```go
package main

import (
        "fmt"
        "strconv"
)

// SumMix function takes a slice of mixed types (int and string) and returns the
sum of all elements as int64
func SumMix(arr []any) int {
        // Initialize total to store the sum of elements
        var total int64 = 0

        // Iterate over each element in the input slice
        for _, number := range arr {
                // Use type switch to handle different types in the slice
                switch v := number.(type) {
                case int:
                        // Handle int type: convert to int64 and add to total
                        total += int64(v)
                case string:
                        // Handle string type: convert to int64 and add to total
                        i, _ := strconv.ParseInt(v, 10, 64)
                        total += i
                default:
                        // Handle unsupported types
                        fmt.Println("Unsupported type")
                }
        }

        // Return the total sum of elements
        return int(total)
}

func main() {
        // Test case: a slice containing both int and string types
        data := []any{9, 3, "7", "3"}

        // Print the result of the SumMix function
        fmt.Println(SumMix(data)) // Output: 15
}
```