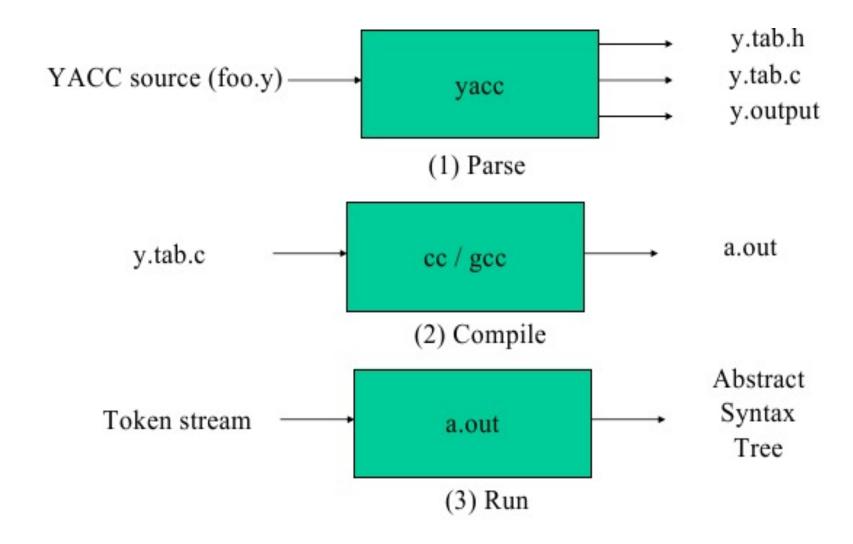
YACC

2022 Spring&Summer

- Yacc takes a specification file (usually with a .y suffix)
- produces an output file consisting of C source code for the parser (usually in a file called y.tab.c or ytab.c)
- A Yacc specification file has the basic format

```
{definitions}
%%
{rules}
%%
{auxiliary routines}
```

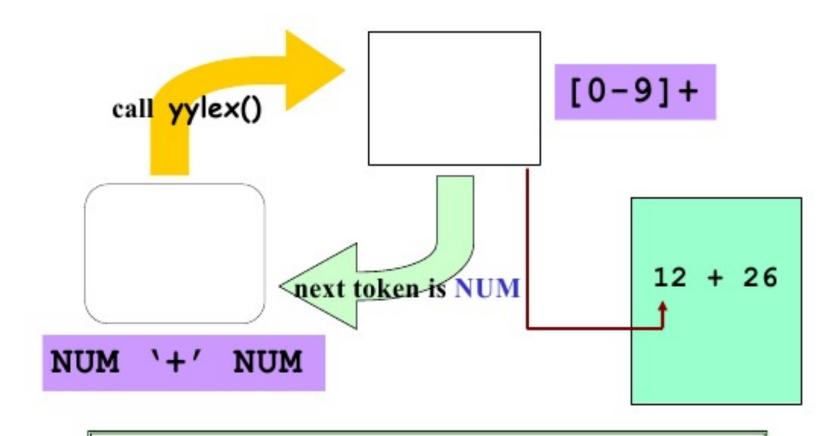
How YACC Works



An YACC File Example

```
NUMBER
%{
                                             { $$ = $1; }
#include<stdio.h>
%}
                                             %%
%token NAME NUMBER
                                             int yyerror(char *s)
%%
statement: NAME '=' expression
                                             fprintf(stderr, "%s\n", s);
expression
                                             return 0;
{ printf("=%d\n",$1); }
                                             int main(void)
expression: expression '+' NUMBER
     \{ \$\$ = \$1 + \$3; \}
                                             yyparse();
Expression '-' NUMBER {$$ = $1 - $3;}
                                             return 0;
```

Works with LEX



LEX and YACC need a way to identify tokens

Communication between LEX and YACC

```
81
                           scanner.l
#include <stdio.h>
#include "y.tab.h"
8}
id
          [a-zA-Z][a-zA-Z0-9]*
88
int
          { return INT; }
char
       { return CHAR; }
float { return FLOAT; }
         { return ID;}
{id}
8{
                             parser.y
#include <stdio.h>
#include <stdlib.h>
8}
%token CHAR, FLOAT, ID, INT
88
```

```
yacc -d xxx.y
produces
y.tab.h

# define CHAR 258
# define FLOAT 259
# define ID 260
# define INT 261
```

```
exp \rightarrow exp \ addop \ term \mid term
addop \rightarrow + \mid -
term \rightarrow term \ mulop \ factor \mid factor
mulop \rightarrow *
factor \rightarrow (exp) \mid number
```

```
%{
#include <stdio.h>
#include <ctype.h>
%}
%token NUMBER
%%
command: \exp \{ printf (\text{``%d\n''},\$1); \}
           ; /*allows printing of the result */
exp: exp '+' term \{\$\$ = \$1 + \$3;\}
   | \exp '-' \text{ term } \{\$\$ = \$1 - \$3;\}
    \{\$\$ = \$1;\}
term: term '*' factor {$$ = $1* $3;}
    | factor {$$ = $1;}
factor : NUMBER {$$ = $1;}
      (' exp ')' {$$=$2;}
```

%%

```
main ()
{ return yyparse();
int yylex(void)
{ int c;
  while( ( c = getchar ( ) )== ' ');
  /*eliminates blanks */
  if ( isdigit(c) ) {
    unget (c,stdin);
    scanf ("%d",&yylval);
    return (NUMBER);
if (c== '\n') return 0;
/* makes the parse stop */
return (c);
```

```
int yyerror (char * s)

{ fprintf (stderr, "%s\n",s );

return 0;
}/* allows for printing of an error message */
```

Two ways of recognizing tokens:

- 1. Any character inside single quotes in a grammar rule will be recognized as itself.
- 2. Symbolic tokens may be declared in a YACC %token declaration.
- %token NUMBER
- %start symbol (define the start symbol .)
- 3. Action code is placed at the end of each grammar rule choice, although it is also possible to write embedded actions within a choice.

4. Take advantage of Yacc pseudovariables.

- ➤ When a grammar rule is recognized, each symbol in the rule possesses a value, which is assumed to be an integer unless changed by the programmer.
- These values are kept on a value stack by Yacc.

the Yacc pseudovariables in the specification file

This data type is always defined in Yacc by the C perprocessor symbol **YYSTYPE**.

#define YYSTYPE double

•inside the brackets %{ . . .%} in the definition section of the Yacc specification file.

- Different values for different grammar rules.
 - $exp \rightarrow exp \ addop \ term \mid term$
 - $addop \rightarrow + | -$
- There are two ways to do this.
 - (1)Declare the union directly in the Yacc specification using the **%union** Yacc declaration:
 - %union { double val; char op;}

```
%token NUMBER
%union { double val;
     char op;}
%type <val> exp term factor NUMBER
%type <op> addop mulop
%%
command : exp {printf("%d\n",$1);}
exp : exp op term { switch ($2);{
           case '+': $$=$1+$3; break;
           case '-': $$=$1 - $3; break;
         \{\$\$ = \$1;\}
   term
```

(2) The second alternative:

Define a new data type in a separate include file define **YYSTYPE** to be this type.

the appropriate values must be constructed by hand in the associated action code.

- 5. All nonterminals achieve their values by such user-supplied actions.
- Tokens may also be assigned values, this is done during the scanning process.
- Yacc assumes that the value of a token is assigned to the variable yylval.

- 6. In the third section, *yyparse* is declared to return an integer value, which is 0 if the parse succeeds, and 1 if it does not.
- The yyparse procedure calls a scanner procedure (yylex.)
- Yacc expects the end of input to be signaled by a return of the null value 0 by yylex.
- The *yyerror* procedure prints an error message when an error is encountered during the parse.

It is necessary to execute some code prior to the complete recognition of a grammar rule choice during parsing.

 $decl \rightarrow type \ var-list$ $type \rightarrow int \mid float$ $var-list \rightarrow var-list, id \mid id$

```
decl: type {current type=$1}
    var-list
type: INT {$$=INT TYPE;}
   | FLOAT {$$=FLOAT TYPE; }
var list :var list ',' ID
     {setType(tokenString,current type); }
     |ID|
     {setType(tokenString,current type); }
```

Yacc interprets an embedded action

```
A:B{/* embedded action */} C;
A:BEC;
E: {/* embedded action */}
```

Yacc has disambiguating rules built into it

Yacc disambiguates by preferring the reduction by grammar rule listed first in the specification file.

```
%left '+' '-'
%left '*' (specified in the definitions)
```

- ➤ the operators + and have the same precedence and are left associative
- ➤ the operator * is left associative and has higher precedence than + and -