

## Chapter 2 Simulation Examples

Banks, Carson, Nelson & Nicol  
*Discrete-Event System Simulation*

### Simulation steps using Simulation Table



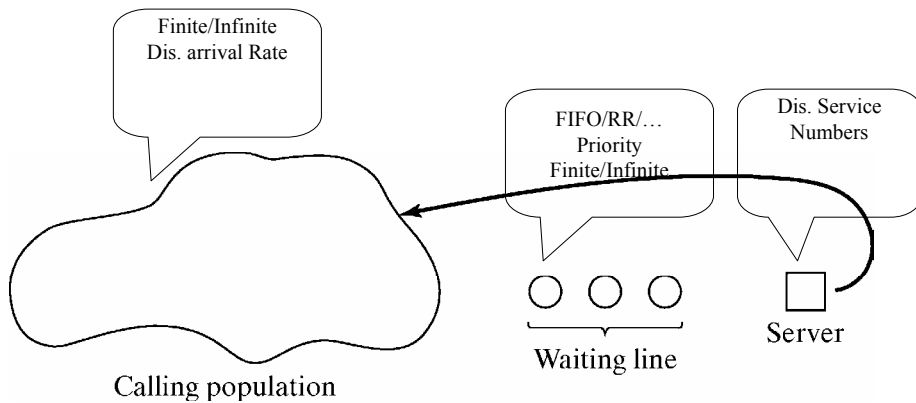
- Determine the characteristics of each of the inputs to the simulation (probability distributions).
- Construct a simulation table (repetition 1).
- For each repetition  $i$ , generate a value for the inputs, and evaluate function, calculating a value of response  $y_i$ .

## Simulation table

	Inputs				Response
Repetitions	$x_{i1}$	$x_{i2}$	...	...	$y_i$
1					
2					
...					
n					

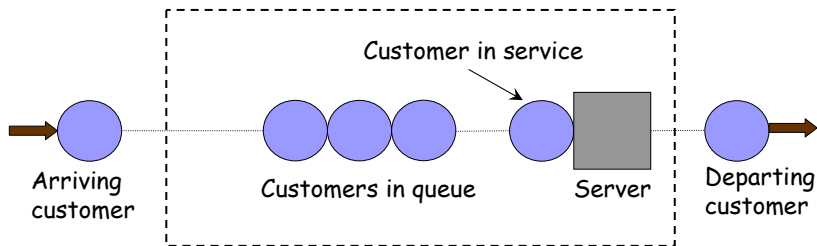
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## Simulation of Queuing System (Details in chapter 6)



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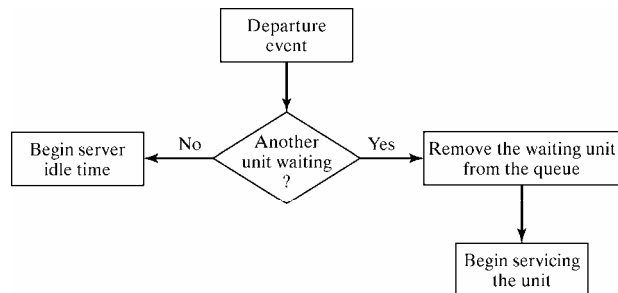
## Single-Server Simulation



What are the events?

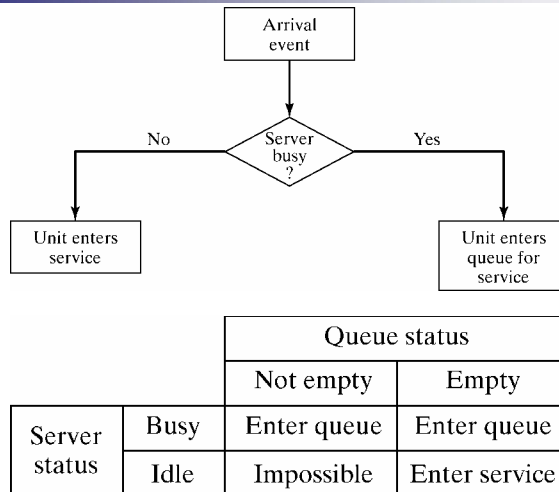
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## Service completion event



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## Arrival Event



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## Example 2.1 : Grocery Center

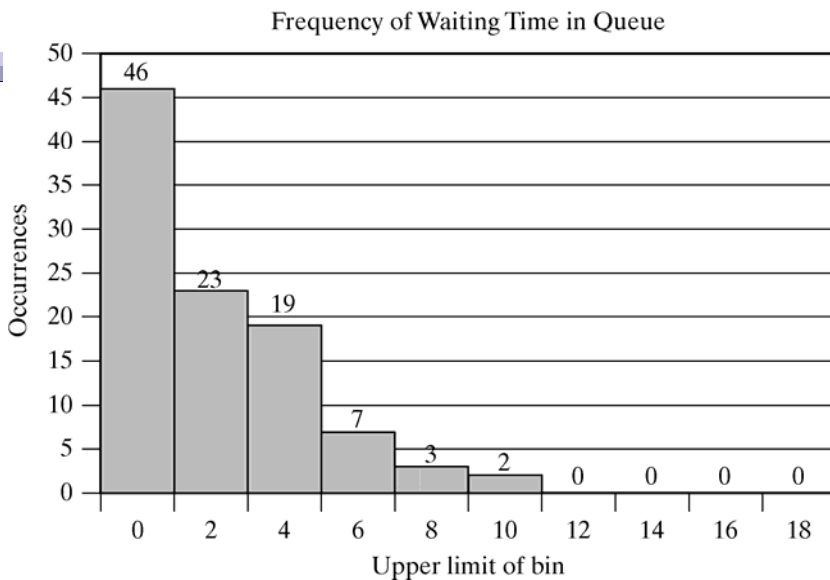
- One checkout counter
- Arrival time between customers are 1 to 8 minutes (equal probability)
- Service time vary from 1 to 6 (service time table)
- We are going to analysis for 100 customers.

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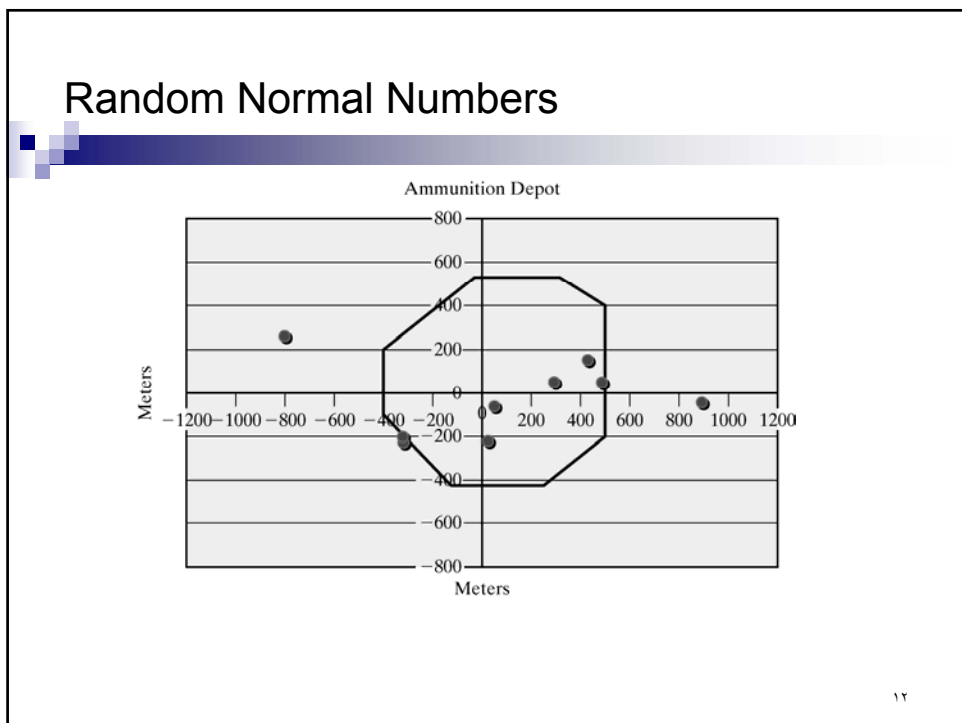
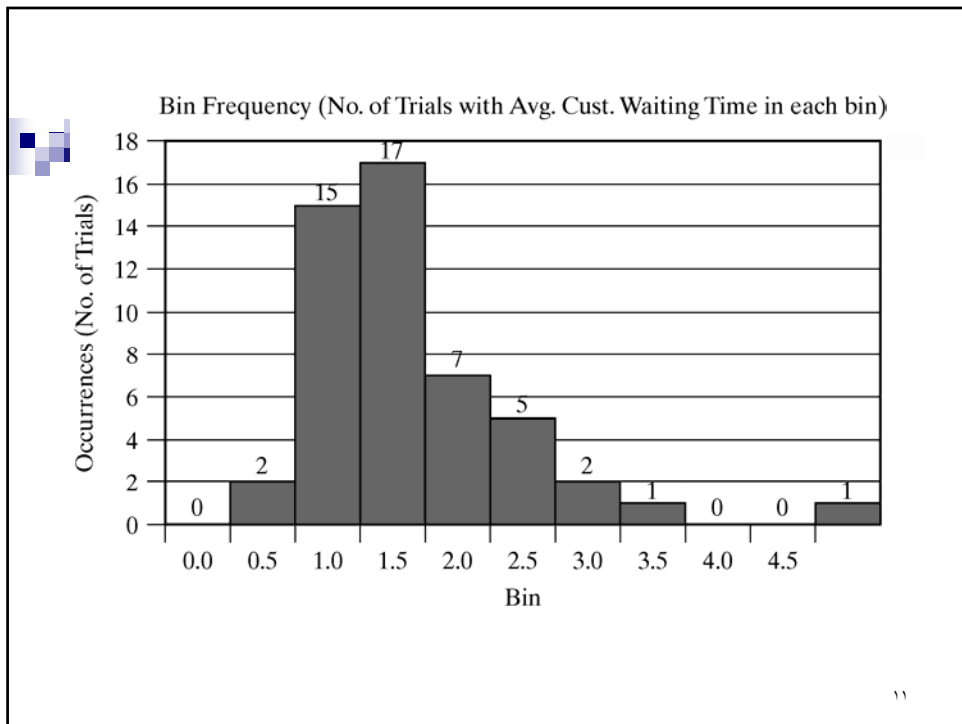
## Outputs

- Average waiting time= $174/100=1.74$  minutes
- The probability that a customer has to wait= $0.46$
- The proportion of idle time of the server= $101/418=0.24$
- Average service time= $317/100=3.17$

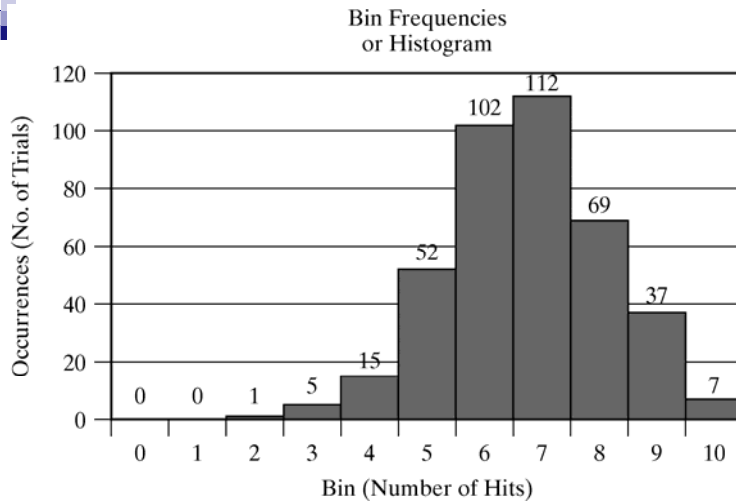
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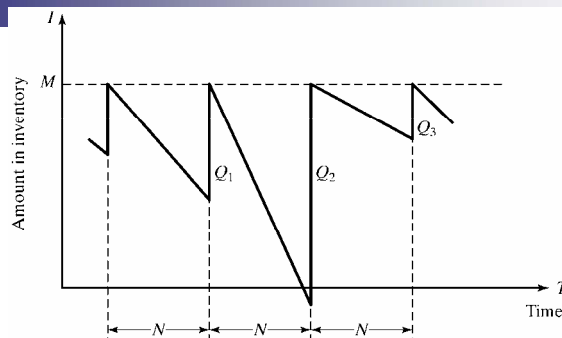


## Results of 400 Trials



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## Simulation of Inventory Systems



- $N$ : Length of periodic review that inventory level is checked
  - An order is made to bring the inventory to the level  $M$
- Lead Time: the length of time between the placement and receipt of an order (here is zero)
- $Q$ : order quantity

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## Question

- How can we compute the  $\pi$  value?