```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3 #include <omp.h>
 4 #include <time.h>
 5 #include <math.h>
 7 #include "includes/libpoisson.h"
8
9 //#define N 258
10
11 int main(int argc, char *argv[])
12 //int main(void)
13 {
14
       int N;
15
       if(argc != 2)
16
17
           errorMsg("Erro na execucao!\nEx. ./[nome_executavel] [tamanho_da_malha+2]\n");
18
           return (1);
19
       }
       else
20
21
22
           N = atoi(argv[1]);
23
       }
24
25
        * Fluxos atuais e antigos em cada um dos lados da célula espacial
26
        * up (Uper), dn (Down), lf (Left), rh (Right)
27
28
       nodeSides *q, *q_old;
29
       //nodeSides **mq, **mq old;
30
31
32
       q = criaVetorNode(N, N);
33
       //mq = criaMatrizNode(N, N, q);
       q old = criaVetorNode(N, N);
34
35
       /\overline{/}mq old = criaMatrizNode(N, N, q old);
36
37
       //mq = montaMatrizNode(N, N);
38
       //mq_old = montaMatrizNode(N, N);
39
40
41
          Multiplicadores de Lagrange em cada um dos lados da célula espacial
42
43
       nodeSides *l, *l old;
44
       //nodeSides **ml, **ml old;
45
46
       l = criaVetorNode(N, N);
47
       //ml = criaMatrizNode(N, N, l);
       l old = criaVetorNode(N, N);
48
       /\overline{/}ml old = criaMatrizNode(N, N, l old);
49
50
51
       //ml = montaMatrizNode(N, N);
52
       //ml old = montaMatrizNode(N, N);
53
54
55
          Betas da condição de Robin em cada um dos lados da célula espacial
56
57
58
       nodeSides *beta;
59
       //nodeSides **mbeta;
60
       beta = criaVetorNode(N, N);
61
62
       //mbeta = criaMatrizNode(N, N, beta);
63
64
       //mbeta = montaMatrizNode(N, N);
65
66
67
          Pressões atuais e antigas em cada uma das células
68
69
70
       double *p, *p old;
```

```
71
        //double **mp, **mp old;
 72
 73
        p = criaVetor(N, N);
 74
        //mp = criaMatriz(N, N, p);
 75
        p old = criaVetor(N, N);
 76
        //mp old = criaMatriz(N, N, p old);
 77
 78
        //mp = montaMatriz(N, N);
79
        //mp old = montaMatriz(N, N);
80
81
82
           Parametros materiais da grade
83
84
85
        nodeMaterial *pMat;
86
        //nodeMaterial **mpMat;
87
88
        pMat = criaVetorMaterial(N, N);
89
        //mpMat = criaMatrizMaterial(N, N, pMat);
90
91
        //mpMat = montaMatrizMaterial(N, N);
92
        double lsize = 25600.00; /* dimensão da regiao */
93
94
95
        /* Variáveis para auxiliar na contagem do tempo*/
96
        double start, stop;
97
        double startTime, elapsedTime;
98
        double clockZero = 0.0;
99
        clock t ticks1, ticks2;
100
        /* Variáveis auxiliares na implementação */
101
        int i, j, k, n;
102
        double
                h, aux,
                                          /* Valor para o calculo de beta */
103
                c = 1.,
                                          /* Media das pressoes e erro na norma */
104
                Media, erro,
                                          /* Valor medio da permeabilidade */
105
                Keff;
        //double **mp aux;
                                            /* Ponteiros para troca */
106
        double *p aux;
107
        //nodeSides **mq_aux;
108
109
        nodeSides *q aux;
110
111
        start = omp get wtime();
112
        startTime = walltime( &clockZero );
113
        ticks1 = clock();
114
115
        * Inicialização das variaveis
116
117
118
119
120
121
        for(i=1; i < N-1; i++)
122
            for(j=1; j < N-1; j++)
123
124
                pMat[i*N+j].f = 0.0;
                 //mpMat[i][j].f = 0.0;
125
126
                l[i*N+j].dn = l[i*N+j].lf = l[i*N+j].rh = l[i*N+j].up = 0.0;
127
                //ml[i][j].dn = ml[i][j].lf = ml[i][j].rh = ml[i][j].up = 0.0;
128
                q[i*N+j].dn = q[i*N+j].lf = q[i*N+j].rh = q[i*N+j].up = 0.0;
                //mq[i][j].dn = mq[i][j].lf = mq[i][j].rh = mq[i][j].up = 0.0;
129
130
                p[i*N+j]=0.0;
131
                //mp[i][j]=0.0;
            }
132
133
134
135
         * Cálculo de algumas variáveis auxiliares para o valor de permeabilidade
136
         * en blocos verticais
137
138
        n = N-2;
139
        h = lsize/n;
        k = n/2;
140
```

```
141
142
                    for(i=1; i<=k; i++)
143
                              for(j=1; j<N-1; j++)
144
                                         pMat[i*N+j].perm = 1.0e-10;
145
                                         //mpMat[i][j].perm = 1.0e-10;
146
                                        pMat[(i+k)*N+j].perm = 1.0e-11;
147
148
                                         //mpMat[i+k][j].perm = 1.0e-11;
149
                              }
150
151
                      * Calcula os Beta da Condicao de Robin
152
153
                    k = N+1; //[1][1]
154
                    Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
155
                    //Keff = (2*mpMat[1][1].perm*mpMat[1][2].perm)/(mpMat[1][1].perm + mpMat[1][2].perm);
156
157
                    beta[k].up = c*h/Keff;
158
                    //mbeta[1][1].up = c*h/Keff;
159
                    Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
                    //Keff = (2*mpMat[1][1].perm*mpMat[2][1].perm)/(mpMat[1][1].perm + mpMat[2][1].perm);
160
161
                    beta[k].rh = c*h/Keff;
                    //mbeta[1][1].rh = c*h/Keff;
162
163
164
                    k = N+n; //[1][n]
                    Keff = (2*pMat[k].perm*pMat[k-1].perm)/(pMat[k].perm + pMat[k-1].perm);
165
                    //Keff = (2*mpMat[1][n].perm*mpMat[1][n-1].perm)/(mpMat[1][n].perm + mpMat[1][n].perm + mpMat[n].perm + mp
166
                    [n-1].perm);
167
                    beta[k].dn = c*h/Keff;
                    //mbeta[1][n].dn = c*h/Keff;
168
169
                    Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
                    //Keff = (2*mpMat[1][n].perm*mpMat[2][n].perm)/(mpMat[1][n].perm + mpMat[2][n].perm);
170
171
                    beta[k].rh = c*h/Keff;
172
                    //mbeta[1][n].rh = c*h/Keff;
173
174
                    k = n*N+1; //[n][1]
175
                    Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
176
                    //Keff = (2*mpMat[n][1].perm*mpMat[n][2].perm)/(mpMat[n][1].perm + mpMat[n][2].perm);
177
                    beta[k].up = c*h/Keff;
                    //mbeta[n][1].up = c*h/Keff;
178
                    Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
179
180
                    //Keff = (2*mpMat[n][1].perm*mpMat[n-1][1].perm)/(mpMat[n][1].perm + mpMat[n-1]
                    [1].perm);
181
                    beta[k].lf = c*h/Keff;
                    //mbeta[n][1].lf = c*h/Keff;
182
183
184
                    k = n*N+n; //[n][n]
                    185
186
                    [n-1].perm);
187
                    beta[k].dn = c*h/Keff;
                    //mbeta[n][n].dn = c*h/Keff;
188
189
                    Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
190
                    //Keff = (2*mpMat[n][n].perm*mpMat[n-1][n].perm)/(mpMat[n][n].perm + mpMat[n-1][n].perm + m
                    [n].perm);
191
                    beta[k].lf = c*h/Keff;
192
                    //mbeta[n][n].lf = c*h/Keff;
193
194
                    for (i=2; i<n; i++)
195
196
                              k = i*N+1; //[i][1]
197
                              Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
198
                               //Keff = (2*mpMat[i][1].perm*mpMat[i][2].perm)/(mpMat[i][1].perm + mpMat[i]
                              [2].perm);
199
                              beta[k].up= c*h/Keff;
                               //mbeta[i][1].up= c*h/Keff;
200
201
                              Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
202
                               //Keff = (2*mpMat[i][1].perm*mpMat[i-1][1].perm)/(mpMat[i][1].perm + mpMat[i-1]
                              [1].perm);
203
                              beta[k].lf= c*h/Keff;
204
                              //mbeta[i][1].lf= c*h/Keff;
```

```
Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
205
            //Keff = (2*mpMat[i][1].perm*mpMat[i+1][1].perm)/(mpMat[i][1].perm + mpMat[i+1]
206
            [1].perm);
207
            beta[k].rh= c*h/Keff;
208
            //mbeta[i][1].rh= c*h/Keff;
209
            k = i*N+n; //[i][n]
210
            Keff = (2*pMat[k].perm*pMat[k-1].perm)/(pMat[k].perm + pMat[k-1].perm);
211
            //Keff = (2*mpMat[i][n].perm*mpMat[i][n-1].perm)/(mpMat[i][n].perm + mpMat[i]
212
            [n-1].perm);
213
            beta[k].dn= c*h/Keff;
            //mbeta[i][n].dn= c*h/Keff;
214
215
            Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
            //Keff = (2*mpMat[i][n].perm*mpMat[i-1][n].perm)/(mpMat[i][n].perm + mpMat[i-1]
216
            [n].perm);
217
            beta[k].lf= c*h/Keff;
            //mbeta[i][n].lf= c*h/Keff;
218
219
            Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
            //Keff = (2*mpMat[i][n].perm*mpMat[i+1][n].perm)/(mpMat[i][n].perm + mpMat[i+1]
220
            [n].perm);
221
            beta[k].rh= c*h/Keff;
            //mbeta[i][n].rh= c*h/Keff;
222
223
            k = N+i; //[1][i]
224
            Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
225
            //Keff = (2*mpMat[1][i].perm*mpMat[1][i+1].perm)/(mpMat[1][i].perm + mpMat[1]
226
            [i+1].perm);
227
            beta[k].up= c*h/Keff;
            //mbeta[1][i].up= c*h/Keff;
228
            Keff = (2*pMat[k].perm*pMat[k-1].perm)/(pMat[k].perm + pMat[k-1].perm);
229
230
            //Keff = (2*mpMat[1][i].perm*mpMat[1][i-1].perm)/(mpMat[1][i].perm + mpMat[1]
            [i-1].perm);
            beta[k].dn= c*h/Keff;
231
232
            //mbeta[1][i].dn= c*h/Keff;
            Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
233
            //Keff = (2*mpMat[1][i].perm*mpMat[2][i].perm)/(mpMat[1][i].perm + mpMat[2]
234
            [i].perm);
235
            beta[k].rh= c*h/Keff;
236
            //mbeta[1][i].rh= c*h/Keff;
237
            k = n*N+i; //[n][i]
238
            Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
239
            //Keff = (2*mpMat[n][i].perm*mpMat[n][i+1].perm)/(mpMat[n][i].perm + mpMat[n]
240
            [i+1].perm);
241
            beta[k].up= c*h/Keff;
            //mbeta[n][i].up= c*h/Keff;
242
            Keff = (2*pMat[k].perm*pMat[k-1].perm)/(pMat[k].perm + pMat[k-1].perm);
243
            //Keff = (2*mpMat[n][i].perm*mpMat[n][i-1].perm)/(mpMat[n][i].perm + mpMat[n]
244
            [i-1].perm);
            beta[k].dn= c*h/Keff;
245
            //mbeta[n][i].dn= c*h/Keff;
246
            Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
247
248
            //Keff = (2*mpMat[n][i].perm*mpMat[n-1][i].perm)/(mpMat[n][i].perm + mpMat[n-1]
            [i].perm);
249
            beta[k].lf= c*h/Keff;
250
            //mbeta[n][i].lf= c*h/Keff;
251
252
            for(j=2; j<n; j++)
253
                k = i*N+j; //[i][j]
254
255
                Keff = (2*pMat[k].perm*pMat[k+1].perm)/(pMat[k].perm + pMat[k+1].perm);
256
                //Keff = (2*mpMat[i][j].perm*mpMat[i][j+1].perm)/(mpMat[i][j].perm + mpMat[i]
                [j+1].perm);
                beta[k].up= c*h/Keff;
257
258
                //mbeta[i][j].up= c*h/Keff;
259
                Keff = (2*pMat[k].perm*pMat[k-1].perm)/(pMat[k].perm + pMat[k-1].perm);
                //Keff = (2*mpMat[i][j].perm*mpMat[i][j-1].perm)/(mpMat[i][j].perm + mpMat[i]
260
                [j-1].perm);
261
                beta[k].dn= c*h/Keff;
                //mbeta[i][j].dn= c*h/Keff;
262
```

```
263
               Keff = (2*pMat[k].perm*pMat[k+N].perm)/(pMat[k].perm + pMat[k+N].perm);
264
               mpMat[i+1][j].perm);
265
               beta[k].rh= c*h/Keff;
266
               //mbeta[i][j].rh= c*h/Keff;
               Keff = (2*pMat[k].perm*pMat[k-N].perm)/(pMat[k].perm + pMat[k-N].perm);
267
268
               mpMat[i-1][j].perm);
269
               beta[k].lf= c*h/Keff;
               //mbeta[i][j].lf= c*h/Keff;
270
271
           }
272
       }
273
274
275
        * Inicializando valores da fonte
276
277
       pMat[N+1].f=1.0e-7;
278
       //mpMat[1][1].f=1.0e-7;
279
       pMat[n*N+n].f=-1.0e-7;
280
       //mpMat[n][n].f=-1.0e-7;
281
282
        * calculo de parâmetros que nao dependem das iterações
283
284
285
286
       aux = 1/h;
287
288
       for (i=1; i<=n; i++)
289
           for (j=1; j<=n; j++)
290
291
               pMat[i*N+j].shi=2*pMat[i*N+j].perm*aux;
               //mpMat[i][j].shi=2*mpMat[i][j].perm*aux;
292
293
               pMat[i*N+j].f*=h;
294
               //mpMat[i][j].f*=h;
295
           }
296
297
        * Ciclo até convergência do problema
298
299
       k = 0;
300
                // quantidade de iterações
301
302
       do
303
304
305
           mp aux = mp;
306
           mp = mp \ old;
307
           mp old = mp aux;
308
309
           mq aux = mq;
310
           mq = mq old;
311
           mq old = mq aux;
312
313
           mq aux = ml;
314
           ml = ml old;
315
           ml old = mq_aux;
316
           */
317
318
           p aux = p;
319
           p = p \text{ old};
           p old = p_aux;
320
321
322
           q_aux = q;
323
           q = q \text{ old};
324
           q old = q aux;
325
           q_aux = l;
326
327
           l = l old;
           l old = q_aux;
328
329
330
           k++;
```

```
331
            //printf("Iteração %d \n",k);
332
333
            /*Cálculo da pressão e dos fluxos em cada elemento */
334
335
            /*Canto inferior esquerdo [1][1]*/
            //canto d l(1, 1, mpMat, mbeta, mq, mq old, ml old, mp);
336
            canto d lArray(1, 1, N, pMat, beta, q, q_old, l_old, p);
337
338
            /*Canto superior esquerdo [1][N-2]*/
339
            //canto u l(1, n, mpMat, mbeta, mq, mq old, ml old, mp);
340
            canto_u_lArray(1, n, N, pMat, beta, q, q_old, l_old, p);
341
342
            /*Canto inferior direito [N-2][1]*/
343
            //canto d r(n, 1, mpMat, mbeta, mq, mq_old, ml_old, mp);
344
            canto_d_rArray(n, 1, N, pMat, beta, q, q_old, l_old, p);
345
346
            /*Canto superior direito [N-2][N-2]*/
347
348
            //canto_u_r(n, n, mpMat, mbeta, mq, mq_old, ml_old, mp);
349
            canto_u_rArray(n, n, N, pMat, beta, q, q_old, l_old, p);
350
            /*Fronteira U [2...N-3][N-2]*/
351
            //fronteira u(n, n, mpMat, mbeta, mq, mq old, ml old, mp);
352
            fronteira uArray(N, n, pMat, beta, q, q old, l old, p);
353
354
            /*Fronteira D [2...N-3][1]*/
355
            //fronteira d(n, 1, mpMat, mbeta, mq, mq old, ml old, mp);
356
            fronteira dArray(N, 1, pMat, beta, q, q old, l old, p);
357
358
            /*Fronteira R [N-2][2...N-3]*/
359
            //fronteira r(n, n, mpMat, mbeta, mq, mq old, ml old, mp);
360
            fronteira rArray(n, N, pMat, beta, q, q old, l old, p);
361
362
            /*Fronteira L [1][2...N-3]*/
363
            //fronteira l(1, n, mpMat, mbeta, mq, mq old, ml old, mp);
364
365
            fronteira lArray(1, N, pMat, beta, q, q old, l old, p);
366
            /*Elementos internos [2..N-3][2..N-3]*/
367
            //internos(n, mpMat, mbeta, mq, mq_old, ml old, mp);
368
369
            internosArray(N, pMat, beta, q, q old, l old, p);
370
            /* Atualização dos multiplicadores de lagrange e calculando a média da pressão*/
371
            //Media = lagrangeUpdate(n, mbeta, mq, mq old, ml, ml old, mp);
372
373
            Media = lagrangeUpdateArray(N, beta, q, q old, l, l old, p);
374
            /* Impondo a média zero na distriubição de pressões
375
             * e cálculo de verificação de convergência
376
377
            //erro = mediaZero(n, Media, ml, mp, mp old);
378
            erro = mediaZeroArray(N, Media, l, p, p old);
379
380
381
        while (erro > 1e-5);
382
383
384
385
        //free(mpMat);
386
        free(pMat);
387
        //free(mp old);
388
        free(p old);
389
        //free(mp);
        free(p);
390
        //free(mbeta);
391
392
        free(beta);
393
        //free(ml old);
394
        free(l old);
395
        //free(ml);
396
        free(l);
397
        //free(mq old);
398
        free(q old);
399
        //free(mq);
400
        free(q);
```

```
401
402
403
         for(i=1; i < N-1; i++){
404
              free(mpMat[i]);
405
              free(mp old[i]);
406
              free(mp[i]);
407
              free(mbeta[i]);
408
              free(ml old[i]);
              free(ml[i]);
409
410
              free(mq_old[i]);
              free(mq[i]);
411
412
413
         free(mpMat);
414
         free(mp old);
         free(mp);
415
416
         free(mbeta);
         free(ml old);
417
418
         free(ml);
         free(mq_old);
419
420
         free(mq);
421
422
423
         ticks2 = clock();
424
         elapsedTime = walltime( &startTime );
425
         stop = omp get wtime();
426
427
         /*Dados finais mostrados na tela*/
428
429
         printf("n----- MALHA %d x %d",n,n);
         printf("\n----- PRESSAO ----- ITERACAO %d ----- ERRO %6.4E", k, erro);
430
         printf("\n----- CPU TIME %ld, %ld, %g, %g, %.4g", ticks2, ticks1,
431
         (ticks1+1.-1.)/CLOCKS_PER_SEC, (ticks2+1.-1.)/CLOCKS_PER_SEC,
(ticks2+1.-1.)/CLOCKS_PER_SEC - (ticks1+1.-1.)/CLOCKS_PER_SEC);
         printf("\n----- TOTAL TIME %.6f\n\n",elapsedTime);
printf("\n----- TOTAL TIME %.6f\n\n",stop - start);
432
433
434
435
         return 0; /* fim da funcao main */
436
437
438
         printf("0i\n");
439
440
         return 0;
441
442
443 }
```

444