

Dimensional Sinbad

1. *Basic Info*

2. *Project Team Plan*

3. *Vision Statement*

4. *Features of the Game*

5. *Tool Used and Why*

6. *Iterations*

a) Iteration 1

b) Iteration 2

7. *Demo of the Project*

8. *What You Have Learned from the Project?*

a) Kiril Geshev

b) Xiaoxuan Zhang

c) Yufan Lu