sgc92@miami.edu
301-542-2304

SIDNEY COCIMANO

UX/UI Designer
Computer Science & Interactive Media Student

Experience

Institute for Data Science and Computing, The VESL | UX/UI Designer

Jan 2023 – Present

- Designed numerous intutive and immersive user interfaces for various Virtual Reality Projects
- Took project through ideation phase, working closely with Principal Investigators
- Created user maps, wireframes, prototypes and high-fidelity mockups using Figma
- Conducted user research and usability testing to iterate and improve designs
- Collaborated closely with developers to oversee implementation and make necessary changes
- Presented design solutions to Principal Investigators, explaining design rationale and incorporating their feedback

ICVM Hawke | Web Project Management Intern

July 2024 – Present

- Assisted in the management of web development projects from initation to completion, ensuring alignment with client requirements and project timelines
- Collaborated with cross-functional teams, including designers and developers
- Collaborated with cross-functional teams, including designers and developers
- Conducted quality assurance of websites, ensuring functionality and user experience met established standards
- Created tasks for and/or fulfilled specific website management projects

Orange Umbrella | Web Designer

Jan 2023 – May 2023

- Met with clients to understand their visions and creative direction for brand and personal websites
- Partnered with team of web designers to develop and implement high-quality web products
- Worked in Webflow utilizing CMS to design and create responsive webpages for businesses, optimizing for functionality and aesthetic appeal

Education

University of Miami, B.A. in Computer Science & Interactive Media
Aug 2022 – Present

- 5x President's Honor Roll
- Presidential Scholarship
- Kappa Theta Pi Professional Technology Fraternity - Director of Women's Empowerment

Skills

- Figma
- Adobe Indesign
- Adobe Photoshop
- Adobe Illustrator
- Java
- Python
- C# and Unity
- HTML and CSS
- Wireframing & Prototyping
- Sketch

Courses

- Computer Programming I
- Computer Organization and Architecture
- Web Design
- Interaction Design
- Front-End Fundamentals
- Physical Computing
- Computer Programming II

Projects

VR Exposure Therapy
- *People's Choice Award (UM Computing Day)*
VR Stress Generator
Marine Music VR
UMVerse for FYD
- *Deployed to 1200 University of Miami students*