

SIDNEY COCIMANO

sgc92@miami.edu
301-542-2304

UX/UI Designer

Computer Science & Interactive Media Student

Experience

Institute for Data Science and Computing, The VESL | UX/UI Designer

Jan 2023 - Present

- Designed numerous intuitive and immersive user interfaces for various Virtual Reality Projects
- Took project through ideation phase, working closely with Principal Investigators
- Created user flows, wireframes, prototypes and high-fidelity mockups using Figma
- Conducted user research and usability testing to iterate and improve designs
- Collaborated closely with developers to oversee implementation and make necessary changes
- Presented design solutions to Principal Investigators, explaining design rationale and incorporating their feedback

ICVM Hawke | Web Project Management Intern

July 2024 - Present

- Assisted in the management of web development projects from initiation to completion, ensuring alignment with client requirements and project timelines
- Collaborated with cross-functional teams, including designers and developers
- Communicated project progress and updates to stakeholders, ensuring transparency and addressing any concerns or changes in scope
- Conducted quality assurance of websites, ensuring functionality and user experience met established standards
- Created tasks for and/or fulfilled specific website management projects

Orange Umbrella | Web Designer

Jan 2023 - May 2023

- Met with clients to understand their vision and creative direction for brand and personal websites
- Partnered with a team of web designers to develop and implement high-quality web products
- Worked in Webflow, utilizing CMS to design and create responsive webpages for businesses, optimizing for functionality and aesthetic appeal

Education

University of Miami, B.A.
in Computer Science &
Interactive Media

Aug 2022 - May 2026

- 5x President's Honor Roll
- Presidential Scholarship
- Kappa Theta Pi
- Professional Technology Fraternity - *Director of Women's Empowerment*

Skills

- Figma
- Adobe Indesign
- Adobe Photoshop
- Adobe Illustrator
- Java
- Python
- C# and Unity
- HTML and CSS
- Wireframing & Prototyping
- Sketch

Courses

- Computer Programming I
- Computer Organization and Architecture
- Web Design
- Interaction Design
- Front-End Fundamentals
- Physical Computing
- Computer Programming II

Projects

VR Exposure Therapy
- *People's Choice Award (UM Computing Day)*
VR Stress Generator
Marine Music VR
UMVerse for FYD
- *Deployed to 1200 University of Miami students*