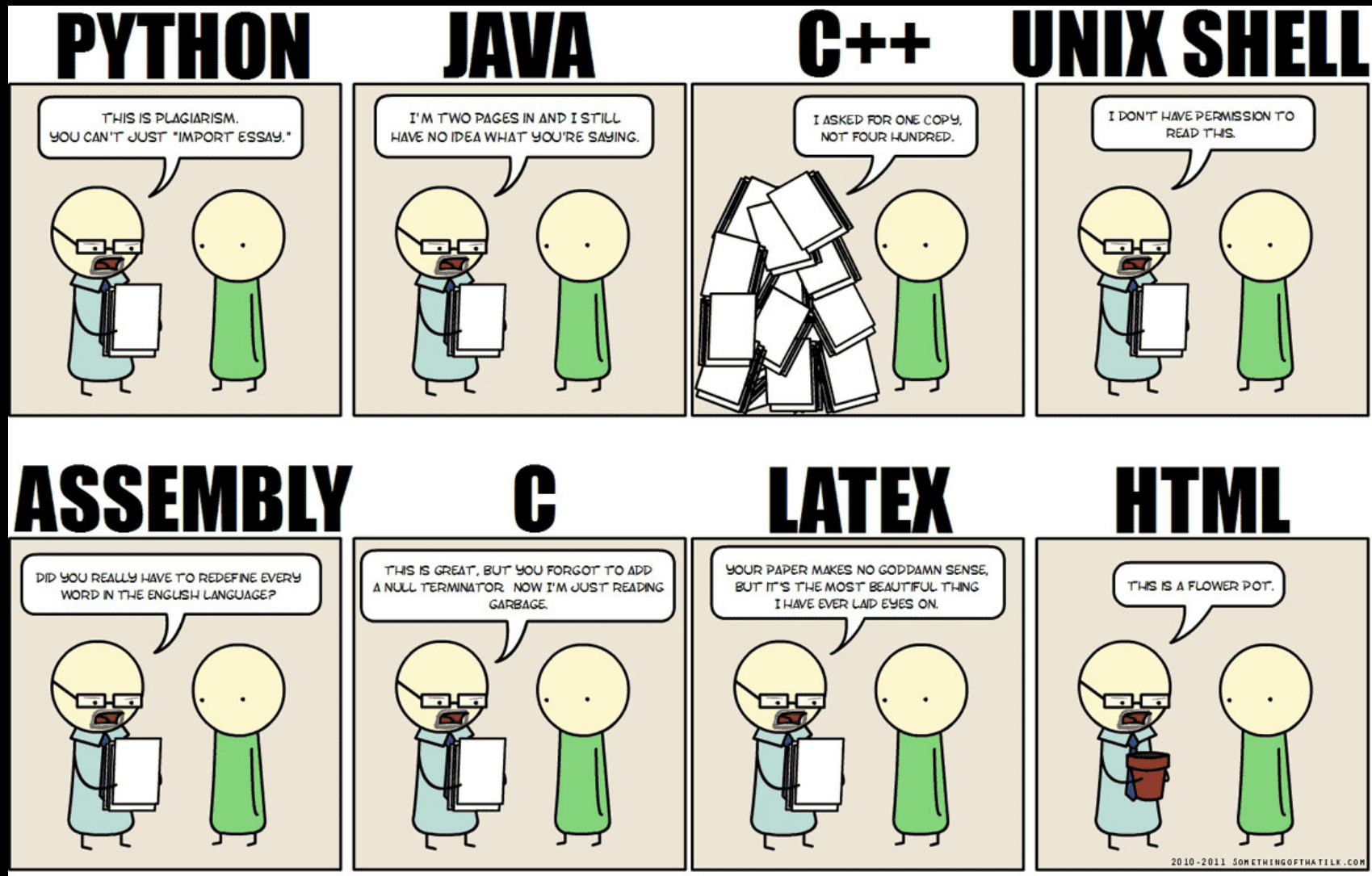


# When You Write Your Essays in Programming Languages



<http://www.somethingofthatilk.com/index.php?id=135>

# Office hours

- No office hours 9/7 or 9/11
- Additional office hours on 9/15  
11am-1pm

CS 252:

*Advanced Programming Language Principles*



# Operational Semantics

Prof. Tom Austin

San José State University

# Lab Review

(in-class)

Why do we need  
formal semantics?


# Everyone knows what an if statement does, right?

```
if true then
```

```
    x = 1
```

```
else
```

```
    x = 0
```



At the end of this code snippet, the value of x will be 1

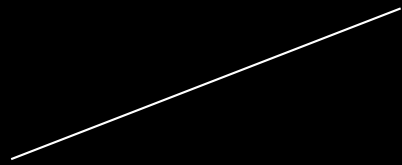
# Everyone knows what an if statement does, right?

```
if false then
```

```
    x = 1
```

```
else
```

```
    x = 0
```



At the end of this code  
snippet, the value of x  
will be 0

# Everyone knows what an if statement does, right?

```
if 0 then
```

```
  x = 1
```

```
else
```

```
  x = 0
```

Will x be set to 0,  
like in C/C++?

Will x be set to 1,  
like in Ruby?

Or will it be an  
error, like in Java?



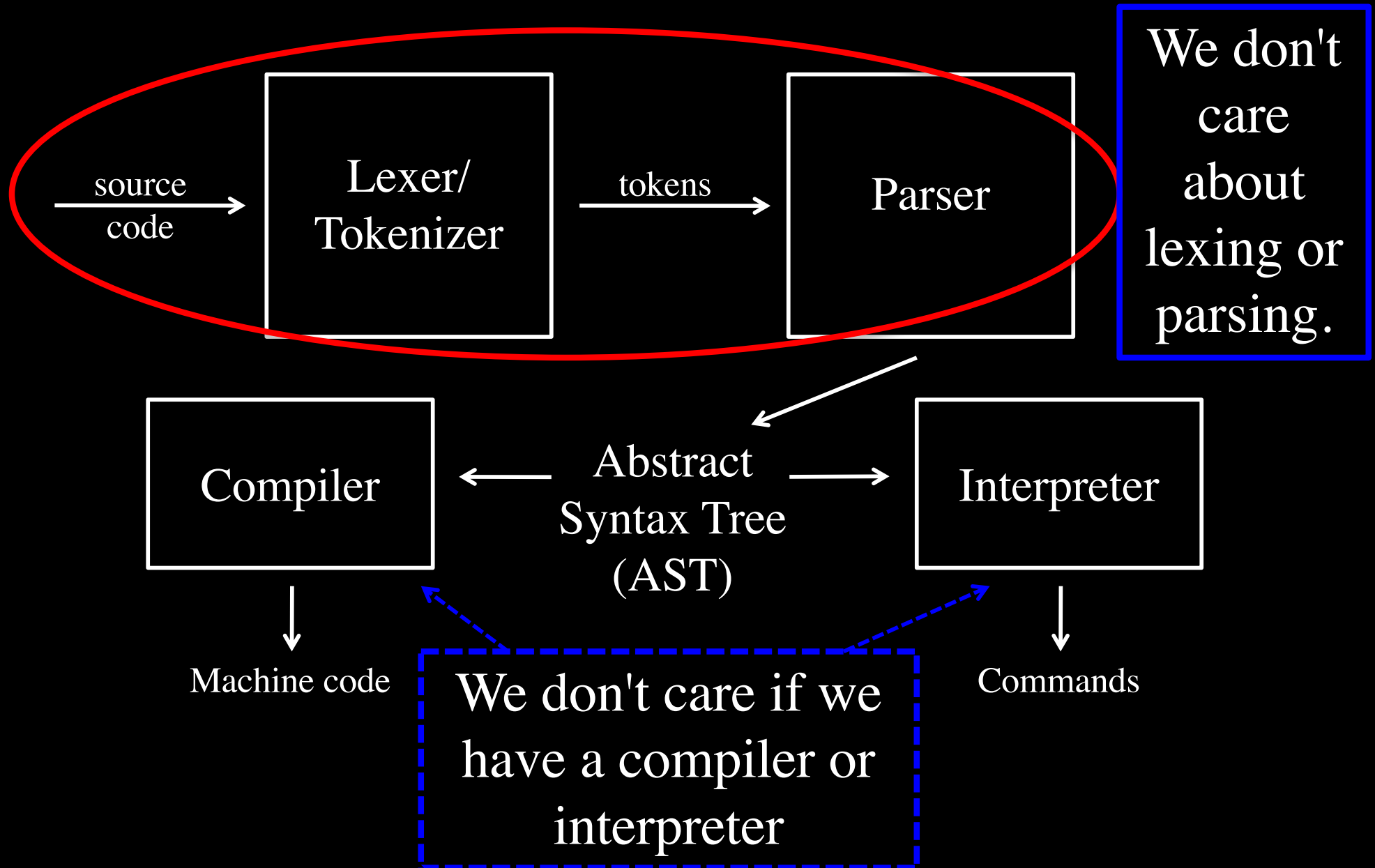
Everyone knows what an  
if statement does, right?

```
x = if true  
    then 1  
    else 0
```

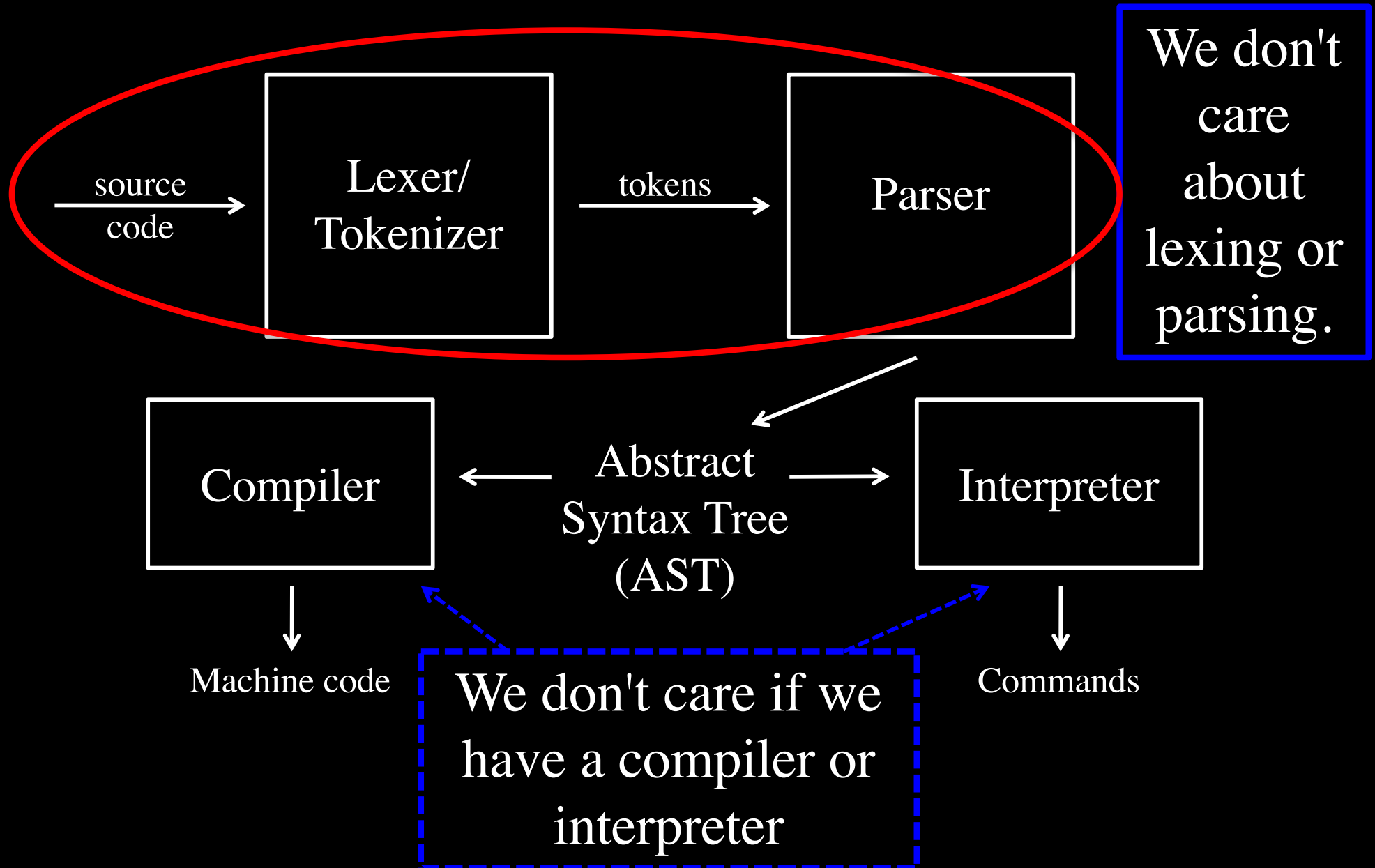
Is assignment  
valid or an error?

Formal semantics define how  
a language works *concisely*  
*and with minimal ambiguity.*

# A Review of Compilers



# A Review of Compilers



# Abstract Syntax Tree (AST)

ASTs are the  
key to  
understanding  
a language

# Bool\* Language

$e ::=$

true

| false

| if e

then e

else e

*expressions:*

constant true

constant false

conditional

Despite appearances,  
these are really ASTs

# Values in Bool\*

$v ::=$	<i>values:</i>
true	constant true
false	constant false

## Formal Semantic Styles

- Operational semantics
  - Big-step (or "natural")
  - Small-step (or "structural")
- Axiomatic semantics
- Denotational semantics



## Formal Semantic Styles

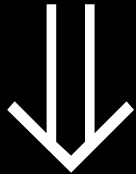
- **Operational semantics**
  - **Big-step** (or "natural")
  - **Small-step** (or "structural")
- **Axiomatic semantics**
- **Denotational semantics**

# Big-Step Evaluation Relation

An expression  $e$  ...

... evaluates to ...

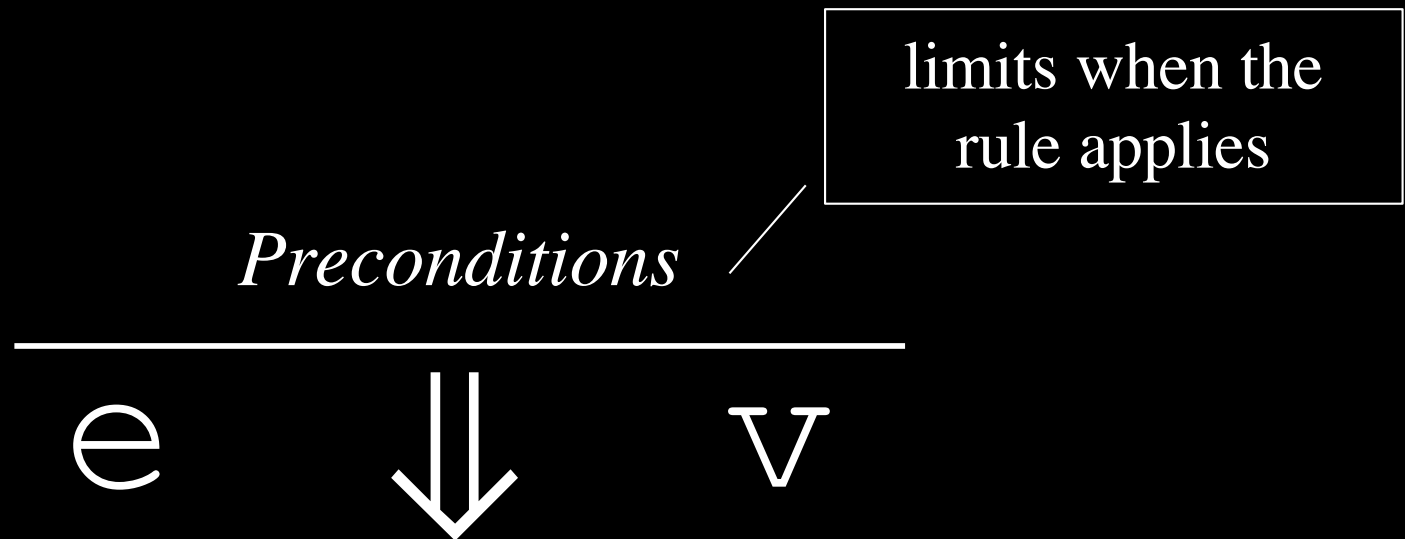
$e$



$v$

... a value  $v$ .

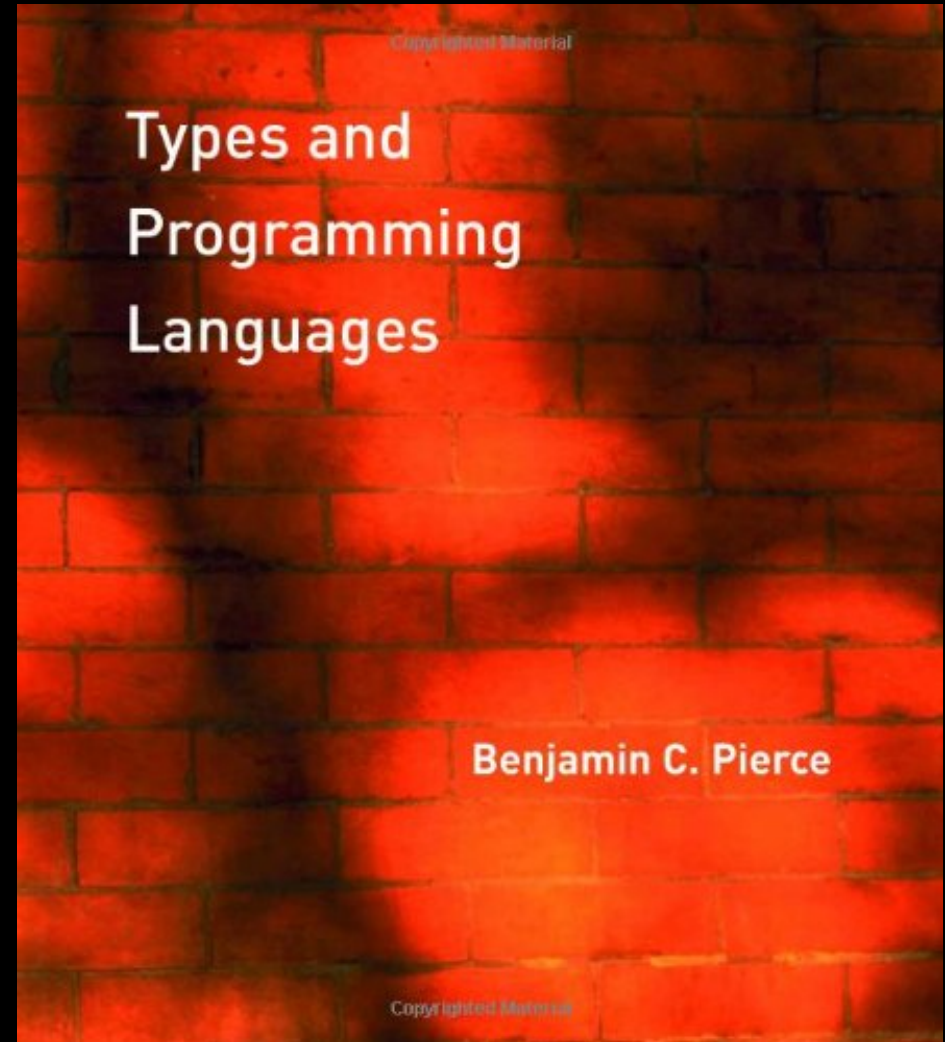
# Big-Step Evaluation Relation



# TAPL

Excellent reference  
for type systems and  
operational  
semantics.

Available at library.



# Big-step semantics for Bool\*

**B-IfTrue**

$$\frac{e1 \Downarrow \text{true} \quad e2 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

**B-IfFalse**

$$\frac{e1 \Downarrow \text{false} \quad e3 \Downarrow v}{\text{if } e1 \text{ then } e2 \text{ else } e3 \Downarrow v}$$

**B-Value**

$$\frac{}{v \Downarrow v}$$

# Bool\* big-step example

true  $\Downarrow$  true      false  $\Downarrow$  false

---

if true

    then false  $\Downarrow$  false

    else true

                    false  $\Downarrow$  false

---

if (if true then false  
            else true)

    then true

    else false

$\Downarrow$  false

# Converting our rules into code

(in-class)

# Language extension: numbers

Users demand a new feature – numbers!

We will add 3 new features:

- Numbers, represented by `n`
- `succ`, which takes a number and returns the next highest number.
- `pred`, which takes a number and returns the next lowest number.



# BoolNum\* Language

$e ::=$  true  
| false  
| if e then e else e  
| n  
| succ e  
| pred e

Let's extend our semantics to handle these new language constructs

# Extended values and semantic rules (in-class)

# Literate Haskell

- Files use .lhs extension (rather than .hs)
- Code lines begin with >
- All other lines are comments

-- Regular .hs	Literate Haskell
-- source file	src file (.lhs)

foo x = 1	> foo x = 1
+ (foo (x - 1))	>    + (foo (x - 1))

## Lab 2: Write a Bool\* Interpreter

- Starter code is available at <http://cs.sjsu.edu/~austin/cs252-fall17/labs/lab2/interp.lhs>
- Part 1: Complete evaluate function
- Part 2: Extend Bool\* with 0, succ, and pred

# Example: Information Flow Analysis

- Goal: prevent secrets from leaking
  - E.g. protect credit card info
  - Attacker might control some code
- We will
  - Mark sensitive data
  - Keep track of which data is secret

# SecretKeeper Language

$e ::= \text{true} \mid \text{false} \mid n$   
 $\mid \text{if } e \text{ then } e \text{ else } e$   
 $\mid \text{succ } e$   
 $\mid \text{pred } e$   
 $\mid \textbf{secret } e$

# Semantics assignment 1

- Write the operational semantics for SecretKeeper
- Hint: values need to be marked either secret or public. Your evaluation relation might be

$$e \Downarrow v^{\text{label}}$$