

# Windows Environments

Thomas & Chris

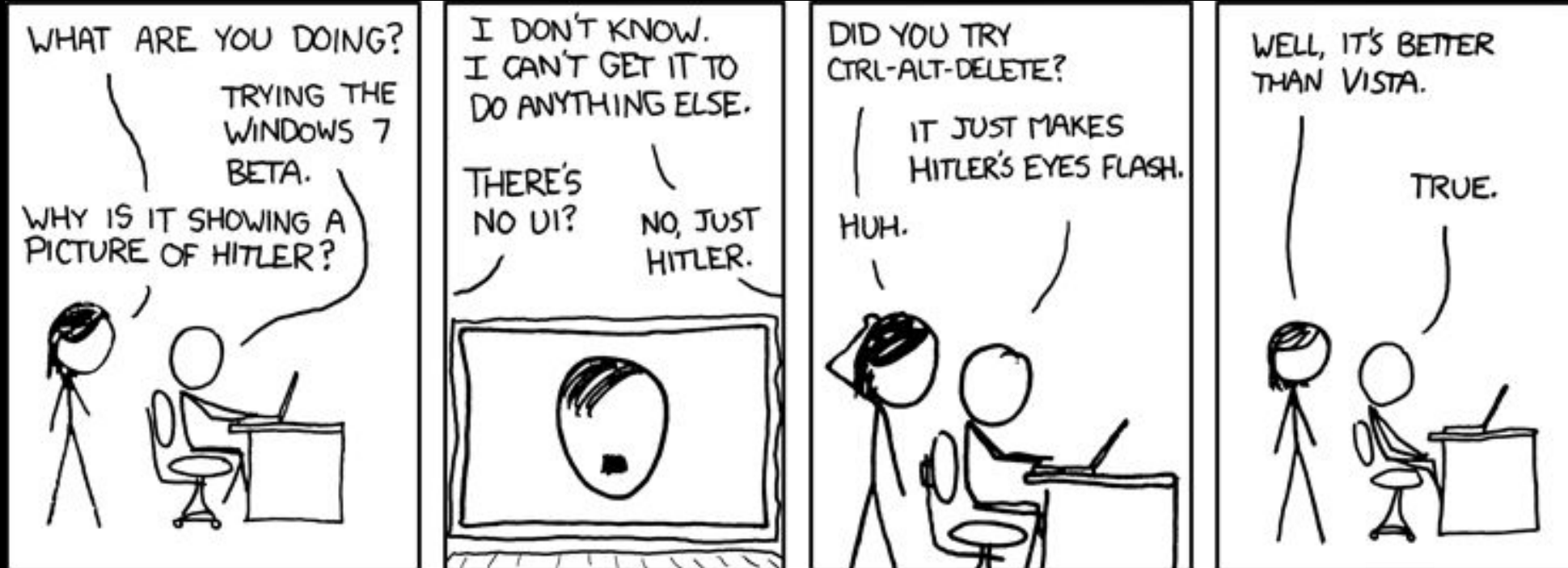


# Announcements

- TracerFIRE, next weekend!
- Spray Paint Social: First week of April
- Cyphercon! (Late April, Tickets on sale now I think...)
  - We will get sponsorship money



# sigpwny{ctrl\_alt\_delete}



# Core OS Basics



# System Architecture

- NTOSKRNL - Core kernel
- HAL - Hardware abstraction layer

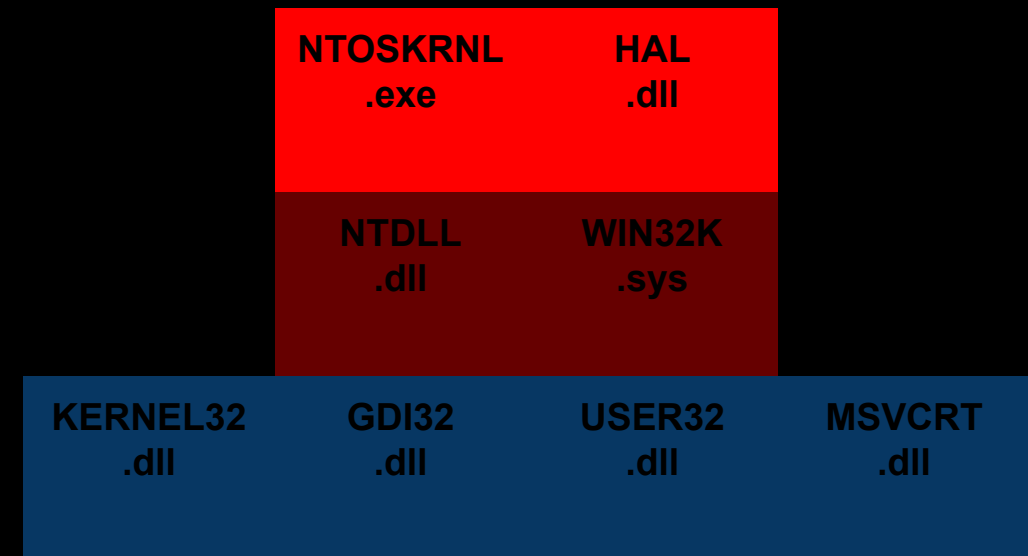
Layer 1

- NTDLL - Syscalls and runtime library
- WIN32K - Graphics & UI

Layer 2

- kernel32 - System API
- gdi32 - Drawing API
- user32 - UI API
- MSVCRT - C API (stdlib)

Layer 3



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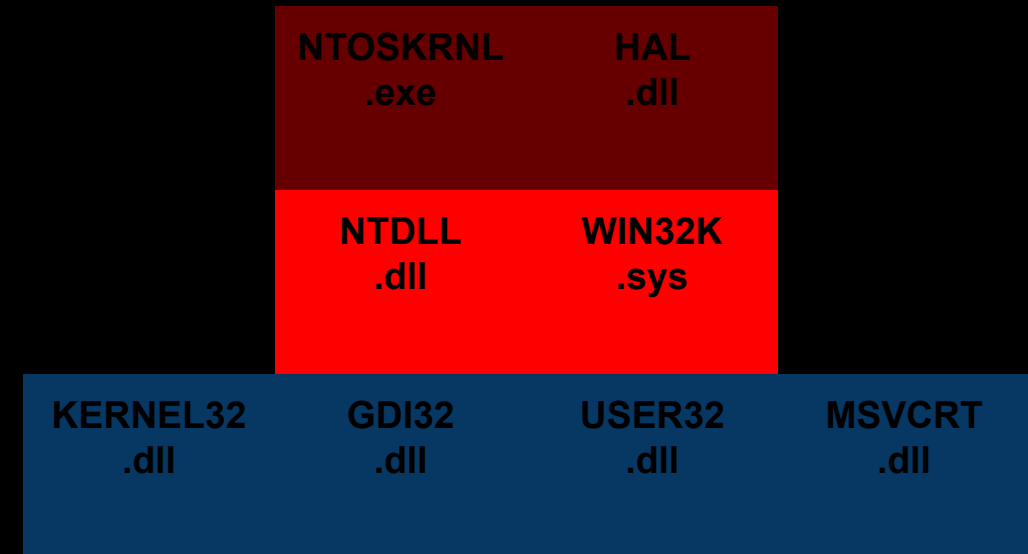
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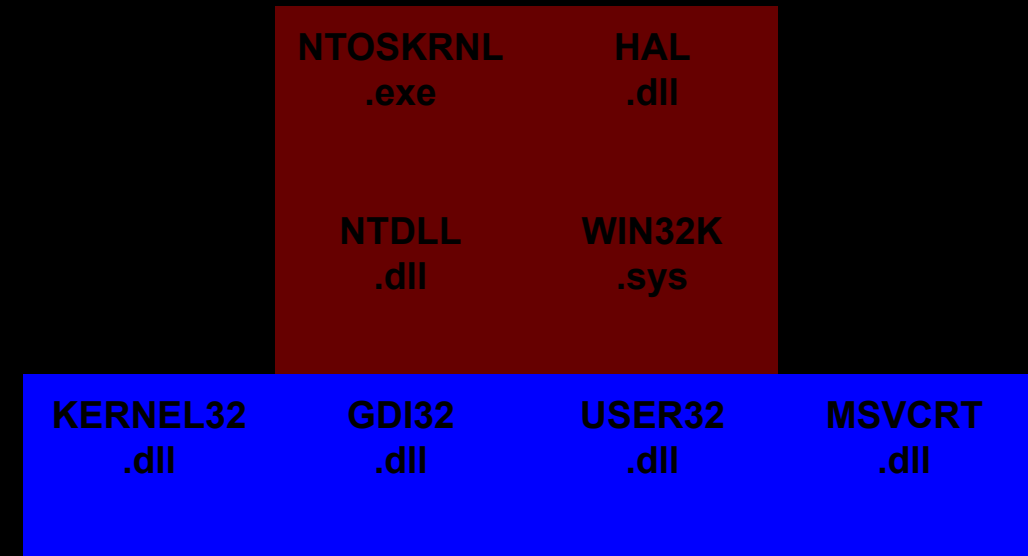
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# WINAPI

Core way that any program interacts with Windows

Includes interfaces for files, devices, windows, threads, etc.

Monitoring a program's WINAPI calls is extremely **powerful**!

[Here's A Cool Tool To Do It](#)





API Monitor v2 (Alpha-r6) 32-bit

File Edit View Tools Help

API Capture Filter: All Modules

Hooked Processes: C:\Program Files (x86)\Internet Explorer\... c:\Network Utilities\SecureCRT\SecureCR... C:\Programming\Microsoft Visual Studio... c:\windows\SysWOW64\cmd.exe (Termin... e:\Utilities\procexp.exe (Terminated) Thread 13772 (cmd.exe+0x829A) Thread 8816 (procexp.exe+0x4EB02)

Summary: 27096 Calls

#	TID	Module	API	Return	Error
26831	8816	KERNELBASE.dll	RtlInitializeCriticalSectionAndSpinCount (0x007012a0, 4000)	STATUS_SUCCESS	
26832	8816	KERNELBASE.dll	RtlInitializeCriticalSectionAndSpinCount (0x00700abc, 4000)	STATUS_SUCCESS	
26833	8816	procexp.exe	CreateFileA ("e:\Utilities\procexp64.exe", GENERIC_WRITE, FILE_SHARE_READ   FILE_SHAR...	INVALID_HANDLE_VALUE	5 = Access is denied.
26834	8816	kernel32.dll	RtlInitAnsiStringEx (0x0030f23c, "e:\Utilities\procexp64.exe")	STATUS_SUCCESS	
26835	8816	KERNELBASE.dll	RtlAnsiStringToUnicodeString (0x0030f254, 0x0030f23c, 0)	STATUS_SUCCESS	
26836	8816	kernel32.dll	RtlInitUnicodeStringEx (0x0030f224, "e:\Utilities\procexp64.exe")	STATUS_SUCCESS	
26837	8816	KERNELBASE.dll	RtlInitUnicodeStringEx (0x0030f1d8, "e:\Utilities\procexp64.exe")	STATUS_SUCCESS	
26838	8816	KERNELBASE.dll	NtCreateFile (0x0030f1f8, GENERIC_WRITE   SYNCHRONI...	STATUS_ACCESS_DENIED	0xc0000022 = {Access Denied}...
26839	8816	KERNELBASE.dll	RtlFreeHeap (0x00710000, 0, 0x00775228)	STATUS_SUCCESS	
26840	8816	KERNELBASE.dll	RtlFreeHeap (0x00710000, 0, NULL)	STATUS_SUCCESS	
26841	8816	KERNELBASE.dll	RtlNtStatusToDosError (STATUS_ACCESS_DENIED)	STATUS_SUCCESS	
26842	8816	kernel32.dll	RtlFreeUnicodeString (0x0030f254)	STATUS_SUCCESS	
26843	8816	procexp.exe	GetFileAttributesA ("e:\Utilities\procexp64.exe")	FILE_ATTRIBUTE_ARCHIVE   FILE_A...	
26844	8816	KERNELBASE.dll	RtlInitAnsiStringEx (0x0030f3d0, "e:\Utilities\procexp64.exe")	STATUS_SUCCESS	
26845	8816	KERNELBASE.dll	RtlAnsiStringToUnicodeString (0x0030f3e8, 0x0030f3d0, TRUE)	STATUS_SUCCESS	
26846	8816	KERNELBASE.dll	NtQueryAttributesFile (0x0030f3b8, 0x0030f390)	STATUS_SUCCESS	
26847	8816	KERNELBASE.dll	RtlFreeHeap (0x00710000, 0, 0x00775228)	TRUE	

Parameters: NtCreateFile (Ntdll.dll)

#	Type	Name	Pre-Call Value	Post-Call Value
1	PHANDLE	FileHandle	0x0030f1f8 = NULL	0x0030f1f8 = NULL
2	ACCESS_MASK	DesiredAccess	GENERIC_WRITE   SYNCHRONIZE   128	GENERIC_WRITE   SYNCHRONIZE   128
3	POBJECT_ATTRIBUTES	ObjectAttributes	0x0030f19c	0x0030f19c
	OBJECT_ATTRIBUTES		{ Length = 24, RootDirectory = NULL, ObjectName ...	{ Length = 24, RootDirectory = NULL, ObjectNam...
	ULONG	Length	24	24
	HANDLE	RootDirectory	NULL	NULL
	PUNICODE_STRING	ObjectName	0x0030f1d8	0x0030f1d8
	UNICODE_STRING		{ Length = 60, MaximumLength = 538, Buffer = 0x...	{ Length = 60, MaximumLength = 538, Buffer = 0...
	USHORT	Length	60	60

Call Stack: NtCreateFile (Ntdll.dll)

#	Module	Address	Offset	Location
1	KERNELBASE.dll	0x74f3b634	0x1b634	CreateFileW + 0x35e
2	kernel32.dll	0x763b3fa6	0x13fa6	CreateFileW + 0x4a
3	kernel32.dll	0x763b53fc	0x153fc	CreateFileA + 0x36

Output

procexp.exe: Hooked Module 0x75DC0000 -> C:\Windows\syswow64\USP10.dll.  
procexp.exe: Hooked Module 0x760C0000 -> C:\Windows\syswow64\LPK.dll.  
procexp.exe: Hooked Module 0x766D0000 -> C:\Windows\syswow64\SHLWAPI.dll.  
procexp.exe: Hooked Module 0x76860000 -> C:\Windows\syswow64\COMDLG32.dll.  
procexp.exe: Hooked Module 0x75170000 -> C:\Windows\syswow64\SHELL32.dll.  
procexp.exe: Hooked Module 0x73010000 -> C:\Windows\system32\VERSION.dll.  
procexp.exe: Hooked Module 0x75EC0000 -> C:\Windows\syswow64\MSCTF.dll.

API Loader Hooks Output

Ready 24.22 MB Mode: Standard



# Handles & Data Types

- Windows has weird names for types
- Uses Hungarian notation
  - Variable prefixed with abbreviation of its data type
  - ex. LPVOID = long pointer void = void\*
- Kernel maintains a list of objects it is responsible for
  - Each is given unique address in this global list called a **HANDLE**
  - **HINSTANCE** - Handle to a process
  - **HMODULE** - Handle to a module (DLL)



# Dynamic Link Libraries (DLLs)

Code fragments to be compiled into a standalone library

Linked statically & dynamically against multiple programs

Dynamically loading DLLs common practice in malware & game hacking 🙄

```
BOOL WINAPI DllMain( HMODULE hModule,
DWORD ul_reason_for_call, LPVOID lpReserved) {
    switch (ul_reason_for_call)
    {
        case DLL_PROCESS_ATTACH:
        case DLL_THREAD_ATTACH:
        case DLL_THREAD_DETACH:
        case DLL_PROCESS_DETACH:
            break;
    }
    return TRUE;
}
```

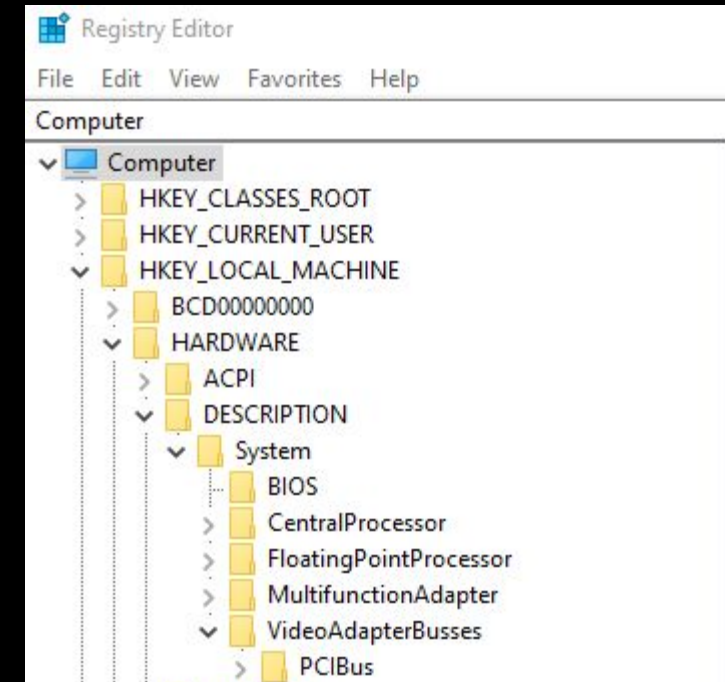


# Registry

Hierarchical central database

Stores keys in tree format

Keys can be saved and queried with  
WINAPI



# Enterprise Windows

(We will run longer mtg on this, here are basics)

There are no chals for this, start on chals if you want



# Domains

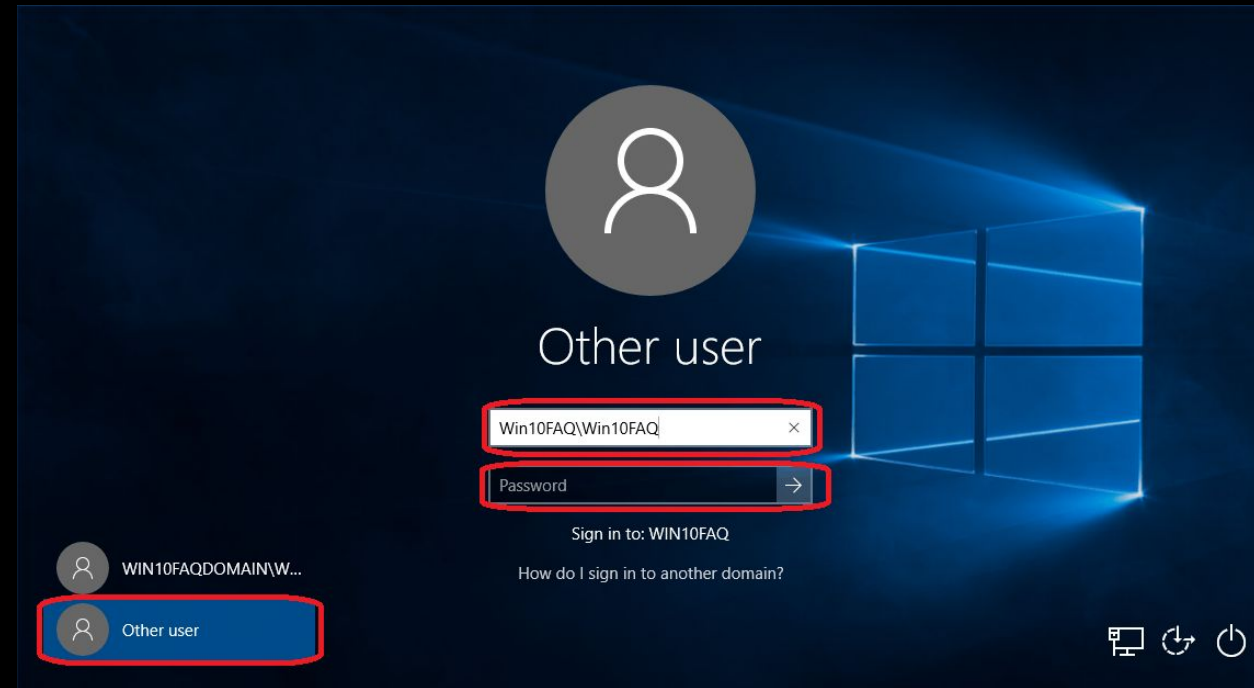
Domains are a network of **user accounts**, computers, devices (printers), and other **security protocols**.

- Users are often of the form `user@domain.tld` (or `domain\user`)  
(`tquig2@illinois.edu`, `illinois.edu\tquig2`)

Users have different levels of access split into **Groups**

- Domain Admins

Controlled by a **domain controller**



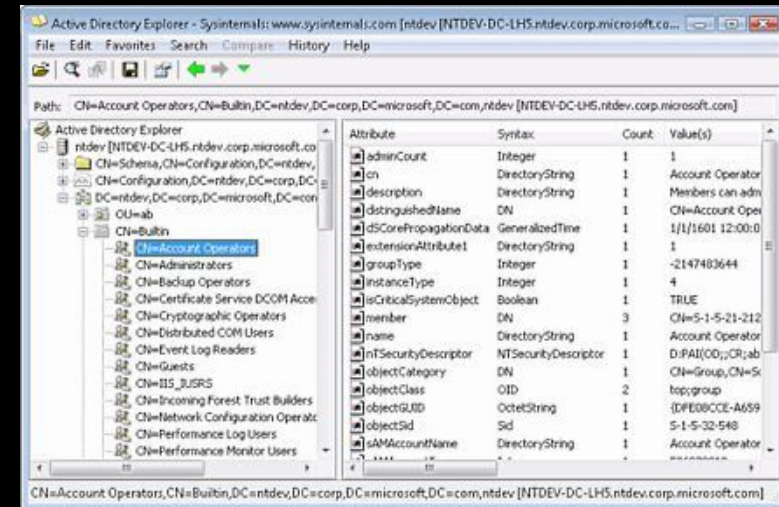
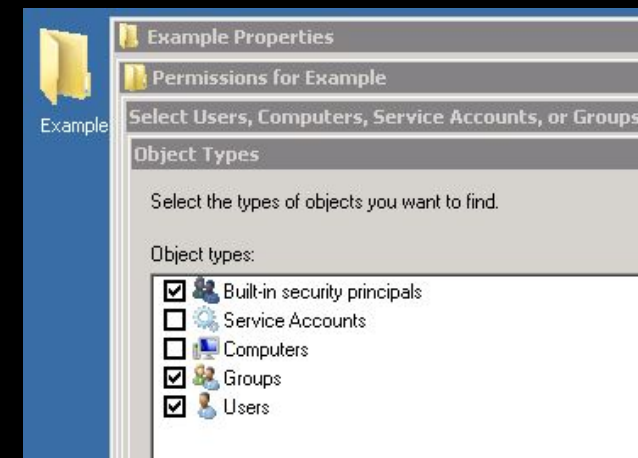


# Active Directory

We could teach a semester long class on Active Directory

Active Directory (AD) is the underlying framework that allows identity on Windows Domains to exist.

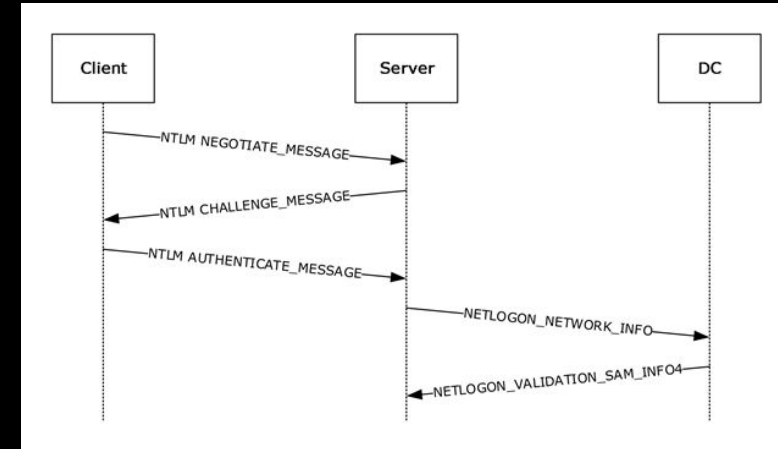
Most often run off of **Windows Server** (usually an outdated version)



# Authentication Methods

## NTLM

- Windows New Technology LAN Manager
- Challenge / Response method
- Allows for security Selection
- NTLMv1 is vulnerable, NTLMv2 is a bit better



## Kerberos

- Strong ticket-based authentication method
- Vulnerable to “Kerberoasting”





# Next Meetings

## Sunday Seminar: Crypto Math w Nebu

- Explain the underlying math of crypto (RSA, AES, earlier crypto)
- Stop Crypto Paralysis!

## Next Thursday: (??? Pentesting Fundamentals ???)

- We aren't sure yet what it will be
- Probably pentesting fundamentals
- might be something else :)

