## A mysterious matrix

In this section, you will analyze the output of the mystery function mystery = function(x) matrix(c(cos(x), -sin(x), sin(x), cos(x)), nrow=2).

- Is the output of mystery() *periodic* in some sense with respect to its inputs? Check if this holds in practice; if there's a discrepancy, explain it. (*Hint*: If you aren't familiar with the behavior of the sin() and cos() functions, graph a scatterplot of their values against seq(0, 10, 0.01).)<sup>1</sup>
- Write a function to turn lists of length 4 into 2-by-2 matrices, forming a list-matrix capable of holding different data types. (*Hint*: Use dim().) Speculate on some use cases of list-matrices.
- On the 2D plane, we can identify the *point* (x, y) with the *column vector* matrix(c(x,y), nrow=2, ncol=1). First, write a function which takes in a list of column vectors, internally adds each one as a row of a two-column dataframe, and then uses ggplot() to graph a *scatterplot* of all the points in the input list. Second, modify this function to accept an argument x and so that for every column vector c in its list of points, instead of putting the data in c directly into the data frame, it does so for the product mystery(x) %\*% c (for the mystery() function defined in a previous exercise). Experiment with different values of x and come up with a geometric understanding of how the output graph changes as you modify x.

 $<sup>^{1}</sup>$ We have mystery(0) != mystery(2\*pi) because of floating-point imprecision.

<sup>&</sup>lt;sup>2</sup>Calling mystery(x) returns a 2-dimensional rotation matrix corresponding to rotation through the angle x (given in radians).