#### **Activitat 3**

## Autoavaluació:

Aquesta activitat creiem que ens ha sortit bastant bé ja que teníem l'activitat passada feta i ens ha sigut més ja que teníem una bona base.

- 1- 2/2
- 2- 2/2
- 3- 2/2
- 4- 2/2
- 5- 2/2

Tot i tindre alguna que altre complicació creiem que ens ha sortit força bé

### • Codi de l'aplicació:

# 1- Classe, Act4\_Client:

```
import java.rmi.RemoteException;
import java.rmi.registry.LocateRegistry;
import java.rmi.registry.Registry;
import java.util.Random;
public class Act4_Client {
     public static int heartbeat;
     public static String nom;
     @SuppressWarnings("InfiniteLoopStatement")
     public static void main(String[] args) {
           heartbeat = 2 + (new Random().nextInt(5) + 1);
           System.out.println("Aquest client ha decidit fer un
heartbeat de " + heartbeat + " segons");
           nom = "client_" + generate();
           Act4_Server_Interface serv = null;
           try {
                 Registry registry =
LocateRegistry.getRegistry("localhost", 5555);
                 serv = (Act4_Server_Interface)
registry.lookup("Act4");
           } catch (Exception e) {
                 e.printStackTrace();
           }
```

```
if (serv != null) {
                 try {
                        serv.anunciarPresencia(nom, heartbeat);
                  } catch (RemoteException e) {
                        e.printStackTrace();
                 }
           }
           for (;;) {
                  long startTime = System.nanoTime();
                  long targetTime = startTime + (heartbeat *
1_000_000_000L);
                  for (;;) {
                        if (System.nanoTime() >= targetTime) {
                              System.out.println("Batec!");
                              try {
                                    assert serv != null;
                                    serv.batec(nom);
                              } catch (RemoteException e) {
                                   throw new
RuntimeException(e);
                              break;
                        }
                 }
           }
     }
     public static String generate() {
           String alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
           Random rand = new Random();
           StringBuilder result = new StringBuilder();
           for (int i = 0; i < 5; i++)
     result.append(alphabet.charAt(rand.nextInt(alphabet.length
())));
           return result.toString();
      }
}
```

# 2- Classe, Act4\_Server\_Interface:

```
import java.rmi.Remote;
import java.rmi.RemoteException;
public interface Act4_Server_Interface extends Remote {
   void anunciarPresencia(String nomClient, int heartbeat) throws
RemoteException;
  void batec(String nomClient) throws RemoteException;
}
3- Classe, Act4_Server implements:
   import java.rmi.RemoteException;
   import java.rmi.registry.LocateRegistry;
   import java.rmi.registry.Registry;
   import java.rmi.server.UnicastRemoteObject;
   import java.util.ArrayList;
   import java.util.HashMap;
   import java.util.List;
   public class Act4_Server implements Act4_Server_Interface {
         public static List<Client> taula;
        @Override
        public void anunciarPresencia(String nomClient, int
   heartbeat) throws RemoteException {
               taula.add(new Client(nomClient, heartbeat));
               System.out.println(
                           "Nou client afegit a la taula; es diu " +
   nomClient + " i te un heartbeat de " + heartbeat + "s");
         }
        @SuppressWarnings({ "StringOperationCanBeSimplified",
   "ForLoopReplaceableByForEach" })
        @Override
        public void batec(String nomClient) throws RemoteException
   {
               for (int i = 0; i < taula.size(); i++)</pre>
                     if
   (taula.get(i).nom.toString().equals(nomClient)) {
                           taula.get(i).estat = true;
                           taula.get(i).passadesServidor = 0;
```

```
System.out.println("Batec rebut desde " +
nomClient);
                  }
      }
     @SuppressWarnings({ "RedundantCast",
"InfiniteLoopStatement" })
      public static void main(String[] args) {
            Registry reg = null;
            taula = new ArrayList<>();
            try {
                  reg = LocateRegistry.createRegistry(5555);
            } catch (Exception e) {
                  System.out.println("ERROR: Registry cannot be
created.");
                  e.printStackTrace();
            Act4 Server serverObject = new Act4_Server();
            // Cast serverObject with Remote
            try {
                  assert reg != null;
                  reg.rebind("Act4", (Act4_Server_Interface)
UnicastRemoteObject.exportObject(serverObject, 0));
            } catch (Exception e) {
                  System.out.println("ERROR: Server object
cannot be registered.");
                  e.printStackTrace();
            }
            for (;;) {
                  long startTime = System.nanoTime();
                  long targetTime = startTime + 1_000_000_000L;
                  for (;;)
                        if (System.nanoTime() >= targetTime) {
                              actualitzarTaula();
                              break;
                        }
            }
      }
     @SuppressWarnings("ForLoopReplaceableByForEach")
     public static synchronized void actualitzarTaula() {
            for (int i = 0; i < taula.size(); i++)</pre>
                  if (taula.get(i).estat) {
                        taula.get(i).passadesServidor++;
                        if (taula.get(i).passadesServidor >=
(taula.get(i).heartbeat * 2)) {
```

```
taula.get(i).passadesServidor =
   (taula.get(i).heartbeat * 2);
                                 taula.get(i).estat = false;
                                 System.out.println("Fa " +
   (taula.get(i).heartbeat * 2) + "s que no rebo res desde "
                                             + taula.get(i).nom + ".
   El marco com inactiu.");
                     }
         }
   }
4- Classe, Client:
   public class Client {
         public String nom;
         public int heartbeat;
         public int passadesServidor;
         public boolean estat;
         public Client() {
         }
         public Client(String nom, int heartbeat) {
               this.nom = nom;
               this.heartbeat = heartbeat;
               passadesServidor = 0;
               estat = true;
         }
         public Client(String nom, int heartbeat, int
   passadesServidor, boolean estat) {
               this.nom = nom;
               this.heartbeat = heartbeat;
               this.passadesServidor = passadesServidor;
               this.estat = estat;
         }
   }
```

# Captures de pantalla

- Aquí tenim una captura del client iniciat

```
Run Act3_Server × Clact3_Client ×

C: | Act3_Server × Clact3_Clien
```

- Aquí tenim una captura del servidor iniciat

En aquesta captura podem veure el server desde molts clients nous oberts

```
Run Act3_Client × Act3_Client
```

- En aquesta captura podem veure el server amb un client que passa a ser inactiu

- En aquesta captura podem veure el server amb un sol client que es desactiva i després es reactiva i torna a la vida