

# Problem

## Old Generator

You are given a rectangular grid of size  $R \times C$ . Each cell contains a switch that is either inactive (0) or active (1).

Pressing a switch will invert its state and also invert the state of all *adjacent* switches. An *inversion* occurs as follows:

An inactive switch becomes active, and an active switch becomes inactive.

Your task is to determine a set of switches to press such that all switches become active.

## Input

- The first line contains two integers  $R, C$  – the number of rows and columns of the grid.
- The next  $R$  lines each contain  $C$  integers, each either 0 or 1, representing the initial state of the grid.
- Integers on each line are separated by a single space.

## Output

- If a solution exists, output the coordinates of the switches that need to be pressed, one pair per line. Each line should contain two integers  $r, c$  ( $1 \leq r \leq R$ ,  $1 \leq c \leq C$ ), where  $r$  is the row number and  $c$  is the column number.
- If no solution exists, or the problem has already been fulfilled, output -1.

## Constraints

$0 \leq R, C \leq 1000$ .

## Example 1

Input

3 4

0 1 0 1

1 0 1 0

0 1 0 1

Output

1 2

2 1

2 3

3 2

3 4

## Example 2

Input

2 2

1 1

1 1

Output

(no output, since no presses are required)