

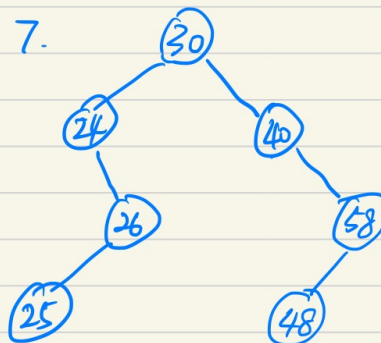
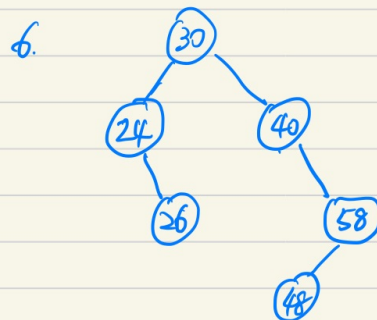
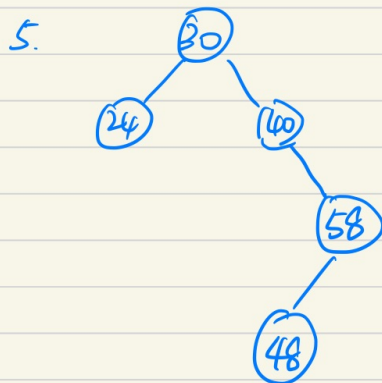
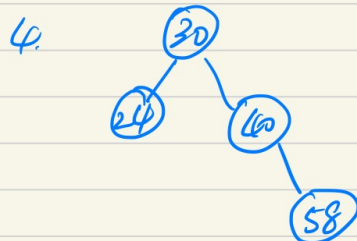
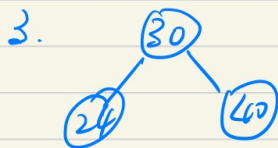
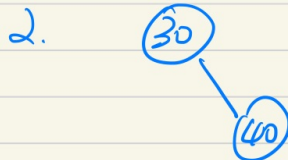
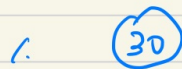
CP2410 Practical 09

Sihan Chen, jcu ID: 14187662

Question 1

Q1.

Insert 30, 40, 24, 58, 48, 26, 25 into an empty binary search tree.

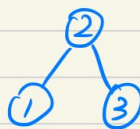
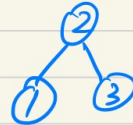
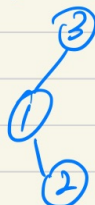
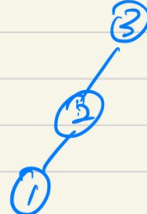


Question 2

Q2.

Using permutation ${}^3P_3 = \frac{3!}{(3-3)!} = 6.$

Depends on the order of insertion, the final binary search tree could look like:

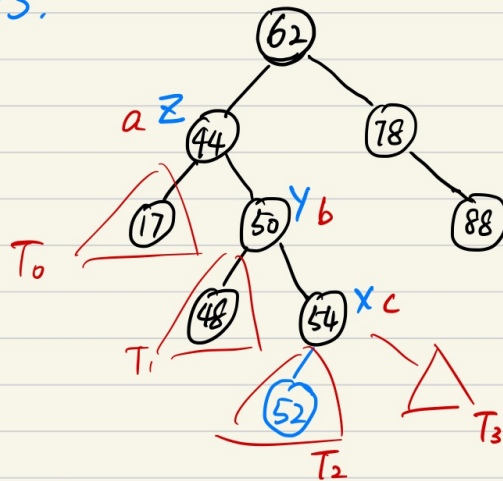
1. $\{1, 2, 3\}$ 2. $\{1, 3, 2\}$ 3. $\{2, 1, 3\}$ 4. $\{2, 3, 1\}$ 5. $\{3, 1, 2\}$ 6. $\{3, 2, 1\}$ 

BST 3 and 4 are the same

Therefore, there are 5 different BST.

Question 3

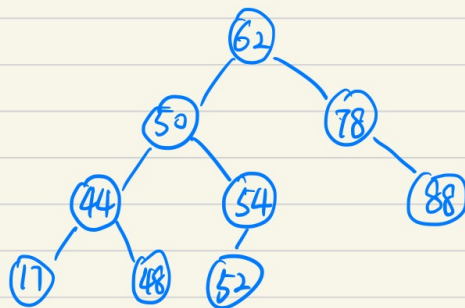
Q3.



1. trace upwards and find first unbalanced node, which is 44, and that is Z.
2. Z's child with higher height is Y.
Y's child with higher height is X.
3. Do inorder traverse for x, y, z

a	b	c
z	y	x

, and mark subtrees T_0, T_1, T_2, T_3 .
4. Replace Z with b. a will be left child of b with T_0, T_1 as left, right subtrees.
c will be the right child of b, with T_2, T_3 as left and right subtrees.

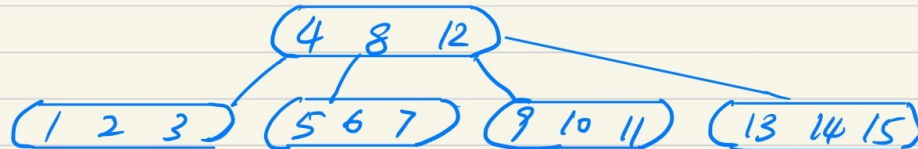


Question 4

Q4.

(2,4) tree with fewest number of nodes
to store 1, 2, ..., 15.

There will be 5 nodes.



Question 5

Q5.

Insert 5, 16, 22, 45, 2, 10, 18, 30, 50, 12, 1 into an empty (2,4) tree.

1. (5)

2. (5, 16)

3. (5, 16, 22)

4. (16)
(5) (22, 45)5. (16)
(2, 5) (22, 45)6. (16)
(2, 5, 10) (22, 45)7. (16)
(2, 5, 10) (18, 22, 45)

8.

```

graph TD
    Root["(16, 22)"] --> L["(2, 5, 10)"]
    Root --> M["(18)"]
    Root --> R["(30, 45)"]
  
```

9.

```

graph TD
    Root["(16, 22)"] --> L["(2, 5, 10)"]
    Root --> M["(18)"]
    Root --> R["(30, 45, 50)"]
  
```

10.

```

graph TD
    Root["(5, 16, 22)"] --> L["(2)"]
    Root --> M["(10, 12)"]
    Root --> R["(18)"]
    Root --> RR["(30, 45, 50)"]
  
```

11.

```

graph TD
    Root["(5, 16, 22)"] --> L["(1, 2)"]
    Root --> M["(10, 12)"]
    Root --> R["(18)"]
    Root --> RR["(30, 45, 50)"]
  
```

Question 6

Q6.

Inserting 10, 16, 12, 14, 13 into an empty splay tree.

1. (10)

