

Haskell intro

Assignement 0

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Handed in: September 25, 2018



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1 Design/Implementation

We always tried to move as much code as possible to own functions that the code doesn't get too unreadable. For Example the function 'showExpr' would have had too much duplicated code which we then refactored out. Also the function 'summ' is a good example for making it more readable by moving the functionality out of 'evalFull' and only call the function from there. This also helps with reusability overall in the code in case one of the functions can be used many times (like 'summ' in 'evalFull' and 'evalError').

Additionally we also didn't check for division by zero in 'evalSimple' or 'evalFull' since haskell takes care of those errors.

We also tried to use as much as possible out of the standard library, for example from **Data.Either** the 'isRight' function. Otherwise we would have had to implement it ourselves (or end up doing something totally different). For 'fromRight' we decided to implement it ourselves as 'fromRight', in which we don't have to pass any default value and return an error in case it's not a 'Right Either'.

Overall we tried to keep it as simple as possible and declutter code wherever it was possible.

We had to use eager evaluation for the single case of negative power exponent since otherwise Haskell tries to be intelligent and just ignores part of the expression. That's why we use 'seq' to be sure that 'Pow' evaluates one expression after the other. The rest is lazy evaluated.

2 Code Assessment

By moving some functionality into own functions we do believe we increased the maintainability at least in some parts, especially when you don't have to change the code in many places.

We also try to handle all kind of edge cases as good as possible that the code should be able to handle errors or wrong inputs (either by error message or haskell error depending on which eval function). As said, for example with division by zero haskell catches that error itself, so we did not find it necessary to write our own test for that.

Additionally we sometimes ended up with long lines (longer then 80 Chars) which might not seem that nice, but for the sake of having a one line solution it was a necessary evil. Sum is the worst example in this regard, but it needs so many parameters that need to be checked so it was difficult do to it shorter.

We also wrote some tests which can be run by 'stack test', which test the basic functionality to our best knowledge.

We do have 4 failing tests which should fail, those tests test the edge cases for division by zero and negative power exponent for 'evalSimple' and 'evalFull' which throws an exception.

A Code Listing

```
1  -- This is a skeleton file for you to edit
2
3  {-# OPTIONS_GHC -W #-}  -- Just in case you forgot...
4
5  module Arithmetic
6  (
7    showExp,
8    evalSimple,
9    extendEnv,
10   evalFull,
11   evalErr,
```

```

12     showCompact,
13     evalEager,
14     evalLazy
15 )
16
17 where
18
19 import Definitions
20 import Data.Either
21
22 -- Exercise 1.1
23 -- Helper to make it nicer to print
24 showExpStr :: Exp -> Exp -> String -> String
25 showExpStr a b s = "(" ++ showExp a ++ s ++ showExp b ++ ")"
26
27 showExp :: Exp -> String
28 showExp (Cst as) =
29     if head(show as) == '-' then "(" ++ show as ++ ")" else show as
30 showExp (Add a b) = showExpStr a b " + "
31 showExp (Sub a b) = showExpStr a b " - "
32 showExp (Mul a b) = showExpStr a b " * "
33 showExp (Div a b) = showExpStr a b " / "
34 showExp (Pow a b) = showExpStr a b "^"
35 showExp _ = error "is not supported"
36
37 -- Exercise 1.2
38 evalSimple :: Exp -> Integer
39 evalSimple (Cst a) = a
40 evalSimple (Add a b) = evalSimple a + evalSimple b
41 evalSimple (Sub a b) = evalSimple a - evalSimple b
42 evalSimple (Mul a b) = evalSimple a * evalSimple b
43 -- div checks it self i b is zero
44 evalSimple (Div a b) = evalSimple a `div` evalSimple b
45 -- check ourselves for negative exponent
46 -- and run a first with seq to se that there is nothing illegal
47     ↪ there
48 evalSimple (Pow a b)
49     | evalSimple b < 0 = error "Negative exponent"
50     | otherwise = seq (evalSimple a) (evalSimple a ^ evalSimple b)
51 evalSimple _ = error "is not supported"
52
53 -- Exercise 2
54 extendEnv :: VName -> Integer -> Env -> Env
55 extendEnv v n r a = if v == a then Just n else r a

```

```

55
56  -- used to check if variable is unbound
57  intTest :: Maybe Integer -> Integer
58  intTest (Just i) = i
59  intTest _ = error "variable is unbound"
60
61  -- helper to calculate sum
62  -- takes integers instead of expressions
63  summ :: VName -> Integer -> Integer -> Exp -> Env -> Integer
64  summ v a b c r = if a > b then 0 else
65    evalFull c r + summ v (a+1) b c (extendEnv v (a+1) r)
66
67  evalFull :: Exp -> Env -> Integer
68  evalFull (Cst a) _ = a
69  evalFull (Add a b) r = evalFull a r + evalFull b r
70  evalFull (Sub a b) r = evalFull a r - evalFull b r
71  evalFull (Mul a b) r = evalFull a r * evalFull b r
72  evalFull (Div a b) r = evalFull a r `div` evalFull b r
73  -- check for negative exponent
74  evalFull (Pow a b) r
75    | evalFull b r < 0 = error "Negative exponent"
76    | otherwise = seq (evalFull a r) (evalFull a r ^ evalFull b r)
77  -- check if a is zero
78  evalFull (If a b c) r =
79    if evalFull a r /= 0 then evalFull b r else evalFull c r
80  evalFull (Var v) r = intTest(r v)
81  evalFull (Let a b c) r = evalFull c (extendEnv a (evalFull b r)
82    ↪ r)
83  evalFull (Sum v a b c) r =
84    summ v (evalFull a r) (evalFull b r) c (extendEnv v (evalFull a
85    ↪ r) r)
86
87  -- Exercise 3
88  intTestErr :: Maybe Integer -> VName -> Either ArithError Integer
89  intTestErr (Just i) _ = Right i
90  intTestErr _ v = Left (EBadVar v)
91
92  evalErr :: Exp -> Env -> Either ArithError Integer
93  evalErr (Cst a) _ = Right a
94  evalErr (Add a b) r = evalEither (evalErr a r) (+) (evalErr b r)
95  evalErr (Sub a b) r = evalEither (evalErr a r) (-) (evalErr b r)
96  evalErr (Mul a b) r = evalEither (evalErr a r) (*) (evalErr b r)
97  -- check for division by zero
98  evalErr (Div a b) r = if isRight (evalErr b r)

```

```

97         then if fromRight' (evalErr b r) /= 0
98             then evalEither (evalErr a r) div
    → (evalErr b r)
99             else Left EDivZero
100            else evalErr b r
101 -- check for negative exponent
102 evalErr (Pow a b) r = if isRight (evalErr b r)
103                     then if fromRight' (evalErr b r) >= 0
104                         then evalEither (evalErr a r) (^)
    → (evalErr b r)
105                     else Left ENegPower
106            else evalErr b r
107 -- check if a is zero
108 evalErr (If a b c) r = if isRight (evalErr a r)
109                       then if fromRight' (evalErr a r) /= 0
110                           then evalErr b r
111                           else evalErr c r
112                       else evalErr a r
113 evalErr (Var v) r = intTestErr (r v) v
114 evalErr (Let a b c) r = if isRight (evalErr b r)
115                       then evalErr c (extendEnv a
    → (fromRight' (evalErr b r)) r)
116                       else evalErr b r
117
118 evalErr (Sum v a b c) r =
119     if isRight (evalErr a r)
120     then if isRight (evalErr b r)
121         then Right (summ v (fromRight' (evalErr a r)) (fromRight'
    → (evalErr b r)) c (extendEnv v (fromRight' (evalErr a r)) r))
122         else evalErr b r
123     else evalErr a r
124
125 evalEither :: Either a b -> (b -> b -> b) -> Either a b -> Either
    → a b
126 evalEither a b c = if isRight a
127                   then if isRight c
128                       then Right ( b (fromRight' a)
    → (fromRight' c))
129                   else c
130                   else a
131
132 -- use own implementation of fromRight from Data.Either but not
    → returning a
133 -- default value, which is not needed for the assignment

```

```

134 fromRight' :: Either a b -> b
135 fromRight' (Right c) = c
136 fromRight' _ = error "No value"
137
138 -- optional parts (if not attempted, leave them unmodified)
139
140 showCompact :: Exp -> String
141 showCompact = undefined
142
143 evalEager :: Exp -> Env -> Either ArithError Integer
144 evalEager = undefined
145
146 evalLazy :: Exp -> Env -> Either ArithError Integer
147 evalLazy = undefined

```

B Tests Listing

```

1  import Test.Tasty
2  import Test.Tasty.HUnit
3
4  import Definitions
5  import Arithmetic
6
7  main = defaultMain tests
8
9  tests :: TestTree
10 tests = testGroup "test" [
11     showExpTest,
12     evalSimpleTest,
13     extendEnvTest,
14     evalFullTest,
15     evalErrTest
16 ]
17
18 showExpTest :: TestTree
19 showExpTest = testGroup "showExp"
20 [ testCase "Show Mul" $ showExp (Mul (Cst 2) (Cst 3)) @?= "(2 *
  ↳ 3)",
21   testCase "Show Minus" $ showExp (Cst (-3)) @?= "(-3)",
22   testCase "Show Add" $ showExp (Add (Cst (-3)) (Cst (-4))) @?=
  ↳ "((-3) + (-4))",

```

```

23     testCase "Show Pow" $ showExp(Pow (Cst 2) (Cst 3)) @?=
    ↪ " (2^3) ",
24     testCase "Show Div" $ showExp(Div (Cst 3) (Cst 4)) @?= "(3 /
    ↪ 4) ",
25     testCase "Show Sub" $ showExp(Sub (Cst 2) (Cst 4)) @?= "(2 -
    ↪ 4) ",
26     testCase "Show Mixture" $ showExp(Pow (Div (Cst 2) (Cst 3))
    ↪ (Sub (Cst 4) (Cst 3))) @?= "((2 / 3)^(4 - 3))"
27 ]
28
29 evalSimpleTest :: TestTree
30 evalSimpleTest = testGroup "evalSimple"
31 [ testCase "Cst" $ evalSimple (Cst 3) @?= 3,
32   testCase "Add" $ evalSimple(Add (Cst 3) (Cst 5)) @?= 8,
33   testCase "Sub" $ evalSimple(Sub (Cst 3) (Cst 5)) @?= -2,
34   testCase "Mul" $ evalSimple(Mul (Cst 3) (Cst 5)) @?= 15,
35   testCase "Div" $ evalSimple(Div (Cst 12) (Cst 3)) @?= 4,
36   testCase "Pow" $ evalSimple(Pow (Cst 2) (Cst 3)) @?= 8,
37   testCase "Mixture" $ evalSimple(Pow (Div (Cst 2) (Cst 3))
    ↪ (Sub (Cst 4) (Cst 3))) @?= 0,
38   testCase "Div by Zero fails" $ evalSimple(Div (Cst 2) (Cst
    ↪ 0)) @?= 0,
39   testCase "Pow negative fails" $ evalSimple(Pow (Cst 2) (Cst
    ↪ (-1))) @?= 0
40 ]
41
42 extendEnvTest :: TestTree
43 extendEnvTest = testGroup "extendEnv"
44 [
45     testCase "extendEnv Simple" $ (extendEnv "x" 5 initEnv) "x"
    ↪ @?= Just 5,
46     testCase "extendEnv Extended" $ (extendEnv "x" 5 (extendEnv
    ↪ "x" 6 initEnv)) "x" @?= Just 5
47 ]
48
49 evalFullTest :: TestTree
50 evalFullTest = testGroup "fullEval"
51 [
52     testCase "Cst" $ evalFull(Cst 3) initEnv @?= 3,
53     testCase "Add" $ evalFull(Add (Cst 3) (Cst 5)) initEnv @?= 8,
54     testCase "Sub" $ evalFull(Sub (Cst 3) (Cst 5)) initEnv @?=
    ↪ -2,
55     testCase "Mul" $ evalFull(Mul (Cst 3) (Cst 5)) initEnv @?=
    ↪ 15,

```

```

56     testCase "Div" $ evalFull(Div (Cst 12) (Cst 3)) initEnv @?=
    ↪ 4,
57     testCase "Pow" $ evalFull(Pow (Cst 2) (Cst 3)) initEnv @?= 8,
58     testCase "Let" $ evalFull(Let "z" (Add (Cst 2) (Cst 3)) (Var
    ↪ "z")) initEnv @?= 5,
59     testCase "Sum" $ evalFull(Sum "x" (Cst 10) (Add (Cst 5) (Cst
    ↪ 5)) (Mul (Cst 3) (Var "x"))) initEnv @?= 30,
60     testCase "Div by Zero fails" $ evalFull(Div (Cst 2) (Cst 0))
    ↪ initEnv @?= 0,
61     testCase "Pow negative fails" $ evalFull(Pow (Cst 2) (Cst
    ↪ (-1))) initEnv @?= 0
62 ]
63
64 evalErrTest :: TestTree
65 evalErrTest = testGroup "errEval"
66 [
67     testCase "Cst" $ evalErr (Cst 3) initEnv @?= Right 3,
68     testCase "Add" $ evalErr(Add (Cst 3) (Cst 5)) initEnv @?=
    ↪ Right 8,
69     testCase "Sub" $ evalErr(Sub (Cst 3) (Cst 5)) initEnv @?=
    ↪ Right (-2),
70     testCase "Mul" $ evalErr(Mul (Cst 3) (Cst 5)) initEnv @?=
    ↪ Right 15,
71     testCase "Div" $ evalErr(Div (Cst 12) (Cst 3)) initEnv @?=
    ↪ Right 4,
72     testCase "Pow" $ evalErr(Pow (Cst 2) (Cst 3)) initEnv @?=
    ↪ Right 8,
73     testCase "Let" $ evalErr(Let "z" (Add (Cst 2) (Cst 3)) (Var
    ↪ "z")) initEnv @?= Right 5,
74     testCase "Sum" $ evalErr(Sum "x" (Cst 10) (Add (Cst 5) (Cst
    ↪ 5)) (Mul (Cst 3) (Var "x"))) initEnv @?= Right 30,
75     testCase "Div 0" $ evalErr(Div (Cst 12) (Cst 0)) initEnv
    ↪ @?= Left EDivZero,
76     testCase "Pow Negative" $ evalErr (Pow (Cst 2) (Cst (-1)))
    ↪ initEnv @?= Left ENegPower
77 ]

```
