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Fuzzing

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Announcements

- Social this Thursday (March 9th)

- Have a relaxing spring break!



ctf.sigpwny.com sigpwny{main(rand())}



Table of contents

- What is fuzzing
- Techniques
 - Mutation-based
 - Snapshots
 - Structure-aware
- Tools
 - LLVM (libfuzzer)
 - AFL++
- Example
 - How to set up
 - Dealing with crashes
 - Practical tips



What is fuzzing?



Fuzzing basics

- Automated testing by sending random inputs
- Goal is to induce crashes or otherwise invalid program behavior
- Crashes indicate a potential vulnerability
- Usually used by companies to test their own software



Terminology

- Coverage
 - Amount of code reached for a given input
- Corpus
 - Collection of "interesting" inputs (high coverage)
- CFG
 - Control flow graph: each node is a "basic block"



Techniques

Snapshots

- Program startup and shutdown can be slow
- Save the state of the program after it starts for faster reloading



Mutation-based

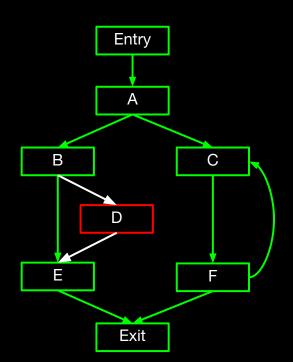
- Testing variants of valid inputs
- e.g. modifying png files to produce semi-valid inputs to libpng



Techniques

Structure-aware

- Aware of code paths in a program
- More code coverage → more bugs found
- Can combine with symbolic execution (white-box) or mutation-based (gray-box) to increase code coverage





Advanced Techniques

- differential fuzzing
 - test different implementations of the same spec
- concolic fuzzing
 - use symbolic execution to find interesting paths
- coverage-guided tracing
 - on-demand instrumentation for binary targets



Active research

- HALucinator
 - rehost firmware for fuzzing on another machine
- Jetset
 - using symbolic execution to find firmware initialization constraints



Tools



libfuzzer

- Integrated with LLVM (Clang)
- Source based
- Compile with flag -fsanitize=fuzzer
 - Runs libfuzzer's own main
 - Run with ./binary_name <corpus_directory>
- Clang adds coverage instrumentation
- Implement function

```
int LLVMFuzzerTestOneInput(const uint8_t *Data, size_t Size) {
  RunMyProgramWithInput(Data, Size);
  return 0;
}
```





libfuzzer (cont.)

- helpful options
 - fork=N run multiple fuzzers in parallel
 - -timeout change timeout
 - -rss_limit_mb change memory limit
 - malloc_limit_mb change single malloc limit



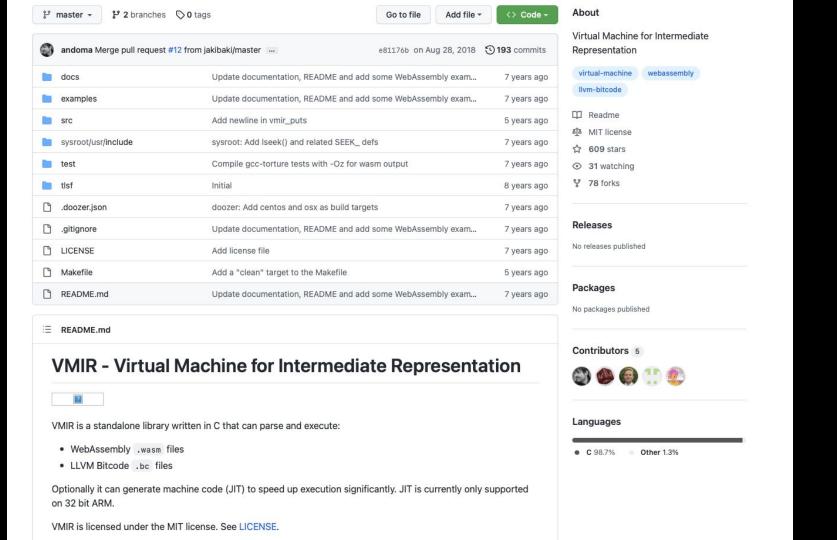
AFL++

- Supports binary-only fuzzing
 - QEMU, Unicorn, WINE runners
- Binary level coverage
 - Integration with DynamoRIO and Pintool



Example





VMIR

- WebAssembly and LLVM bitcode runtime
- **JIT** (Just in time) compilation
- Written in C
- Written in 2016 and not widely used
 - Should be full of bugs!
- Example will use libfuzzer from LLVM



First steps

- Clone repository
- Follow build instructions
- Check that it runs

```
$ ./vmir examples/prebuilt/sha1sum.wasm
Declared table size:0
Declared memory size:2
hello
f572d396fae9206628714fb2ce00f72e94f2258f
```



Harness

- Create a new file with LLVMFuzzerTestOneInput (fuzzer entry point)
- Copy & paste from existing code in src/main.c



```
#include <stdint.h>
                                                        if(vmir load(iu, buf, Size)) {
#include <unistd.h>
                                                          free(mem);
#include <stdlib.h>
                                                          free(buf);
                                     beware: input
#include <stdio.h>
                                                          vmir destroy(iu);
                                     must stay
#include <string.h>
                                                          return -1;
                                     constant!
#include "vmir.h"
                                                        free(buf);
int LLVMFuzzerTestOneInput(const uint8 t *Data,
                                                        int rval;
                                                        vmir run(iu, &rval, 0, NULL);
                           size t Size) {
 uint8 t *buf = malloc(Size);
 memcpy(buf, Data, Size);
                                                        vmir destroy(iu);
#define MB(x) ((x) * 1024 * 1024)
                                                        free(mem);
                                                        return 0;
 void *mem = calloc(1, MB(64));
 ir_unit_t *iu = vmir_create(mem, MB(64), MB(1),
                                                                      don't leak
                              MB(1), NULL);
                                                                      memory!
```

Building

- Use clang (for libfuzzer)
- Set/-fsanitize=fuzzer flag when compiling and linking

```
Makefile

CC=clang

fuzz: ${DEPS}
    $(CC) -02 ${CFLAGS} -fsanitize=fuzzer -g $(filter-out src/main.c,$(SRCS))
src/fuzz.c -lm -o $@
```

exclude src/main.c, which has its own main function

Running

- Run binary from build process (./fuzz)
- ./fuzz corpus
 - pass in directory to corpus
- ./fuzz -fork=8 corpus
 - fuzz in parallel (faster)



Example output

ignore program's own output (pipe to /dev/null)

```
$ ./fuzz corpus > /dev/null
INFO: Running with entropic power schedule (0xFF, 100).
INFO: Seed: 892864804
                         (7457 inline 8-bit counters): 7457 [0x559f727a35f0, 0x559f727a5311),
INFO: Loaded 1 modules
INFO: Loaded 1 PC tables (7457 PCs): 7457 [0x559f727a5318,0x559f727c2528),
INFO:
           323 files found in corpus
INFO: -max len is not provided; libFuzzer will not generate inputs larger than 4096 bytes
INFO: seed corpus: files: 323 min: 1b max: 37b total: 5245b rss: 27Mb
#324
        INITED cov: 343 ft: 839 corp: 262/4139b exec/s: 0 rss: 37Mb
#509
        REDUCE cov: 343 ft: 839 corp: 262/4134b lim: 42 exec/s: 0 rss: 37Mb L: 18/37 MS: 5
InsertByte-ShuffleBytes-ChangeBinInt-ShuffleBytes-EraseBytes-
        REDUCE cov: 343 ft: 839 corp: 262/4133b lim: 42 exec/s: 0 rss: 37Mb L: 27/37 MS: 2 InsertRepeatedBytes-EraseBytes-
#566
               cov: 343 ft: 840 corp: 263/4153b lim: 42 exec/s: 0 rss: 45Mb L: 20/37 MS: 1 CMP- DE: "\377'"-
#657
#674
              cov: 343 ft: 841 corp: 264/4172b lim: 42 exec/s: 0 rss: 45Mb L: 19/37 MS: 2 InsertRepeatedBytes-ShuffleBytes-
        NEW
#691
        NEW
               cov: 344 ft: 842 corp: 265/4210b lim: 42 exec/s: 0 rss: 45Mb L: 38/38 MS: 2 PersAutoDict-CopyPart- DE: "\377'"-
```

how much memory it's using



0x0,0x61,0x73,0x6d,0xff,0x4,0x1,0xff,0x7,0x0,0xff,0x0,0x0,0x0,0x0,0x0,0xff,0xb,0x25,0x44,

artifact_prefix='./'; Test unit written to ./crash-3cabc02dffa28898e72d42442be236d6b1b5858b

\000asm\377\004\001\377\007\000\377\000\000\000\000\000\377\013%D

Base64: AGFzbf8EAf8HAP8AAAAAAP8LJU0=

```
UndefinedBehaviorSanitizer:DEADLYSIGNAL
==245980==ERROR: UndefinedBehaviorSanitizer: SEGV on unknown address 0x00000000000 (pc 0x559f72737685 bp 0x7ffffee86e10 sp 0x7ffffee86c50 T245980)
==245980==The signal is caused by a READ memory access.
==245980==Hint: address points to the zero page.
    #0 0x559f72737685 in export function /home/richyliu/ctf/vmir/src/vmir wasm parser.c:400:22
    #1 0x559f72737685 in wasm parse section exports /home/richyliu/ctf/vmir/src/vmir wasm parser.c:417:7
    #2 0x559f72737685 in wasm parse module /home/richyliu/ctf/vmir/src/vmir wasm parser.c:1430:7
    #3 0x559f72737685 in vmir_load /home/richyliu/ctf/vmir/src/vmir.c:920:5
    #4 0x559f72772d63 in LLVMFuzzerTestOneInput /home/richyliu/ctf/vmir/src/fuzz.c:21:6
    #5 0x559f726de893 in fuzzer::Fuzzer::ExecuteCallback(unsigned char const*, unsigned long) (/home/richyliu/ctf/vmir/fuzz+0x53893)
    #6 0x559f726ddfe9 in fuzzer::Fuzzer::RunOne(unsigned char const*, unsigned long, bool, fuzzer::InputInfo*, bool, bool*)
(/home/richyliu/ctf/vmir/fuzz+0x52fe9)
    #7 0x559f726df7d9 in fuzzer::Fuzzer::MutateAndTestOne() (/home/richyliu/ctf/vmir/fuzz+0x547d9)
    #8 0x559f726e0355 in fuzzer::Fuzzer::Loop(std::vector<fuzzer::SizedFile, std::allocator<fuzzer::SizedFile> >&)
(/home/richyliu/ctf/vmir/fuzz+0x55355)
    #9 0x559f726ce492 in fuzzer::FuzzerDriver(int*, char***, int (*)(unsigned char const*, unsigned long)) (/home/richyliu/ctf/vmir/fuzz+0x43492)
    #10 0x559f726f8182 in main (/home/richyliu/ctf/vmir/fuzz+0x6d182)
   #11 0x7f17c3234d8f in libc start call main csu/../sysdeps/nptl/libc start call main.h:58:16
   #12 0x7f17c3234e3f in __libc_start_main csu/../csu/libc-start.c:392:3
    #13 0x559f726c2ed4 in _start (/home/richyliu/ctf/vmir/fuzz+0x37ed4)
UndefinedBehaviorSanitizer can not provide additional info.
SUMMARY: UndefinedBehaviorSanitizer: SEGV /home/richyliu/ctf/vmir/src/vmir wasm parser.c:400:22 in export function
==245980==ABORTING
MS: 1 ShuffleBytes-; base unit: 64cc66dd1bb340222ef736b19d3e15432a5c8dc0
```

input saved to file

Now what?

- Try to reproduce bug
- Look at the code
- Find exploit
 - Not all bugs are exploitable
 - Patch smaller bugs and keep fuzzing
- Report responsibly and get \$\$\$
 - Not applicable here, since this project has been dead for 5+ years



Practical tips

- Ideal fuzz target:
 - Medium size programs
 - Open source
 - No GUI
 - Low level interaction
 - Unsafe languages: C > C++ > Rust
- Optimizing fuzzing
 - Multiple threads
 - Minimize fuzzed section (reduce startup/teardown code)



Fuzzing Team

- What
 - look for vulnerabilities
 - fuzz test software
- Why
 - report them for money for the club
 - gain valuable experience
 - get clout for hacking real software
- When
 - gathering interest this semester
 - plan on starting next semester
- How
 - tell an admin if you're interested



Next Meetings

2023-03-09 - Next Thursday

- Social!
- Chill with us as spring break nears



sigpwny{main(rand())}

