Siddharth Mathur

(408) 219-7895 ◆ smathur6@illinois.edu ◆ sidward35.cf/sidward35.cf/linkedin ◆ sidward35.cf/github

EDUCATION

University of Illinois at Urbana-Champaign

[Expected Graduation: May 2021] Overall GPA: 3.9 | Major GPA: 4.0 Bachelor of Science, Information Systems Hoeft Technology & Management (Class XXV)

ACTIVITIES & HONORS

Hackathons

[Feb 2015 – Present]

Organizer, Competitor

- Won 1st place at JPMorgan Chase & Co's Code for Good hackathon in October 2019
- Won 1st place with \$3,000 at AbbVie's HackVie in June 2019
- Won the Best Android App award at Los Altos Hacks III, held in March 2018 at Juniper Networks HQ with over 300 attendees
- Organized BaseHacks (2016) and BaseHacks 2 (2017) with 200-300 attendees; led and instructed at coding workshops with 40-50 people for mobile development and IoT

Association for Information Systems

President

[Dec 2019 – Present]

- Directing org activities and relationships
- VP Technology [May 2019 Dec 2019]
 - Facilitated technical workshops with 30-40 students to develop skills with Data Analysis, Excel, Python, R, and Tableau

National Organization for Business and Engineering (NOBE)

VP Internal

[Dec 2019 - Present]

- Leading and organizing NOBE committees in three key areas: Tech, Consulting, Product Dev
- Collaborating with President to set org goals

Marketing Chair

[Dec 2018 – Dec 2019]

- Pitched org activities through various channels
- Boosted membership count by over 160%

Future Business Leaders of America (FBLA)

Team Leader, Competitor [Sept 2015 – July 2018]

Management Information Systems (2018): 4th
 Place in California, 5th Place Nationally

PROFESSIONAL EXPERIENCE

Motorola Solutions

[Aug 2019 – Present]

Software Engineer

 Integrating battery maintenance tools written in Golang into MSI's Azure cloud portal using Visual Studio, for use by police, fire, and EMT

AbbVie Inc.

[Apr 2019 - Aug 2019]

Scientific and Cloud Computing Engineer

- Developed and integrated tools using Python
 Django and Ansible to manage AbbVie's
 High-Performance Computing RHEL clusters
- Automated command-line processes to eliminate the CLI on the user-end

FunNode, LLC

[July 2017 – June 2018]

Head of Mobile Development

- Implemented the Godot engine to port HTML/JavaScript games to iOS/Android
- Interviewed/recruited other mobile developers

Secrets to Success

[June 2016 – Aug 2017]

Founder, Teacher

- Founded summer camp for entrepreneurship and CS; taught 40 5th-8th grade students
- Conducted workshops on Android Development and Virtual Reality Development

Continental

[July 2016 – Aug 2016]

Android Developer

- Modeled V2X infrastructure on Android using Android Studio
- Implemented RESTful API to fetch vehicle location data from a Go server in real-time

SIDE PROJECTS

IoT Smoke Alarm Notifier

[July 2017]

 Integrated an ESP8266 chip with a microphone sensor to send SMS notifications to all family members if the smoke alarm rings at home

EarthScanner

[June 2017]

- Built on Google's Barcode Detector API to create an Android app that gives a look into the eco-friendliness of various products
- Presented at the Tech Museum in San Jose, CA

ADDITIONAL INFORMATION

Skills: C++ (7 years), Java (5 years), Android/iOS (5 years), Linux (4 years), Git (4 years), IoT (4 years), Databases and data structures (4 years), Dance (3 years), JavaScript (2 years), Python (1 year), Agile (1 year) **Languages:** English (native), Hindi (native), French (professional)