StealthCup 2025: Scoring System & Optimization Cheatsheet

This cheatsheet provides a detailed breakdown of the StealthCup scoring system and strategies to optimize your score. Since the team with the **lowest score wins**, understanding how to minimize alerts is crucial for success.

1. Scoring System Breakdown

The StealthCup scoring system is based on alerts triggered during your attack operations.

Core Scoring Formula

```
Final Score = [Wazuh Alerts + Suricata Alerts] × Reset Multiplier
```

Where:

- Wazuh Alerts = (Critical \times 50) + (High \times 3) + (Medium \times 1) + (Low \times 0.05)
- Suricata Alerts = (Critical \times 500) + (High \times 30) + (Medium \times 20) + (Low \times 10)
- **Reset Multiplier** = 1 + (0.1 × Number of Resets)

Alert Severity Weights

| Alert Source | Critical | High | Medium | Low |
|-----------------|----------|------|--------|------|
| Wazuh (HIDS) | 50 | 3 | 1 | 0.05 |
| Suricata (NIDS) | 500 | 30 | 20 | 10 |

Key Insights:

- Suricata alerts are weighted **much more heavily** than Wazuh alerts
- Critical alerts have disproportionately high weights
- A single Suricata Critical alert (500 points) is equivalent to 10 Wazuh Critical alerts (50 points each)

Reset Multiplier

Each time you reset the infrastructure, a multiplier is applied to your subsequent score:

- First attempt (0 resets): 1.0× multiplier
- Second attempt (1 reset): 1.1× multiplier
- Third attempt (2 resets): 1.2× multiplier
- And so on...

Important: Resets cause 10-20 minute downtime, and the multiplier increases the difficulty of achieving a low score on subsequent attempts.

2. Score Calculation Examples

Example 1: Low-Medium Alert Volume

Example 2: High Alert Volume

```
Wazuh: 2 Critical, 10 High, 934 Medium, 5423 Low Suricata: 0 Critical, 0 High, 2 Medium, 0 Low Resets: 2

Wazuh Score = (2 \times 50) + (10 \times 3) + (934 \times 1) + (5423 \times 0.05) = 100 + 30 + 934 + 271.15 = 1335.15
Suricata Score = (0 \times 500) + (0 \times 30) + (2 \times 20) + (0 \times 10) = 0 + 0 + 40 + 0 = 40
Reset Multiplier = 1.2

Final Score = (1335.15 + 40) \times 1.2 = 1650.18
```

Example 3: Critical Alert Impact

```
Wazuh: 0 Critical, 0 High, 100 Medium, 200 Low
Suricata: 1 Critical, 0 High, 0 Medium, 0 Low
Resets: 0

Wazuh Score = (0 × 50) + (0 × 3) + (100 × 1) + (200 × 0.05) = 0 + 0 + 100 + 10 = 110
Suricata Score = (1 × 500) + (0 × 30) + (0 × 20) + (0 × 10) = 500 + 0 + 0 + 0 = 500
Reset Multiplier = 1.0

Final Score = (110 + 500) × 1.0 = 610
```

Key Insight: A single Suricata Critical alert dramatically increases your score, more than hundreds of medium/low alerts combined.

3. Alert Source Analysis

Understanding what triggers alerts from each detection system helps minimize them.

Wazuh (HIDS) Alert Sources

Wazuh primarily monitors host-based activities:

| Alert Type | Severity | Common Triggers | Avoidance Strategy |
|-------------------------|-----------------|---|--|
| File Integrity | Medium- High | Creating/modifying system files | Use memory-only techniques, avoid writing to monitored directories |
| Command Execution | Medium- High | Running suspicious commands | Use command obfuscation, living off the land techniques |
| Authentication | Medium | Failed logins, credential brute forcing | Use valid credentials, limit authentication attempts |
| Privilege Escalation | Critical | UAC bypass, token manipulation | Use minimal privilege escalation, legitimate admin channels |
| Process Creation | Medium | Creating suspicious processes | Use legitimate processes, avoid known malicious process names |
| Registry Changes | Medium | Modifying startup keys, services | Limit registry modifications, use temporary changes |
| Script Execution | Medium- High | PowerShell, VBScript, batch files | Use script obfuscation, avoid suspicious parameters |

Suricata (NIDS) Alert Sources

Suricata primarily monitors network-based activities:

| Alert Type | Severity | Common Triggers | Avoidance Strategy |
|---------------------------|-----------------|--|--|
| Exploit Attempts | Critical | Known exploit signatures | Modify exploits to avoid signatures, use custom exploits |
| Protocol Violations | High | Non-standard protocol usage | Ensure protocol compliance, avoid protocol abuse |
| Scanning Activity | Medium- High | Port scanning, network enumeration | Use slow, targeted scanning, passive reconnaissance |
| Malware Traffic | Critical | Known C2 patterns, malware signatures | Use custom C2 channels, encrypt/obfuscate traffic |
| Data Exfiltration | High | Large outbound transfers | Limit transfer size, use covert channels |
| Suspicious Connections | Medium | Connections to unusual ports/hosts | Use common ports (80, 443), legitimate connection patterns |
| DoS Patterns | High | High-volume traffic | Avoid rapid connection attempts, rate limit activities |

4. Score Optimization Strategies

Pre-Attack Planning

- **Reconnaissance Strategy**: Prioritize passive reconnaissance over active scanning.
 - **Example**: Analyze network traffic captured from your initial foothold before active scanning.
 - **Potential Alert Savings**: 5-10 Medium Suricata alerts (100-200 points)
- Attack Path Planning: Map multiple attack paths and prioritize the stealthiest.
 - **Example**: Compare direct Domain Admin compromise vs. gradual privilege escalation.
 - **Potential Alert Savings**: 1-2 Critical alerts (50-1000 points)

During Attack Execution

- Incremental Approach: Start with minimal, low-noise techniques before escalating.
 - **Example**: Try known credentials before attempting password spraying.
 - Potential Alert Savings: 3-5 High alerts (9-150 points)
- Cooling Periods: Space out high-risk activities to avoid correlation alerts.
 - **Example**: Wait 30-60 minutes between major attack phases.
 - Potential Alert Savings: 2-3 High correlation alerts (6-90 points)
- **Technique Selection**: Choose techniques based on their alert profile.
 - **Example**: Use WinRM (administrative tool) instead of PsExec (often flagged).
 - Potential Alert Savings: 1-2 High alerts per lateral movement (3-60 points)

Reset Strategy Optimization

- First Attempt Strategy: Focus on reconnaissance and minimal interaction.
 - Goal: Understand the environment without triggering many alerts.
 - **Benefit**: No reset multiplier applied (1.0×).

When to Reset:

- If you've triggered Critical Suricata alerts (500+ points each)
- o If you've triggered multiple High alerts early in your attack
- If you've discovered a much stealthier attack path

When Not to Reset:

- If you've only triggered Low/Medium alerts
- If you're close to achieving an objective
- o If you've already reset multiple times (high multiplier)

Timing Considerations:

Resets take 10-20 minutes

- Last reset should be at least 60 minutes before the end of the event
- Resets happen in 15-minute batches

5. Alert-to-Action Mapping

This section maps common actions to their likely alert levels to help you make informed decisions.

Reconnaissance Actions

| Action | Likely Wazuh Alert | Likely Suricata Alert | Total Score Impact |
|---------------------------------------|-----------------------|--------------------------|-----------------------|
| Passive network sniffing | None | None | 0 |
| Slow, targeted port scan | None | Low (1-2) | 10-20 |
| Aggressive port scan | None | Medium-High (2-3) | 40-90 |
| Service enumeration (banner grabbing) | None | Low (1-2) | 10-20 |
| Vulnerability scanning | None | High-Critical (1-2) | 30-500+ |

Active Directory Actions

| Action | Likely Wazuh Alert | Likely Suricata Alert | Total Score Impact |
|------------------------------|--------------------|-----------------------|--------------------|
| LDAP queries (authenticated) | Low (1-2) | None | 0.1-0.1 |
| PowerView enumeration | Medium (2-3) | None | 2-3 |
| BloodHound collection | Medium-High (3-5) | Low (1) | 3-15 + 10 |
| Kerberoasting (small scale) | Medium (1-2) | Low (1) | 1-2 + 10 |
| DCSync attack | High-Critical (1) | Medium (1) | 3-50 + 20 |
| Creating domain user | Medium (1) | None | 1 |
| Adding user to Domain Admins | High (1) | None | 3 |

OT/SCADA Actions

| Action | Likely Wazuh Alert | Likely Suricata Alert | Total Score Impact |
|----------------------------|--------------------|-----------------------|---------------------------|
| Modbus TCP reading | None | Low (1) | 10 |
| HMI web interface access | Low (1) | None | 0.05 |
| PLC parameter reading | None | Low-Medium (1) | 10-20 |
| PLC parameter writing | None | Medium (1-2) | 20-40 |
| Safety system manipulation | Medium (1) | High (1) | 1 + 30 |
| Triggering PORV flag | Medium-High (1-2) | Medium-High (1-2) | 1-6 + 20-60 |

Lateral Movement Actions

| Action | Likely Wazuh Alert | Likely Suricata Alert | Total Score Impact |
|-----------------------|--------------------|-----------------------|--------------------|
| WinRM (authenticated) | Low-Medium (1) | Low (1) | 0.05-1 + 10 |
| SSH (authenticated) | Low (1) | Low (1) | 0.05 + 10 |
| SMB file transfer | Low (1) | Low-Medium (1) | 0.05 + 10-20 |
| PsExec | Medium-High (1) | Medium (1) | 1-3 + 20 |
| Pass-the-Hash | High (1) | Medium (1) | 3 + 20 |
| WMI execution | Medium (1) | Low (1) | 1 + 10 |

6. Write-up Optimization

The rules state that scores must be validated with a write-up explaining how you bypassed the IDS. Optimize your write-up for maximum score validation:

- **Document Evasion Techniques**: Clearly explain which evasion techniques you used.
- Highlight Stealth Measures: Emphasize deliberate steps taken to minimize alerts.
- Explain Tool Modifications: If you modified tools to avoid detection, document how.
- Timing Strategies: Note if you used timing to avoid correlation alerts.
- Command Obfuscation: Detail any obfuscation techniques used.

7. Score Tracking and Analysis

During the competition, you'll have access to a dashboard showing triggered alerts. Use this information strategically:

- Real-time Adjustment: Modify techniques based on which alerts you're triggering.
- Alert Pattern Analysis: Look for patterns in what actions trigger which alerts.
- Comparative Analysis: If working in teams, compare different approaches and their alert profiles.

8. Decision Framework for Score Optimization

Use this decision framework when planning actions:

1. Is passive reconnaissance sufficient?

o If yes: Use passive techniques

o If no: Proceed to #2

2. Is the action necessary for the objective?

o If no: Skip it

If yes: Proceed to #3

3. Are there multiple ways to accomplish this action?

• If yes: Compare alert profiles and choose the stealthiest

o If no: Proceed to #4

4. Can the action be modified to reduce alerts?

- o If yes: Apply obfuscation, timing adjustments, etc.
- o If no: Proceed to #5

5. Is the alert cost worth the progress?

- o If yes: Execute with caution
- o If no: Find an alternative approach

9. Score Optimization Checklist

Use this checklist before executing any significant action:

- Have I exhausted passive information gathering?
- Is this the stealthiest way to accomplish this goal?
- Have I applied appropriate obfuscation techniques?
- Am I executing this at an optimal time (business hours, spaced from other actions)?
- Have I tested/practiced this technique to ensure minimal mistakes?
- Do I have a fallback plan if this triggers unexpected alerts?
- Is the potential alert cost worth the progress toward the objective?

Remember: The team with the lowest score wins, not necessarily the team that completes objectives fastest. Patience and stealth are more valuable than speed.