Therapists are augmenting eating-disorder treatment with virtual-reality headsets

Notes & Cues:	Article:
	Though most consumers aren't yet sure what to do with VR, some
	psychologists are using it to treat anorexia and bulimia.
	The details: According to the Wall Street Journal, therapists are using
	VR along with more standard therapy practices to ease patients' body- and
	food-related issues.
	For instance, one doctor combines cognitive behavioral therapy with VR
	to initially place patients in a relaxing scene. After that, he uses VR to show
	them an environment that will be more stressful, like a restaurant, and helps
	them work through any anxiety.
	Does it help? A meta-analysis from French and Australian researchers,
	which was published in April, looked at 26 previous studies and found
	they indicate that VR is "an acceptable and promising therapeutic tool" for
	eating-disorder patients.
	Might make sense: VR has rapidly gotten better and cheaper; you can
	buy a self-contained Oculus Go headset for \$199. As VR technology improves,
	virtual situations will get more realistic while staying far easier to control than
	real-world settings. And there's already precedent for using VR for better
	health: the technology has long been studied for its potential as a painkiller,
	for instance.
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