

any questions?

Observing Proposal

- Typical observing proposals: 4 page limit (sometimes less), including figures.
- First part - science case. Why do you want to observe something? What are you going to learn?
- Second part - technical justification. What instruments/camera are you going to use? What sky are you going to point at? How much time do you need to get to your science goals?

Time Allocation Committee

- Proposals go to a committee of general astronomers.
- One person assigned to be primary - they lead the discussion.
One person assigned to be secondary - they need to summarize TAC review.
- TAC discusses proposals, then everyone grades each proposal.
- Your proposals will be read by non-experts - make sure they can understand!
- Need to read all proposals, primary and secondary need to read especially closely.

Schedule

- Think about your projects. Pick a subject by next week?
- We can spend first week of December reading proposals, have TAC meeting 10/12 Dec.?
- Given focus on analysis, will weight technical justification more - make sure you understand how noise translates to your science goal, and how much you need.
- Talk to me if you have questions.

Radiometer Equation

- We'll start on radio astronomy.
- Sensitivity works different than higher wavelengths, so let's work that out.
- If we have n photons/s arriving, what is uncertainty on n ?
- total photons is nt , so uncertainty might be \sqrt{nt} , and fractional error is total/uncertainty - $1/\sqrt{nt}$. Brighter source=better fractional error.
- This is often true. but not always! Why?

Radiometer ctd.

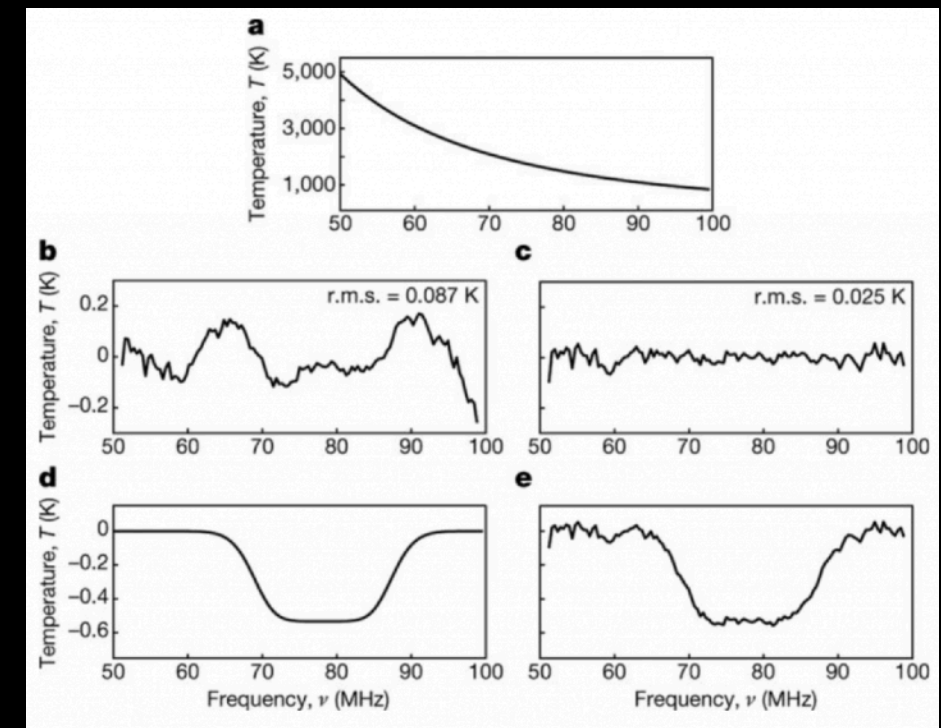
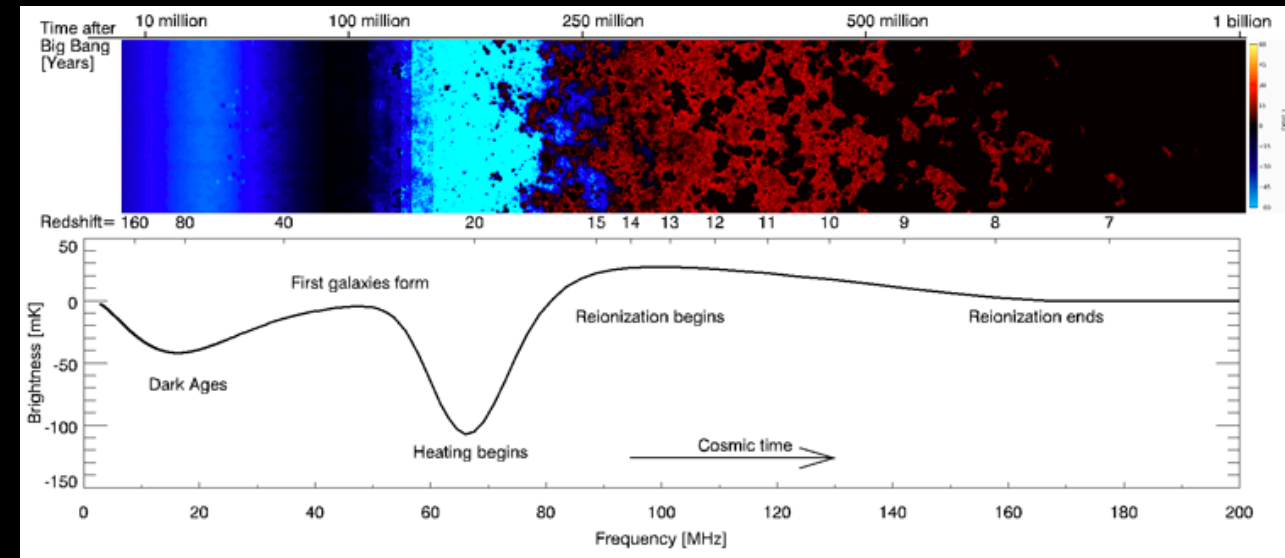
- What happens when photons overlap? I can't "count" them anymore. End up in classical wave limit.
- If I have signal up to frequency ν , then electric field can't change any faster than $1/\nu$. Rather than waiting for new photon, I get new signal measurement every $1/\nu$ seconds.
- I can multiply by sine wave at freq. ν_0 . That just shifts everything, so I now have signals between ν_0 and $\nu_0 + \nu$. Usually $\nu_0 \gg \nu$, so I'll have a fast sinewave modulated by slowly varying amplitude.
- The range of frequencies we observe is called the *bandwidth* B .

Radiometer Concluded

- If it takes $1/B$ seconds to get new measurement, then I have total of $t/(1/B)=Bt$ independent measurements.
- Uncertainty in power dP is $P/\text{sqrt}(\text{measurements}) = P/\sqrt{Bt}$.
or, $dP/P=1/\sqrt{Bt}$.
- At low frequencies (where “low” means Rayleigh-Jeans), $P \sim T$, so $dT/T=1/\sqrt{Bt}$. Key - brighter source does *not* have lower fractional noise.
- All power going into detector needs to be counted. Usually noise from detector/telescope dominates, and we call this system temperature T_{sys} . In that world, $dT=T_{\text{sys}}/\sqrt{Bt}$.

Radiometer Example

- Take EDGES example. At low frequencies (~ 100 MHz), sky noise dominates. Milky Way ~ 1500 K.
- Say we observe with 1 MHz channels, what is uncertainty after 24 hours?
- $B=1e6$, $t=86400$, $T=1500$. $\sim 1500 / \sqrt{(1e6 * 1e5)} \sim 1500 / 3e5 = 5$ mK.
- Top: theory. Bottom: data. Differences $\gg 5$ mK. Unclear if EDGES correct, but it's not sensitivity.



Radio Astronomy

- Unlike (ground-based) optical, radio telescopes are usually diffraction-limited
- What's the shape of ideal dish?
- Distance from infinity, bouncing off dish, to point should be constant across dish.
- Gives a parabola.

What does the beam look like?

- phase delay across disk leads to imperfect summing of phases
- Integrating the phase gradient across an aperture gives summed electric field
- This is just the Fourier transform of the aperture(!)
- Electric field intensity is then just $|\text{FT}(\text{aperture})|$
- And power is intensity squared.
- Circular aperture works out to be $I_0(2J_1(x)/x)^2$ where $x=ka\sin(\theta)$, $k=2\pi/\lambda$, a = dish radius.

Huygens Principle

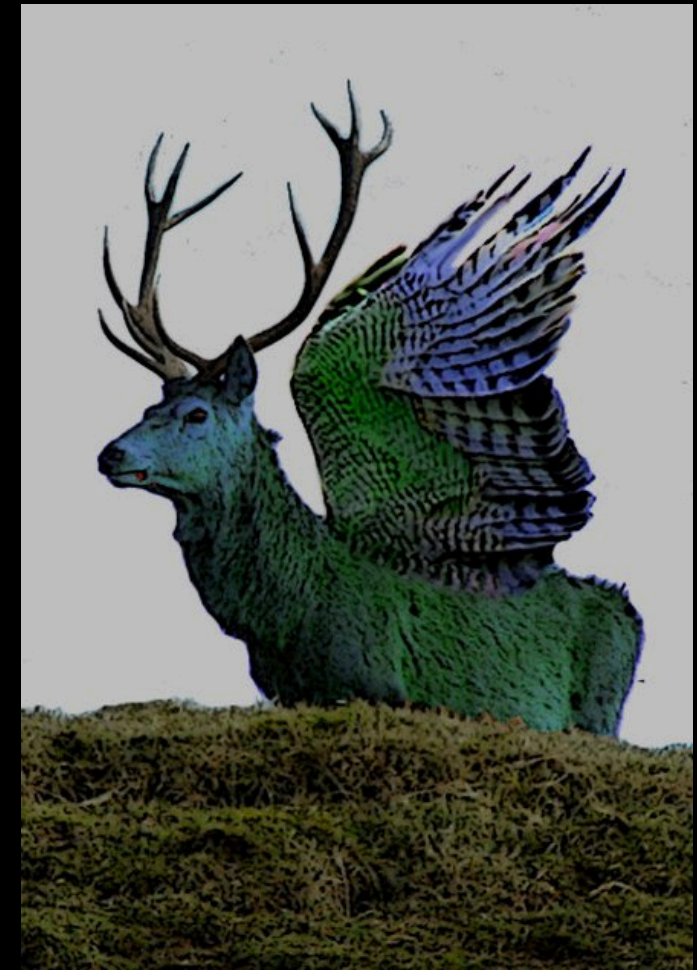
- Every point on a wavefront is a source. So, can work out based on emission from wavefront.
- Every receiver is also a transmitter if you run backwards in time.
- We can also work out the far-field beam by adding phases across a circular aperture equivalent to field coming out of dish.
- Again gives FT^2 of aperture at constant phase (true if in focus).

Near/Far Field

- How far does a source need to be to be in focus?
- Put a source at finite distance, focus drops off when phase difference across dish is comparable to wavelength.
- At height x , distance to edge is $\sqrt{x^2 + (d/2)^2}$. Difference is $\sqrt{x^2 + (d/2)^2} - x \sim \lambda$.
- For dishes, $x \gg d$, so expand to $x(1 + d^2/4x^2) - x \sim d^2/4x = \lambda$
- Solve for x : $x = d^2/4\lambda$. Sources much further than this will be in focus. (NB - usual expression puts 4 in numerator, $4d^2/\lambda$)
- Sources closer will be out-of-focus.

Perytons/Beam Mapping

- If you want to map your beam, best to put source in far field (although near field mapping can be done with care)
- If you see a source out-of-focus, it's in the near-field.
- Example - perytons, which came from Parkes microwave oven. Mimicked FRBs, but were out-of-focus



XKCD - What if?



FIRE FROM MOONLIGHT



Can you use a magnifying glass and moonlight to light a fire?

—ROGIER SPOOR

At first, this sounds like a pretty easy question.

A magnifying glass concentrates light on a small spot. As many mischevious kids can tell you, a magnifying glass as small as a square inch in size can collect enough light to start a fire. A little [Googling](#) will tell you that the Sun is 400,000 times brighter than the Moon, so all we need is a 400,000-square-inch magnifying glass. Right?

How Much Power Comes In?

- If I make dish larger, beam gets smaller. Total power goes like surface brightness * collecting area * beam solid angle.
- Collecting area * beam area is constant, so power coming into antenna from uniform temperature independent of size, effective area $\sim \lambda^2/4\pi$.
- RJ power is $2kTv^2/c^2$ ergs per area per steradian per Hz per second.
- Multiply by antenna effective area ($\sim d^2$) and solid angle ($\sim (\lambda/d)^2$) to get $\sim 2kT$ erg/s/Hz.

Antenna Gain

- Power coming in from a small source is $\text{flux} \times \text{effective collecting area}$. What temperature change needed to make that flux change?
- $FA_{\text{eff}} = 2kT$, $T/F \sim A_{\text{eff}}/2k$.
- This is called the telescope gain - it tells us the change in temperature at focus given by a source of fixed flux.
- Note that this is independent of frequency! As long as A_{eff} is constant (and Rayleigh-Jeans holds).

Gain in K/Jy

- Usual flux unit is a Jansky, equivalent to $10^{-23} \text{ erg/cm}^2/\text{s}/\text{hz} = 10^{-26} \text{ W/m}^2/\text{s}/\text{hz}$.
- Example: GBT has 100m diameter, 70% aperture efficiency at low frequencies.
- $0.7 \cdot \pi (5000)^2 / 2k = 2 \times 10^{23} \text{ K}$ (for 1 erg/s/hz source) = 2 K/Jy.
- If I have 1 GHz of bandwidth on GBT, with $T_{\text{sys}} = 20\text{K}$, what is error in Jy after 1 minute?

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 - $dT = 20\text{K} / \sqrt{Bt} = 20\text{K} / \sqrt{1 \times 10^9 \times 60} = 8 \times 10^{-5}$. Gain is 2K/Jy, so equivalent to 4×10^{-5} Jy = 40 μJy . 2 pols would get $\sqrt{2}$ more

Mapping Speed

- How long would GBT take to map half of sky to $200 \mu\text{Jy}$ RMS, with $T_{\text{sys}}=25\text{K}$, 400 MHz of bandwidth at 600 MHz?
 - Beam size $\sim 1.22\lambda/D$, 50cm wavelength, $\sim 20'$ beam.
 - need $1.5\text{e}5$ beams. $t_{\text{obs}}=(T/\text{dt})^2/B$, $\text{dt}=400\mu\text{K}$, $t=10\text{s}/\text{beam}$, $1.5\text{e}6 \text{ s}$ total ~ 20 days.
- CHIME sensitivity after one day? Similar gain, 50K T_{sys} , 90 degree by 1 degree strip. 4 minutes to cross strip. $\text{dT}=50/\text{sqrt}(240*400\text{e}6)=160 \mu\text{K}$, or $80 \mu\text{Jy}$. Equivalent to ~ 100 days of GBT(!).

Receivers

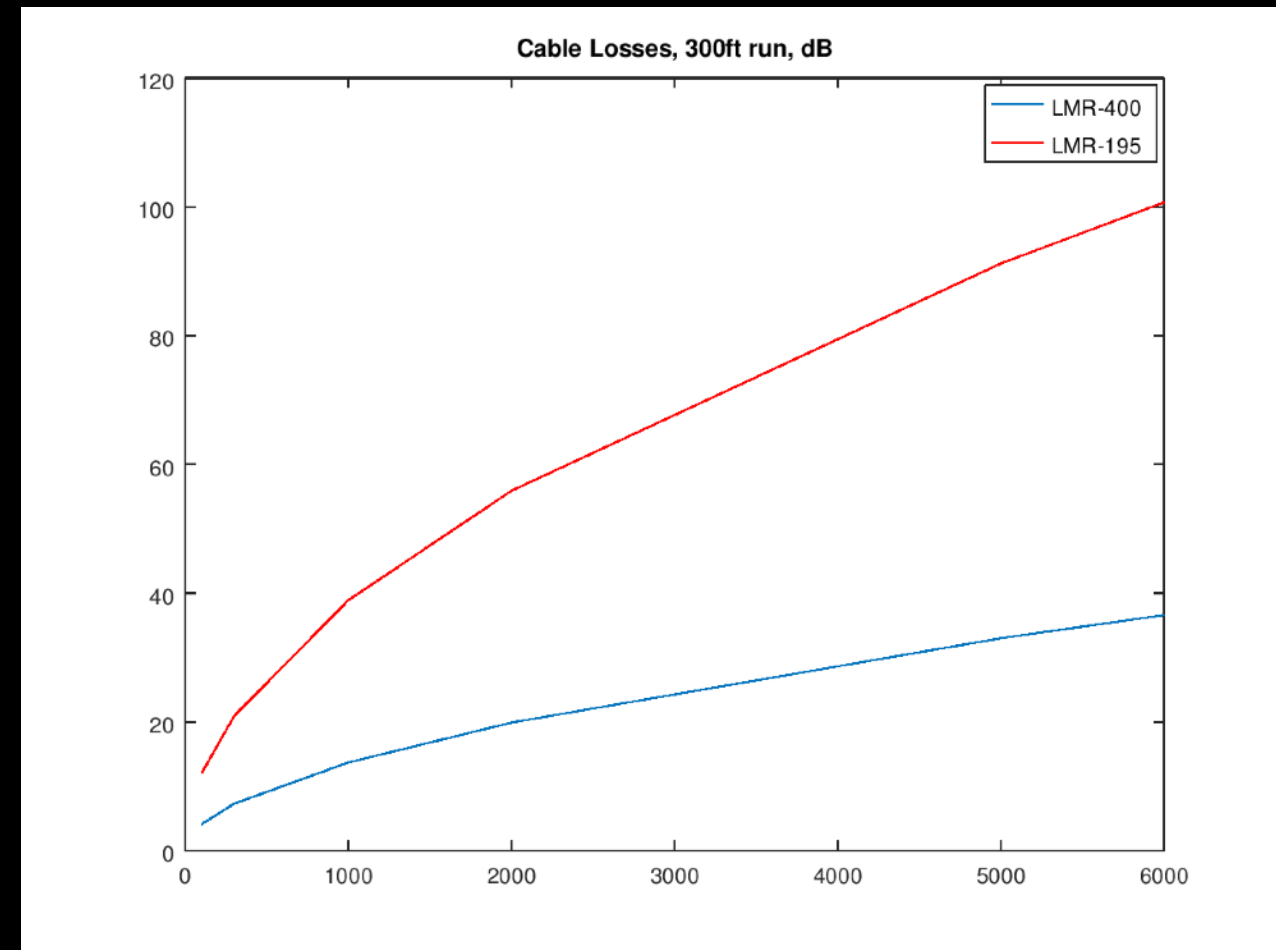
- Radio waves come into detector.
- Something needs to measure them - usually an ADC (analog to digital converter)
- ADCs are noisy, and we may have signal loss en route through cables.
- So, usually amplify signal as soon as it comes in.
- Amplifiers usually quoted in logarithmic dB, 10 dB a factor of 10 in power. (sometimes electric field, so be careful)
- If I have 20K coming into 20 dB amplifier, how much comes out?
 - $20\text{dB} = 10^{(20/10)} = 100\times$ increase, so at 2000K.

Receiver Noise

- If I add 10K noise before amplifier, what is my new power? If I add 10K after amplifier, what is new power?
- 3000K, 2010K respectively.
- If I had 1K signal, what is my output signal level?
- 100K, 100K.
- SNR? $100/3000$ vs. $100/2010$. Adding noise after amplification didn't make much difference, but before makes huge difference.
- So, huge emphasis on noise of first amplifier in a system, and in reducing noise upstream of that. Downstream matters much less.

Mixing

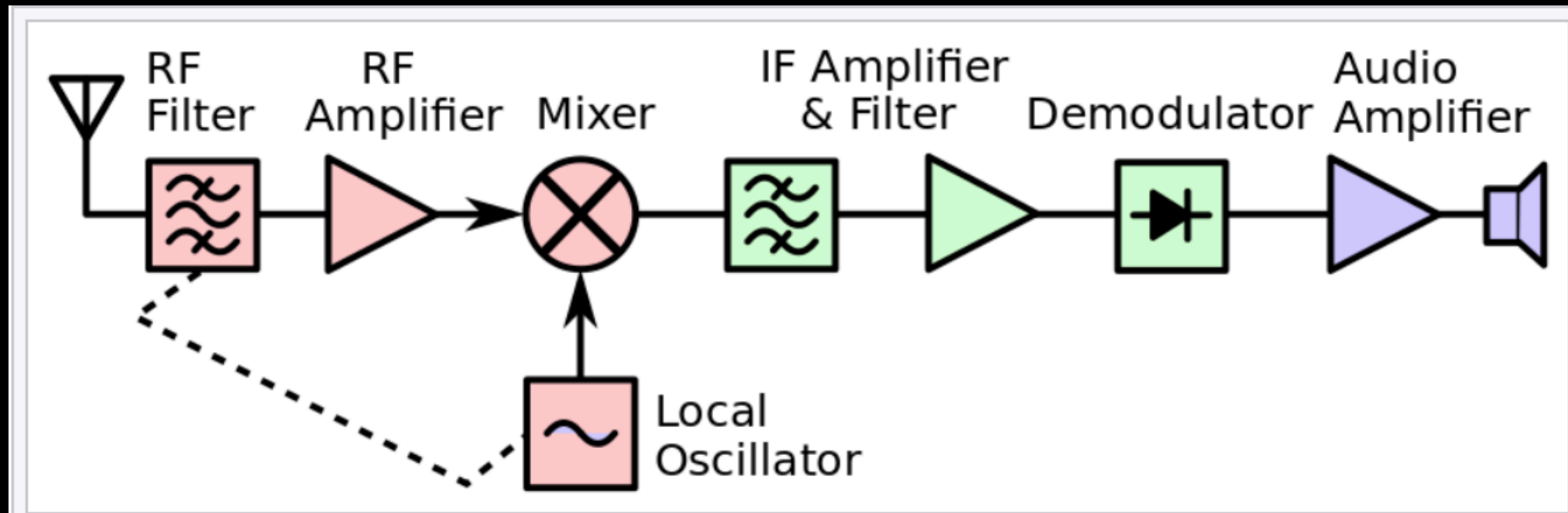
- We'd like to be able to observe at any frequency.
- ADCs will only work at some frequency. Usually (but not always) lower than frequencies we care about.
- Sending high frequencies along cables is also challenging. Cable loss grows quickly with frequency.
- Getting signal down from GBT at 5 GHz could lose 999,999,999 out of every billion photons(!)



Mixing V2

- Can we do something about this?
- Yes! If I have a nonlinear component, and put in two signals V_1, V_2 , output will be $c_1(V_1+V_2)+c_2(V_1+V_2)^2+\dots$
- Second term gets a V_1V_2 component. What does this look like if V_1 and V_2 are sine waves closely spaced in frequency?
- $V_1=a\sin(2\pi v_1t)$, $V_2=b\sin(2\pi v_2t)$. Angle summation formulas give $\sin(2\pi(v_1-v_2)t)+\sin(2\pi(v_1+v_2)t)$
- We can filter out the v_1+v_2 term with analog device, leaving v_1-v_2 . We have shifted the signal to lower frequency.
- Process is called heterodyning (developed by Canadian Reginald Fessenden), and nonlinear device is called a mixer.
- Good mixers only put out one frequency combination, but others can put out various combinations of v_1, v_2 , called intermodulation products. These are bad.

Super Heterodyne Receiver



- Signal comes in. Gets amplified/filtered (often amplified before the filter. Why?)
- Separate signal gets piped into mixer, to shift to lower intermediate frequency (IF).
- IF much easier to move around. Usually goes into another thing that does the detecting, often gets mixed again.

CHIME

- Instead, we could sample directly if ADC fast enough.
- CHIME works 400-800 MHz. Normally need to run at 1600 Msamp/sec (why? Nyquist...)
- BUT - if we analog filter everything outside of band, then we could run at 800 Msamp/s. We would alias low-frequency power, but that is gone.
- This is called working second Nyquist zone.