Game Board: Sevastopol

Matchup: Alpha Beta vs Minimax

Sequence of moves:

blue paradrops A5

green paradrops B5

blue paradrops C5

green paradrops D5

blue paradrops E5

green paradrops E4

blue paradrops B4

green paradrops A4

blue paradrops D4

green paradrops C4

blue paradrops E3

green paradrops B3

blue M1 Death Blitz F3

green M1 Death Blitz C3

blue M1 Death Blitz D3

blue captures C3

green M1 Death Blitz A3

blue M1 Death Blitz D2

green M1 Death Blitz A2

blue M1 Death Blitz E2

green M1 Death Blitz B2

blue M1 Death Blitz C2

blue captures B2

green paradrops F2

blue paradrops A1

green paradrops B1

blue M1 Death Blitz C1

blue captures B1

green paradrops D1

blue M1 Death Blitz E1

blue captures D1

green M1 Death Blitz F1

green captures E1

blue M1 Death Blitz A0

green paradrops B0

blue M1 Death Blitz C0

blue captures B0

green paradrops D0

blue paradrops E0

green M1 Death Blitz F0

green captures E0

blue M1 Death Blitz F4

blue captures E4

green paradrops F5

Final state of the board:

1	1	1	1	1	1
2	2	2	2	2	2
4	4	4	4	4	4
8	8	8	8	8	8
16	16	16	16	16	16
32	32	32	32	32	32

Scores:

Blue: 219

Green: 159

Total number of game tree nodes expanded:

Blue: 4015347

Green: 194754

Average number of nodes expanded:

Blue: 223074.83333333334

Green: 10819.666666666666

Average Time per move:

Blue: 212.38888888888889

Green: 12.444444444444445