

Module 36

Sourangshu Bhattacharya

Objective & Outline

Fundamentals
Types of Exception
Exception Stages

Exceptions in

C Language Feature
RV & Params
Local goto
C Standard Library
Support

Abnormal Termination

Conditional Termination

Summary

# Module 36: Programming C++ Exceptions (Error handling in C): Part 1

#### Sourangshu Bhattacharya

Department of Computer Science and Engineering Indian Institute of Technology, Kharagpur sourangshu@cse.iitkgp.ac.in

Slides taken from NPTEL course on Programming in C++ by **Prof. Partha Pratim Das** 



# Module Objectives

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### Objective & Outline

Exception
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Summary

Understand the Error handling in C



### Module Outline

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# Objective & Outline

Exception
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Types of Exceptions
Exception Stages

Exceptions in C

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Local goto
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Support
Global Variables

Abnormal Termination Conditional Termination

- Exception Fundamentals
  - Types of Exceptions
  - Exception Stages
- Exceptions in C
  - C Language Features
    - Return value & parameters
    - Local goto
  - C Standard Library Support
    - Global variables
      - Abnormal termination
      - Conditional termination
      - Non-local goto
      - Signal
  - Shortcomings
- Exceptions in C++
  - Exception Scope (try)
  - Exception Arguments (catch)
  - Exception Matching
  - Exception Raise (throw)
  - Advantages



# What are Exceptions?

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Summar

#### Conditions that arise

- Infrequently and Unexpectedly
- Generally betray a Program Error
- Require a considered Programmatic Response
- Run-time Anomalies yes, but not necessarily
- Leading to
  - Crippling the Program
  - May pull the entire System down
  - Defensive Technique
    - Crashing Exceptions verses Tangled Design and Code



# **Exception Causes**

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Summa

### Unexpected Systems State

- Exhaustion of Resources
  - Low Free Store Memory
  - Low Disk Space
- Pushing to a Full Stack
- External Events
  - Ĉ
  - Socket Event
- Logical Errors
  - Pop from an Empty Stack
  - Resource Errors like Memory Read/Write
- Run time Errors
  - Arithmetic Overflow / Underflow
  - Out of Range
- Undefined Operation
- Division by Zero
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# Exception Handling?

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Summar

- Exception Handling is a mechanism that separates the detection and handling of circumstantial Exceptional Flow from Normal Flow
- Current state saved in a pre-defined location
- Execution switched to a pre-defined handler

Exceptions are C++'s means of separating error reporting from error handling

- Bjarne Stroustrup



# Types of Exceptions

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Summar

#### Asynchronous Exceptions:

- Exceptions that come Unexpectedly
- Example an Interrupt in a Program
- Takes control away from the Executing Thread context to a context that is different from that which caused the exception

#### Synchronous Exceptions:

- Planned Exceptions
- Handled in an organized manner
- The most common type of Synchronous Exception is implemented as a throw



# **Exception Stages**

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Summar

#### Error Incidence

- Synchronous (S/W) Logical Error
- Asynchronous (H/W) Interrupt (S/W Interrupt)

#### 2 Create Object & Raise Exception

- An Exception Object can be of any Complete Type
- An int to a full blown C++ class object

#### Oetect Exception

- Polling Software Tests
- Notification Control (Stack) Adjustments

#### 4 Handle Exception

- Ignore: hope someone else handles it, that is, Do Not Catch
- Act: but allow others to handle it afterwards, that is, Catch, Handle and Re-Throw
- Own: take complete ownership, that is, Catch and Handle

#### Recover from Exception

- Continue Execution: If handled inside the program
- Abort Execution: If handled outside the program



# **Exception Stages**

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```
int f() {
    int error:
    /* ... */
    if (error) /* Stage 1: error occurred */
        return -1; /* Stage 2: generate exception object */
    /* ... */
}
int main(void) {
    if (f() != 0) /* Stage 3: detect exception */
    {
        /* Stage 4: handle exception */
    /* Stage 5: recover */
}
```



# Support for Exceptions in C

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- Language Features
  - Return Value & Parameters
  - Local goto
- Standard Library Support
  - Global Variables
  - Abnormal Termination
  - Conditional Termination
  - Non-Local goto
  - Signals



### Return Value & Parameters

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- Function Return Value Mechanism
  - Created by the Callee as Temporary Objects
  - Passed onto the Caller
  - Caller checks for Error Conditions
  - Return Values can be ignored and lost
  - Return Values are temporary
- Function (output) Parameter Mechanism
  - Outbound Parameters, bound to arguments, offer multiple logical Return Values



### Example: Return Value & Parameters

```
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```

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```
int Push(int i) {
    if (top_ == size-1) // Incidence
        return 0; // Raise
    else
        stack_[++top_] = i;
    return 1;
}
int main() {
    int x:
    // ...
    if (!Push(x)) // Detect {
        // Handling
    // Recovery
}
```



# Local goto

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- Local goto Mechanism
  - (At Source) Escapes: Gets Control out of a Deep Nested Loop
  - (At Destination) Refactors: Actions from Multiple Points of Error Inception
- A group of C Features
  - goto Label;
  - break; & continue;
  - default switch case



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```
_PHNDLR _cdecl signal(int signum, _PHNDLR sigact)
{ // Lifted from VC98\CRT\SRC\WINSIG.C
       /* Check for sigact support */
        if ((sigact == ...)) goto sigreterror;
        /* Not exceptions in the host OS. */
        if ( (signum == ... ) { ... goto sigreterror; }
    else { ... goto sigretok; }
        /* Exceptions in the host OS. */
        if ((signum ...)) goto sigreterror;
. . .
sigretok:
        return(oldsigact);
sigreterror:
        errno = EINVAL;
        return(SIG ERR):
}
```



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        /* Not exceptions in the host OS. */
        if ( (signum == ... ) { ... goto sigreterror; }
       else { ... goto sigretok; }
        /* Exceptions in the host OS. */
        if ( (signum ...) ) goto sigreterror;
sigretok:
        return (oldsigact);
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        if ( (signum == ... ) { ... goto sigreterror; }
       else { ... goto sigretok; }
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        if ( (signum ...) ) goto sigreterror;
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       /* Check for sigact support */
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        if ( (signum == ... ) { ... goto sigreterror; }
       else { ... goto sigretok; }
        /* Exceptions in the host OS. */
             (signum ...) goto sigreterror;
sigretok:
        return (oldsigact);
sigreterror:
        errno = EINVAL:
        return (SIG ERR);
```



### Global Variables

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Global Variables

Termination Conditional

- GV Mechanism
  - Use a designated Global Error Variable
  - Set it on Error
  - Poll / Check it for Detection
- Standard Library GV Mechanism
  - < <errno.h > / <cerrno>



### Example: Global Variables

#include <errno.h>

```
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```

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```
#include <math.h>
#include <stdio.h>
int main() {
    double x. v. result:
    /*... somehow set 'x' and 'y' ...*/
    errno = 0:
    result = pow (x, y);
    if (errno == EDOM)
        printf("Domain error on x/y pair \n");
    else if (errno == ERANGE)
        printf("range error in result \n");
    else
        printf("x to the y = %d \n", (int) result);
    return 0:
}
```



### **Abnormal Termination**

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- Program Halting Functions provided by
  - <stdlib.h> / <cstdlib>
- abort()
  - Catastrophic Program Failure
- exit()
  - Code Clean up via atexit() Registrations
- atexit()
  - Handlers called in reverse order of their Registrations



# Example: Abnormal Termination

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Ahnormal Termination

```
#include<stdio.h>
#include<stdlib.h>
static void atexit handler 1(void) {
    printf("within 'atexit_handler_1' \n");
}
static void atexit_handler_2(void) {
    printf("within 'atexit handler 2' \n"):
}
int main(){
    atexit(atexit_handler 1):
    atexit(atexit handler 2):
    exit(EXIT SUCCESS):
    printf("This line should never appear \n");
    return 0;
}
/* On Execution Output: within 'atexit_handler_2'
                         within 'atexit handler 1'
   and returns a success code to calling environment */
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```



### **Conditional Termination**

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- Diagnostic ASSERT macro defined in
  - <assert.h> / <cassert>
- Assertions valid when NDEBUG macro is not defined (debug build is done)
- Assert calls internal function, reports the source file details and then Terminates



# Example: Conditional Termination

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```
/* Debug version */
//#define NDEBUG
#include <cassert>
#include <cstdlib>
#include <cstdlib>
#include <cstdio>
using namespace std;
int main() {
   int i = 0;
   assert(++i == 0); // Assert 0 here
   printf(" i is %d \n", i);
   return 0;
}
```



# Module Summary

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### Exceptions in C

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Termination

- Introduced the concept of exceptions
- Discussed exception (error) handling in C
- Illustrated various language features and library support in C for handling errors
- Demonstrated with examples