### Sakshi\_Luchoo\_23314771\_ISEReport.md

## **Cover Page**

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Practical Class: Cl 0.5, Tuesday group (12.30 - 14:30)

## Introduction

This report documents the completed development of

a 'Electromagnetic(EM) spectrum' system that identifies and verifies colour visibility of frequencies among other identification tools that performs various calculations related to the electromagnetic spectrum and color analysis. This documentation contains an in-depth description of the program modules

implemented(data\_calculation.py, frequency\_colours.py, stone\_and\_music\_notes.py, main.py). The software was developed following modularity principles. The system has undergone thorough testing using black-box and white-box

approaches. Furthermore, Git version control was maintained throughout the development process.

## **Module Descriptions**

## 1. data\_calculation.py

Purpose: Calculates given frequency's wavelength and given wavelength's frequency

#### Methods:

- calculate\_wavelength\_of\_freq(freq\_in\_THz)
- calculate\_freq\_of\_wavelength(wavelength\_in\_nm)

# Function to find the wavelength of the frequency given

def calculate\_wavelength\_of\_freq(freq\_in\_THz):

conversion =  $300000000 \# c = 3 * 10^8 m/s$  (conversion forumla)

wavelength = conversion / freq\_in\_THz # Calculating wavelength

return wavelength

```
# Function to find the frequency of the wavelength given

def calculate_freq_of_wavelength(wavelength_in_nm):

conversion = 300000000

freq_in_Hz = conversion / wavelength_in_nm  # Calculating frequency

return freq_in_Hz
```

## Inputs/Outputs:

- calculate\_wavelength\_of\_freq(freq\_in\_THz)
   Input: calculate\_wavelength\_of\_freq(39,999)
  - Output: 7500.187504687618nm (float)
- calculate\_freq\_of\_wavelength(wavelength\_in\_nm)
   Input: calculate\_freq\_of\_wavelength(2000)

Output: 150000.0THz (float)

.

## 2. frequency\_colours.py

**Purpose:** Details about colour names and their frequencies ranges used for comparisons

#### Methods:

- get\_colour\_freq(colour)
- freq\_colours(freq\_value)
- get\_visible\_colours(freq\_value)
- compare\_two\_freq(freq\_val1, freq\_val2)

# Dictionary containing colour options and their upper and lower bound frequency values

```
'red': (400, 479)}
min_visible_light = 400
max_visible_light = 790
# Function to return colour from colours available
def get_colour_freq(colour):
  colour = colour.lower()
  if colour not in colour_freq_bounds:
    raise ValueError(f'Unavailable colour: {colour}') # Raises an error if the user has
input an invalid colour choice
  return colour_freq_bounds[colour]
# Function to find and return colour produced by frequency given by user
def freq_colours(freq_value):
  if freq_value < min_visible_light:
    return 'Frequency value is below the Visible Light range (lower than frequency of
Red)'
  elif freq_value > max_visible_light:
    return 'Frequency value is above the Visible Light range (higher than frequency of
Violet)'
  # For loop created to access color name, min and max boundary values for
frequency(in the dictionary)
  for colour, (min, max) in colour_freq_bounds.items():
    if min <= freq_value <= max:
                                    # Freq value is user input value for frequency
     return f'Corresponding colour is: {colour}'
```

# Function to return visible colour names

```
def get_visible_colours(freq_value):
  for colour, (min, max) in colour_freq_bounds.items():
    if min <= freq_value <= max:
      return colour # Colour is visible so colour name is returned
  return None
                 # Colour is not in the Visible Light range
# Function to compare the two frequency values to find if both represent a single colour
or two different colours
def compare_two_freq(freq_val1, freq_val2):
  val1_visible = get_visible_colours(freq_val1) # Get colour frequencies(min and max)
for comparison process
  val2_visible = get_visible_colours(freq_val2)
  if not val1_visible and not val2_visible:
    return (f'Neither frequency is visible: {freq_val1}THz, {freq_val2}THz')
  if not val1_visible:
    return (f'Frequency {freq_val1}THz is not within the Visible Light range')
  if not val2 visible:
    return (f'Frequency (freq_val2)THz is not within the Visible Light range')
  colour1 = get_visible_colours(freq_val1)
  colour2 = get_visible_colours(freq_val2)
  # Find if both represent the same colour or not
  if colour1 == colour2:
    return 'Both frequencies represent the same colour'
  else:
    return 'Both frequencies represent different colours'
```

## Inputs/Outputs:

get\_colour\_freq(colour)

Input: get\_colour\_freq("violet") (string)

Output: (670, 790)

freq\_colours(freq\_value)

For colour name

Input: freq\_colours(400)

Output: "Corresponding colour is: red"

For out-of-range message

Input: freq\_colours(300)

Output: "Frequency value is below the Visible Light range (lower than frequency of Red)"

get\_visible\_colours(freq\_value)

Input: get\_visible\_colours(610)

Output: "cyan"

compare\_two\_freq(freq\_val1, freq\_val2)

*In range example* 

Input: compare\_two\_freq(500, 500)

Output: "Comparison results are: Both frequencies represent the same colour"

Out-of-range example

Input: compare\_two\_freq(300, 600)

Output: "Comparison results are: Frequency 300THz is not within the Visible Light range"

## 3. stone\_and\_music\_notes.py

**Purpose:** Provides color associations with stones, music notes, and emotions

#### Methods:

get\_colour\_facts(colour)

```
# Outer dictionary(colour names) containing inner dictionaries(colour facts)
colour_notes = {'violet':{'Matching Stone':'Amethyst',
            'Matching Music note':'B',
            'Matching Emotion': 'Bravery'},
       'blue':{'Matching Stone':'Opal',
           'Matching Music note':'A',
           'Matching Emotion': 'Calm'},
        'cyan':{'Matching Stone':'Turquoise',
           'Matching Music note':'G',
           'Matching Emotion':'Calm'},
        'green':{'Matching Stone':'Emerald',
           'Matching Music note':'F',
           'Matching Emotion': 'Peaceful'},
        'yellow':{'Matching Stone':'Topaz',
           'Matching Music note': 'E',
           'Matching Emotion': 'Happy'},
        'orange':{'Matching Stone':'Moonstone',
           'Matching Music note':'D',
           'Matching Emotion': 'Happy'},
       'red':{'Matching Stone':'Garnet',
           'Matching Music note':'C',
           'Matching Emotion': 'Confidence'}}
```

# Function to check whether user has entered a colour that is available in the dictionary def get\_colour\_facts(colour):

```
colour = colour.lower()
if colour not in colour_notes:
   raise ValueError(f'Colour {colour} is not available to obtain facts')
return colour_notes[colour]
```

## Inputs/Outputs:

get\_colour\_facts(colour)

```
Input: get_colour_facts("orange")
```

Output: "Stone association": "Moonstone", "Musical note association": "D", "Emotion association": "Happy"

## 4. main.py

Purpose: User interface and main program execution

#### Methods:

- start\_up\_menu()
- main()

## **Control Flow:**

- 1. Menu display
- 2. Prompt user input (1-8)
- 3. Call module functions needed
- 4. Output appropriate results

## Inputs:

- User selections (1-8)
- Corresponding data inputs

## **Outputs:**

- Menu display
- Calculation results

## **Design Explanation:**

- Separated concerns into logical and flexible modules
- Used dictionaries to keep record of color data for easy lookups
- Implemented input validation and error handling(try..except, raise)
- Followed single responsibility principle for functions
- Used clear and meaningful names for variables and functions

## **Modularity Implementation**

## **Running and Testing the Production Code**

Execute the program by running the following in your command prompt terminal:



cd code # To enter code file folder

python3 main.py # Run the main program

## **Sample Output:**

Sample output screenshot showing menu display

```
Welcome to the Electromagnetic Spectrum colour analysis!
Here are the options available for the analysis:
1. Select a color to calculate its frequency upper and lower bound
2. Enter a frequency(THz) to calculate its wavelength
3. Enter a wavelength(nm) to calculate its frequency
4. Enter a frequency(THz) to find its appropriate corresponding range
5. Enter a frequency(THz) to find its colour produced
6. Enter two frequency values(both in THz) to check their colour representation
7. Color analysis
8. Exit
Please choose from the available options (1-8):
```

Sample output screenshot showing frequency color calculation result

```
Please choose from the available options (1-8):
Option 1 selected!
Enter a colour available in the visible light spectrum range (violet, blue, cyan, green, yellow, orange, red): blue Frequency bounds for blue is: 620THz to 669THz
```

## **Checklist Review**

Criteria	Yes/No	Comments	Action Needed/Notes
Single responsibility	Yes	Does each module have a single responsibility?	Each module handles a specific functionality/task
Input/Output clarity	Yes	Are inputs and outputs clearly defined? ✓	Clear parameter passing and return values used
Reusability	Yes	Is there minimal dependence across modules? ✓	Functions used for calculations and to store and search data are independent
Separation of concerns	of Yes Are functions small and focused? ✓		Each function handles one specific task
Meaningful names	Yes	Are meaningful names used throughout? ✓	Consistent, meaningful, clear and descriptive naming followed
Error handling	Yes	Is error handling implemented?	Thorough input validation and exception handling included
Encapsulation	Yes	Are there no code	No duplication of code. Implementation

Criteria	Yes/No	Comments	Action Needed/Notes
		duplications? ✓	details are well encapsulated as all data needed are accessed through functions
Testing ready	Yes	All criteria met for testability	Modules can be tested independently

**Changes made:** Code tweaks and small changes in variable names in modules, main.py, frequency\_colours.py, data\_calculation.py and stone\_and\_music\_n otes.py

## **Refactoring Decisions**

No major refactoring was needed, only minor improvements:

- Added more specific error messages
- Consistent function and variable names
- Ensured standardized return types

## **Test Design**

## A) Black-Box Test Case Design

## 1. Equivalence Partitioning:

Module being tested	Function	Test Cas e	Inp ut	Expected Output	Actual Output	Pas s/F ail
data_calcul ation.py	calculate_w avelength_of _freq	Valid freq uenc y	500 0	60000.0n m	60000.0n m	1

Module being tested	Function	Test Cas e	Inp ut	Expected Output	Actual Output	Pas s/F ail
	calculate_fr eq_of_wavel ength	Valid freq uenc y	700 0	42857.142 85714285 5THz	42857.142 85714285 5THz	<b>√</b>
stone_and_ music_note s.py	get_colour_f acts	Inval id colo ur choi ce input	"pin k"	"Unavailab le colour option! Please try again"	As expected	<b>√</b>
frequency_ colours.py	compare_tw o_freq	Neit her freq uenc ies are visibl e	900	"Comparis on results are: Neither frequencie s are visible: 900THz,	As expected	✓
		Valid freq uenc ies	400 , 700	"Comparis on results are: Both frequencie s represent different colours"	As expected	✓
frequency_ colours.py	freq_colours	With in Visib le	771 (La st 3 digi	"Correspo nding	"Correspo nding	<b>✓</b>

Module being tested	Function	Test Cas e	Inp ut	Expected Output	Actual Output	Pas s/F ail
		Light rang e	ts of stu den t ID)	colour is: violet"	colour is: violet"	
main.py	main	Inval id choi ce input	"Lu cho o"	"Invalid choice Luchoo. Please choose from the options available (1-8)"	As expected	<b>✓</b>

# 2. Boundary Value Analysis:

Module	Function	Test Case	Inp ut	Expected Output	Actu al Outp ut	Pass /Fail
frequency_c olours.py	freq_colours	Lowe r boun dary	40 0	"red"	"red"	<b>√</b>
		Uppe r boun dary	79 0	"violet"	"viol et"	<b>√</b>

Module	Function	Test Case	Inp ut	Expected Output	Actu al Outp ut	Pass /Fail
		Just belo w	79 1	"Frequen cy value is above the Visible Light range (higher than frequency of Violet)"	As expe cted	✓
data_calcul ation.py	calculate_wavele ngth_of_freq	Lowe r boun dary	1	"Wavelen gth is: 30000000 0.0nm"	As expe cted	<b>√</b>
	calculate_wavele ngth_of_freq	Uppe r boun dary	40 00 0	"Wavelen gth is: 7500.0n m"	As expe cted	✓

## **B) White-Box Test Cases**

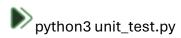
## **Tested Modules**

- 1. frequency\_colours.py
- get\_visible\_colours()
- 2. data\_calculation.py
- calculate\_freq\_of\_wavelength()

Module	Function	Path Test Case (Input value s)	Path Cover ed	Expec ted Result	Actual Result	Pass /Fail
frequency_ colours.py	get_visible_colo urs	Freq 450	'If' select ion state ment path for red	"red"	"red"	✓
data_calcul ation.py	calculate_freq_ of_wavelength	Wavel ength 600	Calcu lation path	50000 0.0THz	50000 0.0THz	<b>√</b>

## **Test Implementation**

To run the test module, write the following in your terminal:



## Test code

import unittest

from frequency\_colours import \*

class MyTestCase(unittest.TestCase):

# Function to test in the two colours are visible

def test\_visible\_range(self):

```
# Testing red edge in visible light range

assert freq_colours(400) == "Corresponding colour is: red" # Min red freq

assert freq_colours(479) == "Corresponding colour is: red" # Max red freq

# Testing violet edge in visible light range

assert freq_colours(670) == "Corresponding colour is: violet" # Min violet freq

assert freq_colours(790) == "Corresponding colour is: violet" # Max violet freq

# Function to test the two colours going out of range

def test_visible_outrange(self):

# Above visibility range

assert freq_colours(791) == "Frequency value is above the Visible Light range (higher than frequency of Violet)" # Upper boundary is 790

# Below visibility range

assert freq_colours(399) == "Frequency value is below the Visible Light range (lower than frequency of Red)" # Lower boundary is 400
```

## Results:

• Black-box test cases passed

if \_\_name\_\_ == '\_\_main\_\_':

unittest.main()

White-box test cases passed

1 test failure encountered: Assertion error It was fixed by changing the code structure (use of a class to create methods instead of independent functions)

## Test results after correcting test error:

## Traceability Matrix

Module name	Black -Box (EP)	Black -Box (BVA)	White -Box	Data Types	Input/Output method
data_calculation.py	done	done	done	intege r, float	parameter/retu rn
frequency_colours.py	done	done	done	intege r, str	parameter/retu rn
stone_and_music_note s.py	done	not done	not done	string	parameter/retu rn
main.py	done	not done	not done	intege r, string	console I/O

## **Version Control System**

## Git log commit

#### history:-

```
commit d8b92bcc42639cba5871e7ff6174ec0a1c828bd6 (main)
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 17:44:23 2025 +0400
    Contains colour facts details(verifies if user colour input matches available colours)
commit 6a23f73b4924524166addfe81a90293954f60e3a
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 17:42:51 2025 +0400
    execution of the main program tasks
commit 6f5cbaf50b71d4346cbf9b97bd46bef909da83ad
Author: Sakshi <sakshiluchoo@gmail.com>
Date:
        Wed May 21 17:41:53 2025 +0400
    Details about colour names and their frequencies
commit 1a0d0a05dd36a7ee83b8804f5d3e62270a4aa1fd
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 17:37:59 2025 +0400
    To calculate given frequency's wavelength and given wavelength's frequency
```

```
commit fd00d030619489a2d89487816ecfecb86254351 (MEAD -> dev)
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Thu May 22 15:00:31 2025 +0400

Made code tweaks in assertion

commit 6e2b108c6bc8abc69ed523ac4080937226b27059
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Thu May 22 15:119 2025 +0400

Updated output string for both frequency values not being visible in frequency_colours.py

commit 232b01d70d6b290caf916e961da03b92400c2a19
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Thu May 22 12:25:05 2025 +0400

Fixed input range to calculate frequency and wavelength in main.py( from 1-39999 to 1-40000

commit 1f4905f23bd50078341ab92df8fc880a6dc0e3ff
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 22:13:30 2025 +0400

changed dictionary name from colour_notes to colour_facts

commit 041607fca007fc20931e4d613e0f49ee56o1f2bf
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 21:08:15 2025 +0400

Fixed string output for case choice '3'(from print(f'Wavelength is..') to print(f' Frequency is..))

commit ffeaaacf16dfc6a6214668c214668097brf5304f890554c
Author: Sakshi <sakshiluchoo@gmail.com>
Date: Wed May 21 20:144:21 2025 +0400

Fixed data type(integer)input for choice user input(converted to string for choice input and case choices...switched from 1-8 to '1' - '8'
```

```
commit 6009c5de2d188d18c32d2193482be3e747d8a3a6 (test)
Author: Sakshi <a href="sakshiluchoo@gmail.com">sakshi <a href="sakshiluchoo@gmail.com">sakshiluchoo@gmail.com</a>
Changed code structure of unit_test.py to ensure there are no test errors/failures

commit bd026d5034bb249be0025933b4a706e26856ce03
Author: Sakshi <a href="sakshiluchoo@gmail.com">sakshiluchoo@gmail.com</a>
Date: Thu May 22 14:44:20 2025 +04000

Inserted code lines to run the tests in unit_test.py

commit d308d90ef24779cce87b25ee49ab032add71c110
Author: Sakshi <a href="sakshiluchoo@gmail.com">sakshiluchoo@gmail.com</a>
Date: Thu May 22 14:31:58 2025 +0400

Test implementation to test that red and violet are visible and user input for Visible Light range(to see if input is above or below range)
```

### **Repository Structure:**

```
vboxuser@Bunnie:/mnt/c/Users/USER/OneDrive/Desktop/Luchoo_Sakshi_23314771_ISErepo$ tree
    README.txt
          — data_calculation.cpython-313.pyc
           - frequency_colours.cpython-313.pyc
          - stone_and_music_notes.cpython-313.pyc
       - data_calculation.py
       frequency_colours.py
       stone_and_music_notes.py
       - unit_test.py
    desktop.ini
      Assignment CoverSheet.pdf
       SakshiLuchoo_23314771_ISEReport.mdSakshiLuchoo_23314771_ISEReport.pdf
        calculation_output.png
       - dev_branch.png
       git_repo.png
       main_branch.png
       - menu_output.png
       test_branch.png
      test_output.jpg
3 directories, 20 files
```

#### **Branch Strategy:**

main: Stable production code

• dev: Development branch

test: Test code branch

#### **Discussion**

#### **Achievements**

- Fully functional color analysis tool
- Clear interface documentation
- · Efficient modular design

## Challenges faced

- Handling in frequency/wavelength calculations with rounding off values
- Ensuring consistent user experience across menu options
- Correct error handling
- Maintaining correct match-case structure

#### Limitations

- Limited predefined color set
- Simple integer and string inputs

#### **Future Improvements**

The requirements of this project were met while successfully implementing professional software engineering practices and ethics. This modular design proved to be efficient by running multiple test cases/test implementations. Furthermore, the program has a good version control system as there is easy tracking of changes made to files through the history of modifications and there is a clear progression of code across the software development lifecycle. Although good programming and software engineering practices ere used, the structure of the porgram modules could be improved by expanding the color database and supporting decimal inputs as well.