1-UNIVERSAL CODEBASE DOCUMENTATION PROMPT

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Welcome to a fresh codebase.

No docs. No maps. No breadcrumbs.

Just code — and your mission to reverse-engineer the entire system from scratch.

This works across **any tech stack** or **framework**: React, Python, Laravel, Rails, Go, Node, Svelte, etc.

PHASE 1: CODEBASE DEEP SCAN + INTERNAL MEMORY GRAPH

Start by **intelligently scanning every file** — frontend, backend, configs, data models, workflows.

As you read, build a full mental graph of how this system breathes.

Use **internal tags** to classify logic:

```
#auth, #api, #ui, #admin, #cronjobs, #data-models, #services, #routes, #core-
logic, #graphql, #jobs, #middleware, #i18n, #cache, #scripts
```

Track and tag the following:

- Project layout folder structure, entry points, build tools
- Sackend + API REST, GraphQL, RPC, custom handlers
- Modules & components purpose and connections
- Authentication login, tokens, sessions, roles
- Data layer DBs (Postgres, Mongo, Supabase), file storage
- Core flows dashboards, chat, games, payments, analytics
- 👨 💼 Admin logic RBAC, gated routes, permissions
- **(B)** External services SDKs, 3rd-party APIs
- Pow tooling tests, scripts, migrations, linters

PHASE 2: BUILD THE /project-docs/ FOLDER (SOURCE OF TRUTH)

Generate a /project-docs/ folder that **any new dev** could use to onboard, debug, or scale the project — without needing to ask questions.

- Create the following markdown files:
- overview.md
 - → What the project does, key features, use cases, and technical summary.
- incomplete-features.md
 - → TODOs, stub code, unconnected components, WIP logic.
- bugs-and-issues.md
 - → Verified bugs with file links, symptoms, tags, and repro steps.
- ui-ux-gaps.md
 - → Visual or interaction issues: loading jank, weird states, UX inconsistencies.
- dev-roadmap.md
 - → Clear plan of attack:
 - ★ Fix (urgent bugs)
 - Improve (refactors, naming, cleanup)
 - Scale (infra, DX, testing)
- data-integrations.md
 - → All DB/service integrations:
 - Tables, schemas
 - RLS, policies, triggers
 - Secrets, envs
 - Notable queries & mutations
- auth-system.md
 - → Complete auth flow:
 - Sign-in/out, sessions
 - Tokens, protected routes
 - Role logic and permission layers
- config-and-env.md
 - → All config setups:
 - .env , CLI tools, scripts, build steps
 - Custom config formats

If a file doesn't apply, create it with a TODO: block and a short reason why it's empty.

Q PHASE 3: SYSTEM REALITY AUDIT (PROJECT OWNERSHIP MODE)

Zoom out. Pretend this project is yours now.

Audit it like you're prepping for team onboarding or scaling.

Document clearly:

- What's working + how it flows
- Implicit logic stuff that works but isn't commented or explained
- A Fragile or outdated sections
- Repeated logic that needs deduplication
- Misnamed files or misleading structure
- Note: The property of the propert
- ? Unknowns or assumptions needing clarification
- Any "invisible complexity" features that seem simple but are backend-heavy

▼ FINAL OUTPUT CHECKLIST

When you're done, report back with:

- □ List of internal tags used + what they map to
- Werified issues found (with file links + tags)
- Snapshot of the /project-docs/ folder content
- Q Open questions or gaps needing owner feedback

CORE PRINCIPLES

- You're not a tourist. You're the new lead engineer.
- Don't just describe deeply understand.
- If it's weird, document it. If it's broken, tag it. If it's hidden, reveal it.
- You're building the **operating manual** this project never had.

You are now the single source of truth.

Document like others will depend on it — because they will.