## **COMSC 200**

### Summer 2024

# **Programming Assignment 8**

Worth 12.5 points (1.25% of your grade)

DUE: Saturday, 7/6/24 by 11:59 P.M. on Canvas

Late Pass Deadline: Tuesday, 7/9/24 by

11:59 P.M. on Canvas

## You need to start by downloading the following file from Canvas: Polynomial app.cpp

Your solution that you submit should consist of three (3) files:

Polynomial.h (class specification file)

Polynomial.cpp (class implementation file)

And the first-name last-name.pdf file should contain your five (5) sample runs.

The application program (Polynomial\_app.cpp) has already been completed for you. Your Polynomial class should work with the Polynomial\_app.cpp application program that has been given to you.

Please continue to use the same **naming convention** as before, where each filename should contain both your first name and your last name. If your first name is "James" and your last name is "Smith", then your header file should be named James\_Smith\_ Polynomial.h, and your cpp file should be named James\_Smith\_ Polynomial.cpp

#### Comments – worth 1.25 points (10%) of your programming assignment grade:

Your program should have at least **ten (10)** different detailed comments explaining the different parts of your program. Each individual comment should be, at a minimum, a sentence explaining a particular part of your code. You should make each comment as detailed as necessary to fully explain your code. You should also number each of your comments (i.e., comment 1, comment 2, etc.).

Sample Runs – worth 1.25 points (10%) of your programming assignment grade:

You should submit screenshots of at least **five (5)** different sample runs of your program. You should also number each of your sample runs (i.e., sample run 1, sample run 2, etc.). **NOTE: Your sample runs should be different from my sample runs shown in this write-up for the programming assignment.** Each sample run should follow this format:

```
Enter number of polynomial terms: 5
Enter coefficient: 1
Enter exponent: 4
Enter coefficient: 2
Enter exponent: 3
Enter coefficient: 3
Enter exponent: 2
Enter coefficient: 4
Enter exponent: 1
Enter coefficient: 5
Enter exponent: 0
Enter number of polynomial terms: 4
Enter coefficient: 5
Enter exponent: 4
Enter coefficient: 4
Enter exponent: 3
Enter coefficient: 3
Enter exponent: 2
Enter coefficient: 2
Enter exponent: 1
```

```
First polynomial is:
5+1x^4+2x^3+3x^2+4x
Second polynomial is:
5x^4+4x^3+3x^2+2x
Adding the polynomials yields:
5+6x^4+6x^3+6x^2+6x
+= the polynomials yields:
5+6x^4+6x^3+6x^2+6x
Subtracting the polynomials yields:
5-4x^4-2x^3+2x
-= the polynomials yields:
5-4x^4-2x^3+2x
Press any key to continue .
```

Develop class Polynomial. The internal representation of a Polynomial is an array or vector of terms. Each term contains a coefficient and an exponent, e.g., the term

 $\Box$  2 $x^4$ 

has the coefficient 2 and the exponent 4. Develop a complete class containing proper constructor and destructor functions as well as *set* and *get* functions. The class should also provide the following **overloaded operator** capabilities:

- a. Overload the addition operator (+) to add two Polynomials.
- b. Overload the subtraction operator (-) to subtract two Polynomials.
- c. Overload the assignment operator (=) to assign one Polynomial to another.
- d. Overload the addition assignment operator (+=).
- e. Overload the subtraction assignment operator (-=).

Beyond overloading these operators, the code in the polynomial\_app.cpp will give you an idea of what member functions you need to implement in the Polynomial class.

**Sample Run 1** (using **polynomial\_app.cpp**):

```
Enter number of polynomial terms: 5
Enter coefficient: 1
Enter exponent: 4
Enter coefficient: 2
Enter exponent: 3
Enter coefficient: 3
Enter exponent: 2
Enter coefficient: 4
Enter exponent: 1
Enter coefficient: 5
Enter exponent: 0
Enter number of polynomial terms: 4
Enter coefficient: 5
Enter exponent: 4
Enter coefficient: 4
Enter exponent: 3
Enter coefficient: 3
Enter exponent: 2
Enter coefficient: 2
Enter exponent: 1
```

```
First polynomial is:
5+1x^4+2x^3+3x^2+4x
Second polynomial is:
5x^4+4x^3+3x^2+2x
Adding the polynomials yields:
5+6x^4+6x^3+6x^2+6x
+= the polynomials yields:
5+6x^4+6x^3+6x^2+6x
Subtracting the polynomials yields:
5-4x^4-2x^3+2x
-= the polynomials yields:
5-4x^4-2x^3+2x
Press any key to continue . . .
```

Sample Run 2 (using polynomial\_app.cpp):

```
Enter number of polynomial terms: 4
Enter coefficient: 8
Enter exponent: 3
Enter coefficient: 6
Enter exponent: 2
Enter coefficient: 4
Enter exponent: 1
Enter coefficient: 2
Enter exponent: 0
Enter number of polynomial terms: 4
Enter coefficient: 2
Enter exponent: 3
Enter coefficient: 4
Enter exponent: 2
Enter coefficient: 6
Enter exponent: 1
Enter coefficient: 8
Enter exponent: 0
```

```
First polynomial is:
2+8x^3+6x^2+4x
Second polynomial is:
8+2x^3+4x^2+6x
Adding the polynomials yields:
10+10x^3+10x^2+10x
+= the polynomials yields:
10+10x^3+10x^2+10x
Subtracting the polynomials yields:
-6+6x^3+2x^2-2x
-= the polynomials yields:
-6+6x^3+2x^2-2x
Press any key to continue . . .
```

Sample Run 3 (using polynomial\_app.cpp):

```
Enter number of polynomial terms: 3
Enter coefficient: 1
Enter exponent: 2
Enter coefficient: 2
Enter exponent: 1
Enter coefficient: 3
Enter exponent: 0
Enter number of polynomial terms: 3
Enter coefficient: 1
Enter exponent: 2
Enter coefficient: 2
Enter exponent: 1
Enter coefficient: 3
Enter exponent: 0
```

```
First polynomial is:
3+1x^2+2x
Second polynomial is:
3+1x^2+2x
Adding the polynomials yields:
6+2x^2+4x
+= the polynomials yields:
6+2x^2+4x
Subtracting the polynomials yields:
0
-= the polynomials yields:
Press any key to continue . . .
```