Haskell intro

Assignement 0

Kai Arne Schroeder Myklebust, Silvan Robert Adrian

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- 1 Design/Implementation
- 2 Code Assessment

A Code Listing

```
1  -- This is a skeleton file for you to edit
2
3  {-# OPTIONS_GHC -W #-} -- Just in case you forgot...
4
5  module Arithmetic
6  (
7  showExp,
8  evalSimple,
9  extendEnv,
10  evalFull,
```

```
evalErr,
11
     showCompact,
     evalEager,
13
     evalLazy
14
     )
15
16
  where
17
18
19 import Definitions
   import Data.Either
   showExpStr :: Exp -> Exp -> String -> String
   showExpStr a b s = "(" ++ showExp a ++ s ++ showExp b ++ ")"
25 showExp :: Exp -> String
  showExp (Cst as) =
     if head(show as) == '-' then "(" ++ show as ++ ")" else show as
showExp (Add a b) = showExpStr a b " + "
29 showExp (Sub a b) = showExpStr a b " - "
showExp (Mul a b) = showExpStr a b " * "
showExp (Div a b) = showExpStr a b " / "
showExp (Pow a b) = showExpStr a b "^"
showExp _ = error "is not supported"
35 evalSimple :: Exp -> Integer
36 evalSimple (Cst a) = a
37 evalSimple (Add a b) = evalSimple a + evalSimple b
38 evalSimple (Sub a b) = evalSimple a - evalSimple b
99 evalSimple (Mul a b) = evalSimple a * evalSimple b
40 evalSimple (Div a b) = evalSimple a 'div' evalSimple b
41 evalSimple (Pow a b)
     | evalSimple b < 0 = error "Negative exponent"
     \mid evalSimple b == 0 = 1
     | otherwise = evalSimple a * evalSimple(Pow a (Sub b (Cst 1)))
45 evalSimple _ = error "is not supported"
  -- evalSimple (Pow a b) = evalSimple a ^ evalSimple b
48 extendEnv :: VName -> Integer -> Env -> Env
49 extendEnv v n r a = if v == a then Just n else r a
si intTest :: Maybe Integer -> Integer
```

```
52 intTest (Just i) = i
intTest _ = error "Value is unbound"
55 summ :: VName -> Integer -> Integer -> Exp -> Env -> Integer
summ v a b c r = if a > b then 0 else
    evalFull c r + summ v (a+1) b c (extendEnv v (a+1) r)
59 evalFull :: Exp -> Env -> Integer
60 evalFull (Cst a) = a
61 evalFull (Add a b) r = evalFull a r + evalFull b r
62 evalFull (Sub a b) r = evalFull a r - evalFull b r
  evalFull (Mul a b) r = evalFull a r * evalFull b r
evalFull (Div a b) r = evalFull a r 'div' evalFull b r
65 evalFull (Pow a b) r = evalFull a r ^ evalFull b r
66 evalFull (If a b c) r =
     if evalFull a r /= 0 then evalFull b r else evalFull c r
68 evalFull (Var v) r = intTest(r v)
69 evalFull (Let a b c) r = evalFull c (extendEnv a (evalFull b r)
70 evalFull (Sum v a b c) r =
    summ v (evalFull a r) (evalFull b r) c (extendEnv v (evalFull a
    \hookrightarrow r) r)
73 -- summ' :: VName -> Integer -> Integer -> Exp -> Env -> Integer
74 -- summ' v a b c r = if a > b then Right 0 else
  -- Right (evalErr c r) + Right (summ' v (a+1) b c (extendEnv v
    \rightarrow (a+1) r))
76
77 intTestErr :: Maybe Integer -> VName -> Either ArithError Integer
78 intTestErr (Just i) _ = Right i
79 intTestErr _ v = Left (EBadVar v)
81 evalErr :: Exp -> Env -> Either ArithError Integer
82 evalErr (Cst a) _ = Right a
83 evalErr (Add a b) r = evalEither (evalErr a r) (+) (evalErr b r)
84 evalErr (Sub a b) r = evalEither (evalErr a r) (-) (evalErr b r)
85 evalErr (Mul a b) r = evalEither (evalErr a r) (*) (evalErr b r)
86 evalErr (Div a b) r = if isRight (evalErr b r)
                           then if fromRight' (evalErr b r) /= 0
87
                             then evalEither (evalErr a r) div
    \hookrightarrow (evalErr b r)
```

```
else Left EDivZero
89
                            else evalErr b r
90
   evalErr (Pow a b) r = if isRight (evalErr b r)
                            then if fromRight' (evalErr b r) >= 0
92
                              then evalEither (evalErr a r) (^)
93
     \hookrightarrow (evalErr b r)
                              else Left ENegPower
94
                            else evalErr b r
95
   evalErr (If a b c) r = if isRight (evalErr a r)
                              then if fromRight' (evalErr a r) /= 0
                                then evalErr b r
98
                                else evalErr c r
99
                            else evalErr a r
   evalErr (Var v) r = intTestErr (r v) v
   evalErr (Let a b c) r = if isRight (evalErr b r)
                              then evalErr c (extendEnv a
     else evalErr b r
104
105
   evalErr (Sum v a b c) r = if isRight (evalErr a r)
                                then if isRight (evalErr b r)
107
                                  then Right (summ v (fromRight'
108
     → (evalErr a r)) (fromRight' (evalErr b r)) c (extendEnv v
      (fromRight'(evalErr a r)) r))
                                  else evalErr b r
109
                                else evalErr a r
110
111
   evalEither :: Either a b -> (b -> b -> b) -> Either a b -> Either
     \rightarrow a b
   evalEither a b c = if isRight a
113
                            then if isRight c
114
                              then Right ( b (fromRight' a)
115
     else c
116
                            else a
117
118
  -- use own implementation of fromRight from Data. Either but not
119
    → returning a
  -- default value, which is not needed for the assignment
121 fromRight' :: Either a b -> b
122 fromRight' (Right c) = c
```