DSA.java 07-09-2023 22:49

```
1 //Given an Integer x,return true if x is a palindrome,and false otherwise.//
 2 import java.util.*;
 3 class DSA
4 {
5
       public static void main(String args[])
 6
       {
           Scanner s=new Scanner(System.in);
 7
           System.out.println("Enter any number:");
8
9
           int x=s.nextInt();
           int original=x;
10
           int reverse=0;
11
12
           int reminder=0;
13
           while(x!=0)
14
15
                reverse=reverse*10+x%10;
16
               x=x/10;
17
           }
18
19
           if(original==reverse)
20
21
           System.out.println("true");
22
23
                else
24
           {
25
                System.out.println("false");
26
27
       }
28 }
```