

Project -- Process Scheduling

Process States

This program, `process-run.py`, allows you to see how process states change as programs run and either use the CPU (e.g., perform an add instruction) or do I/O (e.g., send a request to a disk and wait for it to complete). See the README for details.

1. Run **`process-run.py`** with the following flags: **`-l 5:100,5:100`**. What should the CPU utilization be (e.g., the percent of time the CPU is in use?) Why do you know this? Use the **`-c`** and **`-p`** flags to see if you were right.

`python ./process-run.py -l 5:100,5:100`

```
Produce a trace of what would happen when you run these processes:
Process 0
  cpu
  cpu
  cpu
  cpu
  cpu

Process 1
  cpu
  cpu
  cpu
  cpu
  cpu

Important behaviors:
  System will switch when the current process is FINISHED or ISSUES AN IO
  After IOs, the process issuing the IO will run LATER (when it is its turn)
```

python ./process-run.py -l 5:100,5:100 -c -p

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:cpu</i>	<i>READY</i>	1	
2	<i>RUN:cpu</i>	<i>READY</i>	1	
3	<i>RUN:cpu</i>	<i>READY</i>	1	
4	<i>RUN:cpu</i>	<i>READY</i>	1	
5	<i>RUN:cpu</i>	<i>READY</i>	1	
6	<i>DONE</i>	<i>RUN:cpu</i>	1	
7	<i>DONE</i>	<i>RUN:cpu</i>	1	
8	<i>DONE</i>	<i>RUN:cpu</i>	1	
9	<i>DONE</i>	<i>RUN:cpu</i>	1	
10	<i>DONE</i>	<i>RUN:cpu</i>	1	

Stats: Total Time 10

Stats: CPU Busy 10 (100.00%)

Stats: IO Busy 0 (0.00%)

2.Now run with these flags: **./process-run.py -l 4:100,1:0**. These flags specify one process with 4 instructions (all to use the CPU), and one that simply issues an I/O and waits for it to be done. How long does it take to complete both processes? Use **-c** and **-p** to find out if you were right.

python ./process-run.py -l 4:100,1:0

Produce a trace of what would happen when you run these processes:

Process 0

cpu

cpu

cpu

cpu

Process 1

io

Important behaviors:

System will switch when the current process is FINISHED or ISSUES AN IO

After IOs, the process issuing the IO will run LATER (when it is its turn)

python ./process-run.py -l 4:100,1:0 -c -p

Time	PID: 0	PID: 1	CPU	IOs
1	RUN:cpu	READY	1	
2	RUN:cpu	READY	1	
3	RUN:cpu	READY	1	
4	RUN:cpu	READY	1	
5	DONE	RUN:io	1	
6	DONE	WAITING		1
7	DONE	WAITING		1
8	DONE	WAITING		1
9	DONE	WAITING		1
10*	DONE	DONE		

Stats: Total Time 10

Stats: CPU Busy 5 (50.00%)

Stats: IO Busy 4 (40.00%)

3. Switch the order of the processes: **-l 1:0,4:100**. What happens now? Does switching the order matter? Why? (As always, use -c and -p to see if you were right)

python ./process-run.py -l 1:0,4:100

Produce a trace of what would happen when you run these processes:

Process 0
io

Process 1
cpu
cpu
cpu
cpu

Important behaviors:

System will switch when the current process is FINISHED or ISSUES AN IO

After IOs, the process issuing the IO will run LATER (when it is its turn)

python ./process-run.py -l 1:0,4:100 -c -p

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
3	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
4	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
5	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
6*	<i>DONE</i>	<i>DONE</i>		

Stats: Total Time 6

Stats: CPU Busy 5 (83.33%)

Stats: IO Busy 4 (66.67%)

4. We'll now explore some of the other flags. One important flag is **-S**, which determines how the system reacts when a process issues an I/O. With the flag set to **SWITCH_ON_END**, the system will NOT switch to another process while one is doing I/O, instead waiting until the process is completely finished. What happens when you run the following two processes (**-l 1:0,4:100 -c -S SWITCH_ON_END**), one doing I/O and the other doing CPU work?

python ./process-run.py -l 1:0,4:100 -c -S SWITCH_ON_END

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>READY</i>		1
3	<i>WAITING</i>	<i>READY</i>		1
4	<i>WAITING</i>	<i>READY</i>		1
5	<i>WAITING</i>	<i>READY</i>		1
6*	<i>DONE</i>	<i>RUN:cpu</i>	1	
7	<i>DONE</i>	<i>RUN:cpu</i>	1	
8	<i>DONE</i>	<i>RUN:cpu</i>	1	
9	<i>DONE</i>	<i>RUN:cpu</i>	1	

`python ./process-run.py -l 1:0,4:100 -c -S SWITCH_ON_END -p`

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>READY</i>		1
3	<i>WAITING</i>	<i>READY</i>		1
4	<i>WAITING</i>	<i>READY</i>		1
5	<i>WAITING</i>	<i>READY</i>		1
6*	<i>DONE</i>	<i>RUN:cpu</i>	1	
7	<i>DONE</i>	<i>RUN:cpu</i>	1	
8	<i>DONE</i>	<i>RUN:cpu</i>	1	
9	<i>DONE</i>	<i>RUN:cpu</i>	1	
<i>Stats: Total Time 9</i>				
<i>Stats: CPU Busy 5 (55.56%)</i>				
<i>Stats: IO Busy 4 (44.44%)</i>				

5. Now, run the same processes, but with the switching behavior set to switch to another process whenever one is **WAITING** for I/O (`-l 1:0,4:100 -c -S SWITCH ON IO`). What happens now? Use `-c` and `-p` to confirm that you are right.

`./process-run.py -l 1:0,4:100 -c -S SWITCH_ON_IO`

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
3	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
4	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
5	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
6*	<i>DONE</i>	<i>DONE</i>		

`./process-run.py -l 1:0,4:100 -c -S SWITCH_ON_IO -p`

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
3	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
4	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
5	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
6*	<i>DONE</i>	<i>DONE</i>		
 <i>Stats: Total Time 6</i>				
<i>Stats: CPU Busy 5 (83.33%)</i>				
<i>Stats: IO Busy 4 (66.67%)</i>				

6. One other important behavior is what to do when an I/O completes. With `-I IO RUN LATER`, when an I/O completes, the process that issued it is not necessarily run right away; rather, whatever was running at the time keeps running. What happens when you run this combination of processes? (Run `./process-run.py -l 3:0,5:100,5:100,5:100 -S SWITCH ON IO -I IO RUN LATER -c -p`) Are system resources being effectively utilized?

`python ./process-run.py -l 3:0,5:100,5:100,5:100 -S SWITCH_ON_IO -I IO_RUN_LATER`

Produce a trace of what would happen when you run these processes:

Process 0

*io
io
io*

Process 1

*cpu
cpu
cpu
cpu
cpu*

Process 2

*cpu
cpu
cpu
cpu
cpu*

Process 3

*cpu
cpu
cpu
cpu
cpu*

Important behaviors:

*System will switch when the current process is FINISHED or ISSUES AN IO
After IOs, the process issuing the IO will run LATER (when it is its turn)*

**python ./process-run.py -l 3:0,5:100,5:100,5:100 -S SWITCH_ON_IO -I
IO_RUN_LATER -c -p**

Time	PID: 0	PID: 1	PID: 2	PID: 3	CPU	IOs
1	RUN:io	READY	READY	READY	1	
2	WAITING	RUN:cpu	READY	READY	1	1
3	WAITING	RUN:cpu	READY	READY	1	1
4	WAITING	RUN:cpu	READY	READY	1	1
5	WAITING	RUN:cpu	READY	READY	1	1
6*	READY	RUN:cpu	READY	READY	1	
7	READY	DONE	RUN:cpu	READY	1	
8	READY	DONE	RUN:cpu	READY	1	
9	READY	DONE	RUN:cpu	READY	1	
10	READY	DONE	RUN:cpu	READY	1	
11	READY	DONE	RUN:cpu	READY	1	
12	READY	DONE	DONE	RUN:cpu	1	
13	READY	DONE	DONE	RUN:cpu	1	
14	READY	DONE	DONE	RUN:cpu	1	
15	READY	DONE	DONE	RUN:cpu	1	
16	READY	DONE	DONE	RUN:cpu	1	
17	RUN:io	DONE	DONE	DONE	1	
18	WAITING	DONE	DONE	DONE		1
19	WAITING	DONE	DONE	DONE		1
20	WAITING	DONE	DONE	DONE		1
21	WAITING	DONE	DONE	DONE		1
22*	RUN:io	DONE	DONE	DONE	1	
23	WAITING	DONE	DONE	DONE		1
24	WAITING	DONE	DONE	DONE		1
25	WAITING	DONE	DONE	DONE		1
26	WAITING	DONE	DONE	DONE		1
27*	DONE	DONE	DONE	DONE		
Stats: Total Time 27						
Stats: CPU Busy 18 (66.67%)						
Stats: IO Busy 12 (44.44%)						

7. Now run the same processes, but with **-I IO RUN IMMEDIATE** set, which immediately runs the process that issued the I/O. How does this behavior differ?

Why might running a process that just completed an I/O again be a good idea?

python ./process-run.py -l 3:0,5:100,5:100,5:100 -S SWITCH_ON_IO -I IO_RUN_IMMEDIATE

Produce a trace of what would happen when you run these processes:

Process 0

*io
io
io*

Process 1

*cpu
cpu
cpu
cpu
cpu*

Process 2

*cpu
cpu
cpu
cpu
cpu*

Process 3

*cpu
cpu
cpu
cpu
cpu*

Important behaviors:

*System will switch when the current process is FINISHED or ISSUES AN IO
After IOs, the process issuing the IO will run IMMEDIATELY*

**python ./process-run.py -l 3:0,5:100,5:100,5:100 -S SWITCH_ON_IO -I
IO_RUN_IMMEDIATE -c -p**

Time	PID: 0	PID: 1	PID: 2	PID: 3	CPU	IOs
1	RUN:io	READY	READY	READY	1	
2	WAITING	RUN:cpu	READY	READY	1	1
3	WAITING	RUN:cpu	READY	READY	1	1
4	WAITING	RUN:cpu	READY	READY	1	1
5	WAITING	RUN:cpu	READY	READY	1	1
6*	RUN:io	READY	READY	READY	1	
7	WAITING	RUN:cpu	READY	READY	1	1
8	WAITING	DONE	RUN:cpu	READY	1	1
9	WAITING	DONE	RUN:cpu	READY	1	1
10	WAITING	DONE	RUN:cpu	READY	1	1
11*	RUN:io	DONE	READY	READY	1	
12	WAITING	DONE	RUN:cpu	READY	1	1
13	WAITING	DONE	RUN:cpu	READY	1	1
14	WAITING	DONE	DONE	RUN:cpu	1	1
15	WAITING	DONE	DONE	RUN:cpu	1	1
16*	DONE	DONE	DONE	RUN:cpu	1	
17	DONE	DONE	DONE	RUN:cpu	1	
18	DONE	DONE	DONE	RUN:cpu	1	

Stats: Total Time 18
Stats: CPU Busy 18 (100.00%)
Stats: IO Busy 12 (66.67%)

8. Now run with some randomly generated processes: **-s 1 -l 3:50,3:50** or **-s 2 -l 3:50,3:50** or **-s 3 -l 3:50,3:50**. See if you can predict how the trace will turn out. What happens when you use the flag **-I IO_RUN_IMMEDIATE** vs. **-I IO_RUN_LATER**? What happens when you use **-S SWITCH_ON_IO** vs. **-S SWITCH_ON_END**?

python ./process-run.py -s 1 -l 3:50,3:50

```
Produce a trace of what would happen when you run these processes:
Process 0
  cpu
  io
  io

Process 1
  cpu
  cpu
  cpu

Important behaviors:
  System will switch when the current process is FINISHED or ISSUES AN IO
  After IOs, the process issuing the IO will run LATER (when it is its turn)
```

python ./process-run.py -s 1 -l 3:50,3:50 -c -p

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:cpu</i>	<i>READY</i>	1	
2	<i>RUN:io</i>	<i>READY</i>	1	
3	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
4	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
5	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
6	<i>WAITING</i>	<i>DONE</i>		1
7*	<i>RUN:io</i>	<i>DONE</i>	1	
8	<i>WAITING</i>	<i>DONE</i>		1
9	<i>WAITING</i>	<i>DONE</i>		1
10	<i>WAITING</i>	<i>DONE</i>		1
11	<i>WAITING</i>	<i>DONE</i>		1
12*	<i>DONE</i>	<i>DONE</i>		

python ./process-run.py -s 2 -l 3:50,3:50

```
Produce a trace of what would happen when you run these processes:
Process 0
  io
  io
  cpu

Process 1
  cpu
  io
  io

Important behaviors:
  System will switch when the current process is FINISHED or ISSUES AN IO
  After IOs, the process issuing the IO will run LATER (when it is its turn)
```

python ./process-run.py -s 2 -l 3:50,3:50 -c -p

<i>Time</i>	<i>PID: 0</i>	<i>PID: 1</i>	<i>CPU</i>	<i>IOs</i>
1	<i>RUN:io</i>	<i>READY</i>	1	
2	<i>WAITING</i>	<i>RUN:cpu</i>	1	1
3	<i>WAITING</i>	<i>RUN:io</i>	1	1
4	<i>WAITING</i>	<i>WAITING</i>		2
5	<i>WAITING</i>	<i>WAITING</i>		2
6*	<i>RUN:io</i>	<i>WAITING</i>	1	1
7	<i>WAITING</i>	<i>WAITING</i>		2
8*	<i>WAITING</i>	<i>RUN:io</i>	1	1
9	<i>WAITING</i>	<i>WAITING</i>		2
10	<i>WAITING</i>	<i>WAITING</i>		2
11*	<i>RUN:cpu</i>	<i>WAITING</i>	1	1
12	<i>DONE</i>	<i>WAITING</i>		1
13*	<i>DONE</i>	<i>DONE</i>		

Stats: Total Time 13
Stats: CPU Busy 6 (46.15%)
Stats: IO Busy 11 (84.62%)

python ./process-run.py -s 3 -l 3:50,3:50

Produce a trace of what would happen when you run these processes:

Process 0
cpu
io
cpu

Process 1
io
io
cpu

Important behaviors:
System will switch when the current process is FINISHED or ISSUES AN IO
After IOs, the process issuing the IO will run LATER (when it is its turn)

python ./process-run.py -s 3 -l 3:50,3:50 -c -p

Time	PID: 0	PID: 1	CPU	IOs
1	RUN:cpu	READY	1	
2	RUN:io	READY	1	
3	WAITING	RUN:io	1	1
4	WAITING	WAITING		2
5	WAITING	WAITING		2
6	WAITING	WAITING		2
7*	RUN:cpu	WAITING	1	1
8*	DONE	RUN:io	1	
9	DONE	WAITING		1
10	DONE	WAITING		1
11	DONE	WAITING		1
12	DONE	WAITING		1
13*	DONE	RUN:cpu	1	

Stats: Total Time 13

Stats: CPU Busy 6 (46.15%)

Stats: IO Busy 9 (69.23%)

Process Schedule

This program, scheduler.py, allows you to see how different schedulers perform under scheduling metrics such as response time, turnaround time, and total wait time. See the README for details.

1. Compute the response time and turnaround time when running three jobs of length 200 with the SJF and FIFO schedulers.

python ./scheduler.py -p FIFO -l 200,200,200 -c

```
ARG policy FIFO
ARG jlist 200,200,200
```

```
Here is the job list, with the run time of each job:
```

```
Job 0 ( length = 200.0 )
Job 1 ( length = 200.0 )
Job 2 ( length = 200.0 )
```

```
** Solutions **
```

```
Execution trace:
```

```
[ time  0 ] Run job 0 for 200.00 secs ( DONE at 200.00 )
[ time 200 ] Run job 1 for 200.00 secs ( DONE at 400.00 )
[ time 400 ] Run job 2 for 200.00 secs ( DONE at 600.00 )
```

```
Final statistics:
```

```
Job  0 -- Response: 0.00  Turnaround 200.00  Wait 0.00
Job  1 -- Response: 200.00 Turnaround 400.00  Wait 200.00
Job  2 -- Response: 400.00 Turnaround 600.00  Wait 400.00

Average -- Response: 200.00  Turnaround 400.00  Wait 200.00
```

python ./scheduler.py -p SJF -l 200,200,200 -c

```
ARG policy SJF
ARG jlist 200,200,200
```

Here is the job list, with the run time of each job:

```
Job 0 ( length = 200.0 )
Job 1 ( length = 200.0 )
Job 2 ( length = 200.0 )
```

**** Solutions ****

Execution trace:

```
[ time  0 ] Run job 0 for 200.00 secs ( DONE at 200.00 )
[ time 200 ] Run job 1 for 200.00 secs ( DONE at 400.00 )
[ time 400 ] Run job 2 for 200.00 secs ( DONE at 600.00 )
```

Final statistics:

```
Job  0 -- Response: 0.00  Turnaround 200.00  Wait 0.00
Job  1 -- Response: 200.00 Turnaround 400.00  Wait 200.00
Job  2 -- Response: 400.00 Turnaround 600.00  Wait 400.00

Average -- Response: 200.00  Turnaround 400.00  Wait 200.00
```


2. Now do the same but with jobs of different lengths: **100, 200, and 300**.

python ./scheduler.py -p FIFO -l 100,200,300 -c

```
ARG policy FIFO
```

```
ARG jlist 100,200,300
```

```
Here is the job list, with the run time of each job:
```

```
Job 0 ( length = 100.0 )
```

```
Job 1 ( length = 200.0 )
```

```
Job 2 ( length = 300.0 )
```

```
** Solutions **
```

```
Execution trace:
```

```
[ time 0 ] Run job 0 for 100.00 secs ( DONE at 100.00 )
```

```
[ time 100 ] Run job 1 for 200.00 secs ( DONE at 300.00 )
```

```
[ time 300 ] Run job 2 for 300.00 secs ( DONE at 600.00 )
```

```
Final statistics:
```

```
Job 0 -- Response: 0.00 Turnaround 100.00 Wait 0.00
```

```
Job 1 -- Response: 100.00 Turnaround 300.00 Wait 100.00
```

```
Job 2 -- Response: 300.00 Turnaround 600.00 Wait 300.00
```

```
Average -- Response: 133.33 Turnaround 333.33 Wait 133.33
```

python ./scheduler.py -p SJF -l 100,200,300 -c

```
ARG policy SJF
```

```
ARG jlist 100,200,300
```

```
Here is the job list, with the run time of each job:
```

```
Job 0 ( length = 100.0 )
```

```
Job 1 ( length = 200.0 )
```

```
Job 2 ( length = 300.0 )
```

```
** Solutions **
```

```
Execution trace:
```

```
[ time 0 ] Run job 0 for 100.00 secs ( DONE at 100.00 )
```

```
[ time 100 ] Run job 1 for 200.00 secs ( DONE at 300.00 )
```

```
[ time 300 ] Run job 2 for 300.00 secs ( DONE at 600.00 )
```

```
Final statistics:
```

```
Job 0 -- Response: 0.00 Turnaround 100.00 Wait 0.00
```

```
Job 1 -- Response: 100.00 Turnaround 300.00 Wait 100.00
```

```
Job 2 -- Response: 300.00 Turnaround 600.00 Wait 300.00
```

```
Average -- Response: 133.33 Turnaround 333.33 Wait 133.33
```

3. Now do the same, but also with the **RR** scheduler and a time-slice of 1.

python ./scheduler.py -p RR -l 2,3,6 -q 1 -c

```
ARG policy RR
ARG jlist 2,3,6
```

Here is the job list, with the run time of each job:

```
Job 0 ( length = 2.0 )
Job 1 ( length = 3.0 )
Job 2 ( length = 6.0 )
```

**** Solutions ****

Execution trace:

```
[ time  0 ] Run job  0 for 1.00 secs
[ time  1 ] Run job  1 for 1.00 secs
[ time  2 ] Run job  2 for 1.00 secs
[ time  3 ] Run job  0 for 1.00 secs ( DONE at 4.00 )
[ time  4 ] Run job  1 for 1.00 secs
[ time  5 ] Run job  2 for 1.00 secs
[ time  6 ] Run job  1 for 1.00 secs ( DONE at 7.00 )
[ time  7 ] Run job  2 for 1.00 secs
[ time  8 ] Run job  2 for 1.00 secs
[ time  9 ] Run job  2 for 1.00 secs
[ time 10 ] Run job  2 for 1.00 secs ( DONE at 11.00 )
```

Final statistics:

```
Job  0 -- Response: 0.00  Turnaround 4.00  Wait 2.00
Job  1 -- Response: 1.00  Turnaround 7.00  Wait 4.00
Job  2 -- Response: 2.00  Turnaround 11.00 Wait 5.00

Average -- Response: 1.00  Turnaround 7.33  Wait 3.67
```