Google Project Management Certificate

Course 5 - Agile Project Management Study Notes

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1 Module 1: Introduction to Agile

1.1 Key Concepts

• Agile Philosophy:

- Emphasizes flexibility, collaboration, and iterative delivery to adapt to changing requirements.
- Guided by the Agile Manifesto: prioritizes individuals and interactions, working products, customer collaboration, and responding to change.

• Agile vs. Traditional (Waterfall):

- Agile uses iterative cycles (sprints) and frequent feedback, unlike Waterfalls linear, sequential approach.
- Agile suits projects with evolving requirements (e.g., software development); Waterfall suits fixed requirements (e.g., construction).

• Scrum Framework:

- A popular Agile methodology with defined roles (Product Owner, Scrum Master, Team), events (sprints, daily standups), and artifacts (Product Backlog, Sprint Backlog, Increment).
- Sprints are time-boxed iterations (typically 24 weeks) delivering usable increments.

• Agile Principles:

- Transparency: Open communication and visibility of progress.
- Inspection: Regular reviews to ensure quality and alignment.
- Adaptation: Adjust processes based on feedback and lessons learned.

1.2 Study Tips

• Understand Agile Principles:

- Memorize the four values of the Agile Manifesto and create a summary in your own words.
- Example: "Value working software over comprehensive documentation."

• Compare Methodologies:

- Create a comparison table for Agile and Waterfall, noting their advantages, disadvantages, and suitable project types.
- Example:

Methodology	Advantages	Disadvantages	Best For
Agile	Flexible, collabora-	Needs skilled teams	Software, creative
	tive		projects
Waterfall	Structured, pre-	Rigid, less adaptable	Construction, manu-
	dictable		facturing

• Explore Scrum:

- Diagram the Scrum framework, labeling roles, events, and artifacts.
- Review course examples (e.g., Plant Pals) to understand Scrum in practice.

• Engage with Forums:

Discuss Agile vs. Waterfall in Coursera forums to clarify differences and applications.

2 Module 2: Scrum in Practice

2.1 Key Concepts

• Scrum Roles:

- Product Owner: Defines product vision, prioritizes Product Backlog, and represents stakeholders.
- Scrum Master: Facilitates Scrum processes, removes impediments, and coaches the team.
- Team: Cross-functional group delivering the product increment.

• Scrum Events:

- Sprint Planning: Team plans work for the upcoming sprint, selecting items from the Product Backlog.
- Daily Standups: 15-minute meetings to discuss progress, plans, and blockers.
- Sprint Review: Stakeholders review the increment and provide feedback.
- Sprint Retrospective: Team reflects on the sprint to improve processes.

• Scrum Artifacts:

- Product Backlog: Prioritized list of all desired features and tasks, managed by the Product Owner.
- Sprint Backlog: Subset of Product Backlog items selected for a sprint.
- Increment: Usable product delivered at the end of a sprint.

• Scrum Values:

 Commitment, courage, focus, openness, and respect guide team behavior and collaboration.

2.2 Study Tips

• Practice Scrum Roles:

- Role-play a Scrum team meeting, assigning roles (e.g., Product Owner, Scrum Master) and discussing responsibilities.
- Example: As Product Owner, prioritize three backlog items for a sprint.

• Simulate Scrum Events:

- Create a sprint plan for a hypothetical project (e.g., app development) with 35 backlog items.
- Practice facilitating a mock daily standup, addressing the three questions: What did I do? What will I do? Any blockers?

• Manage a Product Backlog:

- Draft a Product Backlog in Google Sheets for a sample project, prioritizing tasks using the MoSCoW method (Must have, Should have, Could have, Wont have).
- Review and refine priorities based on stakeholder feedback.

• Review Retrospectives:

- Conduct a mock retrospective, listing what went well, what didnt, and action items for improvement.
- Use course examples to align with Scrum best practices.

3 Module 3: Implementing Agile

3.1 Key Concepts

• Value-Driven Delivery:

- Prioritize tasks based on business value to deliver maximum impact early.
- Use techniques like MoSCoW prioritization or value scoring to rank backlog items.

• Agile Implementation Strategies:

- Transition teams to Agile by training on principles, roles, and ceremonies.
- Start with pilot projects to test Agile processes before full adoption.

• Agile Tools:

- Use tools like Asana, Jira, or Trello to manage Product Backlogs, Sprint Backlogs, and task tracking.
- Kanban boards visualize workflow and track progress.

• Coaching Agile Teams:

- Guide teams to embrace Agile values, foster collaboration, and adapt to iterative processes.
- Address resistance by highlighting benefits like flexibility and stakeholder engagement.

3.2 Study Tips

• Practice Prioritization:

- Create a Product Backlog for a sample project and prioritize tasks using the MoSCoW method.
- Example: Must have = Core app functionality; Could have = Optional features.

• Set Up Agile Tools:

- Create a Kanban board in Trello or Asana for a hypothetical project, organizing tasks into columns (e.g., To Do, In Progress, Done).
- Practice moving tasks to simulate sprint progress.

• Simulate Agile Transition:

- Develop a plan to transition a team to Agile, including training sessions and a pilot project.
- Role-play addressing team resistance to Agile adoption.

• Review Case Studies:

- Analyze course case studies (e.g., Plant Pals) to understand Agile implementation in real-world scenarios.

4 General Study Tips for Course 5

• Organize Notes:

- Create a dedicated folder in Google Docs or Notion for Course 5 notes, with sub-sections for each module.
- Maintain a glossary of key terms (e.g., Scrum, Product Backlog, MoSCoW) for quick reference.

• Engage Actively:

- Complete all quizzes, discussion prompts, and peer-reviewed assignments to reinforce learning.
- Participate in Coursera forums to discuss Agile principles and Scrum practices with peers.

• Practice Application:

Apply Agile concepts to a personal project (e.g., developing a personal website)
by creating a Product Backlog and running a mock sprint.

- Simulate a daily standup and retrospective for this project.

• Time Management:

- Allocate 23 hours per module, aiming to complete Course 5 in 34 weeks.
- Set deadlines for assignments and review sessions to stay on track.

• Tool Familiarity:

- Experiment with Jira, Trello, or Asana to manage Agile workflows.
- Practice creating and updating Kanban boards and backlogs with hypothetical project data.

5 Additional Notes

- Course Context: Course 5 focuses on Agile methodologies, emphasizing Scrum and practical implementation. It includes videos, readings, quizzes, and hands-on assignments (e.g., Plant Pals case study).
- Certification Benefits: Contributes to the Google Project Management Professional Certificate, accredited by PMI, with credits toward CAPM certification (over 100 hours total for the program).
- Resources: Use Coursera-provided templates (e.g., Product Backlog, sprint plan) and explore tools like Jira and Trello for practical experience.
- Program Cost: \$49/month after a 7-day free trial; financial aid is available.
- AI Integration: Course materials may reference AI tools for tasks like backlog prioritization or sprint planning.