

Switch Measurements

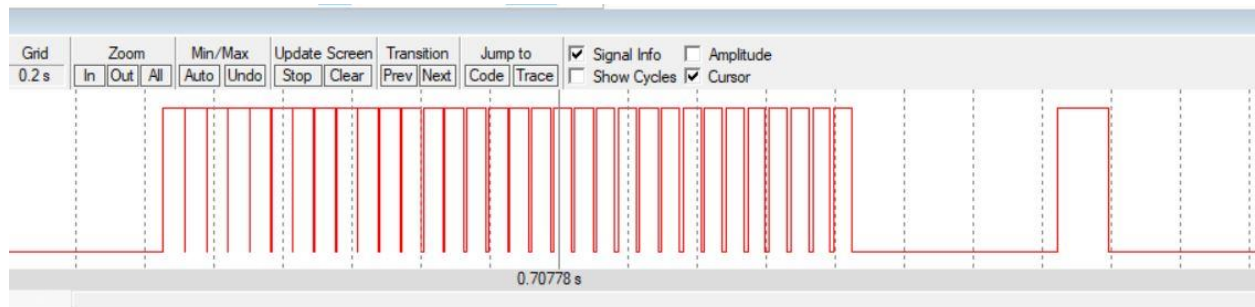
10k Ω R1	9.5k Ω	Ohms	with power off and disconnected from circuit
V _{+3.3}	2.975V	Volts	Powered
V _{PE1}	37mV	Volts	Powered, but with switch not pressed
Resistor Current	0mA ANY! 0mA	mA	Powered but with switch not pressed
V _{PE1}	2.93V	Volts	Powered and with switch pressed
Resistor Current	calculated: .37mA measured: 0.30mA	mA	Powered and switch pressed

LED Measurements

Row	Parameter	Value	Units	Conditions
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1	Resistance of the 220 Ω resistor, R19	219.6	ohms	with power off and disconnected from circuit (measured with ohmmeter)
2	+5 V power supply V_{+5}	4.95 V	volts	(measured with voltmeter relative to ground, <i>notice that the +5V power is not exactly +5 volts</i>)
3	TM4C123 Output, V_{PEO} input to 7406	3.266 V	volts	with PE0 = 0 (measured with voltmeter relative to ground)
4	7406 Output, V_k LED k-	0.59 V	volts	with PE0 = 0 (measured with voltmeter relative to ground)
5	LED a+, V_{a+} Bottom side of R19 (anode side of LED)	2.43 V	volts	with PE0 = 0 (measured with voltmeter relative to ground)
6	LED voltage	1.86 V	volts	calculated as $V_{a+} - V_k$
7	LED current	Calculated: 11.48 mA Measured: 9.7 mA	mA	calculated as $(V_{+5} - V_{a+})/R19$ and measured with an ammeter
8	TM4C123 Output, V_{PEO} input to 7406	1.598 V	volts	with PE0 = 1 (measured with voltmeter relative to ground)
9	7406 Output, V_k LED k-	2.378 V	volts	with PE0 = 1 (measured with voltmeter relative to ground)
10	LED a+, V_{a+} Bottom side of R19 (anode side of LED)	3.695 V	volts	with PE0 = 1 (measured with voltmeter relative to ground)
11	LED voltage	1.32 V	volts	calculated as $V_{a+} - V_k$

12	LED current	<p>Calculated: 11.45 mA</p> <p>Measured: 10.67 mA</p>	mA	<p>calculated as $(V_{+5} - V_{d+})/R_{19}$</p> <p>and</p> <p>measured with an ammeter</p>
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```

,***** main.s *****
;
; Program written by: Joshua Kall and Sid Singh
; Date Created: 2/4/2017
; Last Modified: 1/15/2018
; Brief description of the program
; The LED toggles at 8 Hz and a varying duty-cycle
; Hardware connections (External: One button and one LED)
; PE1 is Button input (1 means pressed, 0 means not pressed)
; PE0 is LED output (1 activates external LED on protoboard)
; PF4 is builtin button SW1 on Launchpad (Internal)
; Negative Logic (0 means pressed, 1 means not pressed)
; Overall functionality of this system is to operate like this
; 1) Make PE0 an output and make PE1 and PF4 inputs.
; 2) The system starts with the the LED toggling at 8Hz,
; which is 8 times per second with a duty-cycle of 20%.
; Therefore, the LED is ON for (0.2*1/8)th of a second

```

```

; and OFF for (0.8*1/8)th of a second.
; 3) When the button on (PE1) is pressed-and-released increase
; the duty cycle by 20% (modulo 100%). Therefore for each
; press-and-release the duty cycle changes from 20% to 40% to 60%
; to 80% to 100%(ON) to 0%(Off) to 20% to 40% so on
; 4) Implement a "breathing LED" when SW1 (PF4) on the Launchpad is pressed:
; a) Be creative and play around with what "breathing" means.
; An example of "breathing" is most computers power LED in sleep mode
; (e.g., https://www.youtube.com/watch?v=ZT6siXyljvQ).
; b) When (PF4) is released while in breathing mode, resume blinking at 8Hz.
; The duty cycle can either match the most recent duty-
; cycle or reset to 20%.
; TIP: debugging the breathing LED algorithm and feel on the simulator is impossible.

```

```

; PortE device registers

```

```

GPIO_PORTE_DATA_R EQU 0x400243FC

```

```

GPIO_PORTE_DIR_R EQU 0x40024400

```

```

GPIO_PORTE_AFSEL_R EQU 0x40024420

```

```

GPIO_PORTE_DEN_R EQU 0x4002451C

```

```

; PortF device registers

```

```

GPIO_PORTF_DATA_R EQU 0x400253FC

```

```

GPIO_PORTF_DIR_R EQU 0x40025400

```

```

GPIO_PORTF_AFSEL_R EQU 0x40025420

```

```

GPIO_PORTF_PUR_R EQU 0x40025510

```

```

GPIO_PORTF_DEN_R EQU 0x4002551C

```

```

GPIO_PORTF_LOCK_R EQU 0x40025520

```

```

GPIO_PORTF_CR_R EQU 0x40025524

```

```

GPIO_LOCK_KEY EQU 0x4C4F434B ; Unlocks the GPIO_CR register

```

```

SYSCTL_RCGCGPIO_R EQU 0x400FE608

```

```

COUNT0 EQU 0x00000000

```

```

COUNT2                EQU 0x00092046
COUNT2HIGH            EQU 0x00247698
COUNT4                EQU 0x000A21CB
COUNT4HIGH            EQU 0x000F3279
COUNT6                EQU 0x001B55A9
COUNT6HIGH            EQU 0x001249F0
COUNT8                EQU 0x00144024
COUNT8HIGH            EQU 0x00050F0D
COUNT10               EQU 0x002625A0
TWO50THOUSAND          EQU 0x0003D090
THOUSAND                EQU 0x000003E8
FIFTYTHOUSAND          EQU 0x0000C350

```

```

IMPORT TExaS_Init

```

```

THUMB

```

```

AREA DATA, ALIGN=2

```

```

;global variables go here

```

```

AREA |.text|, CODE, READONLY, ALIGN=2

```

```

THUMB

```

```

EXPORT Start

```

```

Start

```

```

; TExaS_Init sets bus clock at 80 MHz

```

```

BL TExaS_Init ; voltmeter, scope on PD3

```

```

; Initialization goes here

```

```

    LDR    R0, = SYSCTL_RCGCGPIO_R    ;Turn on clock for Port E

```

```

    MOV    R1, #0x30

```

```

    STR    R1, [R0]

```

```

    NOP

```

```

NOP
NOP
NOP
LDR    R1, = GPIO_LOCK_KEY           ;Unlock Port F
LDR    R0, = GPIO_PORTF_LOCK_R
STR    R1, [R0]
LDR    R0, = GPIO_PORTE_DIR_R        ;Enable directions for Port E and F
MOV    R1, #0x01
STR    R1, [R0]
LDR    R0, = GPIO_PORTF_PUR_R        ;Enable pull-up resistor for Port F
MOV    R1, #0x10
STR    R1, [R0]
LDR    R0, = GPIO_PORTE_DEN_R        ;Enable digital logic for Port E and F
MOV    R1, #0x03
STR    R1, [R0]
LDR    R0, = GPIO_PORTF_DEN_R
MOV    R1, #0x10
STR    R1, [R0]
MOV    R9, #0x04
MOV    R7, #0x01
MOV    R6, #0x01

```

CPSIE I ; TExaS voltmeter, scope runs on interrupts

loop

; main engine goes here

```

LDR    R0, = GPIO_PORTE_DATA_R
LDR    R8, [R0]
BIC    R8, #0xFFFFFFFF
SUBS   R8, #0x02
BEQ    inc9link

```

```
ADDS R7, #0x00
BEQ  inc9link
LDR  R0, = GPIO_PORTF_DATA_R
LDR  R8, [R0]
BIC  R8, #0xFFFFFEEF
ADDS R8, #0x00
BEQ  breathelink
```

return

```
MOV  R6, #0x01
ADDS R10, R9, #0x00
SUBS R10, #0x02
BEQ  delay0
SUBS R10, #0x02
BEQ  delay2
SUBS R10, #0x02
BEQ  delay4
SUBS R10, #0x02
BEQ  delay6
SUBS R10, #0x02
BEQ  delay8
SUBS R10, #0x02
BEQ  delay10
```

toggle

```
LDR  R0, = GPIO_PORTE_DATA_R
LDR  R1, [R0]
BIC  R1, #0xFFFFFFFEE
EOR  R1, #0xFFFFFFFF
BIC  R1, #0xFFFFFFFEE
STR  R1, [R0]
```


B loop

breathelink

B breathe

inc9link

B inc9

delay0

LDR R0, = GPIO_PORTE_DATA_R

LDR R2, [R0]

BIC R2, #0xFFFFFFFF

STR R2, [R0]

delaydelay

LDR R2, = THOUSAND

delaydelay1

SUBS R2, #0x01

BNE delaydelay1

delay0next

LDR R5, [R0]

AND R5, #0x2

CMP R5, #2

BEQ delay0next1

B delay0next

delay0next1

LDR R2, [R0]

BIC R2, #0xFFFFFFF

ADDS R2, #0x00

BEQ delay0next11

```
        B            delay0next1
delay0next11
```

```
        MOV    R9, #0x04
```

```
        B            loop
```

```
delay2
```

```
        ADDS    R1, #0x00
```

```
        BEQ     loop22
```

```
        LDR     R2, = COUNT2
```

```
loop2
```

```
        SUBS    R2, #0x01
```

```
        BNE     loop2
```

```
        B            toggle
```

```
loop22
```

```
        LDR     R2, = COUNT2HIGH
```

```
loop222
```

```
        SUBS    R2, #0x01
```

```
        BNE     loop222
```

```
        B            toggle
```

```
delay4
```

```
        ADDS    R1, #0x00
```

```
        BEQ     loop44
```

```
        LDR     R2, = COUNT4
```

```
loop4
```

```
        SUBS    R2, #0x01
```

```
        BNE     loop4
```

```
        B            toggle
```

```
loop44
```

```
LDR    R2, = COUNT4HIGH
```

```
loop444
```

```
SUBS   R2, #0x01
```

```
BNE    loop444
```

```
B      toggle
```

```
delay6
```

```
ADDS   R1, #0x00
```

```
BEQ    loop66
```

```
LDR    R2, = COUNT6
```

```
loop6
```

```
SUBS   R2, #0x01
```

```
BNE    loop6
```

```
B      toggle
```

```
loop66
```

```
LDR    R2, = COUNT6HIGH
```

```
loop666
```

```
SUBS   R2, #0x01
```

```
BNE    loop666
```

```
B      toggle
```

```
delay8
```

```
ADDS   R1, #0x00
```

```
BEQ    loop88
```

```
LDR    R2, = COUNT8
```

```
loop8
```

```
SUBS   R2, #0x01
```

```
BNE    loop8
```

```
B      toggle
```

loop88

```
LDR    R2, = COUNT8HIGH
```

loop888

```
SUBS   R2, #0x01
BNE    loop888
B       toggle
```

delay10

```
LDR    R0, = GPIO_PORTE_DATA_R
MOV    R2, #0x01
STR    R2, [R0]
LDR    R2, [R0]
BIC    R2, #0xFFFFFFFF
SUBS   R2, #0x02
BEQ    delay10next
B       delay10
```

delay10next

```
MOV    R9, #0x02
LDR    R2, [R0]
BIC    R2, #0xFFFFFFFF
ADDS   R2, #0x00
BEQ    delay10next1
B       delay10next
```

delay10next1

```
MOV    R2, #0x00
STR    R2, [R0]
B       loop
```

inc9

```

MOV R7, #0x00
LDR R2, [R0]
BIC R2, #0xFFFFFFFF
ADDS R2, #0x00
BEQ inc9_1
B return

```

inc9_1

```

MOV R7, #0x01
SUBS R9, #0x0C
BEQ init9
ADDS R9, #0x0E
B loop

```

init9

```

MOV R9, #0x02
B loop

```

breathe

```

ADDS R6, #0x00 ;Checks to see if we're in the breathe loop
BEQ posorneg
LDR R2, = COUNT0 ;R2 initialized at 0
B breathenext

```

posorneg

```

ADDS R11, #0x00 ;Checks to see if we were increasing or
decreasing the counter
BEQ negbreathe

```

breathenext

```

MOV R11, #0x01 ;1 in R11 means were increasing counter
MOV R6, #0x00 ;0 in R6 means were in the breathe loop
LDR R0, = GPIO_PORTF_DATA_R

```

```

    LDR    R8, [R0]                ;checking to see if switch was released ----> exit breathe
loop
    BIC    R8, #0xFFFFFEF
    SUBS   R8, #0x10
    BEQ    return

loopbreathe
    MOV    R1, #850                ;R1 contains value we increment and
decrement by
    ADDS   R2, R1, R2              ;Increment counter
    ADDS   R3, R2, #0x00
    LDR    R12, = TWO50THOUSAND   ;Check to see if counter is at top limit ---> go to negative
section
    SUBS   R3, R3, R12
    BHS    negbreathe

delaybreathe
    LDR    R0, = GPIO_PORTE_DATA_R
    LDR    R1, [R0]                ;check to see if light is on or off
    ADD    R1, #0x00               ;if on ---> delaybreathe1
    SUBS   R1, #1
    BEQ    delaybreathe1
    ADDS   R3, R2, #0x00           ;make a copy of counter so that we can use it without
destroying it
delaybreathenext
    SUBS   R3, #0x01               ;Delay using the current counter for the light
when off
    BNE    delaybreathenext
    B      toggle

delaybreathe1
    ADDS   R3, R2, #0x00           ;make a copy of counter so that we can use it without
destroying it

```

SUBS R3, R12, R3 ;Use the difference between top cap and
counter as the counter in order to keep frequency constant

delaybreathe11

 SUBS R3, #0x01 ;Delay using the makeshift counter for the light
when on

 BNE delaybreathe11

 B toggle

negbreathe

 MOV R11, #0x00 ;0 in R11 means were decreasing counter

 MOV R6, #0x00 ;0 in R6 means were in the breathe loop

 LDR R0, = GPIO_PORTF_DATA_R

 LDR R8, [R0] ;check to see if switch was released ---> leave breathe
loop

 BIC R8, #0xFFFFFEF

 SUBS R8, #0x10

 BEQ return

loopnegbreathe

 MOV R1, #850 ;R1 contains the value we increment and
decrement by

 SUBS R2, R2, R1 ;decrement R2

 BEQ breathenext ;go back to positive loop if we hit the low bound

delaynegbreathe

 LDR R0, = GPIO_PORTE_DATA_R ;check to see if light is on or off

 LDR R1, [R0]

 SUBS R1, #1

 BEQ delaynegbreathe1 ;if light is on ---> delaynegbreathe1

 ADDS R3, R2, #0x00 ;make a copy of the counter so we can use it without
destroying it

delaynegbreathenext

```

        SUBS    R3, #0x01                ;delay using the current counter when light is
on
        BNE     delaynegbreathenext
        B        toggle
delaynegbreathe1
        ADDS    R3, R2, #0x00            ;make a copy of the counter so we can use it without
destroying it
        SUBS    R3, R12, R3              ;Use the difference between top cap and
current counter as new counter
delaynegbreathe11
        SUBS    R3, #0x01                ;delay using the makeshift counter
        BNE     delaynegbreathe11
        B        toggle

ALIGN     ; make sure the end of this section is aligned
END       ; end of file

```