

Michael Sieler

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WORK EXPERIENCE

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| Oregon State University
<i>Graduate Research Assistant</i> | Sept. 2020 – Present
<i>Corvallis, OR</i> |
| <ul style="list-style-type: none">• Contribute to 8+ quantitative research projects by statistically analyzing 1000's of microbiome samples<ul style="list-style-type: none">◦ Publish research findings in 3 peer-reviewed papers, 4 talks & posters at international conferences• Conduct laboratory experiments and statistical pipelines in R and Python to advance data-driven research goals• Demonstrate leadership by coordinating cross-laboratory scientific experiments with 10+ researchers | |
| Oregon State University
<i>Undergraduate Student Researcher</i> | Nov. 2017 – Present
<i>Corvallis, OR</i> |
| <ul style="list-style-type: none">• Develop novel research methods to analyze 1000's of zebrafish embryos for gut microbiome experiments• Assist Ph.D. students and post docs research projects by identifying 10+ putative antibiotic compounds | |

EDUCATION

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| Oregon State University
<i>Ph.D. Microbiology, minor Biological Data Sciences. GPA: 3.95</i> | Expected June, 2025
<i>Corvallis, OR</i> |
| Oregon State University
<i>B.Sc. Bioresource Research, options bioinformatics and genomics. GPA: 3.82</i> | June, 2020
<i>Corvallis, OR</i> |

RESEARCH PROJECTS

- Combine high-throughput **molecular, computational and statistical strategies** to understand how environmental factors (e.g., diet, toxins, pathogens) impacts gut microbiome to influence host health.
- Investigate **multivariate interactions** between diet, toxins and pathogens on gut microbiome composition
 - **Quantitatively** assess gut microbiome resilience to anthropogenic impacts (e.g., antibiotics, climate change)
 - Apply **deep learning** and **ML** to elucidate underlying mechanisms governing gut microbiome structure

SIDE PROJECTS

- [Virtual Fish](#)** – Browser based educational video game to share scientific research to students
- Fulfill USDA grant deliverables to **communicate scientific research** to broader audiences
 - Tools used: C#, Unity, Git
- [Spotify Genre Visualization](#)** – Interactive R Shiny app to **explore metadata** in a 100,000+ Spotify song database
- Tools used: R, R-shiny, Kaggle
- [Microbial Bioinformatics Hub](#)** – Open-source site to **share bioinformatic research** knowledge, methods & tools
- Tools used: Sphinx/ReadTheDocs, HTML/CSS, Git

SKILLS

- Programming:** R, Python (OOP, Numpy, TensorFlow), C# (Unity), Git, Unix/Linux, SQL, command line tools, HTML, CSS, C++, LaTeX, Markdown
- Analysis:** hypothesis testing, multivariate linear regression, machine learning, model building and testing, big data query, data management, data visualization
- Bioinformatics/Lab:** 16S sequencing, metagenomics, zebrafish husbandry, PCR
- Other:** Microsoft Office Suite, Adobe Photoshop & Illustrator
- Languages:** German (C1), Spanish