

# Tsoi Chun Yin

3D Modeler & Programmer

## EDUCATION

### University of California-Santa Cruz

September 2019 - December 2021

B.A. Art & Design: Playable Media, GPA: 3.82

### California State University-East Bay

Current

B.S. Computer Engineering, GPA : 4.0

## PROJECTS

### “Magic Mouster” - Senior Capstone Game Project

Role: 3D Modeler & Animator & Level Designer

Website: <https://magicmousters.itch.io/magic-mouster>

### “Hire Me Please” - Game Jolt

Role: 3D Modeler

Website: <https://gamejolt.com/games/HireMePlease/628782>

### “Ketto” - Animation Project

Role: 3D Modeler & Animator

### “(O.o)(o.O)” - Animation Project

Role: 3D Modeler & Animator

## WORK EXPERIENCE

### University of California-Santa Cruz, Tutor & Grader

September 2021 - December 2021

### Glow: A Festival of Light and Fire, VR demonstration

October 12, 2019

### California State University-East Bay, Learning Assistant

August 2023 - December 2023

HK Tel: 5444-3158

US Tel: (510) 200-6937

[tsoichunyin.08161999@gmail.com](mailto:tsoichunyin.08161999@gmail.com)

## SKILLS

Programming Language:

- Proficient at C++, C#, Java
- Proficient with MS suite

3D Software:

- Proficient with Blender
- Proficient with Substance Painter & Designer & Alchemist
- Proficient with Unity 3D
- Experienced with Maya
- Familiar with Adobe Create Cloud Product

Soft Skills:

- Communication
- Flexibility
- Adaptability

## LANGUAGE

- English
- Mandarin
- Cantonese