



EXPLORE NEW PERSPECTIVES

Parallel and concurrent programming in Java 8

Part II - lambda functions

represents a
functional interface

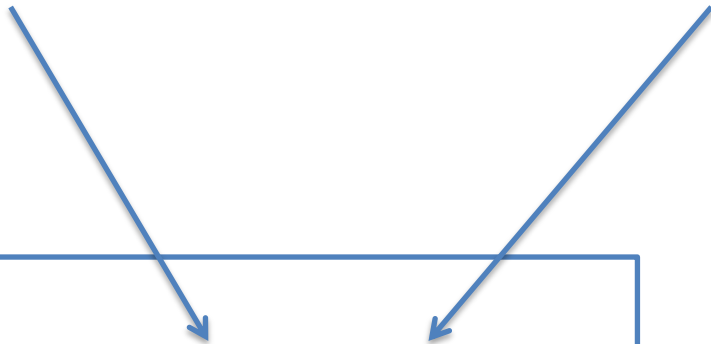
implements
behavior
parametrization

lambda
functions

provides lazy
evaluation

arguments

body



```
IntFunction f = (int x) -> x + 1;
```

```
System.out.println(  
    f.apply(3)  
);
```

Is really an interface?



```
IntFunction g = new IntFunction() {  
    @Override  
    public Object apply(int x) {  
        return x + 1;  
    }  
};  
  
System.out.println(  
    g.apply(3)  
);
```

yes!

Are there other interfaces?



yes, many!

```
IntToDoubleFunction h = (int x) -> x * 3.1415;  
  
System.out.println(  
    h.applyAsDouble(2)  
);
```

Note that there is a **generic** type in the interface definition!

```
IntFunction<String> m = (int x) -> "OK:" + x;  
System.out.println(  
    m.apply(3)  
);
```

Can we define our **own** interface?

Yes!

```
interface StringFunction<R> {  
    R apply(String value);  
};
```

```
com.esteco.StringFunction<Integer> o = (String x) -> x.length();  
System.out.println(  
    o.apply("Hello")  
);
```

1. Parameter types can be **omitted** (all or none)
2. a single parameter does not require **parenthesis**

```
IntFunction f = x -> x + 1;
```

```
IntToDoubleFunction h = x -> x * 3.1415;
```

```
com.esteco.StringFunction<Integer> o = x -> x.length();
```


Is there any general **function** declaration? Yes!

```
Function<Integer, String> p = x -> ":" + x + ":";  
System.out.println(  
    p.apply(3)  
);
```

Note that there are **other** method definitions!
compose(), antThen()...

Can we get use **more than one** parameter? Yes, of course

```
interface IntIntFunction<R> {  
    R apply(Integer x, Integer y);  
}  
com.esteco.IntIntFunction q = (x, y) -> x + y;  
System.out.println(  
    q.apply(2, 3  
  
    )  
);
```

Let's do it also for doubles:

```
interface DoubleDoubleFunction<R> {  
    R apply(Double x, Double y);  
    //R compare(Double x, Double y);  
}  
com.esteco.DoubleDoubleFunction r = (x, y) -> x + y;  
System.out.println(  
    r.apply(3.14, 0.0015)  
);
```

The following two lambda expressions are the **same**:

```
com.esteco.IntIntFunction q = (x, y) -> x + y;
```

```
com.esteco.DoubleDoubleFunction r = (x, y) -> x + y;
```

Note that the type of the lambda expression depends on the **context**!

Lambdas can help when using **anonymous** classes

```
JButton jb = new JButton();  
jb.addActionListener(new ActionListener() {  
    @Override  
    public void actionPerformed(ActionEvent e) {  
        System.out.println("Hi");  
    }  
});
```

can be written as:

```
jb.addActionListener(e -> System.out.println("Hi"));
```

```
Thread t1 = new Thread(new Runnable() {  
    @Override  
    public void run() {  
        System.out.println("Hi");  
    }  
});  
t1.start();
```

can be written as:

```
Thread t2 = new Thread(() -> System.out.println("hi"));  
t2.start();
```

anonymous classes
create a new object

variable capture
is different

**but there are
some differences!**

etc.

Interface
with exactly
**one abstract
method**

@FunctionalInterface

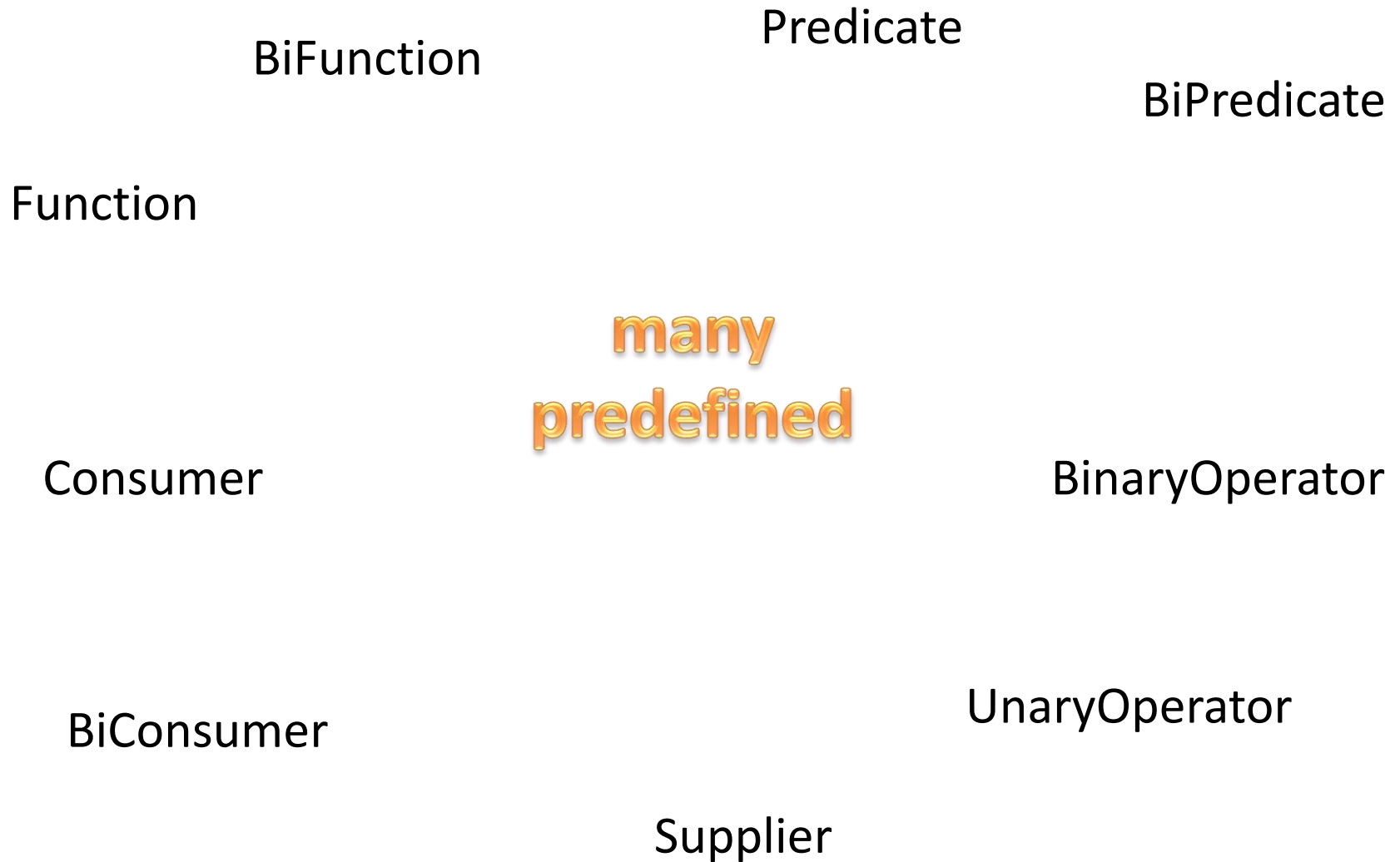
```
interface StringFunction<R> {  
    R apply(String value);  
};
```

@FunctionalInterface

```
interface IntIntFunction<R> {  
    R apply(Integer x, Integer y);  
}
```

@FunctionalInterface

```
interface DoubleDoubleFunction<R> {  
    R apply(Double x, Double y);  
}
```

IntFunction

DoubleFunction

LongFunction

many
specialized

ToLongFunction

ToIntFunction

ToDoubleFunction

What do we have inside **Function**?

```
@FunctionalInterface
public interface Function<T, R> {
    R apply(T t);
    default <V> Function<V, R> compose(...) { ... }
    default <V> Function<T, V> andThen(...) { ... }
    static <T> Function<T, T> identity() { ... }
}
```

But... we can have a single abstract method! OK... there are **default** methods... we will explore them later

we can use them as in **FP**

```
Function<Integer, Integer> w1 = x -> x * x;
Function<Integer, Integer> w2 = x -> x + x;
System.out.println(
    w1.andThen(w2).apply(2)
);
System.out.println(
    w1.compose(w2).apply(2)
);
System.out.println(
    w1.compose(w1).compose(w2).andThen(w2).apply(2)
);
```

```
System.out.println(  
    Function.identity().apply(2)  
);
```

```
System.out.println(  
    ((IntFunction)(x -> x * x)).apply(2)  
);
```

```
System.out.println(  
    ((Function<Integer, Integer>)(x -> x * x)).apply(2)  
);
```

Sometimes, **type** information has to be provided!

```
(x -> x*x).apply(2) // wrong!
```

```
((Function<Integer, Integer>)(x -> x * x)).apply(2) // OK
```

```
Predicate<Integer> greaterThanZero = x -> x > 0;  
Predicate<Integer> smallerOrEqualThanZero =  
greaterThanZero.negate();  
Predicate<Integer> smallerThanFive = x -> x < 5;  
Predicate<Integer> betweenZeroAndFive =  
greaterThanZero.and(smallerThanFive);  
Predicate<Integer> notBetweenZeroAndFive =  
betweenZeroAndFive.negate();  
  
System.out.println(  
    notBetweenZeroAndFive.test(6)  
);
```

```
Function<String, Integer> lg1 = x -> x.length();  
Function<String, Integer> lg2 = String::length;  
  
System.out.println(  
    lg1.apply("Hello") + lg2.apply("Hi")  
);
```


Can be applied to reference **static** and **instance** methods, and also to reference **constructors**

```
Function<String, Integer> len1 = s -> s.length();
```

```
Function<String, Integer> len2 = String::length;
```

```
BiPredicate<String, String> pred1 = (s1, s2) -> s1.equals(s2);
```

```
BiPredicate<String, String> pred2 = String::equals;
```

```
Supplier<ArrayList> c1 = () -> new ArrayList();
```

```
Supplier<ArrayList> c2 = ArrayList::new;
```

```
static void doSomething(String s, Predicate<String> p,  
                        Function<String, String> f) {  
    if (p.test(s))  
        System.out.println(f.apply(s));  
}  
  
doSomething("Numeric", x -> x.contains("m"),  
Function.<String>identity());  
doSomething("Numeric", x -> x.contains("m"),  
String::toLowerCase);  
doSomething("Numeric", x -> x.contains("m"), x -> "yes");  
doSomething("Numeric", x -> x.length() < 5, x -> "too small");  
doSomething("", String::isEmpty, x -> "empty string");
```

this works:

```
int a = 1;  
IntFunction w = x -> x + a + 1;  
System.out.println(w.apply(3));
```

this does not:

```
int a = 1;  
IntFunction w = x -> x + a + 1;  
a++;  
System.out.println(w.apply(3));
```

```
List<String> arr = Arrays.asList("Mariapia", "Teresa", "Stefano");  
Collections.sort(arr, new Comparator<String>() {  
    @Override  
    public int compare(String o1, String o2) {  
        return o1.length() - o2.length();  
    }  
});
```

```
Collections.sort(arr, (o1, o2) -> o1.length() - o2.length());  
Collections.sort(arr, String::compareToIgnoreCase);
```

```
System.out.println( arr.stream().collect(Collectors.joining(", ")) );
```



EXPLORE NEW PERSPECTIVES

Thank you
for your attention!