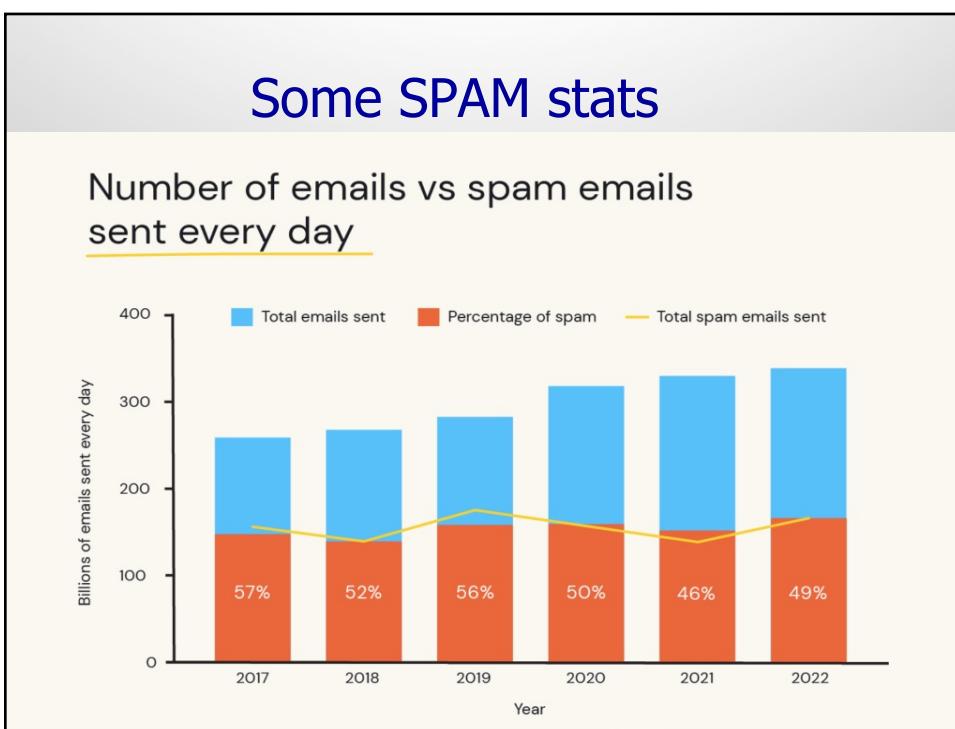




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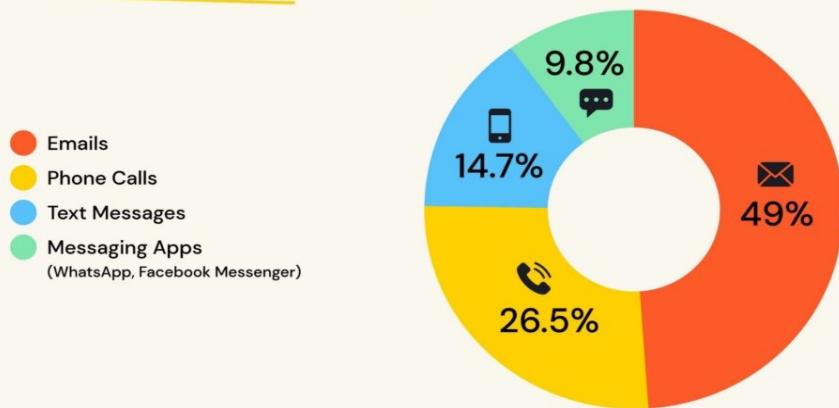


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1

Some SPAM stats

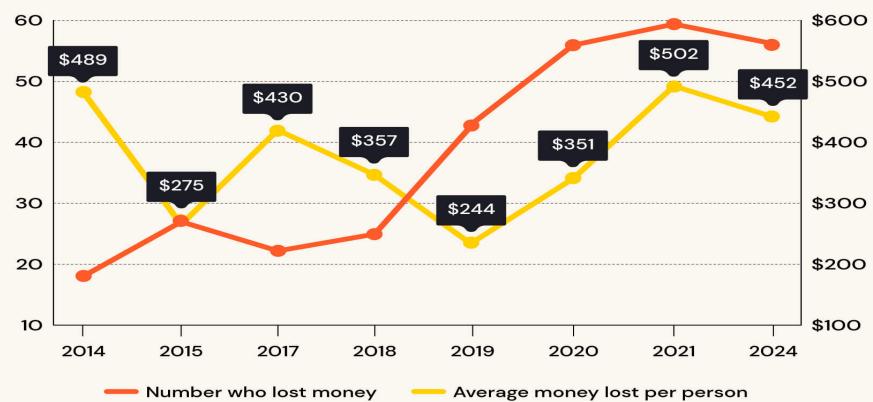
The channels people most commonly receive spam through



3

Some SPAM stats

Number of Americans who lost money to scam calls (millions)



Read the full report at emailtooltester.com/en/blog/spam-statistics

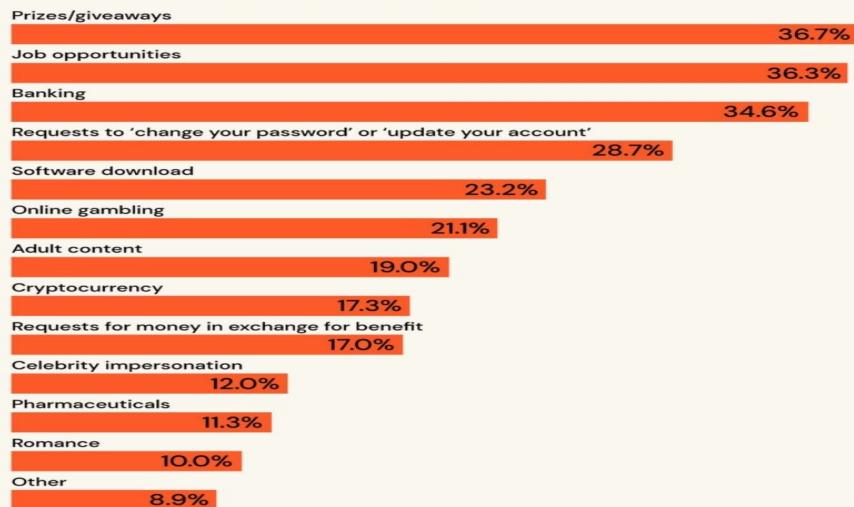
emailtooltester

4

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Some SPAM stats

The most common topics people see in spam emails they receive



5

Some SPAM stats

• **160 billion spam emails are sent every day**, with 46% of the 347 billion daily emails sent, considered spam (numbers recorded for 2023).

• The **majority of people (96.8%)** have received **spam messages** in some form.

• The **U.S. sends the most spam emails**, with **8 billion per day** on average followed by **China with 7.6 billion** per day.

• The **most common topic** of spam emails is **prizes and giveaways**, followed by **job opportunities**, and **banking**.

• Over **two-thirds (68.8%)** of people who had received spam and/or phishing messages reported their **mental health being impacted** at least a little as a result.

• **Financial institutions** are most commonly targeted by business phishing attacks, with **27.7% of scam messages** being received by companies in this sector.

• **Delivery services** were the most common subject of spam text messages in the U.S. in the first half of 2023, with over **1.1 billion scam texts relating to this topic**.

• **Men aged 65 and over** receive the **most spam calls** with an average of **35.5 calls per month**, while **men aged 18-34** receive the **fewest (14.2)**.

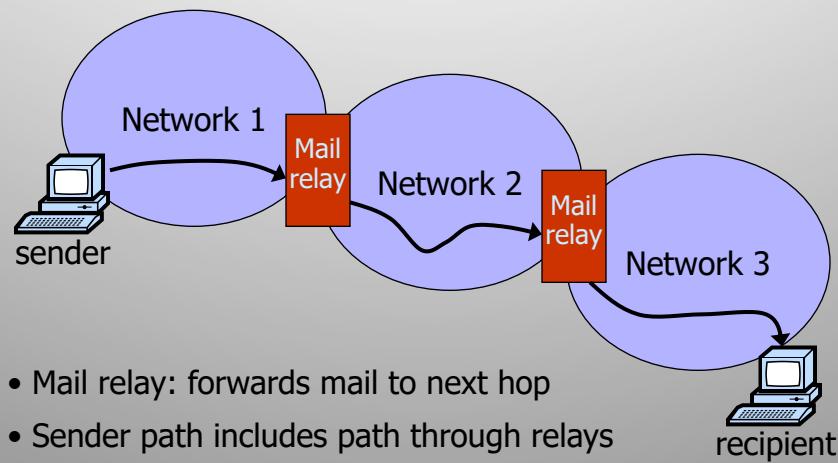
• The ten countries that send the most spam emails **produce 2,184 metric tonnes of CO2 every day, or 797,160 over the course of one year** from spam emails alone. In one day, that's equivalent to **5.3 million miles** driven in a conventional gas car, or **1.9 billion miles** over the course of a year.

• Over three-quarters (**77%**) of people who have fallen victim to an **AI phone scam** have lost money to the scammers.

6

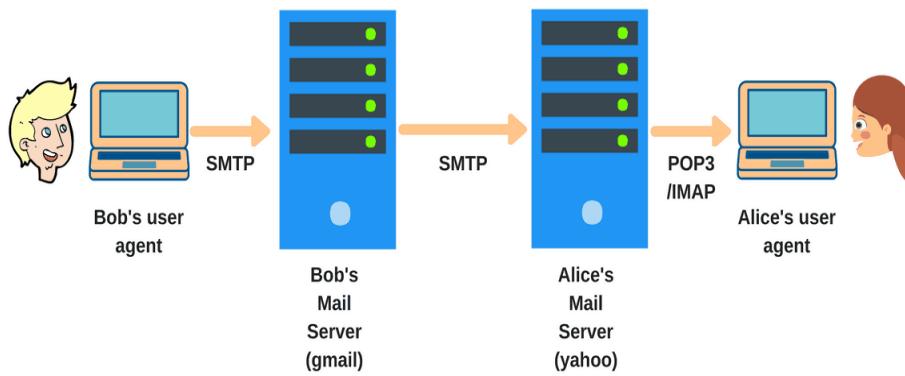
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Email (since early 1980s)



7

Email Example



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8

SMTP Ports: Important Details

Port 25: The standard port

- ◆ Primary message transmission channel.
- ◆ Came out of a 1982 request from USC/ISI to the Internet Engineering Task Force (IETF) – overlords of all Internet protocols.
- ◆ Favored by spammers because of its support for open relay.
- ◆ Used primarily for SMTP relaying: moving email between email servers.
- ◆ **Modern SMTP email clients (MS Outlook, Apple Mail, Thunderbird, etc.) shouldn't use port 25.**
- ◆ **Usually blocked by residential ISPs and Cloud Hosting Providers, to curb spam relayed from compromised computers or servers.**
 - Unless you're specifically managing a mail server, you should have no traffic traversing this port on your computer or server.

Port 587: The default port

- ◆ Introduced in 1998, after port 25 started to get spammy (Internet RFC [2476](#)) -- proposed a split between traditional message submission and message relaying.
- ◆ RFC 2476 requires initial message submission on port 587. Relaying is still on port 25.
- ◆ Email client to email server must use SMTP port 587 as the default port.
- ◆ Can be coupled with TLS (via STARTTLS option) to ensure better security

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Open Relays

- ◆ SMTP relay forwards mail to destination
 1. Connects via SMTP:
 - TCP port 25 (legacy) or 587 (preferred)
 2. Sends list of recipients via “RCPT TO:” command
 3. Sends email body (once for all recipients!)
- ◆ Honest relay adds correct “Received:” header field revealing source IP
- ◆ Malicious/hacked relay does not...

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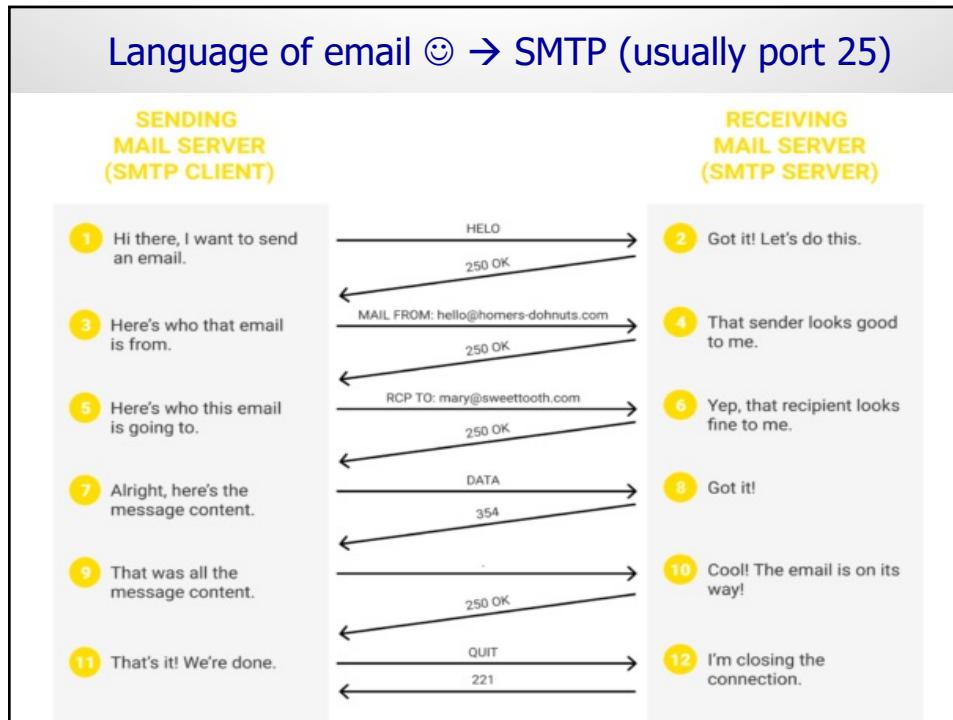
Email Spoofing

- ◆ Email messages are sent via SMTP
 - No built-in authentication
- ◆ “MAIL FROM:” field set by sender
 - Classical example of improper input validation
- ◆ Recipient’s email server only sees IP address of the direct peer from which it received message

11

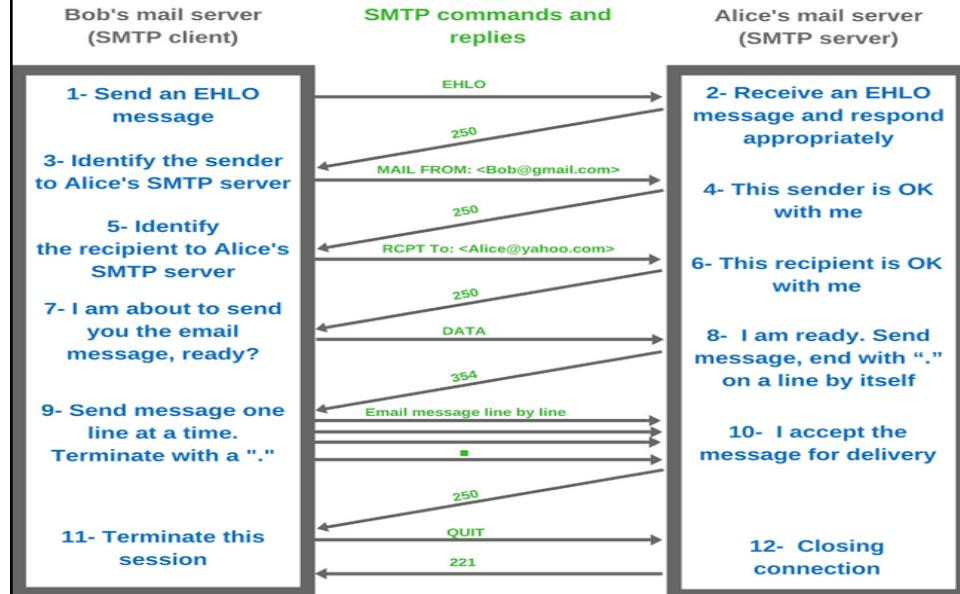
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Language of email ☺ → SMTP (usually port 25)



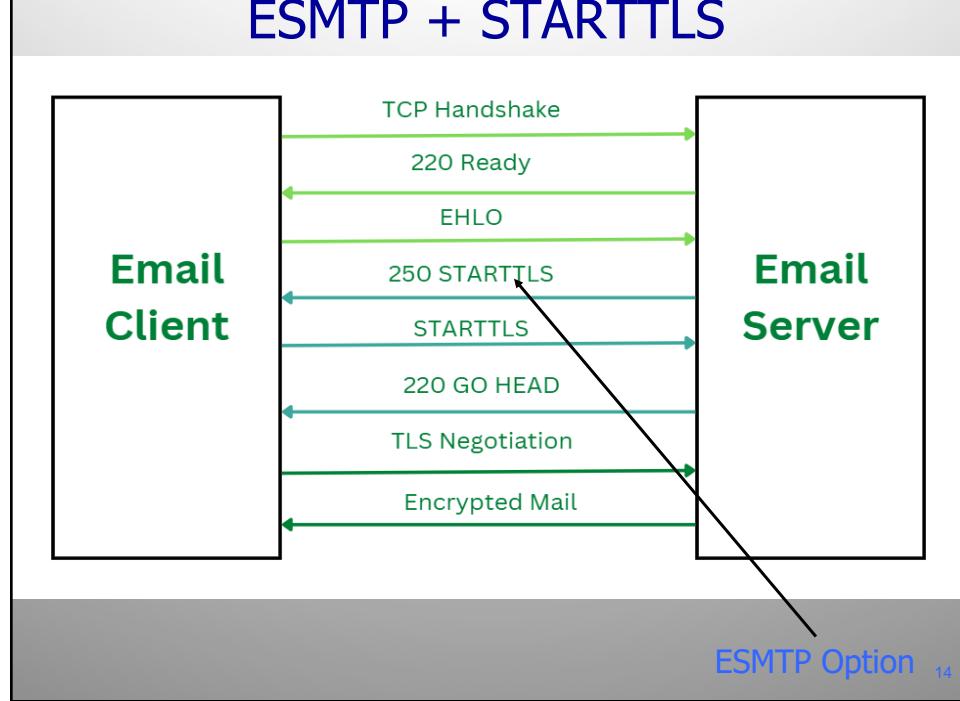
12

Language of email → ESMTP (usually port 587)



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ESMTP + STARTTLS



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SMTP Header Fields

Header	Meaning
To:	E-mail address(es) of primary recipient(s)
Cc:	E-mail address(es) of secondary recipient(s)
Bcc:	E-mail address(es) for blind carbon copies
From:	Person or people who created the message
Sender:	E-mail address of the actual sender
Received:	Line added by each transfer agent along the route
Return-Path:	Can be used to identify a path back to the sender

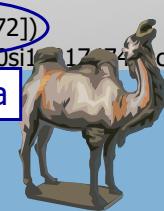
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A Closer Look at Spam

Received: by 10.78.68.6 [REDACTED] nua;
Mon, 12 Feb 2007 06:43:30 -0800 (PST)
Received: by 10.78.68.6 [REDACTED] MTP id l18mr17307116agc.1171291410432;
Mon, 12 Feb 2007 06:43:30 -0800 (PST)
Return-Path: <[REDACTED]>
Received: from onelinkpr.net ([203.169.49.172])
by mx.google.com with ESMTP id 30si11774c.2007.02.12.06.43.18;
Received: from [REDACTED] (Puerto Rico :4) [REDACTED] (Mongolia :4) [REDACTED]
by best guess record for domain
Message-ID: <[REDACTED]>
From: "Barclay Morales" <wvnlwee@aviva.ro>
To: <raykwatts@gmail.com>
Subject: You can order both Viagra and Cialis.

Bogus!



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Why Hide Sources of Spam?

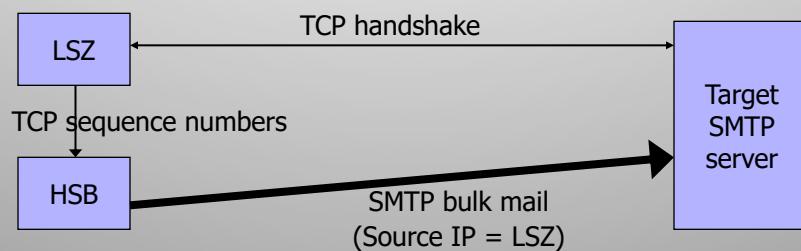
- ◆ Many email providers blacklist servers and ISPs that generate a lot of spam
 - Use info from spamhaus.org, spamcop.net
- ◆ Real-time blacklists stop 15-25% of spam at SMTP connection time
 - Over 90% after message body checks
 - However, usually BW is already consumed by then
- ◆ Spammers' objective: evade blacklists
 - Botnets come very handy!

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Thin Pipe / Thick Pipe SPAM

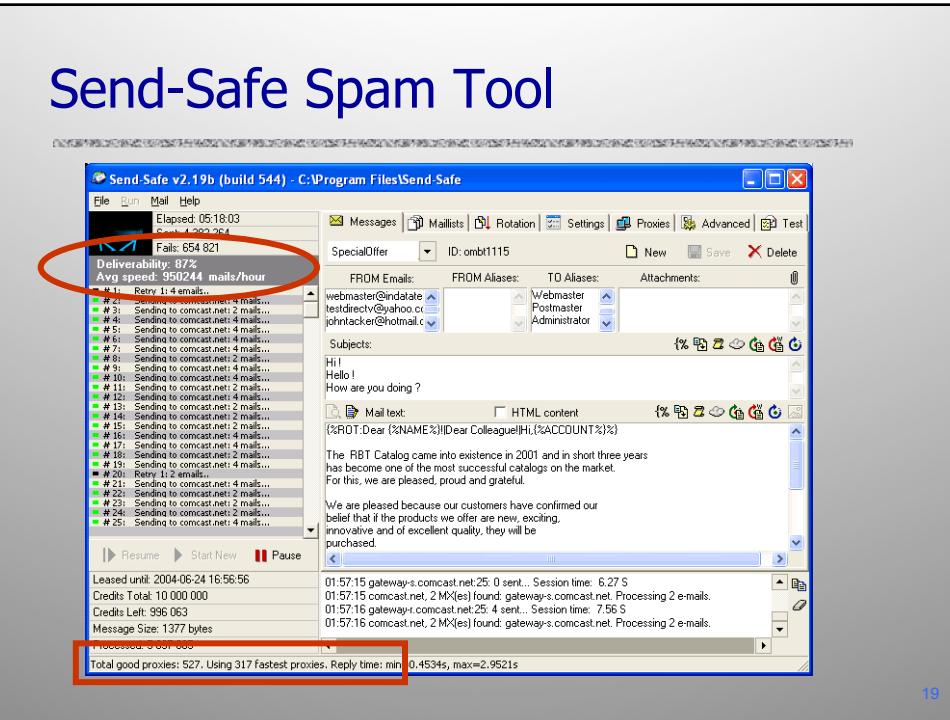
- ◆ Spam source is a high-speed broadband host (HSB) which controls a low-speed zombie (LSZ)



- ◆ Hides IP address of HSB; LSZ is blacklisted
- ◆ HSB goes on to the next LSZ

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Open Relays vs. Open Proxies

- ◆ Open proxy
 - Spammer must send message to each recipient through the proxy
- ◆ Open relay
 - Takes a list of addresses and sends to all
 - Can host an open relay on a zombie
- ◆ Listing services for open proxies and relays
 - <http://www.multiproxy.org/> (recently defunct)
 - <http://www.stayinvisible.com/> (active)
 - <http://www.openproxies.com/> (active)

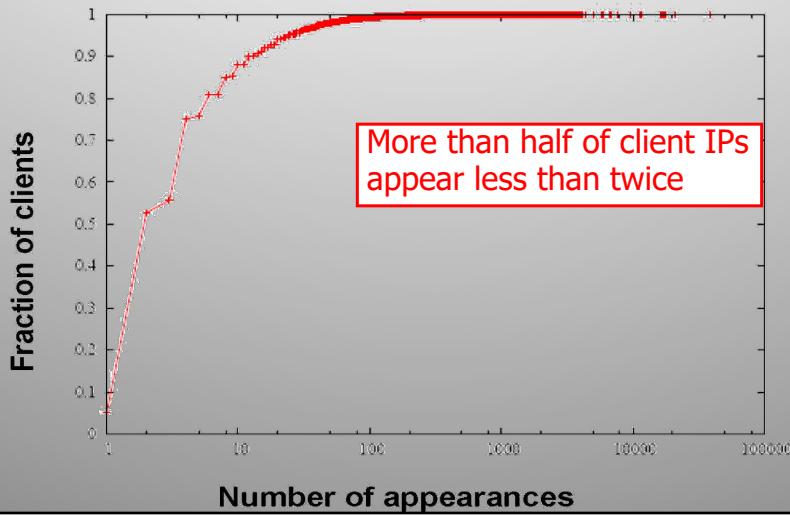
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IP Blacklisting Not Enough

[Ramachandran, Feamster]



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Distribution Across Domains

[Ramachandran, Feamster]

AS Number	# Spam	AS Name	Primary Country
766	580559	Korean Internet Exchange	Korea
4134	560765	China Telecom	China
1239	437660	Sprint	United States
4837	236434	China Network Communications	China
9318	225830	Hanaro Telecom	Japan
32311	198185	JKS Media, LLC	United States
5617	181270	Polish Telecom	Poland
6478	152671	AT&T WorldNet Services	United States
19262	142237	Verizon Global Networks	United States
8075	107056	Microsoft	United States
7132	99585	SBC Internet Services	United States
6517	94600	Yipes Communications, Inc.	United States
31797	89698	GalaxyVisions	United States
12322	87340	PROXAD AS for Proxad ISP	France
3356	87042	Level 3 Communications, LLC	United States
22909	86150	Comcast Cable Corporation	United States
8151	81721	UniNet S.A. de C.V.	Mexico
3320	79987	Deutsche Telekom AG	Germany
7018	74320	AT&T WorldNet Services	United States
4814	74266	China Telecom	China

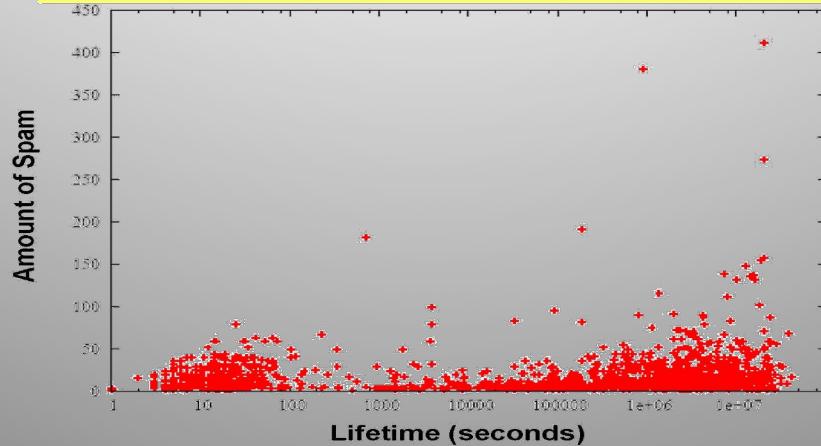
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Most Bots Send Little Spam

[Ramachandran, Feamster]

Most bot IP addresses send very little spam, regardless of how long they have been spamming...



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Where Does Spam Come From?

[Ramachandran, Feamster]

- ◆ IP addresses of spam sources are widely distributed across the Internet
 - In tracking experiments, most IP addresses appear once or twice; 60-80% not reachable by traceroute
- ◆ Vast majority of spam originates from a small fraction of IP address space
 - Same fraction that most legitimate email comes from
- ◆ Spammers exploit routing infrastructure
 - Create short-lived connection to mail relay, then disappear
 - Hijack a large chunk of unallocated “dark” space

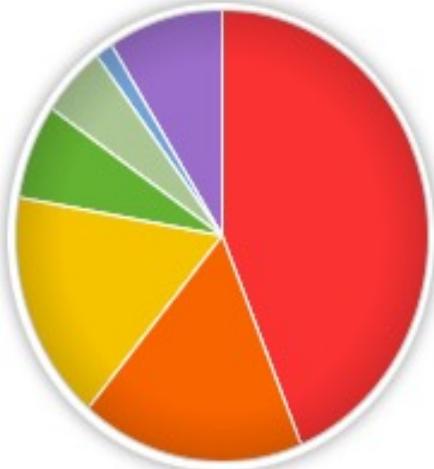
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Major (Historical) Spambots

<http://www.marshall.com/trace/traceitem.asp?article=615>

SRIZBI	■ 43.7%
RUSTOCK	■ 17.5%
MEGA-D	■ 16.5%
HACKTOOL	■ 6.8%
PUSHDO	■ 5.1%
STORM	■ 1.4%
OTHER SOURCES	■ 9.0%



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McColo



- ◆ McColo was a San Jose-based **hosting provider** – not a bot itself
- ◆ Hosted command-and-control servers of the biggest spam botnets
 - Rustock, Srizbi, Pushdo/Cutwail, others
- ◆ Disconnected by upstream providers on Nov 11, 2008 ⇒ 75% reduction of spam worldwide

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Srizbi

- ◆ Rootkit + sophisticated spam mailer
- ◆ 500K zombies, 60 billion spam messages daily
 - More than half of all spam worldwide
- ◆ After McColo takedown, fail-safe code inside bots started generating names of backup domains
 - ypouaypu.com, oryitugf.com, prpoqpsy.com ...
 - Botmasters regained control by registering these domains (through a Russian registrar) and hosting new C&C servers in Estonia – shut down later

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Rustock

- ◆ Responsible for 40% of all spam in 2010
- ◆ Between 1 and 2.5 million infected computers
 - Up to 240,000 messages daily from each host
- ◆ Based on a fairly elaborate rootkit
- ◆ C&C servers taken down on March 16, 2011
 - Investigation by Microsoft, Pfizer, FireEye, and security researchers from the University of Washington
 - “John Doe” lawsuit against botnet operators
 - Coordinated seizure of C&C servers in the US
 - 33% decline in spam afterwards

slide 30

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SPAM Countermeasures

◆ Legal

◆ Technical

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CAN-SPAM Act (US Law, passed in 2003, still in force)

<http://www.ftc.gov/spam>

- ◆ Legal solution to the SPAM problem
 - Bans email harvesting, misleading header information, deceptive subject lines, use of proxies
 - Requires opt-out and identification of advertising
 - Imposes penalties (up to \$11K per violation)
- ◆ FTC report on effectiveness 2 years later (Dec 2005)
 - 50 cases pursued in the US
 - No impact on spam originating outside the US (60%)
 - Open relays hosted on botnets make it difficult to collect evidence

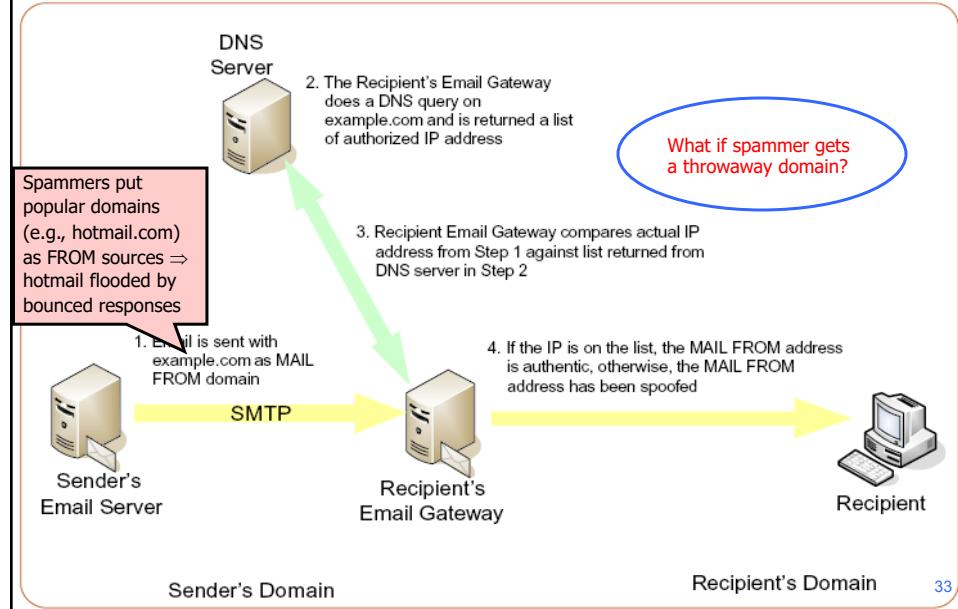
This Act establishes requirements for those who send unsolicited commercial email. The Act bans false or misleading header information and prohibits deceptive subject lines. It also requires that unsolicited commercial email be identified as advertising and provide recipients with a method for opting out of receiving any such email in the future. In addition, the Act directs the FTC to issue rules requiring the labeling of sexually explicit commercial email as such and establishing the criteria for determining the primary purpose of a commercial email.

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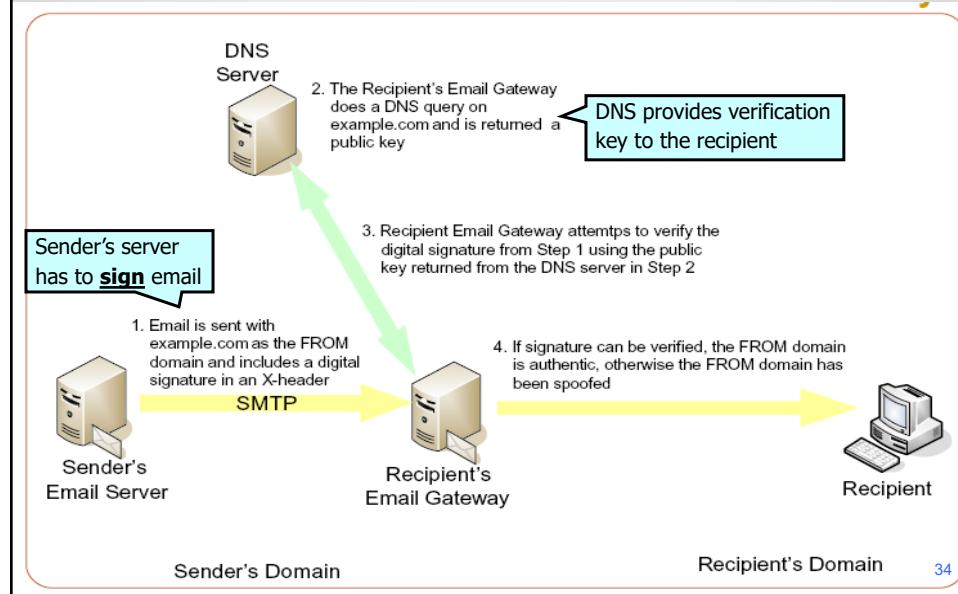
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SPF (Sender Policy Framework)



Domain Keys (DKIM)



Graylists

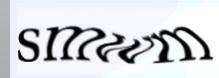
- ◆ Recipient's email server records (stores) the triple:
 $\langle \text{sender email}, \text{recipient email}, \text{peer IP} \rangle$
 - Each triple kept for 3 days (configuration parameter)
- ◆ First time (triple not in DB): SMTP 421 reply "Busy"
 - Records triple in the database
- ◆ Second time (after 5 minutes): let email pass
- ◆ What is this defense based on?
- ◆ Easily spoofable, but works against many spammers

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Puzzles and CAPTCHAs

- ◆ Generic defenses against spam and DoS
- ◆ Basic idea: sender must solve a "puzzle" before email or connection request is accepted
 - Takes effort to solve, but solution easy to check
 - Sender has to "pay" in computation time
 - Example (Hashcash): find collision in a short hash
- ◆ CAPTCHA: prove that the sender is human
 - Solve a "reverse Turing test"
 - Only in application layer (e.g., Web)
- ◆ Difficult to deploy (why?)



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Worst CAPTCHA Ever?

<http://depressedprogrammer.wordpress.com/2008/04/20/worst-captcha-ever/>

No premium user. Please enter all letters having a  below.

P6S2Y8

Four letters with a  :

[Download via Cogent](#)

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Gone in Seconds

- ◆ Spammers like to create a large number of Gmail and Hotmail accounts, use them to send spam
 - DKIM and SPF don't help (why?)
 - But CAPTCHAs sort of do (how?)
- ◆ Botnet = massive distributed computing platform
 - Use them to solve CAPTCHAs
- ◆ Success rates better than that of humans for many CAPTCHA types

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Using Humans to Solve CAPTCHAs

<http://old.post-gazette.com/pg/03278/228349.stm>

“. . . at least one potential spammer managed to crack the CAPTCHA test. Someone designed a software robot that would fill out a registration form and, when confronted with a CAPTCHA test, would post it on a free porn site. Visitors to the porn site would be asked to complete the test before they could view more pornography, and the software robot would use their answer to complete the e-mail registration.”

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Solve CAPTCHAs for Fun and Profit

- ◆ Third-world “data entry specialists” will solve CAPTCHAs for 60 cents an hour

The screenshot shows a project listing on Freelancer.com. The title is "Solve CAPTCHAs for Fun and Profit". The description states: "I will provide a piece of software that will display CAPTCHA's - you will provide the service of solving them for one 50 hour week. Post your price and internet connection type." The job type is listed as "Data Entry" or "Data Processing". The budget is \$30-100. The project was posted by "afmatt" on 08/30/2006 at 13:34 EDT and has 58 bids. The provider rating is 5 stars (132 reviews). A sidebar on the right shows a related project for a "Virtual Assistant - Long Term" with a budget of \$300-1500.

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CAPTCHA-Solving Services

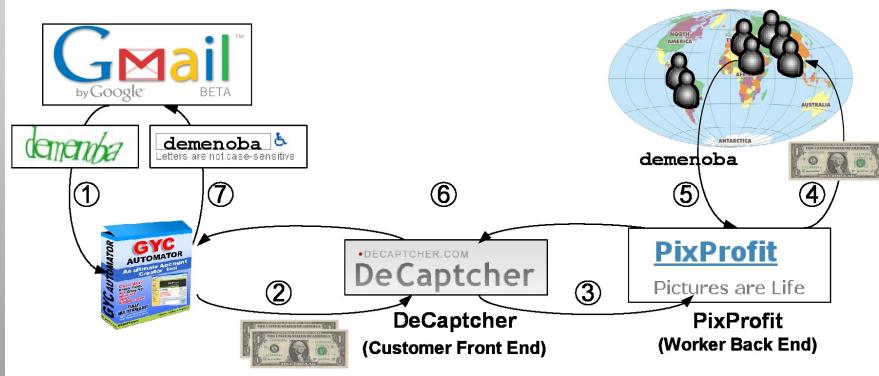
[Motoyama et al. "Understanding CAPTCHA-Solving Services in an Economic Context"]

Service	\$/1K Bulk	Dates (2009–2010)	Requests	Responses
Antigate (AG)	\$1.00	Oct 06 – Feb 01 (118 days)	28,210	27,726 (98.28%)
BeatCptchas (BC)	\$6.00	Sep 21 – Feb 01 (133 days)	28,303	25,708 (90.83%)
BypassCaptcha (BY)	\$6.50	Sep 23 – Feb 01 (131 days)	28,117	27,729 (98.62%)
CaptchaBot (CB)	\$1.00	Oct 06 – Feb 01 (118 days)	28,187	22,677 (80.45%)
CaptchaBypass (CP)	\$5.00	Sep 23 – Dec 23 (91 days)	17,739	15,869 (89.46%)
CaptchaGateway (CG)	\$6.60	Oct 21 – Nov 03 (13 days)	1,803	1,715 (95.12%)
DeCaptcher (DC)	\$2.00	Sep 21 – Feb 01 (133 days)	28,284	24,411 (86.31%)
ImageToText (IT)	\$20.00	Oct 06 – Feb 01 (118 days)	14,321	13,246 (92.49%)

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CAPTCHA-Solving Economy

[Motoyama et al. "Understanding CAPTCHA-Solving Services in an Economic Context"]



CAPTCHA-solving market workflow: ① GYC Automator attempts to register a Gmail account and is challenged with a Google CAPTCHA. ② GYC uses the DeCaptcher plug-in to solve the CAPTCHA at \$2/1,000. ③ DeCaptcher queues the CAPTCHA for a worker on the affiliated PixProfit back end. ④ PixProfit selects a worker and pays at \$1/1,000. ⑤ Worker enters a solution to PixProfit, which ⑥ returns it to the plug-in. ⑦ GYC then enters the solution for the CAPTCHA to Gmail to register the account. 42

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Support Tools

<http://www.zdnet.com/blog/security/inside-indias-captcha-solving-economy/1835>

Main menu

- Home
- Contact Us

Help

- Work
- Practice
- Qualify to Work
- Tests made**
- Statistics
- Profile
- Logout

Start time	Items completed / total	Success Rate (%)	Items OK	Items Failed	Duration	Items per hour
2008-08-29 12:26:30	4 / 5	%	3	1	00:00:00	Failed
2008-08-29 12:25:48	0 / 5	%	0	0	00:00:00	Failed

You have failed to qualify.
Minimum required average rating: 75%

CAPTCHA	Text	Your solution	Result
	BKZRLZ		
	DPHYXQ		
	AX5EWA	ax5ewa	Length mismatch: 6 (should be 5)
	AJVBA	ajvba	OK
	1aa716	1aa716	OK
	ae2170	ae2170	OK

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