

What's your favorite Haxe IDE?

Is it the right choice?

Who am I to tell you that?

- ✖ Jean-Baptiste Richardet (@JbIPS)
- ✖ Lead Developper on GRAR @Knowledge-Players
- ✖ Hixer since 2012

How to choose an editor?

- ❖ OS
- ❖ Autocompletion abilities
- ❖ Helpfulness
- ❖ Look'n'Feel, Open Source, Habits,...

How many have you
tried ?

Lot! (srly, 10)

The most popular*

Sublime Text

- ✓ Multi-platform
- ✓ Powerful but still light
- ✓ Very good autocompletion
- ✓ Lots of plugins
- ❖ More editor than IDE (no refactoring or debugging)
- ❖ Proprietary, \$70 (but free use authorized)



*(Twitter survey, 2014)

The most advanced FlashDevelop

- ✓ Very smart code completion
- ✓ Flash & C++ debugging
- ✓ Free and Open Source
- ✓ Integrated source control
- ❖ Windows only
- ❖ HaxeDevelop would be a so much nicer name!



The big one

IntelliJ IDEA

- ✓ Multi-platform
- ✓ Sooo powerful! Code refactoring, analyzing, beautifying,...
- ✓ Open Source plugin, works with Community (free) Edition
- ✓ Integrated source control, debugger and so much more
- ❖ Need \$179 license to use Flash target
- ❖ Plugin start to be outdated, so autocomplete can be buggy



The Haxe one

HIDE

- ✓ Multi-plateform (NodeJS)
- ✓ Promising
- ✓ Open Source, integrated in HaxeLib
- ✓ Looks highly customizable
- ❖ Still in beta
- ❖ Need some work on UI&UX (volunteers in the audience?)



If you want more

- ✖ **FDT:** For Eclipse lovers, autocompletion still need work
- ✖ **MonoDevelop:** Strongly linked with OpenFL
- ✖ **TextMate/Geany/Fraise:** Why not Sublime?

And, for the hardcore ones:

- ✖ **Vim (Vaxe):** GUI is for no0bs!

Time for a choice!

