Timo Sikharulidze

Munich, Germany

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Aspiring web developer with a strong foundation in visual arts and design. Eager to learn and grow within a dynamic development team. Quick learner and adaptable to various software environments very easily.

Skills

Languages: JavaScript/TypeScript, HTML, CSS, Python, SQL
Tools: React, Tailwind, Node.js, Git/GitHub, Unix Shell, Webpack, VS Code, Photoshop
Libraries: pandas, NumPy, Matplotlib
Spoken Languages: English, German(B1)

Projects

Entertain Me | *Tailwind, TypeScript, React, Git, VS Code, TMDB API*　　2024
- Developed a movie Database App that reads and displays information from TMDB
- learned how to work with Typescript and React to Fetch Data from the API
- Designed the App with React routes and Tailwind framework
- Solved problems relating to asynchronous tasks

Meow Street Journal | *HTML, CSS, Javascript, json server*　　2024
- Developed a mock news website displaying cat news
- used base Html and css together with Javascript and json server to simulate back-end

Experience

FREELANCE COMPOSITING ARTIST　　2024 – Present
- Managing multiple projects simultaneously while maintaining high quality standards

SENIOR COMPOSITING ARTIST @ Important Looking Pirates　　2023 – 2024
- Creating Visual Effects for TV, Movies and Animation
- Writing Python Scripts to develop new tools and help film production

COMPOSITING ARTIST @ BigHug FX　　2017 – 2023
- Collaborated with a team of artists and VFX supervisors to create over 30 shows and films
- strong understanding of color theory, lighting, and composition to create realistic and visually appealing images
- Excellent attention to detail when finalizing, approving or quality controlling shots

SOFTWARE DEVELOPER @ Step2e Innovations, Dortmund　　2014
- Writing RESTful Web Services using Java EE, PostgreSQL, JBoss

Education

CONTINUING EDUCATION　　2020-2024
- Modern Javascript - Udemy
- Tailwind CSS - Udemy
- Modern HTML and CSS - Udemy
- Data Analyst in Python - DataQuest

ESCAPE STUDIOS　　2016
Compositing for Visual Effects

AUBG (American University in Bulgaria)　　2015
B.A. Computer Science and Information Technologies
- Water Simulation plugin in Maya with Python
- Computer Graphics/Animation with openGL and c++
- Web Development - PHP, HTML, CSS, MySQL