

entry:

```
%theta1.addr = alloca float, align 4
%theta2.addr = alloca float, align 4
%x.addr = alloca float*, align 8
%y.addr = alloca float*, align 8
store float %theta1, float* %theta1.addr, align 4
store float %theta2, float* %theta2.addr, align 4
store float* %x, float** %x.addr, align 8
store float* %y, float** %y.addr, align 8
%0 = load float* %theta1.addr, align 4
%conv = fpext float %0 to double
%call = call double @cos(double %conv) #2
%mul = fmul double 5.000000e-01, %call
%1 = load float* %theta1.addr, align 4
%2 = load float* %theta2.addr, align 4
%add = fadd float %1, %2
%conv1 = fpext float %add to double
%call2 = call double @cos(double %conv1) #2
%mul3 = fmul double 5.000000e-01, %call2
%add4 = fadd double %mul, %mul3
%conv5 = fptrunc double %add4 to float
%3 = load float** %x.addr, align 8
store float %conv5, float* %3, align 4
%4 = load float* %theta1.addr, align 4
%conv6 = fpext float %4 to double
%call7 = call double @sin(double %conv6) #2
%mul8 = fmul double 5.000000e-01, %call7
%5 = load float* %theta1.addr, align 4
%6 = load float* %theta2.addr, align 4
%add9 = fadd float %5, %6
%conv10 = fpext float %add9 to double
%call11 = call double @sin(double %conv10) #2
%mul12 = fmul double 5.000000e-01, %call11
%add13 = fadd double %mul8, %mul12
%conv14 = fptrunc double %add13 to float
%7 = load float** %y.addr, align 8
store float %conv14, float* %7, align 4
ret void
```

CFG for '\_Z10forwardk2jffPfS\_' function