

Elevation

Shadows are used to give the impression of distance or elevation between surfaces, which adds depth to our designs.

Overview Global tokens Alias tokens Android specific

Alias tokens by theme

Surface separation is achieved using elevation tokens. Each token has a different depth, determining where they can be used.

Light theme

Dark theme

Default elevation

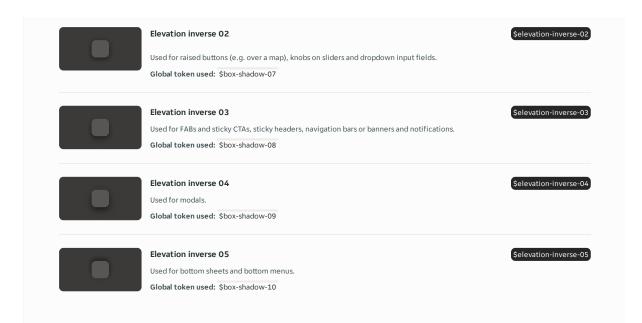
Example	Description	Token name
	Elevation 01 Used for map markers and cards. Global token used: \$box-shadow-01	\$elevation-01
	Elevation 02 Used for raised buttons (e.g. over a map), knobs on sliders and dropdown input fields. Global token used: \$box-shadow-02	\$elevation-02
	Elevation 03 Used for FABs and sticky CTAs, sticky headers, navigation bars or banners and notifications. Global token used: \$box-shadow-03	\$elevation-03
	Elevation 04 Used for modals. Global token used: \$box-shadow-04	\$elevation-04
	Elevation 05 Used for bottom sheets and bottom menus. Global token used: \$box-shadow-05	\$elevation-05

Inverse elevation

Global token used: \$box-shadow-06

Example Description Token name

Elevation inverse 01
Used for map markers and cards.





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