

# Improved Music Feature Learning with Deep Neural Networks

Siddharth Sigtia and Simon Dixon

`{sss31,simond}@qmul.ac.uk`

Centre for Digital Music  
Queen Mary University of London

# Motivation

- Try to learn the most optimal features for a particular task and reduce dependency on hand-crafted features.
- How can we learn features for a particular task?:  
Neural nets with several hidden layers (deep neural networks).
- Can we learn features for MIR tasks with neural nets?:  
Lots of recent evidence suggests yes!

# Challenges with this approach?

- Optimising networks with several hidden layers is challenging.
- The error surface is highly non-linear w.r.t. parameters and the best we can do is hope to find a useful local minimum.
- The number of hyper-parameters can be quite large if we include momentum, learning rate schedules etc.
- For large networks, Stochastic Gradient Descent (SGD) can take prohibitively long to find useful minima even with unsupervised pre-training.
- In several domains (including music/audio), it is quite important to understand/interpret the learnt features. Something that is not clear with deep neural nets.

# Can we do better?

- The use of neural networks for supervised learning has come full circle in some ways.
- Unsupervised pre-training is not considered to be necessary for finding good solutions.
- Gradient based optimisers starting with random parameter initialisation provide good results.
- Rectified Linear Units (ReLUs), Dropout, Hessian Free (HF) optimisation, Nesterov's Accelerated Gradient have all been applied to problems in various domains.
- The application of these new techniques to learning features for MIR tasks could provide improvements over existing methods.

# Problem definition



Figure: Pipeline of the genre classification system

- Learn features for a genre classification task using data from the GTZAN dataset.
- Train a classifier on the learned features and evaluate system performance.
- Inspect if features are general by using the same features on the ISMIR2004 genre dataset.

c4dm

# Contributions Of The Paper

- Evaluate the use of ReLUs as hidden units.
- Use Dropout for regularisation.
- Use HF Optimisation for training sigmoid nets and compare.

## Hypothesis?

- ReLUs+Dropout eliminate the need for pre-training.
- $\text{Performance}(\text{ReLU}+\text{Dropout}+\text{SGD}) \geq \text{Performance}(\text{sigmoid nets}+\text{SGD})$
- More efficient training of sigmoid nets with HF.

# Feature Extraction

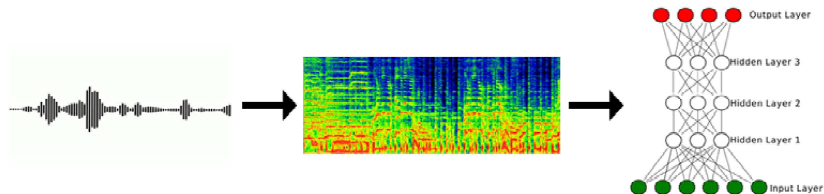
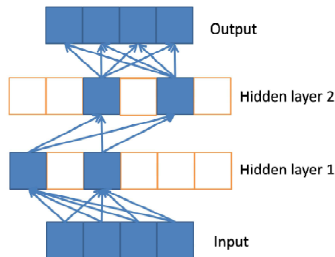
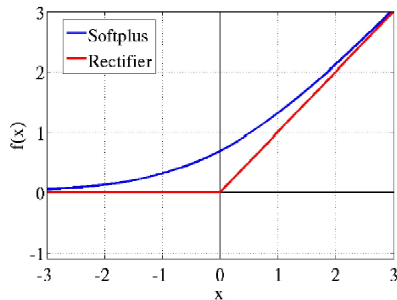


Figure: Feature extraction pipeline

# Rectified Linear Units



$$\sum_i^N \sigma(x - i + 0.5) \approx \log(1 + e^x)$$

$$\text{NReLU: } f(x) = \max(0, x + \mathcal{N}(0, \sigma(x)))$$

$$\text{ReLU: } f(x) = \max(0, x)$$



# Dropout

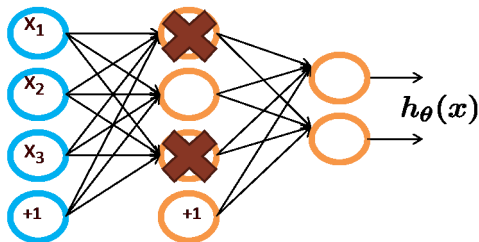


Figure: Dropout: Some of the hidden units are masked during training

## Forward Propagation

$$y^l = \frac{1}{1-p} W^l (r^{l-1} * y^{l-1} + b^l)$$

# Useful Properties of ReLUs

- No need for supervised pre-training.
- Hard sparsity in hidden layers.
- Gradients flow easily.
- Error surface is less convoluted w.r.t parameters because of the form of the activation function.

# Hessian Free Optimisation

Newton's method:  $f(\theta_n + p) \approx f(\theta_n) + \nabla f(\theta_n)^T p + \frac{1}{2} p^T H p$

Newton's update:  $\theta_{n+1} = \theta_n - H^{-1} \nabla f(p_n)$

Quasi-newton use an approximation to the Hessian matrix  $H$

Two main insights in HF:

- The products  $H p$  can be easily calculated using finite derivatives.
- The linear CG algorithm can be used to optimise the quadratic objective at each step.

## Tzanetakis Dataset:

- 1000 examples, 30 seconds each, 22050 Hz.
- 10 genres.
- 4, 50/25/25 train/valid/test splits.
- Features aggregated over 5 seconds with a 2.5s overlap.

## ISMIR 2004 Genre Dataset:

- 1458 examples, truncated to 30 seconds each, downsampled to 22050 Hz.
- 6 genres.
- Original test/train split.
- Features aggregated over 5 seconds with a 2.5s overlap.

# Results: Tzanetakis Dataset

	Hidden Units	ReLU+SGD	ReLU+SGD+Dropout	Sigmoid + HF
50	Layer 1	$75.0 \pm 1.7$	$76.5 \pm 1.5$	$78.5 \pm 2.1$
	Layer 2	$79.6 \pm 2.7$	$77.0 \pm 2.2$	$80.0 \pm 2.6$
	Layer 3	$81.3 \pm 1.8$	$78.0 \pm 1.0$	$80.8 \pm 1.1$
	All	$81.5 \pm 1.9$	$81.5 \pm 1.7$	<b><math>82.1 \pm 1.7</math></b>
500	Layer 1	$71.8 \pm 0.7$	$75.5 \pm 1.1$	$67.8 \pm 1.5$
	Layer 2	$79.5 \pm 1.9$	$82.5 \pm 1.8$	$74.0 \pm 2.6$
	Layer 3	$83.0 \pm 1.2$	$82.0 \pm 1.4$	$77.1 \pm 2.36$
	All	$82.5 \pm 2.3$	<b><math>83.0 \pm 1.1</math></b>	$76.0 \pm 1.0$

**Table:** Genre classification results on the Tzanetakis dataset

# Results: ISMIR 2004 Dataset

Hidden Units	Layer	ReLU+SGD	ReLU+SGD+Dropout	Sigmoid + HF
50	1	70.50	68.03	68.72
	2	70.80	66.94	70.23
	3	69.13	68.03	70.50
	All	72.42	69.68	71.20
500	1	68.03	70.09	68.40
	2	71.33	72.01	68.32
	3	71.46	69.41	70.37
	All	72.30	<b>73.46</b>	70.23

**Table:** Genre classification results on the ISMIR 2004 dataset

- Best accuracy is achieved with large hidden layers, ReLUs and Dropout.
- Classification accuracy is comparable to current state of the art with hand-crafted features.
- Dropout does not work well for network with small number of hidden units.
- HF achieves comparable results, though the ReLU performs better with large hidden layers.
- The same features when used for the ISMIR dataset outperform MFCCs and PMSC features.

# Conclusions

- ReLUs + SGD + Dropout learn good features are as effective as the state-of-the-art hand-crafted features.
- ReLU network learn good solutions without any pre-training.
- HF is another attractive method for training neural nets.
- The features learnt are general and can be reused for other tasks.