

# SigmaConsole

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## Mathematical Console

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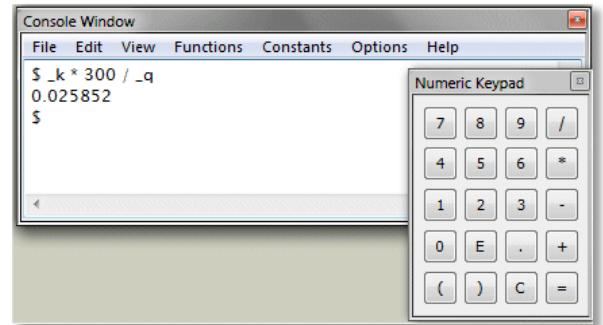
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## Mathematical Console

**SigmaConsole** is an advanced mathematical console. It supports the most common and useful functions. It's easy to use: to evaluate an expression, simply write it, using operators (+ - \* / ^), parenthesis and mathematical functions and press ENTER. You can also use the numeric keypad to enter numbers and operators. You can set variables (with any non-reserved name), using fundamental constants, etc. The **SigmaConsole** menu gives you an easy way to use the software functionality.



**SigmaConsole** is a component of SigmaGraph and is now open-source and released under the MIT license since its version 2.6.10. The source code is published in github: <https://github.com/sidihamady/SigmaGraph>

The following mathematical functions are supported:

<b>exp(x)</b>	// exponential
<b>ln(x)</b>	// natural logarithm
<b>log(x)</b>	// decimal logarithm
<b>log2(x)</b>	// base-2 logarithm
<b>pow(x,n)</b>	// $x^n$
<b>sin(x)</b>	// sine
<b>cos(x)</b>	// cosine
<b>tan(x)</b>	// tangent
<b>asin(x)</b>	// arc sine
<b>acos(x)</b>	// arc cosine
<b>atan(x)</b>	// arc tangent
<b>sinh(x)</b>	// hyperbolic sine
<b>cosh(x)</b>	// hyperbolic cosine
<b>tanh(x)</b>	// hyperbolic tangent
<b>abs(x)</b>	// absolute value
<b>sqrt(x)</b>	// square root
<b>ceil(x)</b>	// ceiling, the smallest integer not less than x
<b>floor(x)</b>	// floor, the largest integer not greater than x
<b>int(x)</b>	// integer part of x
<b>fmod(x,y)</b>	// x modulo y
<b>erf(x)</b>	// error function
<b>j0(x)</b>	// Bessel function of x of the first kind of order 0
<b>j1(x)</b>	// Bessel function of x of the first kind of order 1
<b>jn(n,x)</b>	// Bessel function of x of the first kind of order n

<b>y0(x)</b>	// Bessel function of x of the second kind of order 0
<b>y1(x)</b>	// Bessel function of x of the second kind of order 1
<b>yn(n,x)</b>	// Bessel function of x of the second kind of order n
<b>bern(x)</b>	// Bernoulli function: $x / (\exp(x) - 1)$
<b>gauss(x,μ,σ)</b>	// Gauss function: $\exp(-(x - \mu)^2 / 2\sigma^2)$
<b>lorentz(x,μ,σ)</b>	// Lorentz function: $\sigma / ((x - \mu)^2 + \sigma^2)$
<b>hypot(x,y)</b>	// hypotenuse, $\sqrt{x^2 + y^2}$
<b>min(x,y)</b>	// smallest value of x and y
<b>max(x,y)</b>	// largest value of x and y
<b>rand(x)</b>	// random number between 0 and 1 (if x ≠ 0 then initialize the generator)
<b>time()</b>	// elapsed time in seconds since January 1, 1970
<b>sign(x)</b>	// sign of x (-1 if x < 0, +1 if x > 0 and 0 if x = 0)
<b>exp2(x)</b>	// $2^x$
<b>log2(x)</b>	// logarithm base 2
<b>cbrt(x)</b>	// cubic root
<b>hypot(x,y)</b>	// $\sqrt{x^2 + y^2}$
<b>erf(x)</b>	// error function
<b>erfc(x)</b>	// complementary error function
<b>lgamma(x)</b>	// $\ln(\text{gamma}(x))$
<b>tgamma(x)</b>	// $\text{gamma}(x)$
<b>trunc(x)</b>	// nearest integer
<b>round(x)</b>	// nearest integer, rounding
<b>rint(x)</b>	// rounds the floating-point to an integer

**Constants:**

Pi	// $\pi$
_q	// electron charge
_m	// electron mass
_k	// Boltzmann constant
_h	// Planck constant
_c	// speed of light in vacuum
_e	// vacuum permittivity
_n	// Avogadro constant

**Commands:**

format short	// set the numerical format to short
format long	// set the numerical format to long
help	// show help
exit	// exit the application

## Specifications

### SYSTEM REQUIREMENTS

**SigmaConsole** runs on PC with Windows™ XP, Vista or Windows 7/8/10 installed.

The basic hardware requirements are:

- Pentium or better microprocessor.
- 256 MB RAM.
- 2 MB of hard disk space.
- VGA monitor with 800x600 or higher resolution.

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