DATA STRUCTURE PRACTICAL NO.:-01

AIM: - [A]: Take a number from user and write a program to search a specific number is present or not.

[B] :- Create an array of any size. Write a program to update or modify some element from array

PROGRAM:-

[A]: Take a number from user and write a program to search a specific number is present or not.

```
#include<stdio.h>
int main()
{
  int arr[10], i, num;
  int found=0;
  printf("enter array elements\n");
  for(i=0;i<10;i++)
  {
    scanf("%d",&arr[i]);
  printf("enter the no. of choice");
  scanf("%d",&num);
  for(i=0;i<10;i++)
  {
    if(num==arr[i])
     {
       printf("The no %d is present in the array",num);
       found=found + 1;
```

```
break;
}
if(found==0)
{
  printf("The no not found");
}
return 0;
}
```

```
PS D:\Class code> cd "d:\Class code\" ; if ($?) { gcc 1A.c -o 1A } ; if ($?) { .\1A } enter array elements

1
2
3
4
5
enter the no. of choice4
The no 4 is present in the array
PS D:\Class code>
```

[B] :- Create an array of any size. Write a program to update or modify some element from array

```
#include<stdio.h>
int main()
{
  int i,t,a[10],n,m,s,j=0,b[10];
  printf("\nEnter the Limit:");
  scanf("%d",&n);
  printf("\nEnter the Values:");
  for(i=0;i<n;i++)</pre>
```

```
{
 scanf("%d",&a[i]);
printf("\nGiven values are:");
for(i=0;i<n;i++)
{
 printf("a[%d]=%d",i,a[i]);
printf("\nEnter the position to be update:");
scanf("%d",&t);
printf("\nEnter the value to be update:");
scanf("%d",&s);
for(i=0;i<n;i++)
{
 if(i==t)
   a[i]=s;
printf("\nUpdated value is:");
for(i=0;i<n;i++)
{
 printf("\na[%d]=%d",i,a[i]);
return 0;
```

```
PS D:\class code> cd "d:\class code\"; if ($?) { gcc 18.c -0 18 }; if ($?) { .\18 }

Enter the Limit:5

Enter the Values:1
2
3
4
5

Given values are:a[0]=1a[1]=2a[2]=3a[3]=4a[4]=5
Enter the position to be update:2

Enter the value to be update:7

Updated value is:
a[0]=1
a[1]=2
a[2]=7
a[3]=4
a[4]=5
PS D:\class code> ■
```

GITHUB LINK OF PRACTICAL No. 01:-

 $https://github.com/sidheshwar 2005/Data_strucutre_practical.git$