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## Simulated Annealing versus Metropolis for a TSP instance

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#### **Abstract**

In a recent paper [I. Wegener, Simulated Annealing beats Metropolis in combinatorial optimization, in: L. Caires, G.F. Italiano, L. Monteiro, C. Palamidessi, M. Yung (Eds.), Proc. ICALP 2005, in: LNCS, vol. 3580, 2005, pp. 589–601] Wegener gave a first natural example of a combinatorial optimization problem where for certain instances a Simulated Annealing algorithm provably performs better than the Metropolis algorithm for any fixed temperature. Wegener's example deals with a special instance of the Minimum Spanning Tree problem. In this short note we show that Wegener's technique as well can be used to prove a similar result for another important problem in combinatorial optimization, namely the Traveling Salesman Problem. The main task is to construct a suitable TSP instance for which SA outperforms MA when using the well known 2-Opt local search heuristic.

Keywords: Analysis of algorithms; Simulated Annealing; Metropolis algorithm; 2-Opt heuristic for TSP

#### 1. Introduction

In [1] the question is discussed whether there are natural examples of combinatorial optimization problems for which a Simulated Annealing (SA) algorithm outperforms any Metropolis algorithm (MA), i.e., SA with a fixed temperature. Though artificial examples have been known the first natural example giving a positive answer to the above question only recently was provided by Wegener [4]. There it is shown that SA beats MA for all fixed temperatures on special instances of the Minimum Spanning Tree problem.

ample for another well known combinatorial optimization problem, namely the TSP problem. The heuristic we analyze is 2-Opt (see [2] and below). The paper is organized as follows: In Section 2 we recall basic notions about the 2-Opt heuristic and efficiency measures necessary to make the paper self-contained. The main Section 3 provides the construction of the TSP instance for which the result holds. Section 4 briefly outlines the proofs which technically closely follow those in [4].

The goal of this note is to give a similar positive ex-

We suppose the reader to be familiar with SA and MA. Let us briefly describe these algorithms for the situation we are interested in, i.e., the 2-Opt local search heuristic for TSP. For a weighted graph G = (V, E) with n vertices the search points are Hamiltonian cycles.

<sup>2.</sup> The setting

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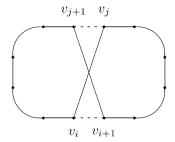


Fig. 1. 2-Opt heuristic.

Given as current search point such a cycle p which consists of an edge sequence  $(v_1, v_2), (v_2, v_3), \ldots, (v_n, v_1)$  a local change is done as follows:

- (1) Choose randomly two edges in the graph (for simplicity we allow also to choose twice the same); the probability to choose a particular pair of different edges thus is  $\frac{2}{|E|^2}$ .
- (2.i) if the chosen edges are not two different edges of *p* do not change *p*; else
- (2.ii) let  $(v_i, v_{i+1}), (v_j, v_{j+1}), i < j$ , be the chosen edges with weight sum  $s_1$ . If G does not contain the edges  $(v_i, v_j)$  and  $(v_{j+1}, v_{i+1})$  do not change p. If G contains these two edges and their summed weight is  $s_2$ , then change p to  $\tilde{p}$  according to Fig. 1.

This is done with probability 1 if  $s_2 < s_1$  and with probability  $\exp(-(s_2 - s_1)/T)$  else, where T is the current temperature used by SA or the fixed temperature used by MA, respectively.

Efficiency of SA or MA is measured as follows. For a longer discussion why to do it that way see [4]. Consider a randomized search heuristic  $\mathcal{A}$  running a polynomial number p(n) of rounds on a problem instance of size n. Denote by S(n) the probability that  $\mathcal{A}$  finds an optimal search point.  $\mathcal{A}$  is called *successful* if  $S(n) \geqslant \frac{1}{q(n)}$  for some polynomial q. It is *unsuccessful* if for all polynomials q the probability of success within q(n) rounds is  $o(n^{-k})$  for each  $k \in \mathbb{N}$ . Multistart versions of a successful  $\mathcal{A}$  result in a success probability of order  $1 - \exp(-\Omega(n^{\varepsilon}))$  for some  $\varepsilon > 0$  in expected polynomial time.

# 3. A particular TSP instance for which SA beats MA

The main idea is to construct an instance for which it is easy to control the possible exchange steps when 2-Opt is applied. The given instance is academic in that the optimal tour easily is determined. For sake of sim-

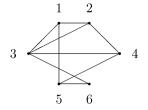


Fig. 2. Skeleton graph S.

plicity we consider a non-complete graph. However, our results hold as well if lacking edges are included with a large enough weight such that the probability of ever including them in a tour will be sufficiently small.

To construct the particular instance graph we start from a skeleton graph *S* that contains 6 vertices and 9 edges. Copies of this graph (with different weights for the edges) will then be joined to obtain the input graph. The skeleton graph *S* is given in Fig. 2.

The following is easily verified.

**Proposition 1.** In S there are precisely three paths starting in vertex 1 and leading to vertex 6 which traverse all the vertices in  $\{2, 3, 4, 5\}$  exactly once. Those paths are<sup>2</sup>

$$p_{\text{mid}} := 123456$$
,  $p_{\text{wst}} := 132456$ ,  $p_{\text{opt}} := 154236$ .

Applying the 2-Opt heuristic in S it is possible to move from  $p_{wst}$  to either  $p_{mid}$  or  $p_{opt}$ . It is not possible to move in one local search step from  $p_{mid}$  to  $p_{opt}$  (or vice versa). Finally, the edge 12 only occurs in  $p_{mid}$ , the edge 13 only in  $p_{wst}$  and the edge 15 only in  $p_{opt}$ .

The input graph G is constructed from several copies of S (see Fig. 3).

Here, both the  $H_i$ 's and the  $L_i$ 's,  $1 \le i \le n$ , are copies of S. For each i the nodes  $v_{i1}, \ldots, v_{i6}$  are identified with nodes 1 to 6 of S, respectively; similarly for the  $w_{i1}, \ldots, w_{i6}$ . The resulting graph G contains m := 20n edges and 12n vertices. Finally we attach weights to all edges of G:

- in the graphs  $H_i$  the edge  $(v_{i1}, v_{i2})$  gets weight  $m^3 m^2 + 1$ , and the edge  $(v_{i1}, v_{i3})$  gets weight  $m^3 + 1$ ;
- in the graphs  $L_i$  the edge  $(w_{i1}, w_{i2})$  gets weight m and edge  $(w_{i1}, w_{i3})$  gets weight m + 1;
- all other edges in G get weight 1.

The important observation for the analysis below is the following: In each *heavy* subgraph  $H_i$  the increases

 $<sup>^2</sup>$  The meaning of the subscripts wst, mid and opt will become clear below when weights are assigned to the edges of S.

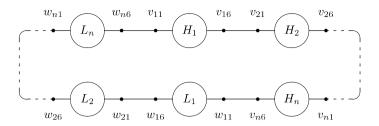


Fig. 3. Input graph G

in weight from path  $p_{\text{opt}}$  to  $p_{\text{mid}}$  to  $p_{\text{wst}}$  are  $m^3 - m^2$  and  $m^2$ , respectively. In each *light* subgraph  $L_i$  the corresponding increases are m-1 and 1, respectively.

Note also that our weights are chosen in such a way that the proofs from [4] can be applied with as few changes as possible.

#### 4. Results and proofs

Here are the main results comparing SA and MA in the above setting:

**Theorem 1.** Let G be as above and let T be a fixed temperature. Apply the Metropolis algorithm to G using temperature T and the 2-Opt heuristic. As starting point we choose the Hamiltonian tour that in all  $H_i$  and  $L_i$  consists of the corresponding paths  $p_{wst}$ . Then the probability to compute the minimal cost Hamiltonian tour in G within  $\exp(cm)$  steps (where c > 0 is a small enough constant, m = 20n, and n the number of vertices in G) is at most  $\exp(-\Omega(m))$ . Thus MA is unsuccessful.

**Theorem 2.** Under the same assumptions as in Theorem 1 apply Simulated Annealing using the cooling schedule  $T(1) := m^3$ ,  $T(t+1) = \alpha \cdot T(t)$ , where  $\alpha := (1-\frac{1}{cm^2})$  for c>0 small enough. Then the probability to compute the minimal cost Hamiltonian tour in  $O(m^2 \cdot \log m)$  rounds is at least  $1-\frac{1}{p(m)}$  for some polynomial p, m := 20n as above. Thus SA is successful.

In the remaining part we briefly outline the proofs. Since they closely follow those in [4] we just collect the necessary intermediate results together with a short hint how to establish them. The interested reader will be able to fill in details.

We start by collecting basic properties concerning certain transition probabilities for the 2-Opt heuristic in our setting. Since G has m = 20n edges the probability to select one pair of different edges is  $\frac{2}{m^2}$  (since we allow to choose twice the same edge). If the selected edges allow a 2-Opt exchange step the transition probabilities are as follows: In each  $H_i$  moving

- from  $p_{\text{opt}}$  to  $p_{\text{wst}}$  has probability  $\frac{2}{m^2} \exp(-\frac{m^3}{T})$ ;
- from  $p_{\text{wst}}$  to  $p_{\text{mid}}$  has probability  $\frac{2}{m^2}$ ; same for moving from  $p_{\text{wst}}$  to  $p_{\text{opt}}$ ;
- from  $p_{\text{mid}}$  to  $p_{\text{wst}}$  has probability  $\frac{2}{m^2} \exp(-\frac{m^2}{T})$ .

In each  $L_i$  moving

- from  $p_{\text{opt}}$  to  $p_{\text{wst}}$  has probability  $\frac{2}{m^2} \exp(-\frac{m}{T})$ ;
- from  $p_{\text{wst}}$  to  $p_{\text{mid}}$  has probability  $\frac{2}{m^2}$ ; same for moving from  $p_{\text{wst}}$  to  $p_{\text{opt}}$ ;
- from  $p_{\text{mid}}$  to  $p_{\text{wst}}$  has probability  $\frac{2}{m^2} \exp(-\frac{1}{T})$ .

The main technical tool in most of the proofs is Chernoff's bound, see [3].

**Theorem 3** (*Chernoff*). Let  $X_1, ..., X_n$  be independent Poisson trials such that  $\Pr(X_i = 1) =: p_i, 1 \le i \le n$ , where  $p_i \in (0, 1)$ . Define  $X := \sum X_i$  and  $\mu := E[X]$ .

- (a) For  $0 < \delta \le 1$  it is  $\Pr(X < (1 \delta)\mu) < \exp(-\mu \frac{\delta^2}{2})$  (lower tail).
- (b) For  $0 < \delta < 2e 1$  it is  $\Pr(X < (1 + \delta)\mu) < \exp(-\mu \frac{\delta^2}{4})$  (upper tail).
- (c) For  $\delta \geqslant 2e-1$  it is  $\Pr(X < (1+\delta)\mu) < 2^{-\mu\delta}$  (upper tail).

**Proof of Theorem 1.** (*Sketch*) Recall that the starting point is the tour which in all  $L_i$  and  $H_i$  takes path  $p_{\text{wst}}$ . For low temperatures  $T \leq m$  and  $1 \leq i \leq n$  define stochastic variables  $X_i$  as taking value 0 iff the first time where  $p_{\text{wst}}$  in  $H_i$  is changed it is changed into  $p_{\text{opt}}$ , and  $X_i = 1$  if it is changed into  $p_{\text{mid}}$ . For  $X = \sum X_i$  we have  $\mu^* = E[X] = \frac{1}{2}n$ . Chernoff's bound (lower tail with  $\delta = \frac{2}{3}$ ) implies  $\Pr(X < \frac{n}{6}) \leq \exp(-\frac{n}{9})$ . Thus, with probability  $1 - \exp(-\Omega(m))$  in the run of MA for at least  $\frac{n}{6}$  of the  $H_i$ 's the path  $p_{\text{mid}}$  is part of a used search point. The probability of repairing  $p_{\text{mid}}$  is  $\leq \frac{2}{m^2} \exp(-m)$  since first an increasing step to  $p_{\text{wst}}$  has to be chosen. Repairing at least  $\frac{n}{6}$  of these paths in an exponential number  $\exp(\frac{m}{2})$  of rounds has a probability  $\leq \exp(-\Omega(m))$ ; this follows from Chernoff by taking

X as the number of repaired heavy graphs in  $\exp(\frac{m}{2})$  rounds and noticing that  $E[X] \leq \exp(-\Omega(m))$ .

Finally, for large temperatures  $T \geqslant m$  consider the light graphs  $L_i$ ; define  $X_t$  as number of  $L_i$ 's after t steps in which  $p_{\text{opt}}$  is chosen. With  $\Pr(X_{t+1} = a+1 \mid X_t = a) \leqslant \frac{2(n-a)}{m^2}$  and  $\Pr(X_{t+1} = a-1 \mid X_t = a) \geqslant \frac{2a}{m^2} \cdot \exp(-\frac{m}{T}) \geqslant \frac{2a}{3m^2}$  it follows (using the gambler's ruin problem as in [4]) that the probability of increasing a from  $\frac{10}{11}n$  to n (i.e. to optimize the tour through all  $L_i$ 's) is at most  $\exp(-\Omega(m))$ .

Thus, for each fixed temperature T the probability that MA finds the optimal tour in  $\exp(cm)$  rounds (c > 0 small enough) is bounded by  $\exp(-\Omega(m))$ .  $\square$ 

**Proof of Theorem 2.** (*Sketch*) Using the cooling schedule  $T(k) := (1 - \frac{1}{cm^2})^k \cdot T(1)$ ,  $T(1) := m^3$  and c suitably chosen it is shown that SA optimizes with a high enough probability in  $O(m^2 \ln(m))$  many steps the path through the  $H_i$ 's, when  $T \in [m^2, m^{5/2}]$ . Thereafter, with high probability SA will not change any more the (optimal) path through the  $H_i$ 's. Finally, for  $T \in [1, \sqrt{m}]$  SA with high probability optimizes the path through the light subgraphs  $L_i$ .

More detailed: The cooling schedule guarantees SA to need  $cm^2 \ln(m)$  rounds for reducing T by a factor of  $\sqrt{m}$ .

- (1.1) For  $T \in [m^2, m^{5/2}]$  the probability of destroying a  $p_{\text{opt}}$  in an  $H_i$  is at most  $\frac{2}{m^2} \exp(-\sqrt{m})$ . Consequently, the probability of not destroying a  $p_{\text{opt}}$  within k rounds is at least  $1 \frac{2k}{m^2} \exp(-\frac{1}{2}\sqrt{m})$  and thus for any fixed polynomial k(m) bounded from below by  $1 \exp(-\Omega(\sqrt{m}))$  for large enough m.
- (1.2) For each  $H_i$  the probability of changing  $p_{\text{mid}}$  to  $p_{\text{wst}}$  is  $\frac{2}{m^2} \exp(-\frac{m^2}{T})$  and the probability of changing  $p_{\text{wst}}$  (either to  $p_{\text{mid}}$  or  $p_{\text{opt}}$ ) is  $\frac{4}{m^2}$ . Thus the expected number of changes of a non-optimal path in an  $H_i$  within  $t := cm^2 \ln m$  steps is  $\geq \frac{2c}{e} \ln m$ . Chernoff's bound implies that the probability of changing in an  $H_i$  within t rounds at least  $c' \ln m$  times a non-optimal path is bounded from below by  $1 \exp(-\Omega(\ln m)) = 1 m^{-\text{const}}$  for a small enough c' > 0. By choosing c and c' suitably the above constant const > 0 in m's exponent can be made arbitrarily large.

(1.3) The probability of changing in  $H_i$  either  $p_{\text{wst}}$  or  $p_{\text{mid}}$  within two consecutive steps to  $p_{\text{opt}}$  is  $\geq (\frac{2}{m^2})^2 \cdot \frac{1}{e}$ . Now (1.2) implies that the probability of not at least once changing within  $\frac{t}{2}$  sequences of two steps a non-optimal path into  $p_{\text{opt}}$  is  $\leq (\frac{1}{m^2 e})^{c' \ln m}$  and thus smaller than  $m^{-k}$  for arbitrary k, m large enough.

Altogether, the probability of not optimizing the paths through the  $H_i$ 's in a polynomial number of steps is bounded by  $\frac{1}{p_1(m)}$  for an arbitrary polynomial  $p_1, m$  large enough.

Now towards the light subgraphs  $L_i$  and low temperatures:

(2.0) The probability to destroy a  $p_{\text{opt}}$  in an  $H_i$  for a temperature  $T \leqslant m^{2.5}$  is  $\leqslant \frac{2}{m^2} \exp(-\sqrt{m})$ ; in t steps it follows that the probability of destroying a  $p_{\text{opt}}$  in an  $H_i$  is at most  $\frac{1}{p_2(m)}$  for a suitable polynomial  $p_2$ .

Next consider  $T \in [1, \sqrt{m}]$ :

- (2.1) Similarly, for  $T \le \sqrt{m}$  the probability of destroying a  $p_{\text{opt}}$  in an  $L_i$  is  $\le \frac{2}{m^2} \exp(-\sqrt{m})$ .
- (2.2) The probability to change either a  $p_{\text{wst}}$  or a  $p_{\text{mid}}$  in an  $L_i$  is  $\geqslant \frac{2}{m^2 e}$ .

  (2.3) Using (2.2) the probability to change a non-
- (2.3) Using (2.2) the probability to change a non-optimal path into an optimal one within two consecutive steps is  $\geqslant \frac{4}{m^4 e}$ .

Applying Chernoff's bound as under (1.2) and (1.3) finally implies that SA optimizes the light subgraphs for low temperatures with a probability  $\geqslant 1 - \frac{1}{p_3(m)}$  for a suitable polynomial  $p_3$ .  $\square$ 

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