

The Samurai

Adapt to the flow of combat with this homebrew martial class



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THE SAMURAI



TANDING ALONE BENEATH A BARREN LADSCAPE, A HUMAN FACES DOWN A LEGION OF ORC SOLDIERS WITH A SINGLE BLADE IN HAND, HIS LIEGE, A 10-YEAR OLD PRINCE, QUIVERING BEHIND HIM.

Hidden in the shadows of a mansion's ceiling, an elven spy watches a gathering of lords having a wat council, taking notes on their battle strategies. He keeps his set of bizarre equipment close to him, ready to scape at a moment's notice.

Talismans in hand, a dragonborn priest summons spirit animals that hold down a demon-possessed civilian. A blaze of fire suddenly silences de demon's cries, as he finally draws out the creature that's been terrorizing the village.

Beholden by an oath no dissimilar to a knight, Samurai pledge their services to a single individual, devoting their life to their cause. No matter the vast differences in their chosen lord, Samurai undergo a specialized training that focus on a certain set of skills, skills that are sometimes as varied as the lord they choose to serve. Whether skilled warriors who master the art of the blade, subterfuge experts trained in gathering intel and assassination, or learned arcanists who channel divine energy through esoteric implements, Samurai are renowned and respected by their unerring dedication to their craft.

A LOYAL VASSAL

Samurai more often than not, enter into the service of a lord when they begin their training. Perhaps they're apprenticed into the lord of the land, or a family member has taken them up for training, whichever the case, Samurai spend their early training days working closely with their liege.

Their oath is bound by honor. Thus, they perform their services until their death and nothing would bring a Samurai greater shame than being dishonorably dismissed. Their master's death is no reason for a Samurai's duty to ente either. Most Samurai pass on their services to their master's family, or to someone that their ma+ster deems close. A few of them become lords themselves and even fewer settel down and retire.

MULTICLASSING

You need a Strength and Dexterity of 13 to multiclass in and out of this class.

Proficiencies: Light armor, Simple Weapons, Martial Weapons, Calligrapher's Tools, Smith's Tools.

DISTANT WANDERERS

In an event that a Samurai becomes without a lord, they might prefer to continue their duties on their own, drifting from one place to another, only stopping at an area to replenish their supplies or take a brief respite.

These Samurai are referred to as **Ronin**, someone who finds the way without belonging to one place. They can often be seen living and traveling amongst the commonfolk, assisting them in times of trouble and defending their vilages from bandits and raiders.

These Samurai live a simpler life, but their hearts remain ready for the call of adventure.



SAMURAI WEAPONS