

# OPERATORS

## ARITHMETIC OPERATORS

In [2]: `x1 , y1 = 10 , 5`

In [3]: `x1 + y1`

Out[3]: 15

In [4]: `x1 - y1`

Out[4]: 5

In [5]: `x1 * y1`

Out[5]: 50

In [6]: `x1 / y1`

Out[6]: 2.0

In [7]: `x1 // y1`

Out[7]: 2

In [8]: `x1 % y1`

Out[8]: 0

In [9]: `x1 ** y1`

Out[9]: 100000

In [10]: `3 ** 2`

Out[10]: 9

## ASIGNMENT OPERATORS

In [11]: `x = 2`

In [12]: `x`

Out[12]: 2

```
In [13]: x = x+2
```

```
In [14]: x
```

```
Out[14]: 4
```

```
In [15]: x += 2
```

```
In [16]: x
```

```
Out[16]: 6
```

```
In [17]: x += 2
```

```
In [18]: x
```

```
Out[18]: 8
```

```
In [19]: x *= 2
```

```
In [20]: x
```

```
Out[20]: 16
```

```
In [21]: x -=2
```

```
In [22]: x
```

```
Out[22]: 14
```

```
In [23]: x /= 2
```

```
In [24]: x
```

```
Out[24]: 7.0
```

```
In [25]: x // 2  
x
```

```
Out[25]: 7.0
```

```
In [26]: a , b = 5 , 6  
print(a)  
print(b)
```

```
5  
6
```

## UNARY OPERATOR

```
In [27]: n = 7  
n
```

```
Out[27]: 7
```

```
In [28]: m = -(n)
```

```
In [29]: m
```

```
Out[29]: -7
```

```
In [30]: n
```

```
Out[30]: 7
```

```
In [31]: -n
```

```
Out[31]: -7
```

## RELATIONAL OPERATOR

```
In [33]: a = 5  
b = 6  
a < b
```

```
Out[33]: True
```

```
In [34]: a > b
```

```
Out[34]: False
```

```
In [35]: a != b
```

```
Out[35]: True
```

```
In [36]: b = 5  
a == b
```

```
Out[36]: True
```

```
In [37]: a > b
```

```
Out[37]: False
```

## LOGICAL OPERATORS

```
In [38]: a = 5  
b = 4  
a < 8 and b < 5
```

Out[38]: True

```
In [39]: a < 8 and b < 2
```

Out[39]: False

```
In [40]: a < 8 or b < 2
```

Out[40]: True

```
In [41]: a > 8 or b < 2
```

Out[41]: False

```
In [42]: x = False  
x
```

Out[42]: False

```
In [43]: not x
```

Out[43]: True

```
In [44]: x = not x  
x
```

Out[44]: True

```
In [45]: x
```

Out[45]: True

## NUMBER SYSTEM CONVERSION

### BINARY

```
In [46]: 25
```

Out[46]: 25

```
In [47]: bin(25)
```

Out[47]: '0b11001'

```
In [49]: int(0b11001)
```

```
Out[49]: 25
```

```
In [50]: bin(30)
```

```
Out[50]: '0b11110'
```

## OCTAL

```
In [51]: oct(25)
```

```
Out[51]: '0o31'
```

## HEXADECIMAL

```
In [52]: 0x19
```

```
Out[52]: 25
```

## HOW TO SWAP 2 VARIABLES IN PYTHON

```
In [53]: a = 5  
b = 6
```

```
In [54]: a = b  
b = a
```

```
In [55]: print(a)  
print(b)
```

```
6  
6
```

```
In [57]: a1 = 7  
b1 = 8
```

```
In [58]: temp = a1  
a1 = b1  
b1 = temp
```

```
In [59]: print(a1)  
print(b1)
```

```
8  
7
```

```
In [60]: a2 = 5  
b2 = 6
```

```
In [63]: a2 = a2 + b2  
b2 = a2 - b2  
a2 = a2 - b2
```

```
In [64]: print(a2)  
print(b2)
```

```
17  
28
```

```
In [65]: a2 , b2
```

```
Out[65]: (17, 28)
```

```
In [66]: a2 = b2 = b2 , a2
```

```
In [67]: a2 , b2
```

```
Out[67]: ((28, 17), (28, 17))
```

```
In [69]: print(a2)  
print(b2)
```

```
((28, 17), (28, 17))  
((28, 17), (28, 17))
```

## BITWISE OPERATOR

## COMPLIMENT OPERATOR

```
In [70]: ~12
```

```
Out[70]: -13
```

```
In [71]: ~46
```

```
Out[71]: -47
```

```
In [72]: ~24
```

```
Out[72]: -25
```

```
In [73]: ~10
```

```
Out[73]: -11
```

# AND OPERATOR

```
In [74]: 12 & 13
```

```
Out[74]: 12
```

# OR OPERATOR

```
In [75]: 12 | 13
```

```
Out[75]: 13
```

35 & 40

```
In [76]: bin(35)
```

```
Out[76]: '0b100011'
```

```
In [77]: print(bin(35))  
print(bin(40))
```

0b100011  
0b101000

```
In [78]: 35 | 40
```

```
Out[78]: 43
```

# XOR OPERATOR - 8TH- AUGUST-- TASK

## LEFT SHIFT

```
In [1]: 12 ^ 13
```

```
Out[1]: 1
```

```
In [2]: print(bin(25))  
print(bin(30))
```

0b11001  
0b11110

```
In [3]: 25 ^ 30
```

```
Out[3]: 7
```

```
In [4]: bin(7)
```

```
Out[4]: '0b111'
```

```
In [5]: bin(25)
```

```
Out[5]: '0b11001'
```

```
In [6]: bin(30)
```

```
Out[6]: '0b11110'
```

## LEFT SHIFT & RIGHT SHIFT

### LEFT SHIFT

```
In [7]: 10 << 1
```

```
Out[7]: 20
```

```
In [8]: 10 << 2
```

```
Out[8]: 40
```

```
In [9]: 10 << 3
```

```
Out[9]: 80
```

```
In [10]: 10 << 4
```

```
Out[10]: 160
```

### RIGHT SHIFT

```
In [11]: 10 >> 1
```

```
Out[11]: 5
```

```
In [12]: 10 >> 3
```

```
Out[12]: 1
```

```
In [13]: bin(20)
```

```
Out[13]: '0b10100'
```



