How to type-set logic and natural deductions using GNU troff, pic and eqn

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troff is a software system for type-setting using UnixTM and related operating systems (Ossanna and Kernighan, 1994). Brian W. Kernighan was one of the creators of Unix and the C programming language. pic (Kernighan, 1982) and eqn (Kernighan and Cherry, 1975) are systems for typesetting graphs and mathematics, also created by Brian Kernighan and his friends. This group created a full set of tools for the type-setting of scientific text, graphs and diagrams, mathematics, chemistry, reference management and complex tables. GROFF aka GNU troff is the implementation I am using (FSF, 1990). There are other competitors, in particular the slightly younger TeX and LaTeX. There are also alternative implementations of troff, but this is the version I use.

Fitch is a notation for natural deduction (Pelletier and Hazen, 2024). It has got its name after its inventor, Fredric Fitch. This notation seems to be a de facto standard: It is used in all the text books I have been able to find electronically, and seems to be taught at logics courses in mathematics as well as philosophy. I wrote this note while learning Fitch; My intention is to demonstrate how to write predicate and propositional logic, and deduction on this platform. I cannot teach you how to format scientific text in general, neither can I give an introduction to logic and natural deduction.

Writing equations

First, we need to be able to write our texts (there is a good tutorial by Kollar and Robinson (2023)) and then we can continue with formulas and sentences using eqn (Harding, 2011). At a first glance, all of them are are "equations", or anyone who are not familiar with mathematics and logic and the differences between the two will regard them as such. Logic is actually a special genre of its own when it comes to formulas or equations. Here is a set of predicate logic sentences, first in eqn source,

```
.EQ (1)
   pile {
    forall(x) SameSize(x)
    above
    forall(x) Cube(x) implies Cube(b)
    above
    (Cube(b) and b=c) implies Small(c)
    above
    (Small(b) and SameSize(b,c) implies Small(c)
  }
.EN
```

and then formatted, in Equation (1).

$$\forall x \, SameSize(x)$$

$$\forall x \, Cube(x) \rightarrow Cube(b)$$

$$(Cube(b) \land b = c) \rightarrow Small(c)$$

$$(Small(b) \land SameSize(b, c) \rightarrow Small(c)$$

$$(1)$$

To write these formulas, you need to use either the unicode characters, their Groff names or macros I have defined in order to simplify typing. See Table 1.

Table 1. Unicode characters for logical signs and operators. On some operating systems you can type them by pressing ctrl-shift-u and then the four character code (following u+). The Groff name is usually better to use than the Unicode character, but takes a long time to type. The eqn macros are for easier typing and I have tried to adjust spacings for a nicer look.

Unicode	Character	Groff name	eqn macro	Comment
U+00AC	¬	\[no]	not	
U+2227	^	\[AN]	and	
U+2228	V	\[OR]	or	
U+2200	A	\[fa]	any	
U+2200	A	\[fa]	forall(x)	
U+2203	3	\[te]	some	
U+2203	3	\[te]	exists(x)	
U+2192	\rightarrow	\[->]	implies	
U+2194	\leftrightarrow	\[<>]	iff	
U+2194	\leftrightarrow	\[<>]	equiv	
U+21D4	\Leftrightarrow	\[hA]		
U+22A5	上	\[pp]	falsum	
U+22A2		not available		syntactic consequence turnstile
U+22A8		not available		semantic consequence double turnstile
U+2261	=	\[==]	identicalto	
U+25A1		\[sq]	nece	
U+25A1		\[sq]	necessarily	
U+25C7	♦	\[1z]	possi	
U+25C7	♦	\[lz]	possibly	
U+2234	··	\[tf]	therefore	
U+2205	Ø	\[es]	empty	
U+2208	€	\[mo]	member	
U+2209	∉	\[nm]	notmember	
U+2286	⊆	\[ib]	subset	
U+2118	<i>℘</i>	\[wp]	powerset	

Using logics in tables

Using logic in graphs

Table 2. Some useful equivalents if you are doing logic. They are presented here as an example how you can embed formulas in a table.

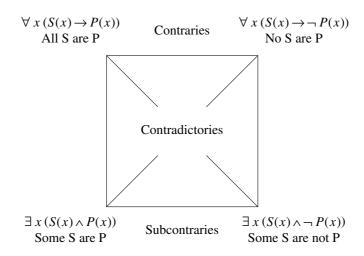


Figure 1. The traditional aristotelian syllogisms.

Writing Fitch arguments

How to write Fitch in troff

Any proof is initialized by calling this macro, which informs all scripts on the number of steps in the proof and its maximum depth, i.e., how deep the hierarchy of proofs is. That is, how many inside proofs, whitin proofs ... do we have. You better add one or the references at the right will come to close to the logical statements.

```
set steps and depths (8,3)
```

Any proof (the root proof or any sub-proof) starts with the start_proof() macro, which also names that proof. After we have started the proof, we add its premises, and end it with premis_end().

```
start_proof(START);
add_premis(START,"$A or B$");
add_premis(START,"$not A$");
premis end(START);
```

After ending the premiws section, we enter the body of our proofs. In this case we start the sub-proofs

```
start_proof(SUB1);
add_premis(SUB1,"$A$");
premis_end(SUB1);
```

In the body of a proof, we use the add_step() macro, which has three argument: (i) the name of the current proof, (ii) the result of the step, and finally (iii) the references to earlier steps needed for the step.

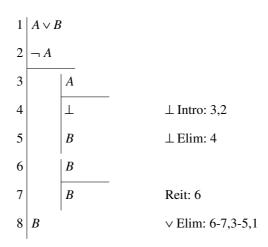


Figure 1. Proof that $A \vee B$, $\neg A \therefore B$. The line numbering is in the left-most margin. Then there is a vertical line, as long as the proof. The step 1-2 in the proof is where the premises lives. The horisontal line after step 2 is usually referred to as the *fitch line*. The two groups, 3–5 and 3–6 are subproofs, with their own premises, vertical lines and fitch lines

```
add_step(SUB1, "$falsum$", "\sum Intro: 3,2");
add_step(SUB1, "$B$", "\sum Elim: 4");
end_proof(SUB1);
```

We end a proof (be it a sub_proof or a proof) with the end_proof() macro, which needs the name of the current proof as an argument. Now we start another subproof.

```
start_proof(SUB2);
add_premis(SUB2, "$B$");
premis_end(SUB2);
add_step(SUB2, "$B$", "Reit: 6");
end proof(SUB2);
```

After we have completed the two sub-proofs, return to the main proof and completes it with a nice \vee elimination.

```
add_step(START, "$B$", "V Elim: 6-7,3-5,1");
end_proof(START)
```

Note that the macros do not check your references. Sanity checks and proof reading is your job.

References

FSF, Free Software Foundation, Groff (1990). https://www.gnu.org/software/groff/.

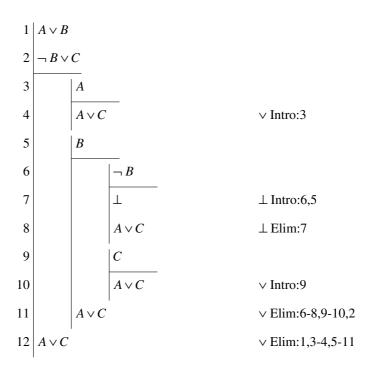


Figure 2. A slightly longer example: Prove that $A \vee B$, $\neg B \vee C :: A \vee C$.

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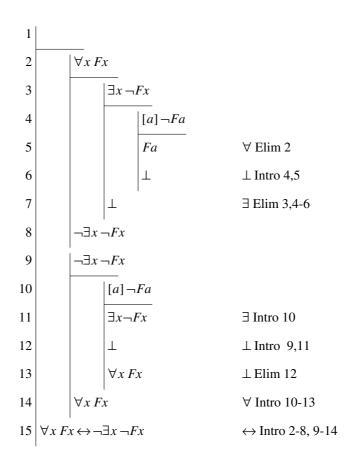


Figure 3. A proof using predicate logic.