE MEET 2024 for everyone.



< Eligibility Criteria/>

1. **Student Status:** Participants must be enrolled as students in an accredited educational institution (university, college, or high school).
2. **Age Requirement:** No specific age requirement. Participants under 18 must provide written consent from a parent or legal guardian.
3. **Registration:** Complete the official event registration by the specified deadline. Late registrations may not be accepted.
4. **Code of Conduct:** All participants must adhere to the event's Code of Conduct, promoting respectful and professional behavior.
5. **Event-Specific Requirements:** Some events may have additional eligibility or technical prerequisites. Review event descriptions for details.
6. **Team Composition:** Team-based events have specific team size requirements. All team members must meet individual eligibility criteria.
7. **Identification:** Carry a valid ID (e.g., student ID) for verification during event registration.
8. **Non-Discrimination:** CODE MEET 2024 promotes equal opportunity and does not discriminate based on race, color, religion, gender, gender identity, sexual orientation, national origin, genetics, disability, or any protected status.

Note: Violations of eligibility criteria may lead to disqualification to maintain the event's fairness and integrity.



< Registration & Participation Guidelines />

Registration Process:

1. Online Registration: Register through the official CODE MEET 2024 website [**Click to Register**](#)

2. Individual & Team Registration: Register as an individual or as a team (up to 4 members). Each team member must register individually and indicate team affiliation.

3. Complete Information: Provide accurate details, including full name, contact information, and any required documents.

4. Registration Fee: ₹200 per team for hackathon participants only. This fee covers entry and food for all three days. All other events are free to attend.

5. Confirmation: You'll receive a confirmation email with event details after successful registration. Keep this email for reference.

Participation Guidelines:

6. Check-In: Check in at the registration desk with a valid ID on the event day to confirm registration and receive event materials.

7. Code of Conduct: Follow the event's Code of Conduct, promoting respectful and professional behavior.



< Registration & Participation Guidelines />

8. Event Schedule: Familiarize yourself with the schedule, workshop timings, and competition rounds. Be punctual.

9. Equipment & Materials: Bring necessary equipment or laptops as specified. Ensure your devices are working with the required software installed.

10. Team Collaboration: Collaborate effectively with your team members. Communication is key to success.

11. Safety: Follow all safety guidelines, and report any unsafe conditions to organizers immediately.

Join us at CODE MEET 2024 and be part of an exciting journey of learning, collaboration, and innovation!



< Rules & Regulations for Hackathon />

1. Team Composition:

- Each team can have a maximum of 4 members.
- All team members must be registered participants of CODE MEET 2024.

2. Equipment & Setup:

- Bring Your Own Devices: Participants must bring their own laptops, power plugs, and adapters.
- Extension Cords: Limited extension cords will be available, but participants are encouraged to bring their own for convenience.
- Internet Access: Wi-Fi will be provided. Ensure you have the necessary setup to connect your devices.

3. Hackathon Theme:

- The theme or challenge will be announced at the start of the event.
- Projects should align with the given theme to qualify for judging.

4. Time Limit:

- The hackathon duration is 24 hours. Teams must complete their projects within this time.

5. Project Development:

- All code and assets must be created during the hackathon. Pre-written code, libraries, and frameworks are allowed, but you must disclose their use during the presentation.



< Rules & Regulations for Hackathon />

6. Submission:

- Teams must submit their project by the deadline. Late submissions will not be accepted.
- Include a brief write-up or presentation explaining your project, features, and how it addresses the given challenge.

7. Judging Criteria:

- Innovation: Creativity and originality of the idea.
- Technical Implementation: Quality of the code and technical execution.
- Functionality: How well the project meets the challenge requirements.
- Presentation: Clarity and effectiveness in presenting the project.

8. Code of Conduct:

- Respect all participants, mentors, and organizers.
- No plagiarism or use of inappropriate content. Violating teams will be disqualified.

9. Power & Safety:

- Ensure all your devices are safe and in working condition.
- Follow safety protocols, and do not overload extension cords or power outlets.

10. Decision of Judges:

- The decision of the judges is final. No disputes or appeals will be entertained.



< Rules & Regulations for Hackathon />

11. Prizes:

- Exciting prizes await the top teams!

Note: Remember to bring your own power plugs and adapters. We look forward to seeing your innovative solutions! Good luck, and happy hacking!



< Judging Criteria />

Projects at CODE MEET 2024 will be evaluated based on the following criteria to ensure a fair and comprehensive assessment of each team's work:

1. Innovation & Creativity (20%)

- **Originality:** Is the idea unique and innovative?
- **Creativity:** How creatively was the solution designed and implemented?

2. Technical Complexity (25%)

- **Technical Skills:** How advanced and well-implemented are the technical aspects?
- **Problem-Solving:** Did the team effectively address the problem using suitable technologies and techniques?

3. Functionality & Usability (20%)

- **Working Prototype:** Does the solution work as intended, and is it fully functional?
- **User Experience:** How intuitive and user-friendly is the solution?

4. Presentation & Communication (15%)

- **Clarity:** How well did the team communicate their project idea, goals, and implementation?
- **Presentation Skills:** Was the presentation engaging, clear, and structured?

5. Impact & Practicality (10%)

- **Real-World Application:** Can the solution address real-world challenges effectively?
- **Scalability:** Does the project have the potential for further development or wider application?



< Judging Criteria />

6. Team Collaboration (10%)

- **Team Dynamics:** Did the team work well together, showing good communication and collaboration?
- **Roles & Responsibilities:** Was there clear delegation and effective role management?

Note: Each project will be scored on a scale of 1 to 10 for each criterion, and the final score will be calculated based on the weighted percentages. The team with the highest overall score will be declared the winner.

Judges will include industry experts, academicians, and experienced professionals to ensure a fair and comprehensive evaluation.



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event schedule

code meet

2024

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< EVENT SCHEDULE />



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< EVENT SCHEDULE/>

OCT 2024
1

REGISTRATIONS OPEN

Hackathon & Events registration's open

OCT 2024
18

REGISTRATIONS CLOSED

Online registrations closed, spot registrations allowed

OCT 2024
19

EVENTS HOSTED

All Technical & Non Technical Events will be conducted

OCT 2024
19

INAUGURATION

Code Meet 2024 Inaugural Day

OCT 2024
21

EVALUATION

Validation of projects will be done



Srinivas University
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treasure hunt

code meet

2024

#hackathon

< EVENT SCHEDULE />



< Rules & Regulations />

1. Team Composition:

- Each team can have a maximum of 4 members.
- All team members must be registered participants of CODE MEET 2024.

2. Starting Point:

- Teams must arrive at the designated starting point on time. Late arrivals may result in disqualification.

3. Game Format:

- The treasure hunt will consist of multiple clues that lead to different locations within the campus.
- Teams must solve each clue to advance to the next location.

4. Clue Handling:

- Clues must not be shared with other teams.
- Do not tamper with or remove clues that are meant for other teams.

5. Time Limit:

- The treasure hunt will have a strict time limit. All teams must complete the hunt within the allotted time.



< Rules & Regulations />

6. Safety:

- Follow all safety guidelines and do not engage in dangerous activities or access restricted areas.
- Running in corridors, climbing on structures, or any other unsafe behavior is prohibited.

7. Team Integrity:

- Teams must stay together at all times. Splitting up is not allowed.
- Use of mobile phones, internet, or outside assistance is strictly prohibited.

8. Respect the Environment:

- Do not damage any property or litter during the hunt. Maintain cleanliness and respect the campus environment.

9. Organizers' Instructions:

- Follow all instructions given by the event organizers and volunteers. Failure to comply may result in disqualification.

10. Disqualification:

- Cheating, tampering with clues, or displaying disrespectful behavior towards other teams or organizers will lead to immediate disqualification.



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11. Decision of Judges:

- The decision of the judges and organizers is final. No appeals or arguments will be entertained.

12. Winning Criteria:

- The team that completes all the clues and reaches the final destination first will be declared the winner. In case of a tie, the team that completed the hunt with the least errors will win.

Enjoy the hunt, stay safe, and may the best team win!



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2024

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< EVENT SCHEDULE />



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< Rules & Regulations />

1. Team Composition:

- Each team can consist of up to 4 members.
- All team members must be registered participants of CODE MEET 2024.

2. Game Overview:

- GeoGuessr involves identifying locations based on images shown on the screen.
- Teams will need to guess the location as accurately as possible using visual clues.

3. Time Limit:

- Each round will have a fixed time limit for guessing. Once the time is up, no further changes can be made to your answer.
- Late submissions will not be accepted and will result in zero points for that round.

4. Answer Submission:

- Teams must submit their answers using the provided answer sheets or digital platform as instructed.
- Only one submission per team is allowed per round.

5. No Outside Assistance:

- The use of mobile phones, internet, GPS devices, or any external assistance is strictly prohibited during the game.
- All guesses must be based solely on the images provided.



< Rules & Regulations />

6. Team Communication:

- Team members are encouraged to discuss and collaborate on their guesses. However, teams must not communicate with other teams.

7. Point Scoring:

- Points are awarded based on the accuracy of the guessed location in comparison to the actual location.
- The closer your guess is to the correct location, the more points your team earns.

8. Fair Play:

- Tampering with game equipment, disturbing other teams, or attempting to cheat in any form will result in immediate disqualification.

9. Organizer Instructions:

- Follow all instructions from event organizers and volunteers. Any failure to comply may result in penalties or disqualification.

10. Disqualification:

- Teams found violating any rules, engaging in unfair practices, or displaying disrespectful behavior will be disqualified from the game.

11. Winning Criteria:

- The team with the highest total points at the end of all rounds will be declared the winner. In case of a tie, a tiebreaker round will be conducted.



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12. Judge's Decision:

- The decision of the judges and organizers is final. No appeals or disputes will be entertained.

Good luck, stay focused, and have fun exploring the world with GeoGuessr!



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paper pitch

code meet

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< Rules & Regulations />

Rules & Regulations:

1. Team Composition:

- Each team must consist of 2 to 4 participants.

2. Pre-Competition Research:

- Participants may conduct research and bring printed journals or reference materials.
- All printed materials will be cross-checked by volunteers before entry into the competition room.

3. No Electronic Devices:

- Electronic devices such as laptops, mobile phones, tablets, etc., are strictly prohibited in the competition room.
- The room will be isolated to ensure a fair and focused environment.

4. Materials Provided:

- Each team will be given 10 to 20 A4 sheets to draft their ideas, flowcharts, and plans.
- Participants must bring their pens, pencils, erasers, and rulers.

5. Task:

- Teams will conceptualize and structure a solution to a given real-world problem.
- A clear, well-organized plan and flowchart must be presented on the provided A4 sheets.



< Rules & Regulations />

6. Time Limit:

- The competition will last for 2 hours. Teams must complete and submit their work within this time.

7. Submission:

- Teams must submit their structured idea and flowchart on the provided sheets before the time limit expires.

8. Judging Criteria:

- **Creativity:** How innovative is the solution?
- **Practicality:** Is the solution feasible and realistic?
- **Structure & Clarity:** How well-organized and clearly presented is the idea?
 - **Quality of Flowcharts:** Are the flowcharts logical and easy to understand?

9. Disqualification:

- **Teams using unauthorized electronic devices or violating any rules will be immediately disqualified.**

10. Prizes:

- **1st Prize:** ₹5000
- **2nd Prize:** ₹2500
- All participants will receive participation certificates and small gift hampers.

Note: The decision of the judges and event organizers is final. Good luck, and let your creativity shine!



< STUDENT COORDINATOR />

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