

Name: Sidharth Vishwakarma

Roll No: 20CS10082

Subject: LINEAR ALGEBRA FOR AI & ML (AI61003)

$$1. \text{ avg}(\mathbf{x}) = \frac{1}{n} \mathbf{1}_n^T \mathbf{x}$$

$$\text{std}(\mathbf{x}) = \frac{\|\mathbf{x} - \text{avg}(\mathbf{x}) \mathbf{1}_n\|_2}{\sqrt{n}}$$

$$(a) \text{ LHS} = \text{avg}(\alpha \mathbf{x} + \beta \mathbf{1}_n)$$

$$= \frac{1}{n} \mathbf{1}_n^T (\alpha \mathbf{x} + \beta \mathbf{1}_n)$$

$$= \frac{1}{n} (\mathbf{1}_n^T \alpha \mathbf{x} + \beta \mathbf{1}_n^T \mathbf{1}_n)$$

$$= \frac{1}{n} (\mathbf{1}_n^T \alpha \mathbf{x} + \beta \|\mathbf{1}_n\|_2^2)$$

$$= \frac{1}{n} (\alpha \mathbf{1}_n^T \mathbf{x}) + \frac{1}{n} \beta (\underbrace{1^2 + 1^2 + \dots + 1^2}_{n \text{ times}})$$

$$= \frac{1}{n} \alpha \mathbf{1}_n^T \mathbf{x} + \beta$$

$$= \alpha \frac{1}{n} \mathbf{1}_n^T \mathbf{x} + \beta$$

$$= \alpha \text{avg}(\mathbf{x}) + \beta$$

$$= \text{RHS}$$

$$(b) \text{ std LHS} = \text{std}(\alpha \mathbf{x} + \beta \mathbf{1}_n)$$

$$= \frac{\|(\alpha \mathbf{x} + \beta \mathbf{1}_n) - \text{avg}(\alpha \mathbf{x} + \beta \mathbf{1}_n) \mathbf{1}_n\|_2}{\sqrt{n}}$$

$$= \frac{\|\alpha \mathbf{x} + \beta \mathbf{1}_n - (\alpha \text{avg}(\mathbf{x}) + \beta) \mathbf{1}_n\|_2}{\sqrt{n}} \quad (\text{from part (a)})$$

$$= \frac{\|\alpha \mathbf{x} + \beta \mathbf{1}_n - (\alpha \text{avg}(\mathbf{x}) \mathbf{1}_n + \beta \mathbf{1}_n)\|_2}{\sqrt{n}}$$

$$= \frac{\|\alpha \mathbf{x} + \beta \mathbf{1}_n - \alpha \text{avg}(\mathbf{x}) \mathbf{1}_n - \beta \mathbf{1}_n\|_2}{\sqrt{n}}$$

$$\begin{aligned}
 &= \frac{\|\alpha(x - \text{avg}(x))\|_2}{\sqrt{n}} \\
 &= |\alpha| \frac{\|x - \text{avg}(x)\|_2}{\sqrt{n}} \quad (\text{By property of norm}) \\
 &= |\alpha| \frac{\|x - \text{avg}(x)\|_2}{\sqrt{n}} \\
 &= |\alpha| \text{std}(x) \\
 &= \text{RHS}
 \end{aligned}$$

(c) Now $\|x - \text{avg}(x)\|_2 = \left\| \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} - \begin{pmatrix} \text{avg}(x) \\ \text{avg}(x) \\ \vdots \\ \text{avg}(x) \end{pmatrix} \right\|_2$

$$\begin{aligned}
 &= \left\| \begin{bmatrix} x_1 - \text{avg}(x) \\ x_2 - \text{avg}(x) \\ \vdots \\ x_n - \text{avg}(x) \end{bmatrix} \right\|_2 \\
 &= \sqrt{(x_1 - \text{avg}(x))^2 + (x_2 - \text{avg}(x))^2 + \dots + (x_n - \text{avg}(x))^2}
 \end{aligned}$$

Now 'k' out of these 'n' $|x_i - \text{avg}(x)| \geq a$

\Rightarrow for k such x_i 's

$$|x_i - \text{avg}(x)| \geq a$$

$$\Rightarrow |x_i - \text{avg}(x)|^2 \geq a^2$$

$$\Rightarrow (x_i - \text{avg}(x))^2 \geq a^2$$

\Rightarrow for the remaining x_i 's

$$(x_i - \text{avg}(x))^2 \geq 0 \text{ holds}$$

$$\therefore \|x - \text{avg}(x)\|_2 \geq \sqrt{a^2 + a^2 + \dots \text{ (k times)} + 0 + 0 \dots + 0 \text{ (n-k times)}}$$

$$\Rightarrow \|x - \text{avg}(x)\|_2 \geq \sqrt{ka^2}$$

$$\Rightarrow \|x - \text{avg}(x)\|_2 \geq a\sqrt{k} \quad (\because a > 0)$$

— ①

$$\text{Now } \text{std}(x) = \frac{\|x - \text{avg}(x)\|_2}{\sqrt{n}}$$

$$\|x - \text{avg}(x)\|_2 = \sqrt{n} \text{ std}(x)$$

from eqn ① -

$$\sqrt{n} \text{ std}(x) > a \sqrt{k}$$

$$\Rightarrow \sqrt{\frac{k}{n}} < \frac{\text{std}(x)}{a} \quad (\because a > 0, \sqrt{n} > 0, \sqrt{n} > 0)$$

$$\Rightarrow \frac{k}{n} < \left(\frac{\text{std}(x)}{a}\right)^2$$

2. Norm of a vector $x \in \mathbb{R}^n$ is defined by $f: \mathbb{R}^n \rightarrow \mathbb{R}$
written as $f(x) = \|x\|$.

The norm should satisfy some properties given by.

$$(i) \|x\| \geq 0$$

$$\|x\|_w = \sqrt{\sum_{i=1}^n w_i x_i^2}$$

since $w_i \geq 0$ and $x_i^2 \geq 0$

$$\therefore \sum_{i=1}^n w_i x_i^2 \geq 0$$

$$\Rightarrow \sqrt{\sum_{i=1}^n w_i x_i^2} \geq 0$$

$$\Rightarrow \|x\|_w \geq 0$$

$$(ii) \|x\| = 0 \Leftrightarrow x = \vec{0}$$

[\Rightarrow]

$$\|x\|_w = 0$$

$$\Rightarrow \sqrt{\sum_{i=1}^n w_i x_i^2} = 0$$

$$\Rightarrow \sum_{i=1}^n w_i x_i^2 = 0$$

now, since $w_i \geq 0$ and $x_i^2 \geq 0$

$$\therefore w_i x_i^2 = 0 \quad \forall i$$

$$x_i^2 = 0 \quad (\because w_i > 0)$$

$$x_i = 0 \quad \forall i$$

$$\therefore x = \vec{0}$$

[\Leftarrow]

$$x = \vec{0}$$

$$\Rightarrow x_i = 0 \quad \forall i$$

$$\text{Now } \sum_{i=1}^n w_i x_i^2 = 0$$

$$\Rightarrow \sqrt{\sum_{i=1}^n w_i x_i^2} = 0$$

$$\Rightarrow \|x\|_w = 0$$

$$(iii) \|ax\| = |a| \|x\|$$

$$\|ax\|_w = \sqrt{\sum_{i=1}^n w_i (ax_i)^2}$$

$$= \sqrt{\sum_{i=1}^n w_i a^2 x_i^2}$$

$$= \sqrt{a^2 \sum_{i=1}^n w_i x_i^2}$$

$$= |a| \sqrt{\sum_{i=1}^n w_i x_i^2}$$

$$\therefore \|ax\|_w = |a| \|x\|_w$$

$$(iv) \|x+y\| \leq \|x\| + \|y\|$$

$$\|x+y\|_w = \sqrt{\sum_{i=1}^n w_i (x_i + y_i)^2}$$

$$= \sqrt{\sum_{i=1}^n (\sqrt{w_i} x_i + \sqrt{w_i} y_i)^2}$$

construct another vectors x & y s.t. $x, y \in \mathbb{R}^n$, and

$$x = \begin{bmatrix} \sqrt{w_1} x_1 \\ \sqrt{w_2} x_2 \\ \vdots \\ \sqrt{w_n} x_n \end{bmatrix} \quad \text{and} \quad y = \begin{bmatrix} \sqrt{w_1} y_1 \\ \sqrt{w_2} y_2 \\ \vdots \\ \sqrt{w_n} y_n \end{bmatrix}$$

$$\text{Now } \|x+y\|_w = \|x+y\|_2 \quad (\text{By the definition of 2-norm})$$

$$\begin{aligned} \text{Now } \|x\|_w &= \sqrt{\sum_{i=1}^n w_i x_i^2} \\ &= \sqrt{\sum_{i=1}^n (w_i x_i)^2} \\ &= \|x\|_2 \end{aligned}$$

And, $\|y\|_W = \|y\|_2$, (similarly)

Now from the property of 2-norm

$$\|x + y\|_2 \leq \|x\|_2 + \|y\|_2$$

$$\Rightarrow \|x+y\|_W \leq \|x\|_W + \|y\|_W$$

Hence the function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ defined by $\|x\|_w = \sqrt{\sum_{i=1}^n w_i x_i^2}$ defines a norm function.

3. Consider a matrix addition of $A, B \in \mathbb{R}^{p \times q}$.

We add each & every element pointwise resulting in p_1 additions.

Now, consider matrix multiplication of ~~A, B~~ $A \in \mathbb{R}^{p \times q}$ & $B \in \mathbb{R}^{q \times r}$

For generating each element of the final resultant matrix

$C \in \mathbb{R}^{P \times R}$, we are supposed to do q multiplications followed by $(q-1)$ additions.

∴ Total calculations for generating the product matrix C
is $pr(2q-1)$

(a) for approach (1): $(A+B)$ would take $m n$ additions

$(A+B)(x+y)$ would take $m(2n-1)$ computation.

Total computations in approach (1)

$$= mn + n + m(2n - 1)$$

(b) For approach (2): Ax would take $m(2n-1)$ computations

$$\begin{array}{cccccc} A & \times & x & = & " & " \\ Ax & & & & " & " \\ B & \times & x & = & " & " \\ By & & & & " & " \end{array}$$

$Ax + Ay + Bx + By$ would take $3 \times n$ additions

Total computations in approach (2)

$$= 4m(2n-1) + 3n$$

for approach (2) to be computationally efficient

$$4m(2n-1) + 3n < mn + n + m(2n-1)$$

$$8mn - 4m + 3n < 3mn + n - m$$

$$5mn + 4n < 5m$$

$$m(5m+4) < 5m$$

$$n < \frac{5m}{5m+4}$$

Since m is an integer $\Rightarrow n > 0$

$$\text{But } \frac{5m}{5m+4} < 1 \quad (\because m \in \mathbb{Z} \text{ and } m > 0)$$

$\therefore m < 1$ is not possible

\therefore Approach (2) can never be computationally efficient than Approach (1)

4. 2-D convolution is defined as follows:

Let $A \in \mathbb{R}^{m \times n}$ and $B \in \mathbb{R}^{p \times q}$ then $C = A * B$

$C \in \mathbb{R}^{(m+p-1) \times (n+q-1)}$ is defined as -

$$C_{rs} = \sum_{\substack{i+k=r+1 \\ j+l=s+1}} A_{ij} B_{kl}, \quad r=1, 2, \dots, m+p-1 \\ s=1, 2, \dots, n+q-1$$

(a) Let us make the matrix A as follows.

$$A = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \end{bmatrix} \quad B = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$C = A * B = \begin{bmatrix} -1 & 1 & -1 & 1 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & -1 & 1 & -1 & 1 & -1 & 0 \end{bmatrix}$$

(b) The convolution operation in the case of images from the MNIST Database transforms the image into textured look and it seems as if the images have numbers engraved on it.

For the actual images refer to the jupyter notebook..

`<Question 4(b).ipynb>`

5. To uniquely decompose a given vector $x \in \mathbb{R}^n$ into symmetric and anti-symmetric vectors. Let us firstly denote x^r as the reverse of vector $x \in \mathbb{R}^n$.
 x^r is defined as follows -

$$\text{Let } x \in \mathbb{R}^n, \text{ s.t. } x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, \text{ then } x^r = \begin{bmatrix} x_n \\ x_{n-1} \\ \vdots \\ x_1 \end{bmatrix}$$

Now in our case where $x = x_s + x_a$, s.t
 x_s is symmetric and x_a is antisymmetric.

we define, $x_s = \frac{x + x^r}{2}$, element-wise, we

$$\text{can say } x_s = \begin{bmatrix} \frac{x_1 + x_n}{2} \\ \frac{x_2 + x_{n-1}}{2} \\ \vdots \\ \frac{x_n + x_1}{2} \end{bmatrix}$$

and, $x_a = \frac{x - x^r}{2}$, element-wise, we can say

$$\text{that } x_a = \begin{bmatrix} \frac{x_1 - x_n}{2} \\ \frac{x_2 - x_{n-1}}{2} \\ \vdots \\ \frac{x_n - x_1}{2} \end{bmatrix}$$

Clearly $x = x_s + x_a$, and x_s is symmetric and x_a is antisymmetric.

6. Given that $A \in \mathbb{R}^{n \times m}$

To prove: left inverse of A exists if and only if the columns of A are linearly independent

[if] Let the left inverse of A be C

Therefore, $CA = I$

Now consider the eq^n system of eq's $Ax = 0$
 In order to prove that the columns of A are
 linearly independent we need to prove that $x = 0$
 is the only solution to this system of eq's.

$$\begin{aligned} \text{Now } 0 &= C \cdot 0 = C \cdot (Ax) = ((A)x) = Ix = x \\ &\Rightarrow x = 0 \end{aligned}$$

[only if]

If matrix is $m \times n$ then since the columns are
 linearly independent this implies the matrix has rank
 n . Thus the m rows span an n -dimensional
 subspace of \mathbb{R}^n , which is \mathbb{R}^n itself.

\therefore The linear combination of rows can make
 up each basis vectors.

We construct a left inverse in such a way s.t.
 the k^{th} row of any left inverse will be the
 coefficients of the linear combination of the k^{th} basis
 vector, any matrix having this form will act as
 a left inverse for the given matrix $A \in \mathbb{R}^{m \times n}$

Generally in matrix product $AB = C$ the k^{th} row
 in C is a linear combination of the rows in B
 by the coeff in the k^{th} row of A .

7. A matrix is invertible if & only if A has linearly
 independent columns.

This implies $Ax = 0 \Rightarrow x = 0$

Now if ~~$A \in \mathbb{R}^{m \times n}$~~ $A \in \mathbb{R}^{(n+1) \times (n+1)}$ $\Rightarrow x = \mathbb{R}^{n+1}$

or, simply, say, $x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \\ x_{n+1} \end{bmatrix}$

now let $y = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n$ and $z = x_{n+1} \in \mathbb{R}$

$$\text{Now } Ax = \begin{bmatrix} I_n & X \\ X^T & 0 \end{bmatrix} \begin{bmatrix} y \\ z \end{bmatrix} = \begin{bmatrix} y + Xz \\ X^T y \end{bmatrix}$$

$$\text{Now } Ax = 0$$

$$\therefore y + Xz = 0 \quad \& \quad X^T y = 0$$

if $X=0$, then $y=0, z=k \neq 0$ can be the solⁿ
of $Ax=0$, \therefore if $X=0$ then A is non-invertible

$$\text{Now, if } X \neq 0, \quad y = -Xz \quad \text{--- (1)}$$

$$\Rightarrow X^T y = 0$$

$$-X^T X z = 0 \quad (\text{from (1)})$$

$$||X||_2 z = 0$$

$$z = 0 \quad (\because X \neq 0)$$

$$y = 0 \quad (\text{from (1)})$$

\therefore if $X \neq 0$ we get $x=0 \Rightarrow A$ is invertible

$\therefore A$ is invertible if & only if $X \neq 0$

To find the inverse, let us solve the system of eqⁿs

$Ax=b$ and equate it to the result of $A^{-1}b$.

Similar to partitioning of $x = \begin{bmatrix} y \\ z \end{bmatrix}$ we partition

$$b = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} \text{ where } b_1 \in \mathbb{R}^n, b_2 \in \mathbb{R}$$

$$Ax = b \Rightarrow \begin{bmatrix} I_n & X \\ X^T & 0 \end{bmatrix} \begin{bmatrix} y \\ z \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} y + Xz \\ X^T y \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\Rightarrow y + Xz = b_1 \quad \text{and} \quad X^T y = b_2$$

From the first eqⁿ, we get,

$$y = b_1 - Xz \quad \text{--- } ①$$

Putting this in the second eqⁿ,

$$X^T(b_1 - Xz) = b_2$$

$$\Rightarrow b_2 = X^T b_1 - \|X\|_2^2 z$$

$$\Rightarrow z = \frac{X^T b_1 - b_2}{\|X\|_2^2}$$

Put this in eqⁿ ① -

$$\boxed{y = b_1 - \left(\frac{X^T b_1 - b_2}{\|X\|_2^2} \right) X, \text{ we can interchange } X \text{ and } z \text{ because } z \text{ is a scalar}}$$

$$y = b_1 - X \left(\frac{X^T b_1 - b_2}{\|X\|_2^2} \right)$$

$$y = \left(\frac{\|X\|_2^2 I - X X^T}{\|X\|_2^2} \right) b_1 - \left(\frac{X}{\|X\|_2^2} \right) b_2$$

$$\text{and } z = \left(\frac{X^T}{\|X\|_2^2} \right) b_1 - \frac{1}{\|X\|_2^2} b_2$$

$$x = \begin{bmatrix} y \\ z \end{bmatrix} = \frac{1}{\|X\|_2^2} \begin{bmatrix} \|X\|_2^2 I - X X^T & X \\ X^T & -1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\Rightarrow A^{-1} = \frac{1}{\|X\|_2^2} \begin{bmatrix} \|X\|_2^2 I - X X^T & X \\ X^T & -1 \end{bmatrix}$$

8. Given matrix $A \in \mathbb{R}^{m \times n}$ with linearly independent columns and $b \in \mathbb{R}^m$

Now the solution to the least squares problem

if given $Ax = b$ is given by $\hat{x} = A^+b$

where A^+ is the pseudo-inverse of A given by $A^+ = (A^T A)^{-1} A^T$

$$\therefore \hat{x} = (A^T A)^{-1} A^T b$$

$$\begin{aligned} \text{Now RHS of the given eqn} &= (Ay)^T (A\hat{x}) \\ &= (Ay)^T (A(A^T A)^{-1} A^T b) \\ &= y^T A^T A (A^T A)^{-1} A^T b \\ &= y^T ((A^T A)(A^T A)^{-1}) A^T b \\ &= y^T I A^T b \\ &= y^T A^T b \\ &= (Ay)^T b \\ &= LHS \end{aligned}$$

Now since $(Ay)^T b = (Ay)^T (A\hat{x})$

$$\text{Put } y = \hat{x}$$

$$(A\hat{x})^T b = (A\hat{x})^T (A\hat{x})$$

$$\Rightarrow (A\hat{x})^T b = \|A\hat{x}\|_2^2$$

$$\Rightarrow \frac{(A\hat{x})^T b}{\|A\hat{x}\|_2} = \|A\hat{x}\|_2$$

$$\Rightarrow \frac{(A\hat{x})^T b}{\|A\hat{x}\|_2 \|b\|_2} = \frac{\|A\hat{x}\|_2}{\|b\|_2} \quad (\text{Divide both sides by } \|b\|_2)$$

9. Given u_1, u_2, \dots, u_T and y_1, y_2, \dots, y_T with the following relationship:

$$y_t \approx \hat{y}_t = \sum_{j=1}^n h_j u_{t-j+1}, \quad t = 1, 2, \dots, T$$

where $u_k = 0$ for $k < 0$ & $h \in \mathbb{R}^n$

$$\text{Also given that, } \|Ah - b\|_2^2 = (y_1 - \hat{y}_1)^2 + \dots + (y_T - \hat{y}_T)^2$$

$$= (\hat{y}_1 - y_1)^2 + \dots + (\hat{y}_T - y_T)^2$$

One possible value of the vector $(Ah - b)$ could be

$$Ah - b = \begin{bmatrix} \hat{y}_1 - y_1 \\ \hat{y}_2 - y_2 \\ \vdots \\ \hat{y}_T - y_T \end{bmatrix}$$

$$\text{Suppose } b = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_T \end{bmatrix}$$

$$\text{Therefore } Ah = \begin{bmatrix} \hat{y}_1 \\ \hat{y}_2 \\ \vdots \\ \hat{y}_T \end{bmatrix} = \begin{bmatrix} h_1 u_1 \\ h_1 u_2 + h_2 u_1 \\ h_1 u_3 + h_2 u_2 + h_3 u_1 \\ \vdots \\ h_1 u_T + h_2 u_{T-1} + h_3 u_{T-2} + \dots + h_n u_{T-n+1} \end{bmatrix}$$

$$Ah = \begin{bmatrix} u_1 & 0 & 0 & \dots & 0 \\ u_2 & u_1 & 0 & \dots & 0 \\ u_3 & u_2 & u_1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ u_T & u_{T-1} & u_{T-2} & \dots & u_{T-n+1} \end{bmatrix} \begin{bmatrix} h_1 \\ h_2 \\ h_3 \\ \vdots \\ h_n \end{bmatrix}$$

$$\therefore A = \begin{bmatrix} u_1 & 0 & 0 & \dots & 0 \\ u_2 & u_1 & 0 & \dots & 0 \\ u_3 & u_2 & u_1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ u_T & u_{T-1} & u_{T-2} & \dots & u_{T-n+1} \end{bmatrix}_{T \times n} \quad \& \quad b = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_T \end{bmatrix}$$

10. Consider the algorithm of k-means clustering.

Repeat until convergence:

1. Cluster assignment based on cluster representatives
2. Update cluster representatives

(a) Computational complexity in step 1.

$$= O(nk) \quad \times \quad O(N)$$

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For calculating distances
from k-cluster representatives
for each feature vector

1

No. of feature vectors

$$= O(mNk)$$

(b) Computational complexity in step 2

$$= O(n) \times O(N)$$

1

To add the elements of each feature vector into cumulative sum of its cluster assignment

Number of feature vectors

$$= D(nN)$$

(c) Assume random initial cluster assignment. This would take $O(nk)$ computational complexity to assign k vectors of size n .

for performing each iteration $O(nNk + nN)$ time

would be needed.

For 10 iterations a total of $O(10nNk + 10nN)$ time will be needed

$$\therefore \text{Total time} = O(10nNk + 10nN + nk)$$

ii. Considering the MNIST database of handwritten digits. Since we are choosing 100 images of each digit from 0-9, therefore, a total of $100 \times 10 = 1000$ feature vectors will be available to us. This makes $N=1000$, also since each image is represented by a 28×28 matrix therefore, $n=28 \times 28 = 784$.

Yes, the choice of initial condition have an effect on the performance of k-means clustering algorithm.

In case (ii) when cluster representatives were chosen from the given data set, then the k-means clustering algorithm converges earlier and with less no. of iterations as compared with case (i) when there was random initialization of cluster representatives.

Moreover we also saw a slight gain in accuracy in the algorithm for case (ii) compared to the case (i).