Election

- -int numberOfCandidates
- +ElectionSimlation()
- +ElectionSimulation(vector<Candidate> lc, int nc)
- +vector<Candidate> findWinner(int numOfVotes);
- +vector<Candidate> findWinner(vector<Candidate> prevWinners, int num, int numOfVotes);
- +~ElectionSimulation()

Candidate

- -float voteProbability;
- +Candidate();
- +Candidate(string fname, string lname = "", int age = 30, float vp = 0)
- +Candidate(const Candidate& c);
- +float getProbability();
- +void print();
- +Candidate operator=(const Candidate& c);
- +bool operator==(const Candidate& c);
- +~Candidate();

Person

- -string lastName;
- -int age;
- +Person();
- +string firstName;
- +Person(string fname, string lname = "", int a = 30);
- +Person(const Person& p);
- +void print();
- +Person operator=(const Person& p);
- +bool operator==(const Person& p);
- +~Person();