# Nonlinear Regression

Today, you'll look at nonlinear regression techniques with a wine quality dataset dataset, which pairs up chemical characteristics of wines with their quality ratings. The dataset is split into a red wine dataset and a white wine dataset. You'll mainly be looking at the white wine dataset, which has three times as much data as the red wine dataset and so has more fine-grained nonlinear structure. Our goal will be to use the chemical properties of white wines to predict their associated quality ratings.

You'll also be using the caret package to easily get cross-validated estimates of RMSE as well as to easily tune the parameters of these nonlinear models. Since there aren't very many predictors relative to the number of rows in the data, we can use 3-fold cross-validation for simplicity, with:

After learning about a variety of nonlinear methods, you'll see how to *combine* them all into a large ensemble!

## **Getting started**

The data can be downloaded on the UCI Datasets page.

- Load the data for both the red and white wines. (If you use read\_delim() for the red wine CSV, it might output a couple warning messages; just remove the two rows with NAs in that case.)
- The column names in both data frames have spaces in them, which doesn't
  work well with formulas. Write a utility function that modifies each string
  in a character vector, replacing spaces (' ') with underscores ('\_'). (You
  may find gsub() helpful.) Use this to modify the column names of both
  datasets.

Next, before we do any model fitting, it's always a good idea to visualize the data.

• For each chemical property p in the white wine dataset, plot p on the *x*-axis and plot wine quality on the *y*-axis. On each plot, overlay both a scatterplot of the individual data points and a smooth fit of the data. Note any evidence of nonlinearity.

### A simple linear model

Before using nonlinear methods to predict white wine quality, let's use regularized linear regression to get some sort of baseline for comparison.

- Use caret with train(..., method="glmnet") to get an estimate for how low you can get the cross validated RMSE to get with just regularized linear regression.
  - For simplicity, instead of passing in a grid of values, you can just pass in tuneLength=10 to train(), which makes it automatically generate a grid of hyperparameters. (This is fine for glmnet, but may not work so well for the hyperparameters of more complex nonlinear methods.)
- Examine the coefficients associated with the best linear fit and interpret
  the results. Based on the graphs you viewed earlier, which nonlinear
  relationships (between wine quality and chemical properties) are the
  regularized linear model not successfully modeling?

## **K-Nearest Neighbors**

K-Nearest Neighbors (KNN) is one of the simplest possible nonlinear regression techniques.

First, we pick a value of k. Next, suppose that we have a dataset of n points, where each  $\mathbf{x}_i$  is associated with a target variable taking on value  $y_i$ . Finally, suppose that we have a new point  $\mathbf{x}^*$  and we want to predict the associated value of the target variable. To do so, we find the k points  $\mathbf{x}_i$  which are closest to  $\mathbf{x}^*$ , look at the associated values of  $y_i$ , and take their average. That's all!

KNN is implemented in R as kknn() in the kknn package. It can be used with caret's train() by setting method="kknn". There's just a single hyperparameter to tune – the value of k. A larger value of k helps guard against overfitting, but will make the model less sensitive to fine-grained structure in the data.

 Use caret to train a KNN model for white wine quality using tuneLength=10. Compare the minimum RMSE obtained to the RMSE for a regularized linear model. In general, we can get better predictions by using information about what happens at a greater distance from the point of interest.

### Regression tree models

We'll proceed to explore three different types of nonlinear techniques: regression trees, random forests, and gradient boosted trees. All three of these can be used for both regression and classification.

Regression trees are the simplest and very easily interpretable, but their performance is often poor and they tend to overfit. We can train an *ensemble* of regression trees and combine them together into a *random forest*, or we can keep training regression trees in an iterative manner to keep improving a single model in a technique known as *boosting*.

#### Using regression trees

You'll need the rpart() function in the rpart package to construct regression tree models. It's used in the same way as lm(), both in how the model is constructed and in how predictions are made using the model.

• For both red and white wines, create regression tree models predicting wine quality with the other features in the dataset. View them (by just calling print() on the models) and interpret the differences between the two models.

There is a single hyperparameter involved in the fitting of a regression tree: the *complexity parameter*, usually denoted cp. (It defaults to 0.01 if not explicitly specified in the call to rpart().) As we grow a regression tree, we only make another 'split' in the tree if the associated incremental increase in the overall R-squared is greater than the value of cp. A higher value of cp helps us guard against overfitting to the data, but it can also stop us from growing the tree to a sufficient depth.

As before, we can use caret's train() to test different values of cp. Since there's only a single hyperparameter to optimize, we can again use the tuneLength=10 parameter.

 Use the caret package to fit a regression tree for the prediction of white wine quality with its chemical characteristics. Compare the RMSE value for the best fit with the RMSE from regularized linear regression and KNN.

#### Using random forests

Next, you'll be using randomForest() from the randomForest package, which is a more sophisticated nonlinear regression and classification technique.

#### Theoretical overview

In short, a *random forest* trains a lot of different regression trees and averages them together, with these two conditions on the regression trees:

- 1. Each regression is trained on a subset of the original data, sampled *with replacement*. This technique is known as *bagging* and helps combat overfitting.
- 2. At each split of each regression tree, only a random subset of the original predictors are considered as candidate variables for the split (usually  $\sqrt{p}$  candidate predictors for p total predictors). This prevents very strong predictors from dominating certain splits and thereby *decorrelates* the regression trees from each other. The size of this random subset, denoted as mtry, is the sole hyperparameter needed to fit a random forest model.

As a bonus, we can fit each data point in the training data to the trees that weren't trained on that data point (and average the subsequent predictions) to obtain an *out-of-bag error*, which is an estimate for the generalizable error of our model. With this, we don't really have to use cross-validation to estimate the generalizable error of our model.

Read Edwin Chen's Quora answer on how random forests work.

#### Random forests in R

In general, the randomForest() function is used in a manner analogous to rpart() and lm(). There are two details to pay attention to:

First, it's important to pay some attention to the choice of the mtry hyperparameter. It's usually advised to try either mtry = floor(sqrt(p)) or mtry = floor(p/3) (for a dataset with p predictors); the former should be used when p/3 rounds to 1-2 or when we don't have very many predictors relative to the number of data points ( $p \ll n$ ), and the latter should be used otherwise. Also, it's always wise to try mtry = p.\frac{1}{2}

<sup>&</sup>lt;sup>1</sup>Setting the value of mtry carefully is of debatable importance. Random Forests for Classification in Ecology by Cutler et~al.~(2007) reports that performance isn't very sensitive to mtry, whereas Conditional variable importance for random forests by Strobl et~al.~(2008) reports the opposite. Finally, Random Forests: some metholodological insights by Genuer et~al.~(2008) finds varying importance for mtry depending on properties of the dataset. **All considered**, I think it's fine to initially just try p/3,  $\sqrt{p}$ , and p, and to decide if further tuning is warranted based on those results.

Second, when using the predict() function on a random forest model, there is an important point to keep in mind. Suppose that we've run  $rf = randomForest(y \sim x, df)$  and we want to evaluate the RMSE associated with that fit. To that end, we'd like to generate predictions on the original dataset. We can run one of two commands:

- 1. predict(rf), which will make predictions for each data point only with trees which weren't trained on that data point, thereby allowing us to calculate a generalizable *out-of-bag error*, and
- 2. predict(rf, df), which will use the *entire tree* and seem to indicate severe problems with overfitting if we calculate the associated RMSE.

Usually, what you want is predict(rf), not predict(rf, df).

Anyway, let's get some practice with random forests:

- With the white wine dataset, fit two random forest models for wine quality
  as a function of the other variables, setting mtry = floor(sqrt(p)) and
  mtry = p.
- Make out-of-bag predictions with both of the random forest models and calculate the associated RMSE values. Compare the RMSEs to previously obtained RMSEs.
- Use caret's train() function with method="parRF" to tune over mtry=c(3, 5, 7, 11). Compare the minimum cross-validated RMSE with the out-of-bag RMSE estimate. (The parRF method is a parallelized version of randomForest().)

### Using gradient boosted trees

*Gradient boosting* is a very powerful nonlinear technique which is one of the best "off-the-shelf" machine learning models.<sup>2</sup> They train relatively quickly, they can pick up on fairly complicated nonlinear interactions, you can guard against overfitting by increasing the shrinkage parameter, and their performance is difficult to beat.

However, they're a little more complicated than random forests; there are more hyperparameters to tune, and it's much more difficult to parallelize gradient boosted trees.<sup>3</sup>

Intuitively, one can think of boosting as iteratively improving a regression tree ensemble by repeatedly training a new regression tree on the *residuals* of the ensemble (when making predictions on the dataset) and then incorporating that regression tree into the ensemble.

<sup>&</sup>lt;sup>2</sup>See Ben Kuhn's comments on gradient boosting.

<sup>&</sup>lt;sup>3</sup>See StackExchange for a brief overview of tuning qbm() hyperparameters.

Gradient boosted trees are implemented in R's gbm package as the gbm() function. They're also compatible with caret's train() – just set method="gbm".

- Use train() to perform a grid search to optimize the hyperparameters for a gradient boosted tree model (predicting white wine quality from chemical properties).
  - Instead of passing in the tuneLength parameter like earlier, use expand.grid() to create a grid with n.trees set to 500, shrinkage set to 10^seq(-3, 0, 1), interaction.depth set to 1:3, and n.minobsinnode set to seq(10, 50, 10).
- With the optimal values of the hyperparameters determined with train(), run train() again and tune only the value of n.tree, trying values from 500 to 5000 in steps of 5000. Compare the minimum RMSE to previously obtained RMSEs for other models.

### Multivariate adaptive regression splines

Multivariate adaptive regression splines (MARS) is an extension of linear models that uses *hinge functions*. It models a target variable as being linear in functions of the form  $\max(0, \pm(x_i - c))$  where  $x_i$  can be any of the predictors in the dataset.

 Look at the pictures on the Wikipedia page for MARS to get some intuition for how MARS works.

By increasing the *degree* of a MARS model, one can allow for *products* of multiple hinge functions (*e.g.*,  $\max(0, x_1 - 10) \max(0, 2 - x_3)$ ), which models interactions between the predictor variables.

Intuitively, one can think of a degree 1 MARS model with p predictor variables as being a piecewise linear combination of hyperplanes – with 1 predictor variable you're pasting different lines together, with 2 predictor variables you're pasting planes together, and so on and so forth. Raising the degree then allows more complicated nonlinear interactions to show up.

MARS is implemented as earth() in the earth package and can be used with train() by setting method="earth". It has two hyperparameters to tune, degree and nprune; the nprune parameter is the maximum number of additive terms allowed in the final model (so it controls model complexity).

- Use caret's train() to fit a MARS model for white wine quality. Use a grid search to find the optimal hyperparameters, trying degree=1:5 and nprune=10:20.
- Compare the RMSE of the optimal MARS model with the previously obtained RMSEs for white wine quality.

Pass the optimal hyperparameters into earth() directly and examine
the resulting model (with print() and summary()). Interpret the results,
comparing the model with the output of a simple regression tree model
for white wine quality.

Although MARS doesn't usually give results as good as those of a random forest or a boosted tree, MARS models are easy to fit and interpret while being more flexible than just a simple linear regression. Degree 1 models can also be built *very* rapidly even for large datasets.

### **Cubist**

*Cubist* is a nonlinear *regression* algorithm developed by Ross Quinlan with a proprietary implementation. (The single-threaded code is open source and has been ported to R

In practice, Cubist performs approximately as well as a gradient boosted tree (as far as predictive power is concerned).<sup>4</sup> Having only two hyperparameters to tune, Cubist is a little simpler to use, and the hyperparameters themselves are very easily interpretable.

Broadly speaking, Cubist works by creating a *tree of linear models*, where the final linear models are *smoothed* by the intermediate models earlier in the tree. It's usually referred to as a *rule-based model*.

- Cubist incorporates a boosting-like scheme of iterative model improvement
  where the residuals of the ensemble model are taken into account when
  training a new tree. Cubist calls its trees committees, and the number of
  committees is a hyperparameter which must be tuned.
- Cubist can also adjust its final predictions using a more complex version of KNN. When Cubist is finished building a rule-based model, Cubist can make predictions on the training set; subsequently, when trying to make a prediction for a new point, it can incorporate the predictions of the *K* nearest points in the training set into the new prediction.

As such, there are two hyperparameters to tune, called committees and neighbors. committees is the number of boosting iterations, and the functionality of neighbors is easily intuitively understandable as a more complex version of KNN. The Cubist algorithm is available as cubist() in the Cubist package and can be used with train() by setting method="cubist".

• Use caret's train() to fit a Cubist model for white wine quality. Use a grid search to find the optimal hyperparameter combination, searching

<sup>&</sup>lt;sup>4</sup>In Subpixel Urban Land Cover Estimation by Walton (2008), Cubist, random forests, and support vector regression are compared for a prediction task, and Cubist is found to be superior to gradient boosted trees. A comment on a Ben Kuhn post reports the same result.

```
over committees=seq(10, 30, 5) and neighbors=0:9.
```

• Compare the RMSE of the best Cubist fit with previously obtained RMSEs, particularly the RMSE corresponding to a gradient boosted tree.

Note that Cubist can only be used for *regression*, not for *classification*. Quinlan also developed the C5.0 algorithm, which is for classification instead of regression.

### Stacking

Stacking is a technique in which multiple different learning algorithms are trained and then *combined* together into an ensemble. The final 'stack' is very computationally expensive to compute, but usually performs better than any of the individual models used to create it.

Ensemble stacking using a caret-based interface is implemented in the caretEnsemble package. We'll start off by illustrating how to combine (1) MARS, (2) K-Nearest Neighbors, and (3) regression trees into a stack.

We'll first have to specify which methods we're using and the control parameters:

Finally, we can find the best *linear combination* of our many models by calling caretEnsemble() on our list of models:

methodList=ensemble\_methods,
tuneList=ensemble\_tunes)

```
fit_ensemble = caretEnsemble(ensemble_fits)
print(fit_ensemble)
summary(fit_ensemble)
```

By combining three simple methods, we've managed to get a cross-validated RMSE lower than the RMSE for any of the three individual models!

 How much lower does the RMSE get if you add in gradient boosted trees to the ensemble model? (The caretModelSpec() function can take a tuneGrid parameter instead of tuneLength.)

In the caretEnsemble documentation, read about how to use caretStack() to make a more sophisticated *nonlinear ensemble* from ensemble\_fits.

- If you use a gradient boosted tree for caretStack(), is it any better than the simple linear combination?
- If you use all of the techniques you've just learned about in a big ensemble, how low can the RMSE get? (This might take a lot of computation time, so it's **optional**, but is fun to look at.)

### **Closing notes**

By now, you've tried a fairly wide variety of nonlinear fitting techniques and gotten some sense for how each of them works.

*In practice*, people usually use tree-based methods, especially random forests and gradient boosted trees – they tend to be fairly easily tuned and robust to overfitting. However, it's useful to have a broader overview of the field as a whole.

Also, there are a lot of peculiarities to the interfaces of different nonlinear techniques – when comparing them, caret offers a very well-designed interface for all of them, so it's nice to stick to using train() and other caret methods when possible.

### Hyperparameter optimization

You may have noticed that tuning hyperparameters is a very big part of fitting nonlinear methods well! As the techniques become more complex, the number of hyperparameters to tune can grow significantly. Grid search is fine for ordinary usage, but in very complicated situations (10-20+ hyperparameters) it's better to use random search – otherwise there would just be far too many hyperparameter combinations to evaluate!

• Read the first 4 paragraphs of the caret package's documentation on random hyperparameter search.

The caret package is very well-designed, and grid search will usually suffice for your purposes, especially because of its internal optimizations. It's good to be aware that alternatives to grid search exist.

#### Which model to use?

When trying to do predictive regression modeling, it's usually advised to start out with random forests or gradient boosted trees because they're fairly well understood and perform well out of the box with fairly straightforward tuning.<sup>5</sup> Random forests are simpler than gradient boosted trees, but both are much simpler than, say, a deeps neural net.

For fast parallelized gradient boosted trees in R, use the xgboost package – it's currently the state of the art. For random trees, the currently best implementation can be used by setting method="parRF" in caret's train(), which is a parallelized combination of the randomForest, e1071, and foreach packages.

In the future, you'll learn about more complex nonlinear regression techniques, which can either be used on their own or be combined with the techniques you've already learned in a larger ensemble. However, defaulting to either random forests or gradient boosted trees works quite well in practice if you want to get a sense of how much predictive improvement you can get from using a nonlinear method.

## **Kaggle Bike Sharing Demand competition**

Try the nonlinear techniques you've just learned on the Kaggle Bike Sharing Demand competition. In addition to applying various nonlinear modeling techniques, you may find it helpful to explicitly engineer new features from the existing ones, *e.g.*, adding well-chosen indicator variables, or to remove highly collinear variables.

<sup>&</sup>lt;sup>5</sup>One of the only good comparison of nonlinear regression techniques is in BART: Bayesian Additive Regression Trees by Chipman *et al.* (2010), which gives the following ordering (from better to worse): BART, 1-layer neural nets, gradient boosted trees, random forests. Cubist isn't used very much, mostly because almost nobody really knows what it does, even if its results are pretty good in practice. See also Performance ANalysis of Some Machine Learning Algorithms for Regression Under Varying Spatial Autocorrelation by Santibanez *et al.* (2015).