

Class Work

1. 10 data bytes are stored in memory location 2051H onwards. write an 8085 assembly language program to count number of 1's in each byte and store this count in corresponding memory locations D001H onwards.

```
LXI H, 2051 ; Load HL Pair with 2051
LXI D, D001 ; Load DE Pair with D001
MVI A, 0A ; Initialize Accumulator to 0A
```

```
LOOP: STA 4050 ; store A to memory 4050
      MOV A, M ; copy memory content to A
      INX H ; Increment HL Pair
      MVI C, 08 ; Initialize C to 08
      MVI B, 00 ; Initialize B to 00
      CALL START ; call subroutine start
      LDA 4050 ; load memory 4050 to A
      DCR A ; Decrement Accumulator
      JNZ LOOP ; jump to LOOP if Z=0
      HLT
```

```
START: RRC ; Rotate Accumulator right
      JNC END ; Jump to END if CY=0
      INR B ; Increment Reg B
```

```
END: DCR C ; Decrement Reg C
      JNZ START ; Jump to START if Z=0
      MOV A, B ; Copy Reg B to Reg A
      STAX D ; store Accumulator to memory(DE)
      INX D ; Increment Reg Pair DE
      RET ; Return
```

```
# ORG 2051H
```

```
# DB 05H, 033H, 04H, 08H, 09H, 05H, 033H, 04H, 08H, 09H
```

2. Write an 8085 ALP to count positive and negative data bytes from 10 bytes stored on location 3001 onwards. Store count of positive data bytes in location 4001H and count of negative data bytes on location 5001H.

```

LXI H, 3001 ; Load HL Pair with 3001
MVI D, 00   ; Initialize Reg D to 00
MVI E, 00   ; Initialize Reg E to 00
MVI B, 0A   ; Initialize Reg B to 0A

```

```

START: MOV A, M ; Copy memory content to Reg A
      INX H     ; Increment HL Pair
      ADI 00    ; Add 00 to Accumulator
      JN MINUS  ; Jump to MINUS if S=1
      JP PLUS   ; Jump to PLUS if S=0

```

```

MINUS: JNR D     ; Increment Reg D
      JMP END    ; Jump to END

```

```

PLUS:  JNR E     ; Increment Reg E

```

```

END:   DCR B     ; Decrement Reg B
      JNZ START  ; Jump to START if Z=0
      MOV A, E   ; Copy Reg E to Reg A
      STA 4001   ; Store Accumulator to 4001
      MOV A, D   ; Copy Reg D to Reg A
      STA 5001   ; Store Accumulator to 5001
      HLT       ; Stop

```

```

# ORG 3001

```

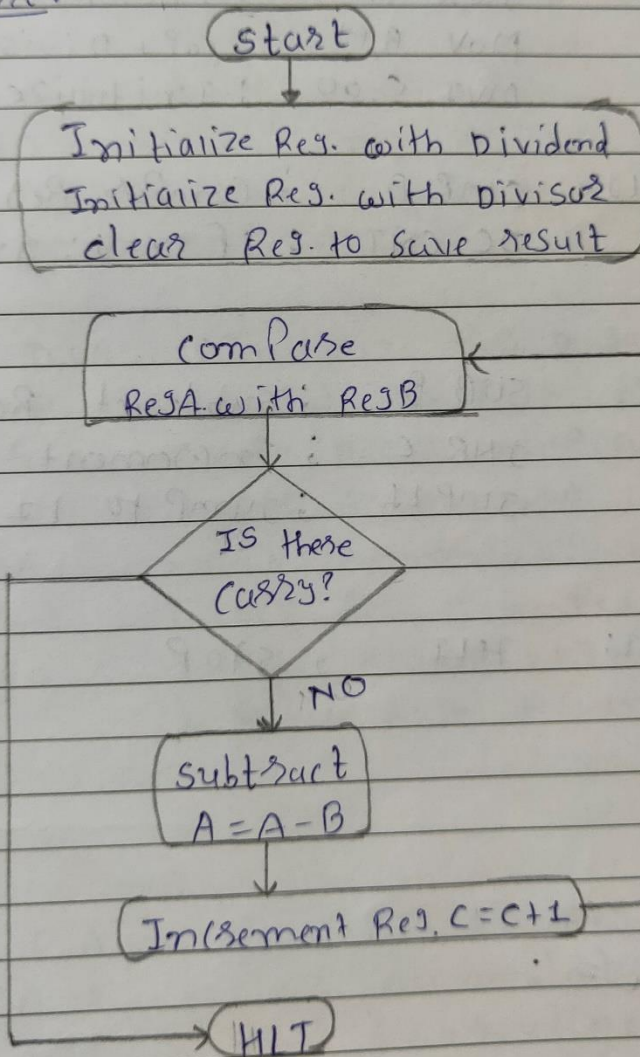
```

# DB 05H, 83H, 06H, 88H, 09H, 85H, 33H, 84H, 08H, 09H

```


3. write assembly language program to do division of two numbers. specify the memory location of each and every instruction and also draw flowchart.

Flowchart:



Address	
0000	LXI H, 2000 ; Load HL Pair with 2000
0001	
0002	
0003	MOV A, M ; Copy Dividend to Reg A
0004	INX H ; Increment HL Pair
0005	MOV B, M ; Copy Divisor to Reg B
0006	MVI C, 00 ; Initialize Reg C to 00
0007	
0008	L1: CMP B ; Compare Reg B with Reg A
0009	JC CNT ; if CY=1; jump to CNT
000A	
000B	
000C	SUB B ; Subtract Reg B from Reg A
000D	INR C ; Increment Reg C
000E	JMP L1 ; Jump to L1
000F	
0010	
0011	CNT: HLT ; Stop

Q. A BCD number between 0 and 99 is stored in a memory location named INBUF. write a main program and subroutine to convert the BCD number into its equivalent binary number. store the result in a memory location called OUTBUF.

```

MVI D,0A      ; Initialize Reg D to 0A
IN 08         ; Input the data from Port 08
MOV B,A       ; copy Reg B to Accumulator
ANI 0F        ; AND Accumulator content with 0F
MOV C,A       ; copy Accumulator to Reg C
MOV A,B       ; copy Reg B to Reg A
ANI 0F        ; AND Accumulator with 0F
RRC           ; Rotate Right Accumulator
RRC
RRC
RRC
MOV E,A       ; copy Reg A to Reg E
MVI A,00      ; clear Accumulator
CALL MUL      ; call Subroutine MUL
ADD C         ; Add content of Reg C to Reg A
OUT 09        ; output the data to Port 09
HLT           ; stop
MUL: ADD E    ; Add Reg E to Accumulator
      DCR D    ; Decrement Reg D
      JNZ MUL  ; Jump to MUL if Z=0
      RET     ; Return

```

5. A Railway crossing signal has two flashing lights run by a microcomputer. one light is connected to data bit D7 and the second light is connected to data bit D6. write a program to turn each signal light alternately ON and OFF at interval of 2 second

Let's Assume, $f = 3\text{MHz}$

$$T = \frac{1}{f} = 0.33\mu\text{s}$$

LXI H, 2050

MVI D, AA

$$2 = T_L \times T$$

$$T_L = T \times \text{loop T-stat} \times \text{COUNT}$$

START: MOV A, D

$$25 = 0.33 \times 10^{-6} \times 111 \times \text{COUNT}$$

RLC

MOV D, A

$$\text{COUNT} = \frac{2}{0.33 \times 10^{-6} \times 111}$$

~~LXI B, 1776~~

LXI B, 0548

$$\text{COUNT} \approx 54600$$

$$\text{COUNT} = 0548\text{H}$$

DELAY: DCR B

XTHL

XTHL

XTHL

XTHL

XTHL

MVI A, FF71

ANA B

ORA C

JNZ DELAY

JMP START

$$\text{Total Delay} = T_0 + T_L$$

$$= 32 \times 0.33 + 25$$

$$= 10.56\mu\text{s} + 25$$

$$\approx 2 \text{ second}$$