



Chapter 5

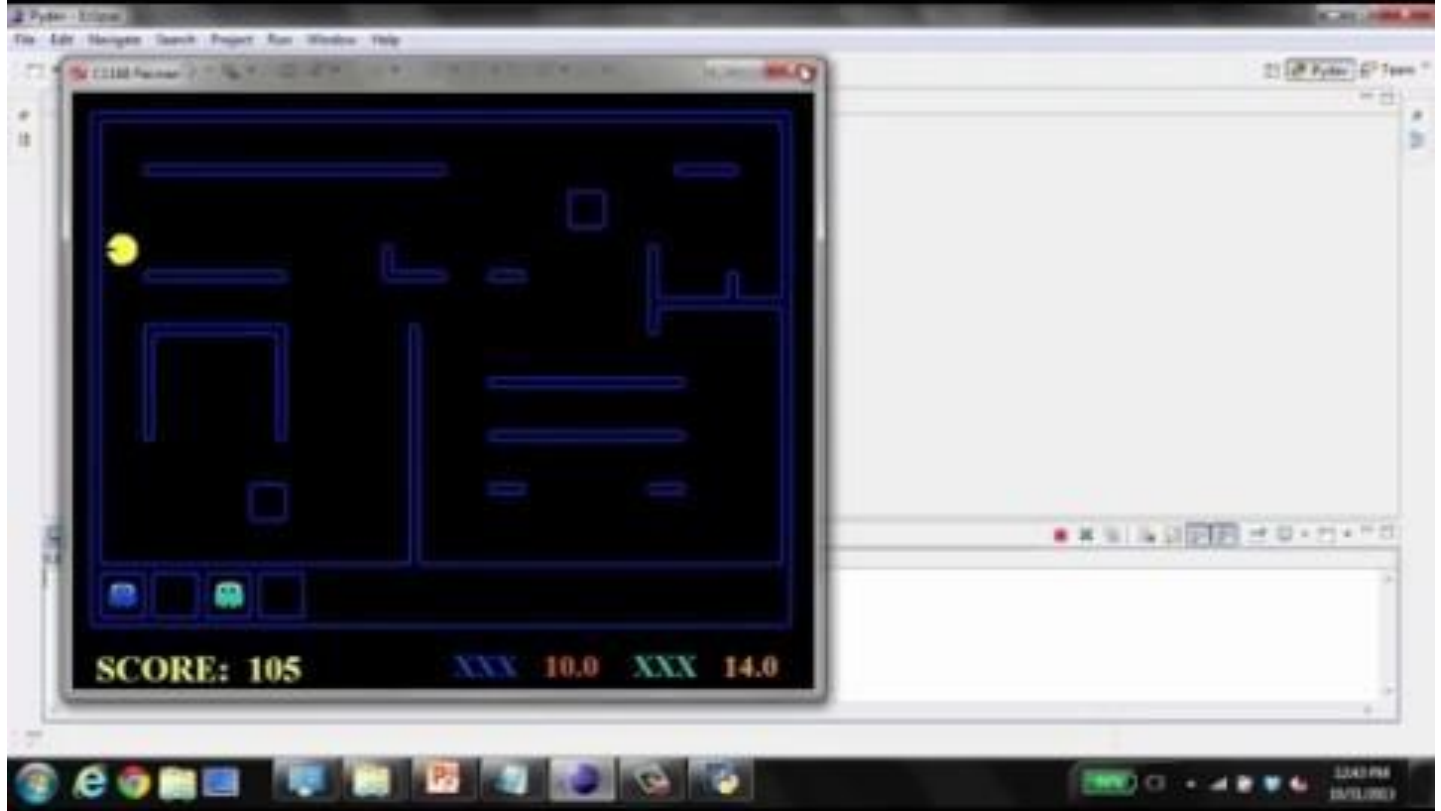
Hidden Markov Models

COMP 3270
Artificial Intelligence

Dirk Schnieders

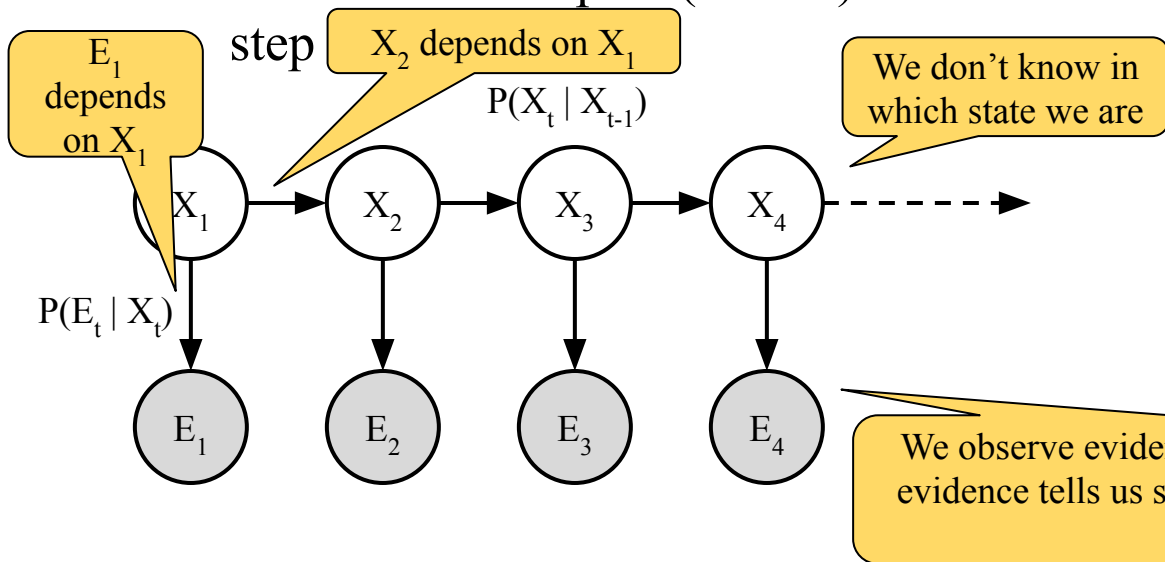
Hidden Markov Models





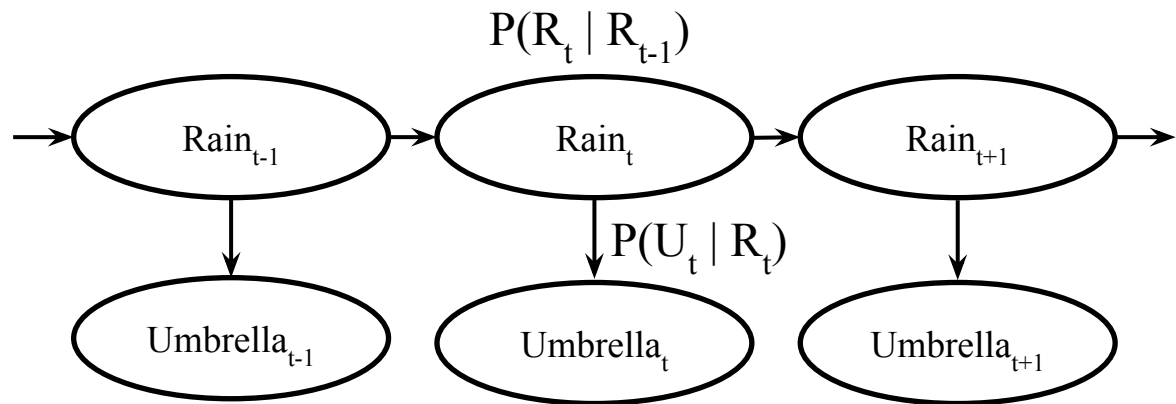
Hidden Markov Models

- Markov chains not so useful for most agents
 - Need observations to update your beliefs
- Hidden Markov models (HMMs)
 - Underlying Markov chain over states X
 - You observe outputs (effects) at each time step



We observe evidence at every time step. The evidence tells us something about the state at that time

Example: Weather HMM



R_t	R_{t+1}	$P(R_{t+1} R_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

R_t	U_t	$P(U_t R_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

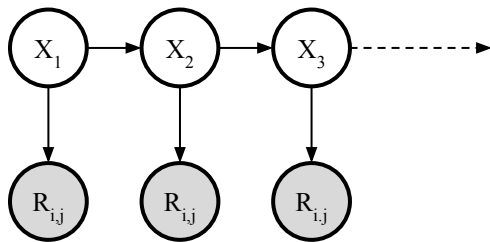
- An HMM is defined by
 - Initial distribution $P(R_1)$
 - Transitions $P(R_t | R_{t-1})$
 - Emissions $P(U_t | R_t)$

Example: Ghostbusters HMM

- $P(X_1)$ = uniform

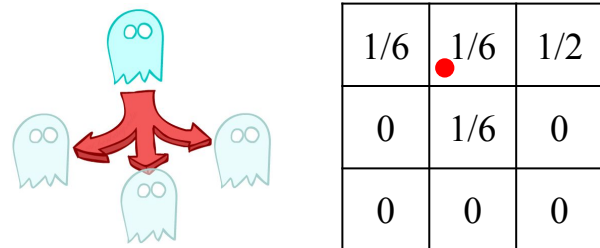
Where is the ghost?

- $P(X|X')$ = usually move clockwise, but sometimes move in a random direction or stay in place
- $P(R_{ij}|X)$ = same sensor model as before
 - red means close, green means far away



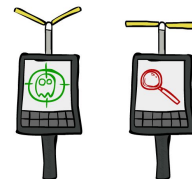
$P(X_1)$...

\vdots	$1/9$	$1/9$	$1/9$	\vdots
$1/9$	$1/9$	$1/9$	$1/9$	\dots
$1/9$	$1/9$	$1/9$	$1/9$	
\vdots				



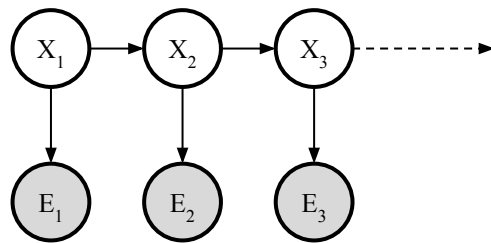
X : next state
 X' : current state

$P(X|X'=\langle 1,2 \rangle)$



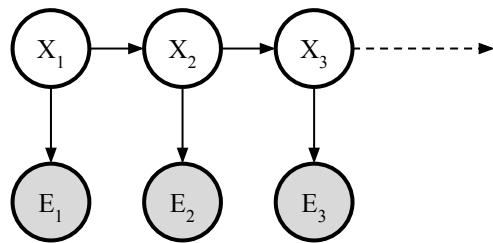


Joint Distribution of an HMM



- Joint distribution:
 - $P(X_1, E_1, X_2, E_2, X_3, E_3) = ?$

Joint Distribution of an HMM



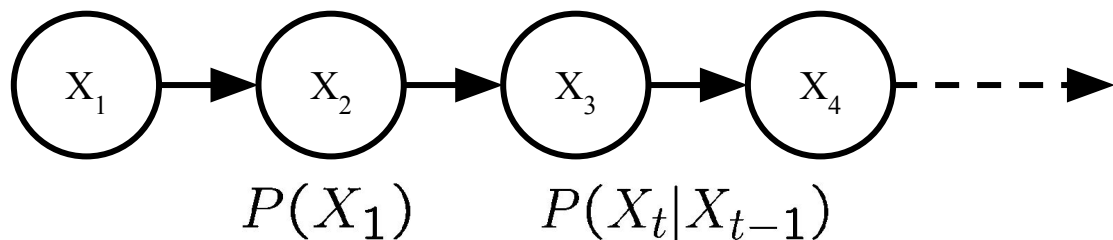
- Joint distribution:

$$P(X_1, E_1, X_2, E_2, X_3, E_3) = P(X_1)P(E_1|X_1)P(X_2|X_1)P(E_2|X_2)P(X_3|X_2)P(E_3|X_3)$$

- More generally:

$$P(X_1, E_1, \dots, X_T, E_T) = P(X_1)P(E_1|X_1) \prod_{t=2}^T P(X_t|X_{t-1})P(E_t|X_t)$$

Joint Distribution of a Markov Model



- Joint distribution:

$$P(X_1, X_2, X_3, X_4) = P(X_1)P(X_2|X_1)P(X_3|X_2)P(X_4|X_3)$$

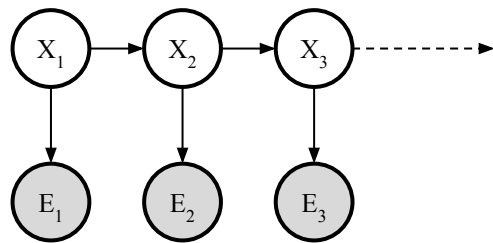
- More generally:

$$\begin{aligned} P(X_1, X_2, \dots, X_T) &= P(X_1)P(X_2|X_1)P(X_3|X_2) \dots P(X_T|X_{T-1}) \\ &= P(X_1) \prod_{t=2}^T P(X_t|X_{t-1}) \end{aligned}$$

- Questions to be resolved:

- Does this indeed define a joint distribution?
- Can every joint distribution be factored this way, or are we making some assumptions about the joint distribution by using this factorization?

Quiz 1: Joint Distribution of an HMM



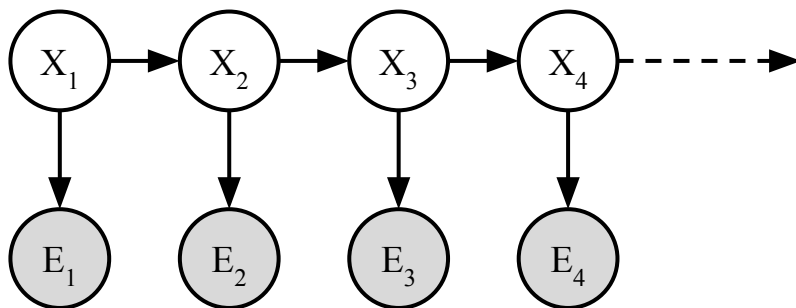
- Joint distribution:

Why?

$$P(X_1, E_1, X_2, E_2, X_3, E_3) = P(X_1)P(E_1|X_1)P(X_2|X_1)P(E_2|X_2)P(X_3|X_2)P(E_3|X_3)$$

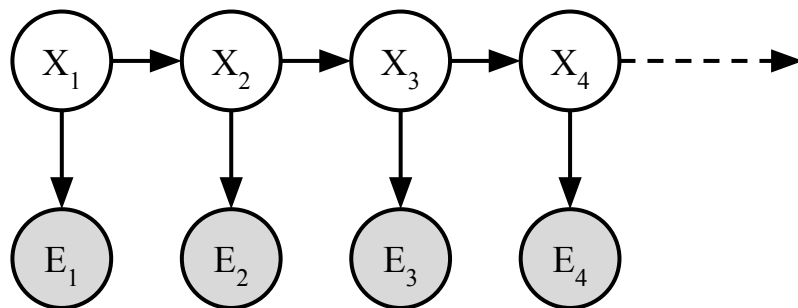
Conditional Independence

- HMMs have two important independence properties
 - Hidden Markov process: future depends on past via present
 - Current observation independent of all else given current state



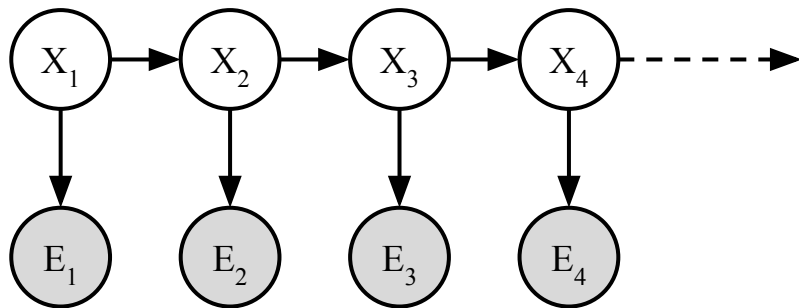
Quiz 2: Conditional Independence

- HMMs have two important independence properties
 - Markov hidden process: future depends on past via present
 - Current observation independent of all else given current state



- Quiz
 - Does this mean that evidence variables are guaranteed to be independent?

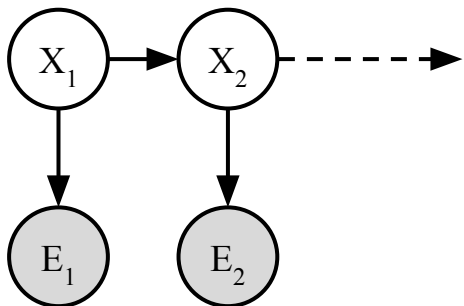
Implied Conditional Independencies



- Many implied conditional independencies, e.g.,

$$E_1 \perp\!\!\!\perp X_2, E_2, X_3, E_3 \mid X_1$$

Quiz 3: Joint Distribution of an HMM

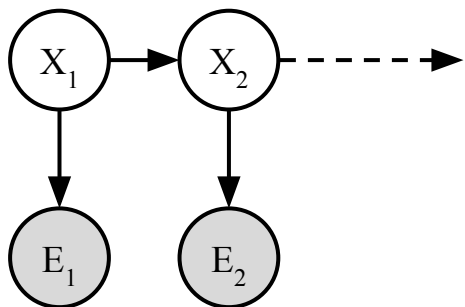


X_1	$P(X_1)$
$+x_1$	0.7
$-x_1$	0.3

X_t	X_{t+1}	$P(X_{t+1} X_t)$	X_t	E_t	$P(E_t X_t)$
$+x_t$	$+x_{t+1}$	0.2	$+x_t$	$+e_t$	0.5
$+x_t$	$-x_{t+1}$	0.8	$+x_t$	$-e_t$	0.5
$-x_t$	$+x_{t+1}$	0.6	$-x_t$	$+e_t$	0.9
$-x_t$	$-x_{t+1}$	0.4	$-x_t$	$-e_t$	0.1

- $P(X_1, X_2, E_1=+e_1, E_2=-e_2) = ?$

Quiz 4: Joint Distribution of an HMM



X_1	$P(X_1)$
$+x_1$	0.7
$-x_1$	0.3

X_t	X_{t+1}	$P(X_{t+1} X_t)$	X_t	E_t	$P(E_t X_t)$
$+x_t$	$+x_{t+1}$	0.2	$+x_t$	$+e_t$	0.5
$+x_t$	$-x_{t+1}$	0.8	$+x_t$	$-e_t$	0.5
$-x_t$	$+x_{t+1}$	0.6	$-x_t$	$+e_t$	0.9
$-x_t$	$-x_{t+1}$	0.4	$-x_t$	$-e_t$	0.1

- $P(X_2, E_1=+e_1, E_2=-e_2) = ?$

HMM Examples

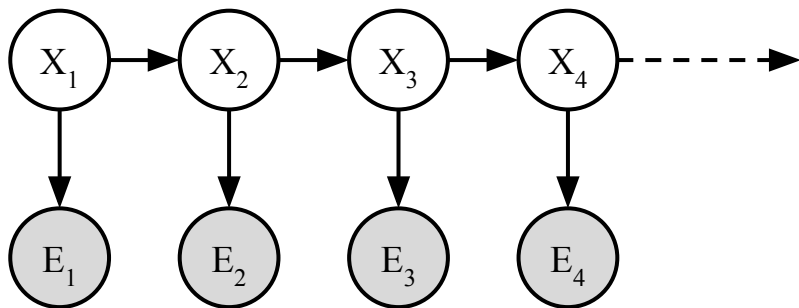
- Speech recognition
 - Observations are acoustic signals (continuous valued)
 - States are specific positions in specific words (so, tens of thousands)
- Machine translation
 - Observations are words (tens of thousands)
 - States are translation options
- Robot tracking
 - Observations are range readings (continuous)
 - States are positions on a map (continuous)

Filtering / Monitoring

- Filtering, or monitoring, is the task of tracking the distribution $B_t(X) = P(X_t | e_1, \dots, e_t)$ (the belief state) over time

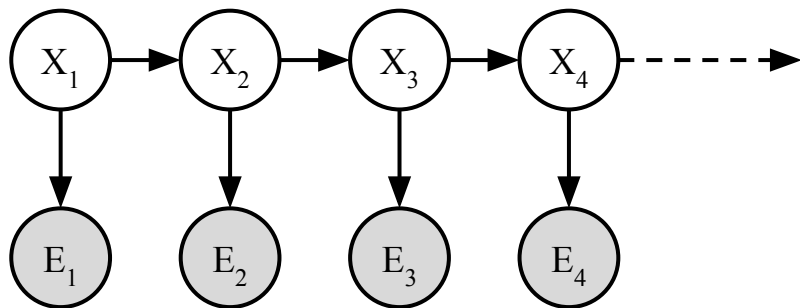
New
notation!

Keep track of what you
believe about a variable X
as evidence comes in and
time passes

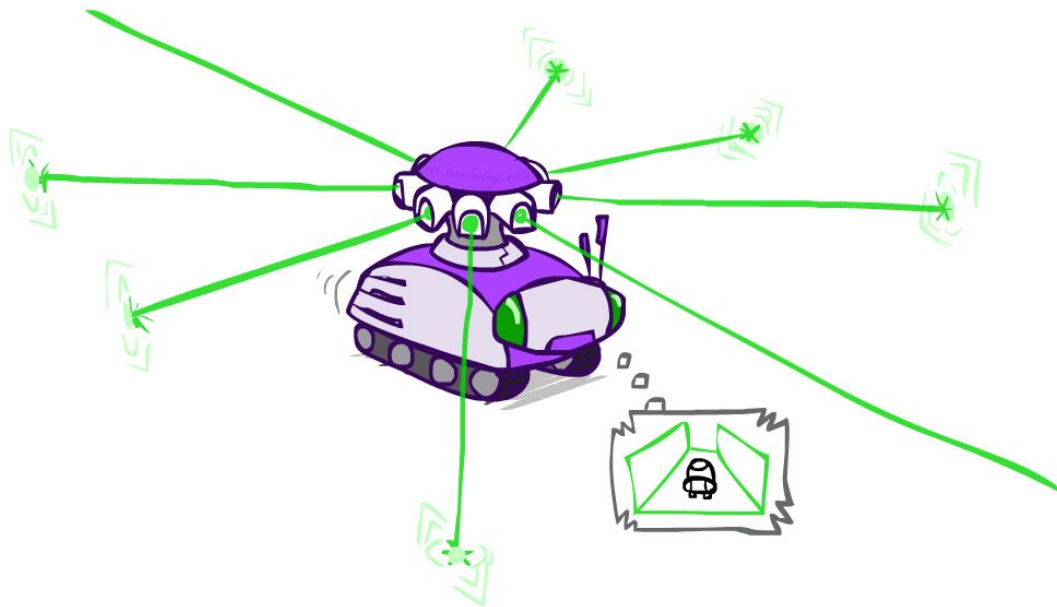


Filtering / Monitoring

- Filtering, or monitoring, is the task of tracking the distribution $B_t(X) = P(X_t \mid e_1, \dots, e_t)$ (the belief state) over time
- We start with $B_1(X)$ in an initial setting, usually uniform
- As time passes, or we get observations, we update $B(X)$
- The [Kalman filter](#) was invented in the 60's and first implemented as a method of trajectory estimation for the Apollo program

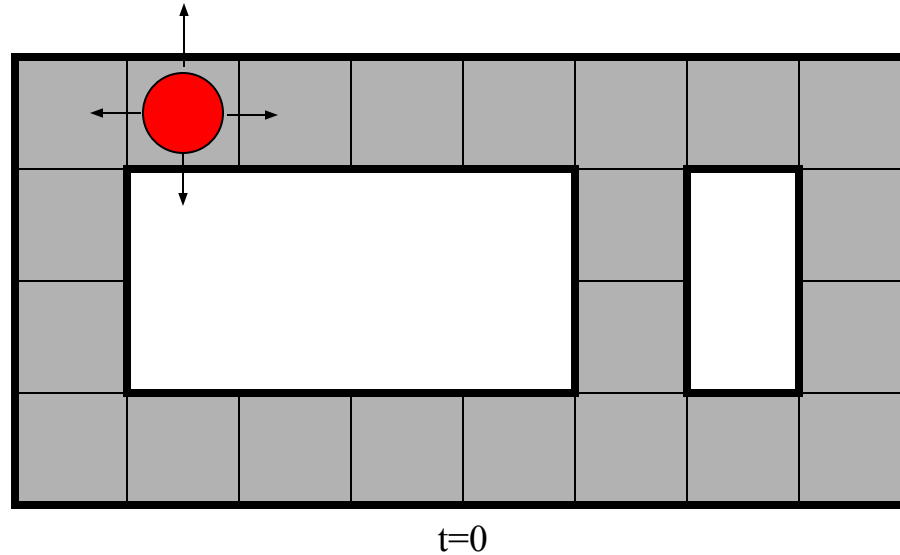


Example: Robot Localization



Sensor model: can read in which directions there is a wall, never more than 1 mistake
Motion model: may not execute action with small prob.

Example: Robot Localization



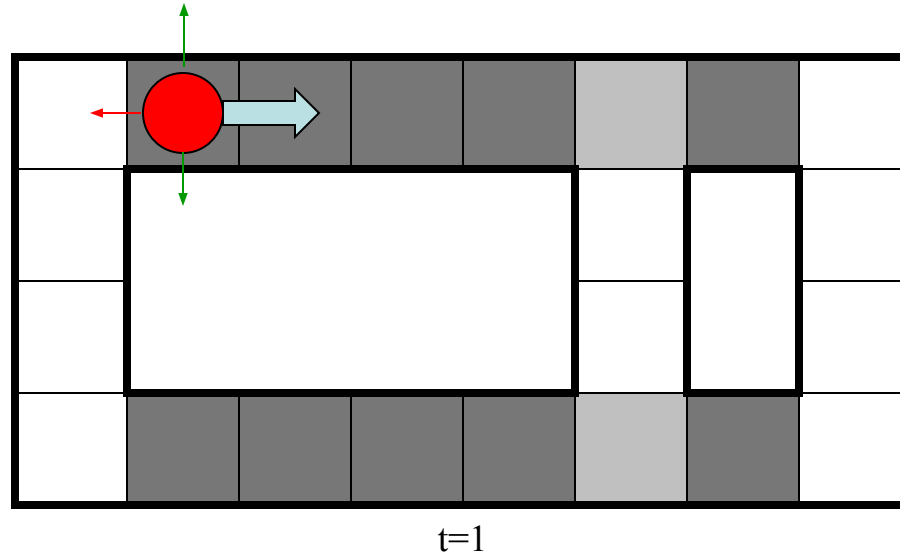
Prob

0



1

Example: Robot Localization

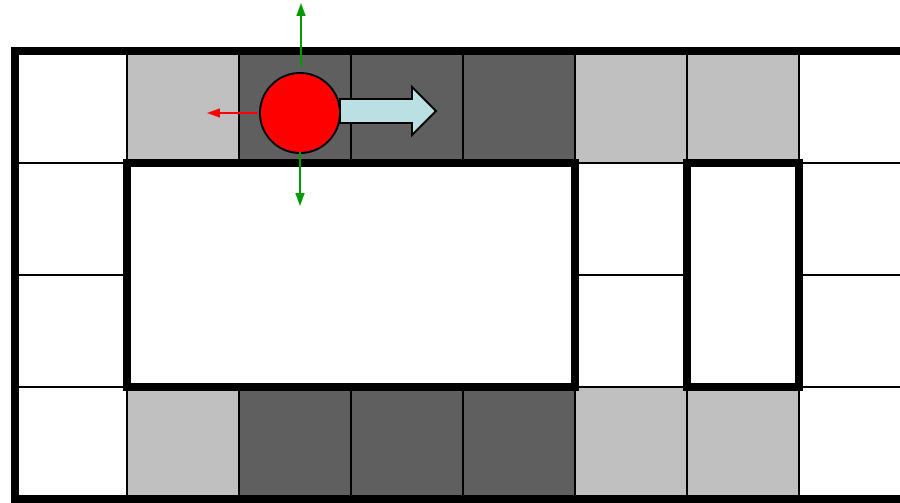


Prob

0

1

Example: Robot Localization



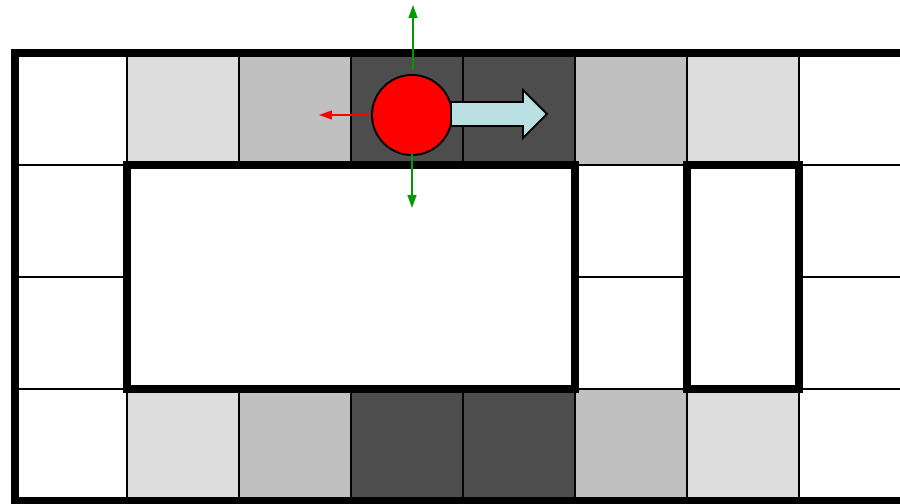
$t=2$

Prob

0

1

Example: Robot Localization

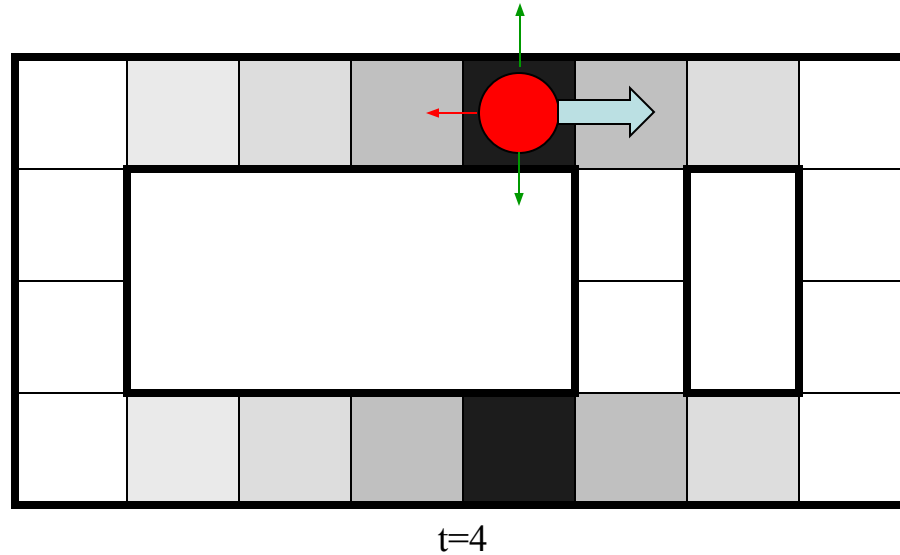
 $t=3$

Prob

0

1

Example: Robot Localization

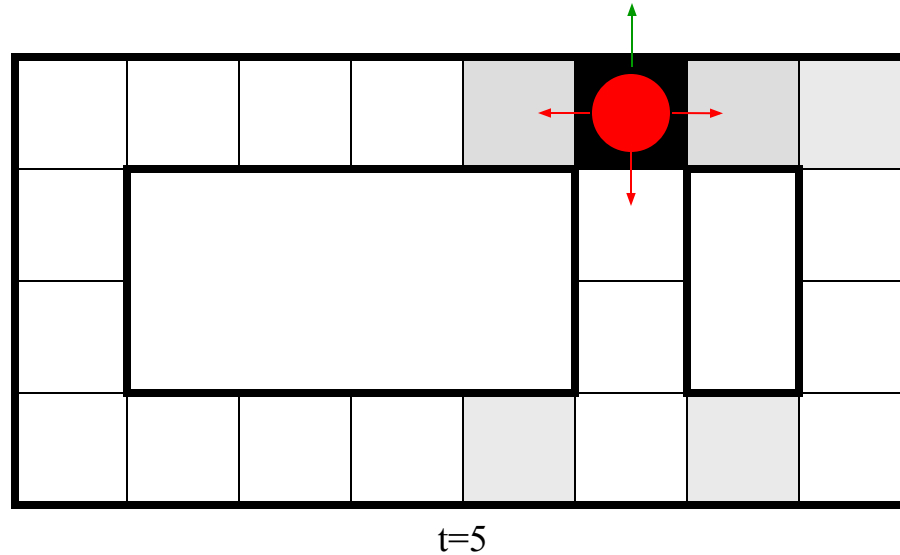


Prob

0

1

Example: Robot Localization



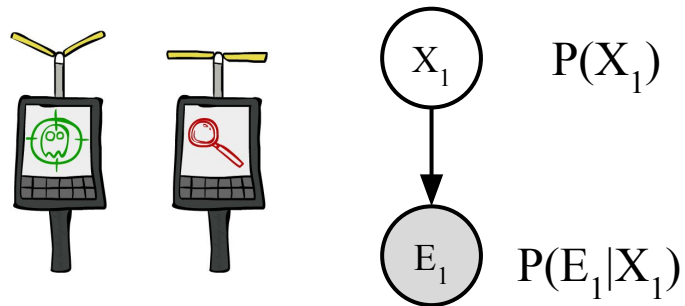
Prob

0

1

Inference: Base Cases

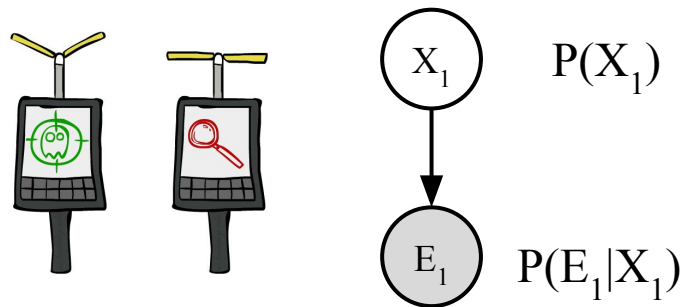
Seeing evidence:



$$P(X_1|e_1) = ?$$

Inference: Base Cases

Seeing evidence:



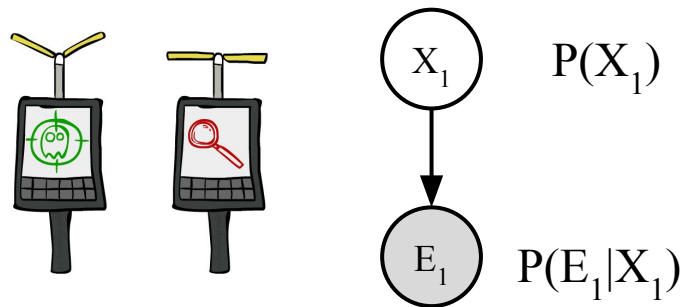
$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

Definition of conditional
probability

Inference: Base Cases

Seeing evidence:



$$P(X_1|e_1)$$

We don't know
this one

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

We know this one because
 $P(x_1, e_1) = P(x_1)P(e_1|x_1)$

Ghostbusters, Revisited

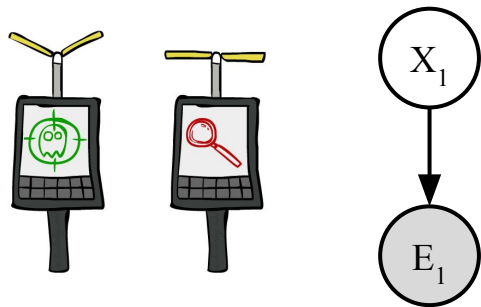
- Let's say we have two distributions:
 - Prior distribution over ghost location: $P(G)$
 - Let this be uniform
 - Sensor reading model: $P(R|G)$
 - Given: we know what our sensors do
 - R = reading color measured at $(1,1)$
 - E.g. $P(R = \text{yellow} \mid G=(1,1)) = 0.1$
- We can calculate the posterior distribution $P(G|r)$ over ghost locations given a reading using Bayes' rule:

$$P(g|r) \propto P(r|g)P(g)$$

$$P(x|y) = \frac{P(y|x)}{P(y)}P(x)$$

Inference: Base Cases

Seeing evidence:



$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

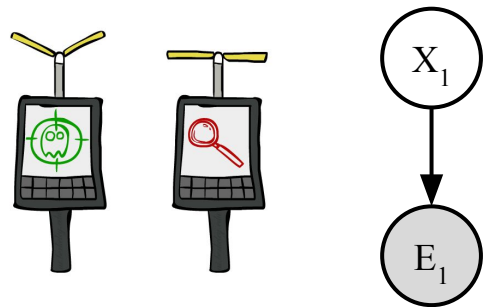
$$\propto_{X_1} P(x_1, e_1)$$

$$= P(x_1)P(e_1|x_1)$$

We take our current propabilities and multiply with the evidence probability. Then renormalize

Inference: Base Cases

Seeing evidence:



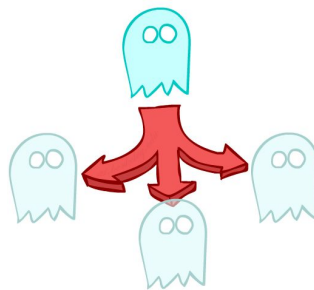
$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

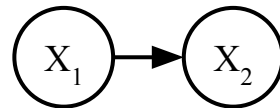
$$\propto_{X_1} P(x_1, e_1)$$

$$= P(x_1)P(e_1|x_1)$$

Time passes:



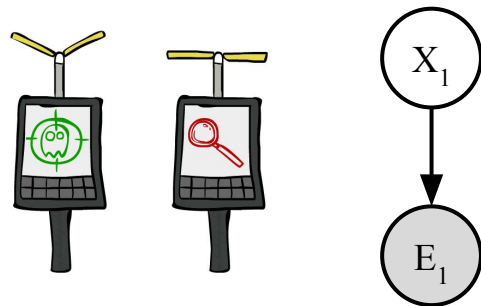
$$P(X_1) \quad P(X_2|X_1)$$



$$P(X_2)$$

Inference: Base Cases

Seeing evidence:



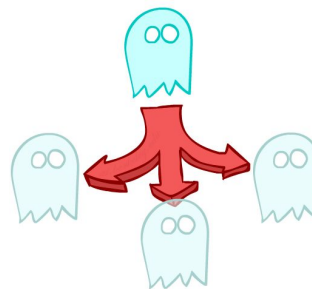
$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

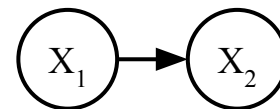
$$\propto_{X_1} P(x_1, e_1)$$

$$= P(x_1)P(e_1|x_1)$$

Time passes:



$$P(X_1) \quad P(X_2|X_1)$$



$$P(X_2)$$

$$P(x_2) = \sum_{x_1} P(x_1, x_2)$$

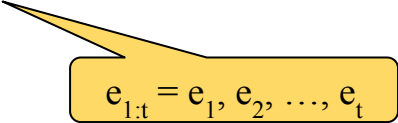
$$= \sum_{x_1} P(x_1)P(x_2|x_1)$$

Same as Markov Model

Passage of Time

- Assume we have current believe $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$


$$e_{1:t} = e_1, e_2, \dots, e_t$$

Passage of Time

- Assume we have current believe $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$

- Then, after one time step passes:

$$P(X_{t+1} | e_{1:t})$$

$$\begin{aligned} P(x_2) &= \sum_{x_1} P(x_1, x_2) \\ &= \sum_{x_1} P(x_1) P(x_2 | x_1) \end{aligned}$$

We can still apply the formula, even with all the $| e_{1:t}$ in the back

We are going to apply this formula

Passage of Time

- Assume we have current believe $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$

- Then, after one time step passes:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \end{aligned}$$

$$\begin{aligned} P(x_2) &= \sum_{x_1} P(x_1, x_2) \\ &= \sum_{x_1} P(x_1) P(x_2 | x_1) \end{aligned}$$

Use conditional independence assumption to get rid of this

Passage of Time

- Assume we have current believe $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$

- Then, after one time step passes:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

- Or, compactly

$$B'(X_{t+1}) = \sum_{x_t} P(X' | x_t) B(x_t)$$

We have not seen e_{t+1} yet

New notation! Note that
 $B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$
 is different from
 $B(X_{t+1}) = P(X_{t+1} | e_{1:t+1})$

Passage of Time

- Assume we have current belief $P(X \mid \text{evidence to date})$

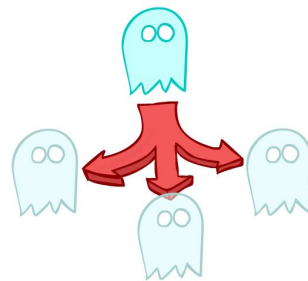
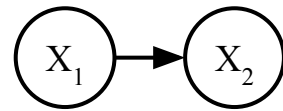
$$B(X_t) = P(X_t | e_{1:t})$$

- Then, after one time step passes:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

- Or, compactly

$$B'(X_{t+1}) = \sum_{x_t} P(X' | x_t) B(x_t)$$



Basic idea

Beliefs get “pushed” through the transitions

Example: Passage of Time

- As time passes, uncertainty “accumulates”

(Transition model: ghosts usually go clockwise)

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	1.00	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

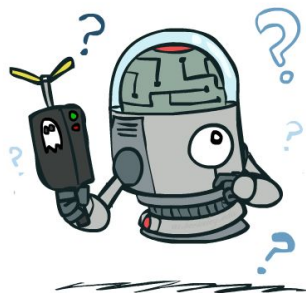
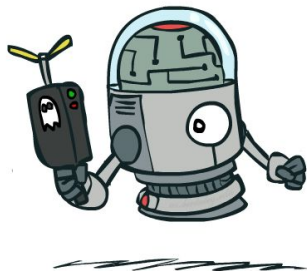
T = 1

<0.01	<0.01	<0.01	<0.01	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01
<0.01	0.76	0.06	0.06	<0.01	<0.01
<0.01	<0.01	0.06	<0.01	<0.01	<0.01

T = 2

0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

T = 5



Observation


- Assume we have current belief $P(X \mid \text{previous evidence})$:

$$B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$$

- Then, after evidence comes in

$$P(X_{t+1} | e_{1:t+1}) = P(X_{t+1}, e_{t+1} | e_{1:t}) / P(e_{t+1} | e_{1:t})$$

We are going to
apply this formula


$$\begin{aligned} P(x_1 | e_1) &= P(x_1, e_1) / P(e_1) \\ &\propto_{X_1} P(x_1, e_1) \\ &= P(x_1) P(e_1 | x_1) \end{aligned}$$

Observation

- Assume we have current belief $P(X \mid \text{previous evidence})$:

$$B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$$

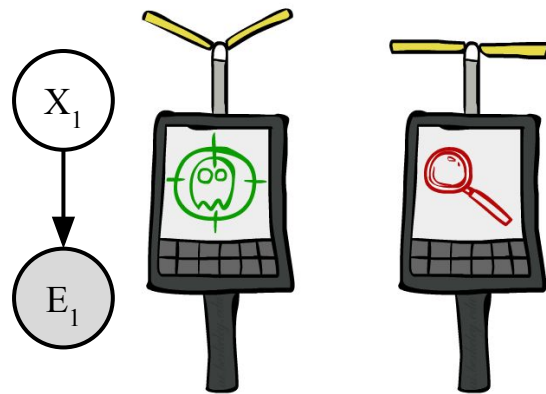
- Then, after evidence comes in

$$\begin{aligned} P(X_{t+1} | e_{1:t+1}) &= P(X_{t+1}, e_{t+1} | e_{1:t}) / P(e_{t+1} | e_{1:t}) \\ &\propto_{X_{t+1}} P(X_{t+1}, e_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | e_{1:t}, X_{t+1}) P(X_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t}) \end{aligned}$$

- Or, compactly

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1} | X_{t+1}) B'(X_{t+1})$$

- Basic idea: beliefs “reweighted” by likelihood of evidence
 - Unlike passage of time, we have to renormalize



Example: Observation

- As we get observations, beliefs get reweighted, uncertainty “decreases”

0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

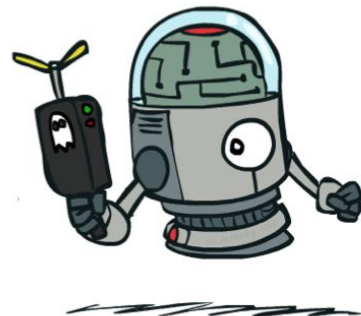
Before observation

<0.01	<0.01	<0.01	<0.01	0.02	<0.01
<0.01	<0.01	<0.01	0.83	0.02	<0.01
<0.01	<0.01	0.11	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

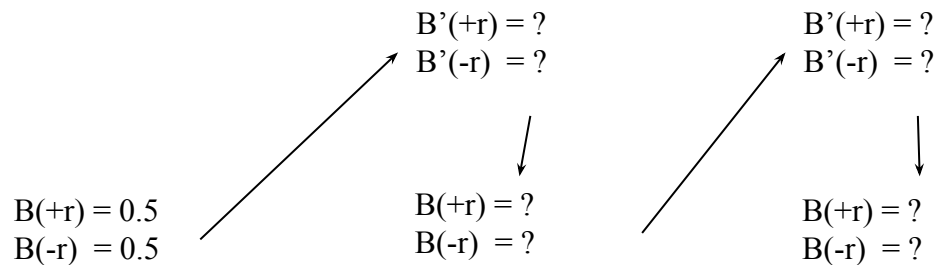
After observation



$$B(X) \propto P(e|X)B'(X)$$

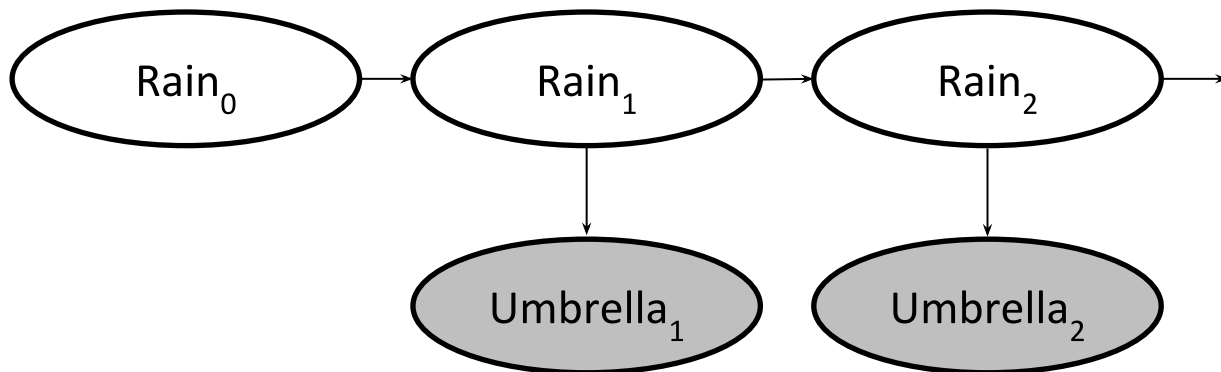


Example: Weather



$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

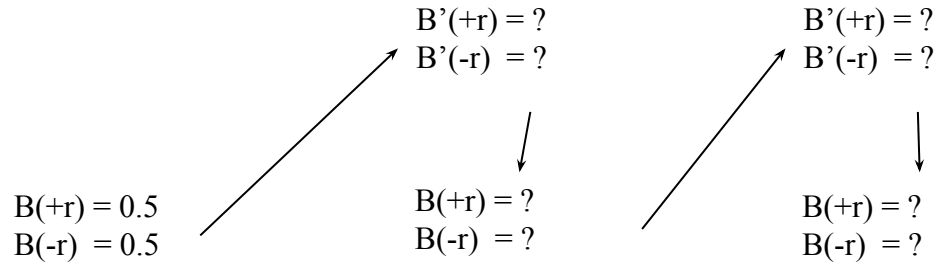
$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$



X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Example: Weather



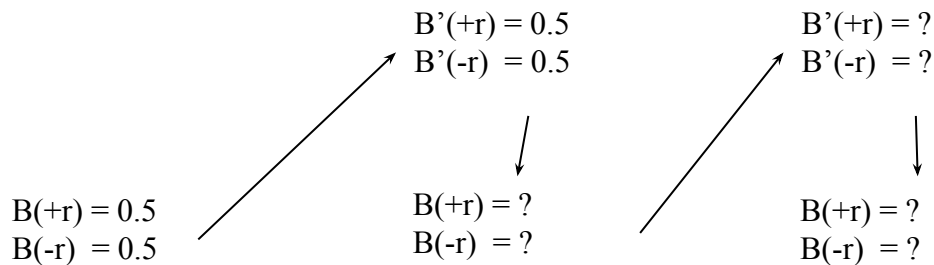
$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$

X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Example: Weather



$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

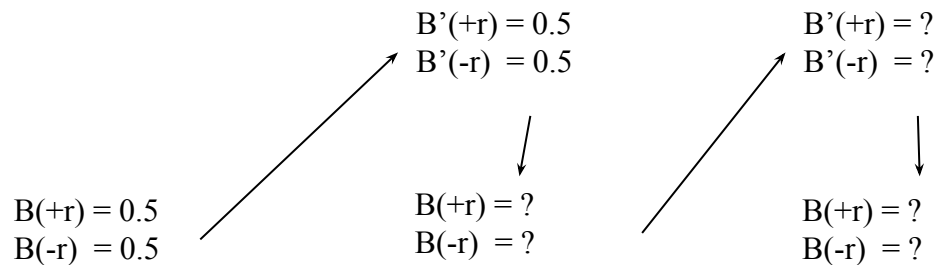
$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$

$$\begin{aligned} B'(X_{t+1} = +r) &= P(X_{t+1} = +r | x_t = +r) B(x_t = +r) + P(X_{t+1} = +r | x_t = -r) B(x_t = -r) \\ &= 0.7 \quad * 0.5 \quad + 0.3 \quad * 0.5 \quad = 0.5 \end{aligned}$$

$$\begin{aligned} B'(X_{t+1} = -r) &= P(X_{t+1} = -r | x_t = +r) B(x_t = +r) + P(X_{t+1} = -r | x_t = -r) B(x_t = -r) \\ &= 0.3 \quad * 0.5 \quad + 0.7 \quad * 0.5 \quad = 0.5 \end{aligned}$$

X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7
X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Example: Weather



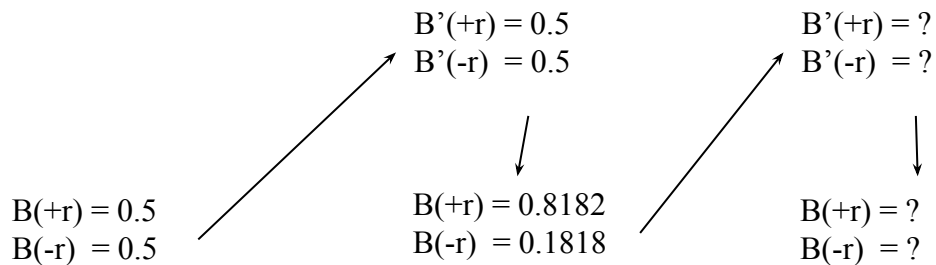
$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$

X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Example: Weather



$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$

$$B(X_{t+1} = +r) \propto P(E_{t+1} = +u | X_{t+1} = +r) B'(X_{t+1} = +r) = 0.9 * 0.5 = 0.45$$

$$B(X_{t+1} = -r) \propto P(E_{t+1} = +u | X_{t+1} = -r) B'(X_{t+1} = -r) = 0.2 * 0.5 = 0.1$$

$$z = 0.55$$

$$B(X_{t+1} = +r) = 0.45 / z = 0.8182$$

$$B(X_{t+1} = -r) = 0.1 / z = 0.1818$$

X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Quiz 5: Weather

Calculate these values!

$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$

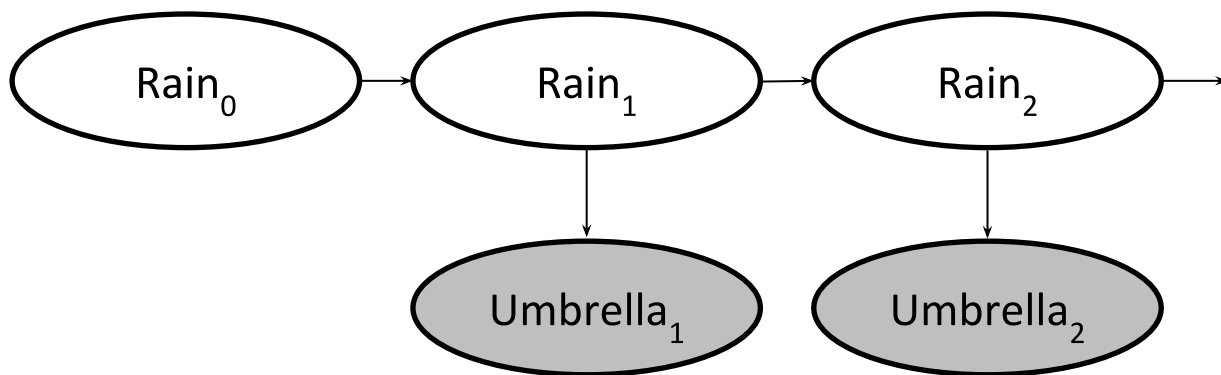
$$\begin{aligned} B(+r) &= 0.5 \\ B(-r) &= 0.5 \end{aligned}$$

$$\begin{aligned} B'(+r) &= 0.5 \\ B'(-r) &= 0.5 \end{aligned}$$

$$\begin{aligned} B(+r) &= 0.8182 \\ B(-r) &= 0.1818 \end{aligned}$$

$$\begin{aligned} B'(+r) &=? \\ B'(-r) &=? \end{aligned}$$

$$\begin{aligned} B(+r) &=? \\ B(-r) &=? \end{aligned}$$



X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

Quiz 6: Weather

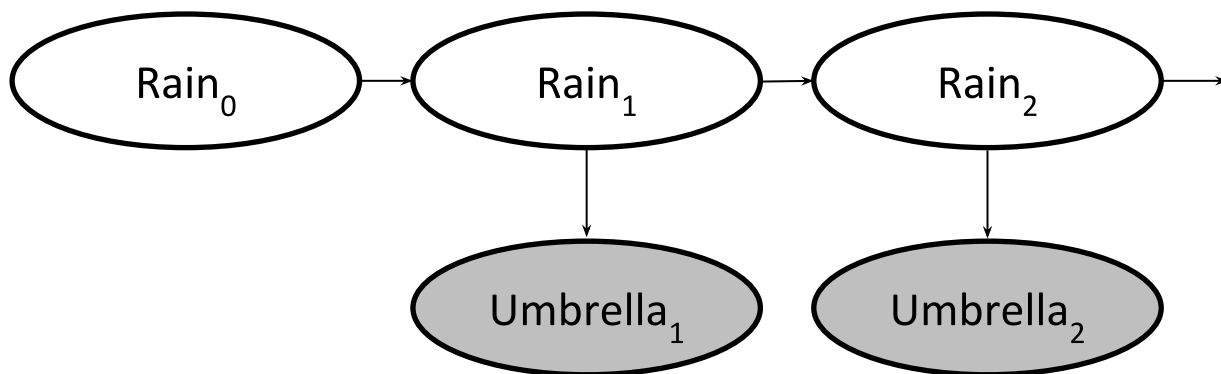
Calculate these values!

$$\begin{aligned}
 &B(+r) = 0.5 \\
 &B(-r) = 0.5 \\
 &\quad \nearrow \\
 &B'(+r) = 0.5 \\
 &B'(-r) = 0.5 \\
 &\quad \searrow \\
 &B(+r) = 0.8182 \\
 &B(-r) = 0.1818
 \end{aligned}$$

$$\begin{aligned}
 &B'(+r) = ? \\
 &B'(-r) = ? \\
 &\quad \searrow \\
 &B(+r) = ? \\
 &B(-r) = ?
 \end{aligned}$$

$$B'(X_{t+1}) = \sum_{x_t} P(X'|x_t) B(x_t)$$

$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1}|X_{t+1}) B'(X_{t+1})$$



X_t	X_{t+1}	$P(X_{t+1} X_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

X_t	E_t	$P(E_t X_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8

The Forward Algorithm

- Alternatively, we can also just do a single update
- We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

- We can derive the following updates

$$P(x_t|e_{1:t}) \propto_X P(x_t, e_{1:t})$$

We can normalize as we go if we want to have $P(x|e)$ at each time step, or just once at the end...

$$= \sum_{x_{t-1}} P(x_{t-1}, x_t, e_{1:t})$$

$$= \sum_{x_{t-1}} P(x_{t-1}, e_{1:t-1}) P(x_t|x_{t-1}) P(e_t|x_t)$$

$$= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) P(x_{t-1}, e_{1:t-1})$$

observation update

Time update

Online Belief Updates

- Every time step, we start with current $P(X \mid \text{evidence})$
- We update for time:

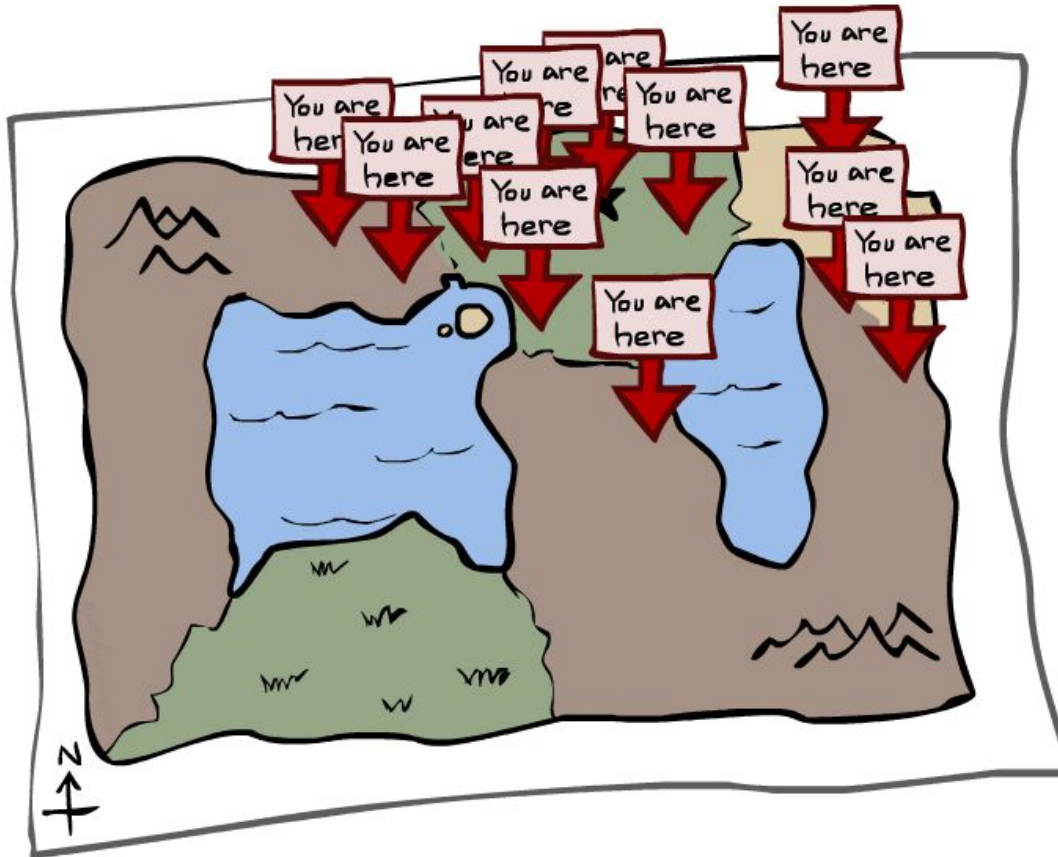
$$P(x_t | e_{1:t-1}) = \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) \cdot P(x_t | x_{t-1})$$

- We update for evidence:

$$P(x_t | e_{1:t}) \propto_X P(x_t | e_{1:t-1}) \cdot P(e_t | x_t)$$

- The forward algorithm does both at once (and doesn't normalize)

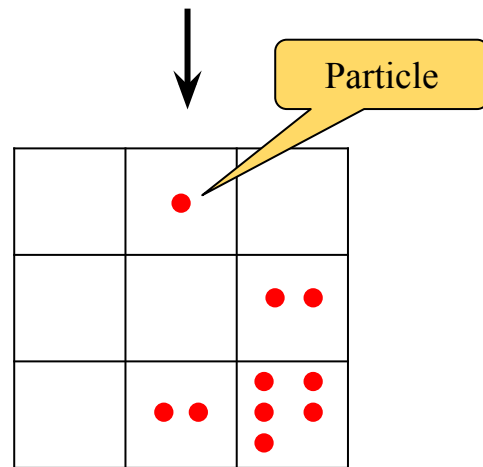
Particle Filtering



Particle Filtering

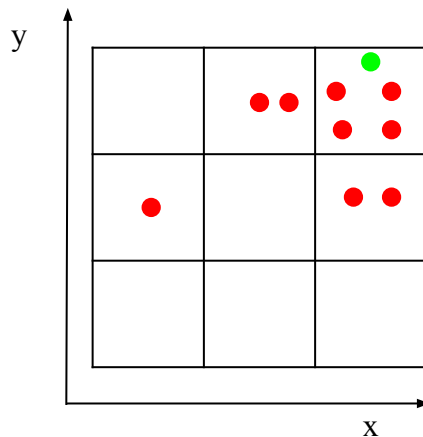
- Filtering: approximate solution
- Sometimes $|X|$ is too big to use exact inference
 - $|X|$ may be too big to even store $B(X)$
 - E.g. X is continuous
- Solution: approximate inference
 - Track samples of X , not all values
 - Samples are called particles
 - Time per step is linear in the number of samples
 - But: number needed may be large
 - In memory: list of particles, not states
- This is how robot localization works in practice
 - Particle is just new name for sample

0.0	0.1	0.0
0.0	0.0	0.2
0.0	0.2	0.5



Representation: Particles

- Our representation of $P(X)$ is now a list of N particles (samples)
 - Generally, $N \ll |X|$
 - Storing map from X to counts would defeat the point
- $P(x)$ approximated by number of particles with value x
 - So, many x may have $P(x) = 0$!
 - More particles, more accuracy
- For now, all particles have a weight of 1



Particles (x,y):

(3,3)
 (2,3)
 (3,3)
 (3,2)
 (3,3)
 (3,2)
 (1,2)
 (3,3)
 (3,3)
 (2,3)

Particle Filtering: Elapse of Time

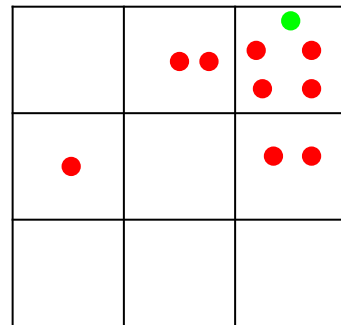
- Each particle is moved by sampling its next position from the transition model

$$x' = \text{sample}(P(X'|x))$$

- This is like prior sampling – samples' frequencies reflect the transition probabilities
 - Here, most samples move clockwise, but some move in another direction or stay in place
- This captures the passage of time
 - If enough samples, close to exact values before and after (consistent)

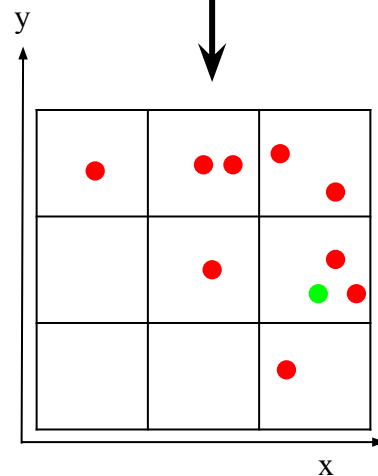
Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,2)
(1,2)
(3,3)
(3,3)
(2,3)



Particles:

(3,2)
(2,3)
(3,2)
(3,1)
(3,3)
(3,3)
(1,3)
(2,3)
(3,2)
(2,2)



Particle Filtering: Observe

- Slightly trickier:
 - Don't sample observation, fix it
 - Similar to likelihood weighting, downweight samples based on the evidence

$$w(x) = P(e|x)$$

$$B(X) \propto P(e|X)B'(X)$$

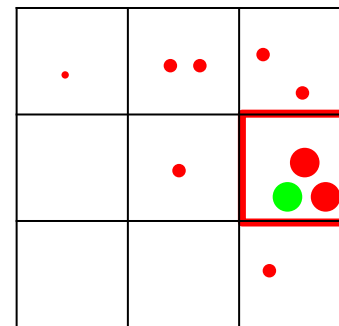
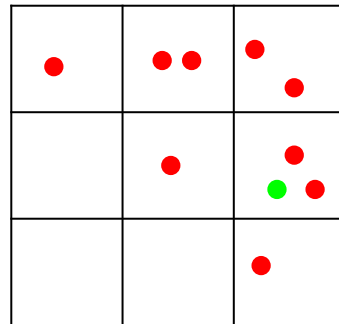
- As before, the probabilities don't sum to one, since all have been downweighted (in fact they now sum to (N times) an approximation of $P(e)$)

Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,3)
(1,2)
(3,3)
(3,3)
(2,3)

Particles:

(3,2) w=.9
(2,3) w=.2
(3,2) w=.9
(3,1) w=.4
(3,3) w=.4
(3,3) w=.4
(1,3) w=.1
(2,3) w=.2
(3,2) w=.9
(2,2) w=.4

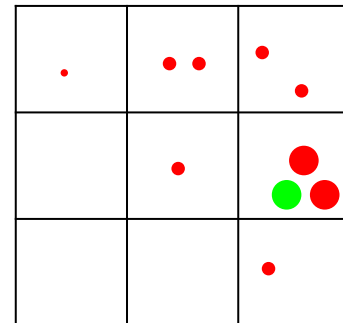


Particle Filtering: Resample

- Rather than tracking weighted samples, we resample
 - N times, we choose from our weighted sample distribution (i.e. draw with replacement)
 - This is equivalent to renormalizing the distribution
 - Now the update is complete for this time step, continue with the next one

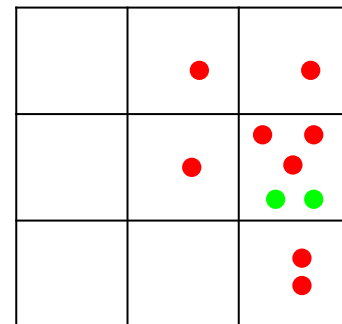
Particles:

(3,2) $w=.9$
 (2,3) $w=.2$
 (3,2) $w=.9$
 (3,1) $w=.4$
 (3,3) $w=.4$
 (3,3) $w=.4$
 (1,3) $w=.1$
 (2,3) $w=.2$
 (3,2) $w=.9$
 (2,2) $w=.4$



(New) Particles:

(3,2)
 (2,2)
 (3,2)
 (3,1)
 (3,3)
 (3,2)
 (3,1)
 (2,3)
 (3,2)
 (3,2)



Particle Filtering in Ghostbusters - Few Particles

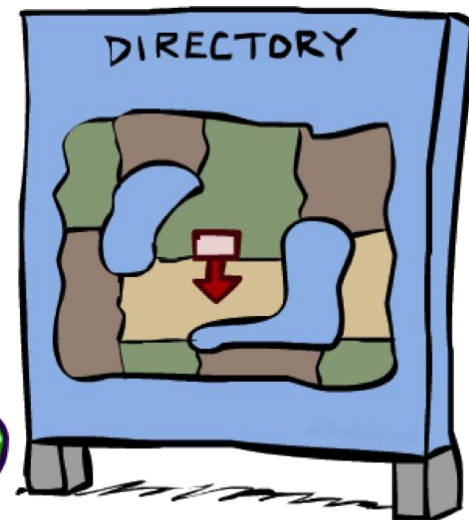
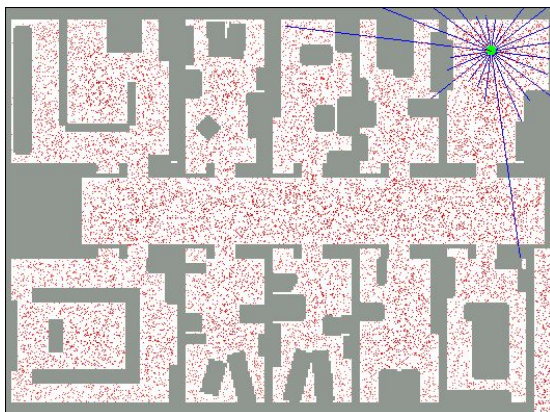


The screenshot shows a Python application window titled "ghostbuster" with a black background. It features a 6x10 grid of rectangular cells. The cell at the top-left (row 0, column 0) is red and displays the text "1.00". All other cells in the grid are blue and display the text "<0.01". To the right of the grid, there are two blue buttons with white text: "DUST" and "TIME". The application is running within a Python IDE, with a terminal window at the bottom showing the command prompt and the application's output.

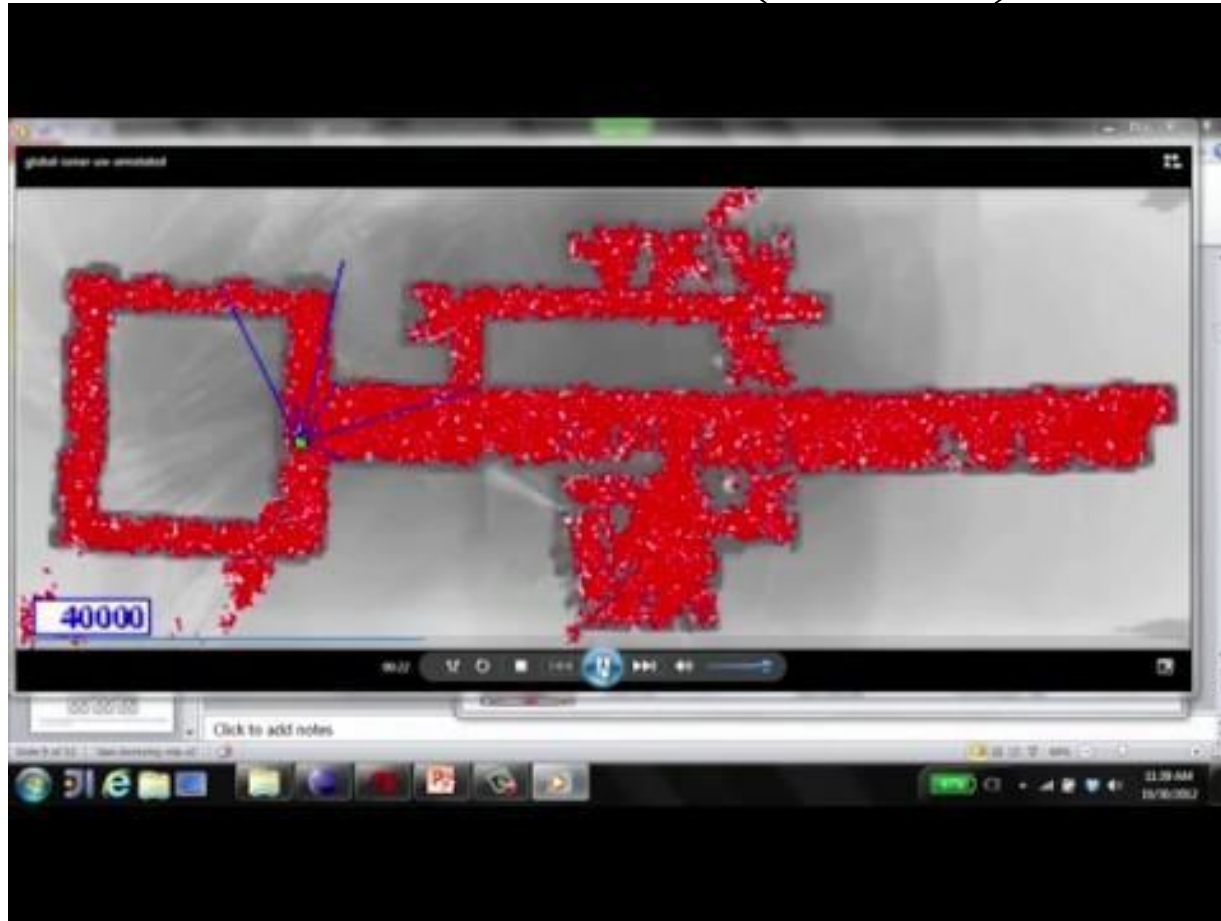
The screenshot shows a Python-based Minesweeper game interface. The game board is a 10x10 grid of blue squares. Most squares display '<0.01', indicating no mines. A few squares show numerical values: 0.55 (red), 0.21 (purple), 0.05 (dark blue), and 0.04 (dark blue). A green square is highlighted, indicating a mine. The interface includes a 'BUST' button and a 'TIME+1' button. The Python Shell window on the right shows the game state variables: 'COUNTS', 'MINES', and 'MINEFIELD'.

Robot Localization

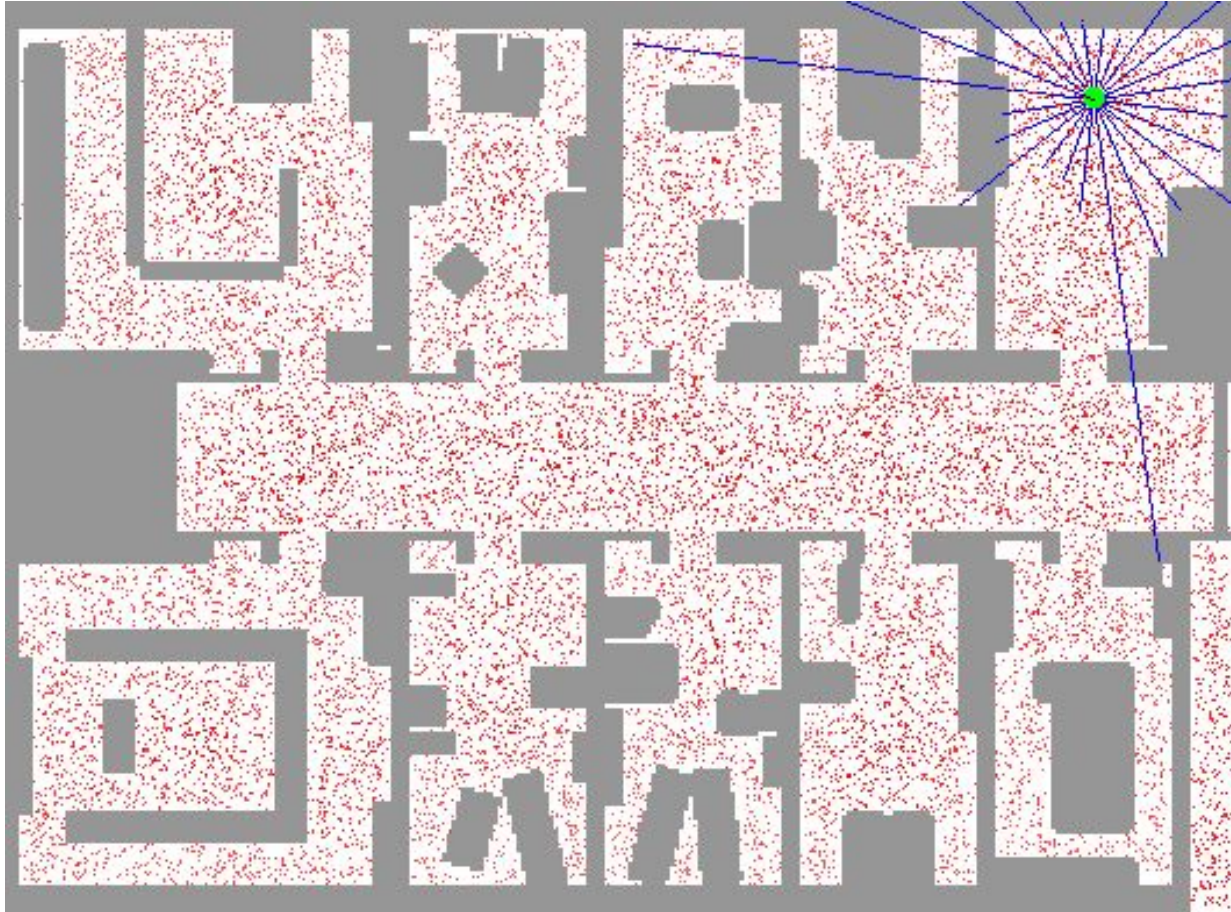
- In robot localization:
 - We know the map, but not the robot's position
 - Observations may be vectors of range finder readings
 - State space and readings are typically continuous (works basically like a very fine grid) and so we cannot store $B(X)$
 - Particle filtering is a main technique



Particle Filter Localization (Sonar)

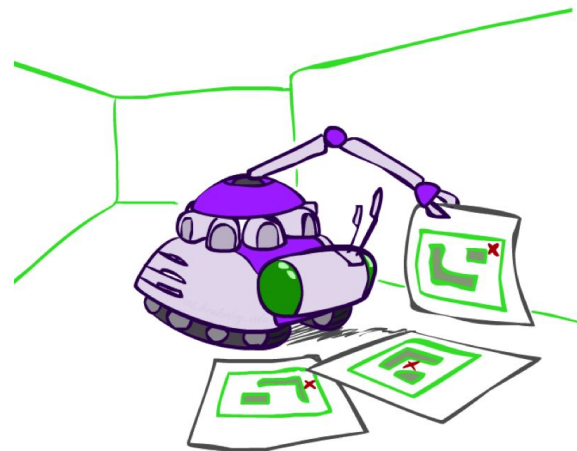


Particle Filter Localization (Laser)

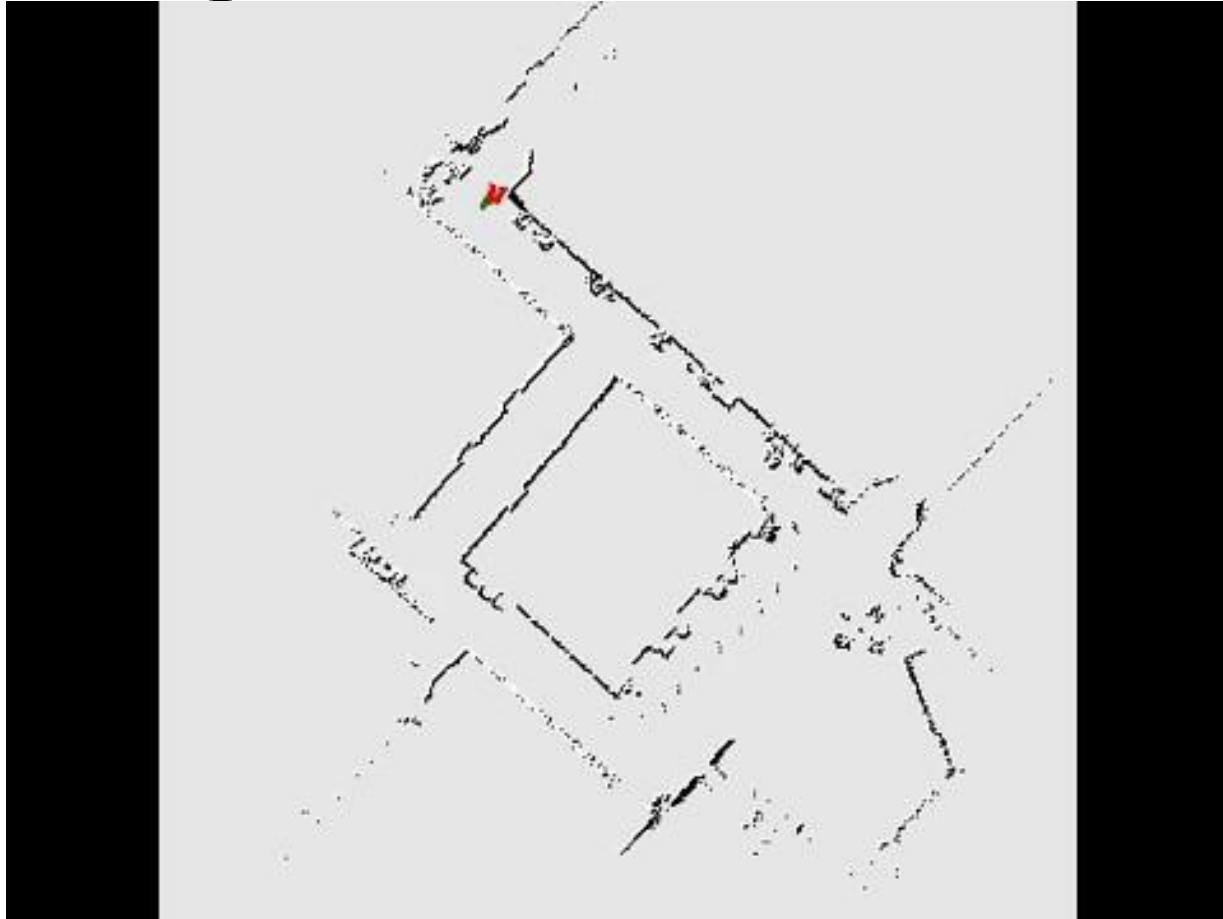


Robot Mapping

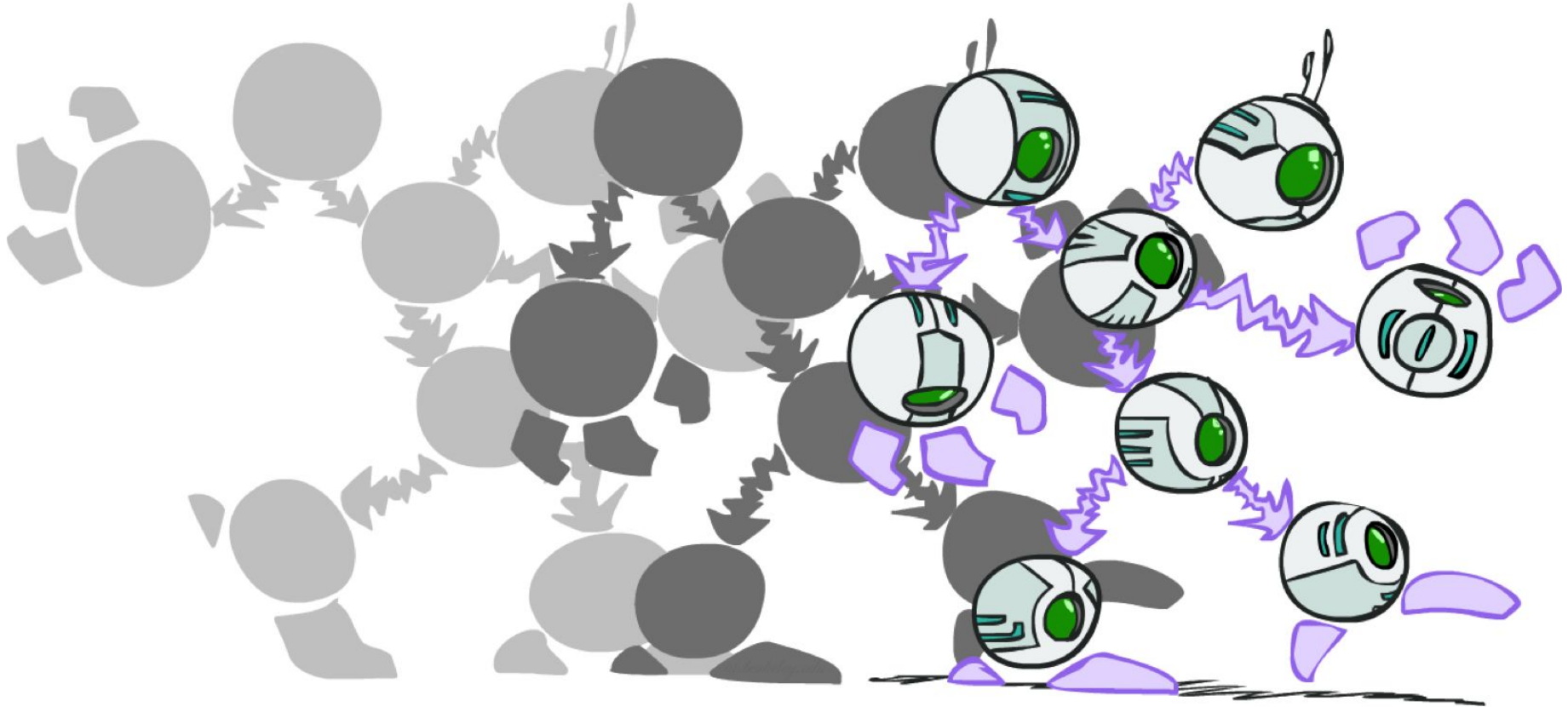
- SLAM: Simultaneous Localization And Mapping
 - We do not know the map or our location
 - State consists of position AND map!
 - Main techniques: Kalman filtering (Gaussian HMMs) and particle methods



SLAM Example

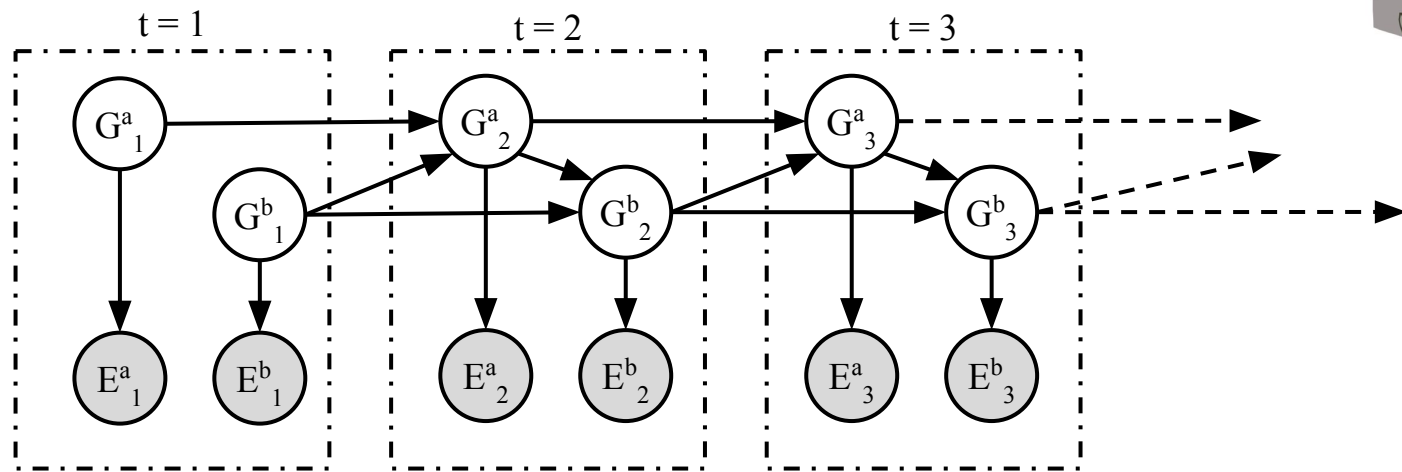
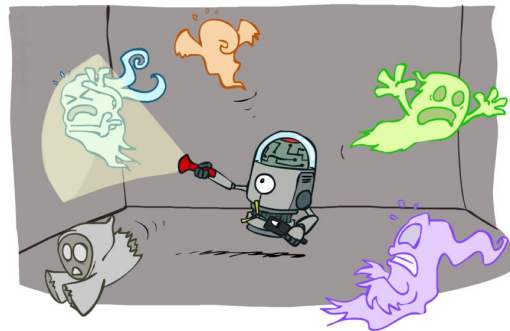


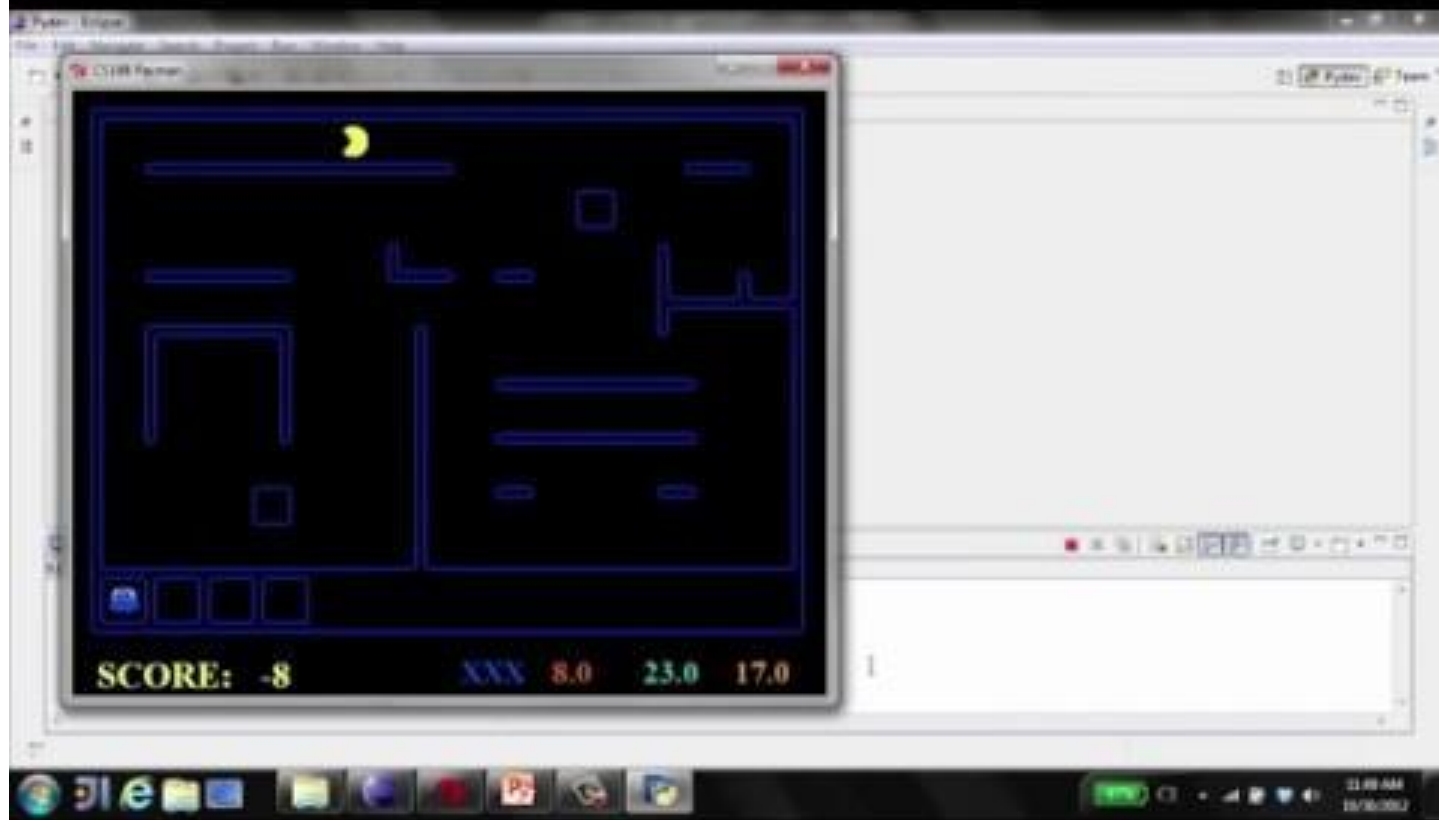
Dynamic Bayes Nets



Dynamic Bayes Nets (DBNs)

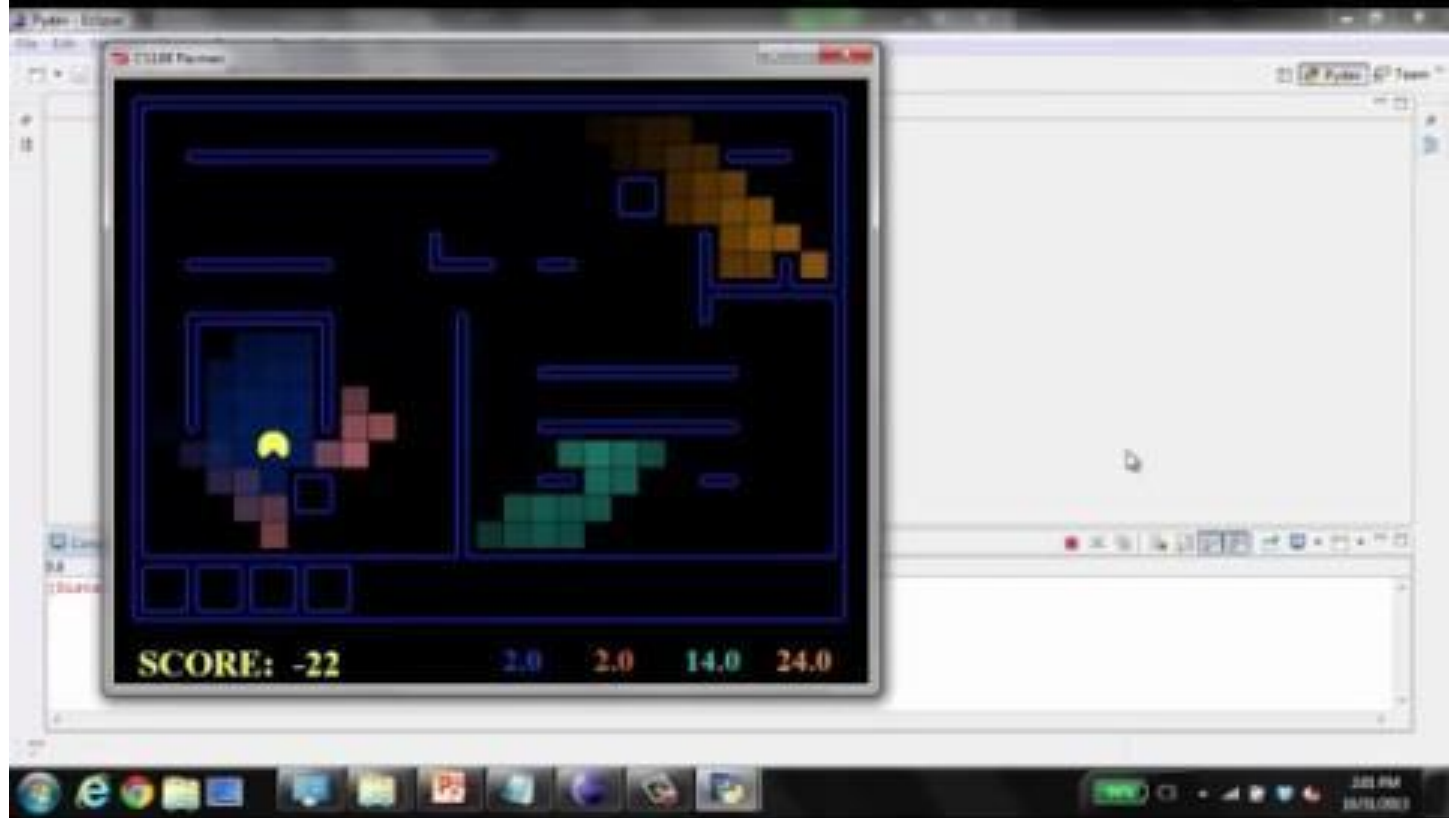
- We want to track multiple variables over time, using multiple sources of evidence
- Idea: Repeat a fixed Bayes net (BN) structure at each time
 - More on BNs later in the course
- Variables from time t can condition on those from $t-1$
- Dynamic Bayes nets are a generalization of HMMs





DBN Particle Filter

- A particle is a complete sample for a time step
- Initialize: Generate prior samples for the $t=1$ Bayes net
 - Example particle: $G^a_1 = (3,3)$ $G^b_1 = (5,3)$
- Elapse time: Sample a successor for each particle
 - Example successor: $G^a_2 = (2,3)$ $G^b_2 = (6,3)$
- Observe: Weight each entire sample by the likelihood of the evidence conditioned on the sample
 - Likelihood: $P(E^a_1 | G^a_1) * P(E^b_1 | G^b_1)$
- Resample: Select prior samples (tuples of values) in proportion to their likelihood

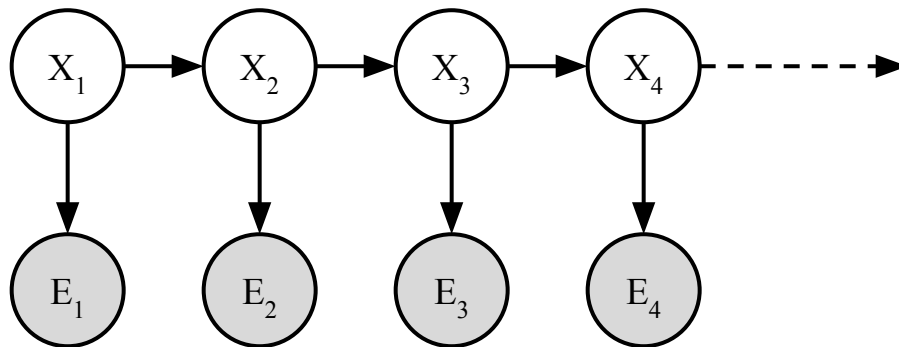


Most Likely Explanation

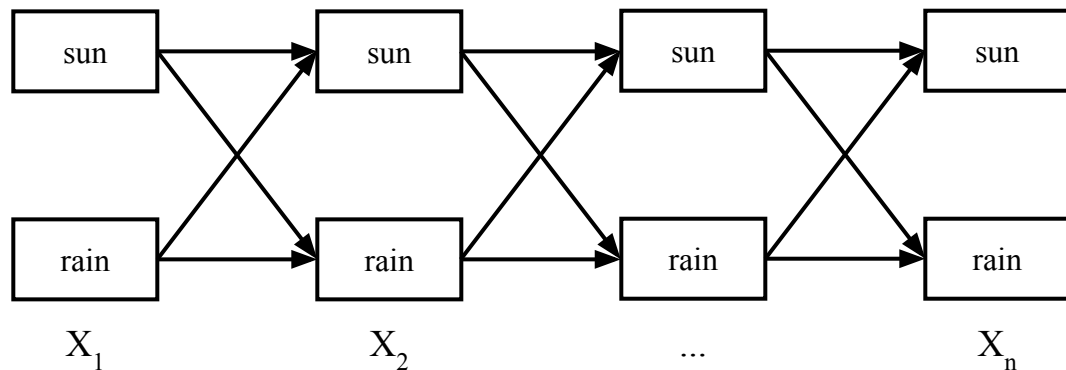


HMMs: MLE Queries

- HMMs defined by
 - States X
 - Observations E
 - Initial distribution: $P(X_1)$
 - Transitions: $P(X|X_{-1})$
 - Emissions: $P(E|X)$
- New query: most likely explanation: $\arg \max_{x_{1:t}} P(x_{1:t}|e_{1:t})$
- New method: the Viterbi algorithm

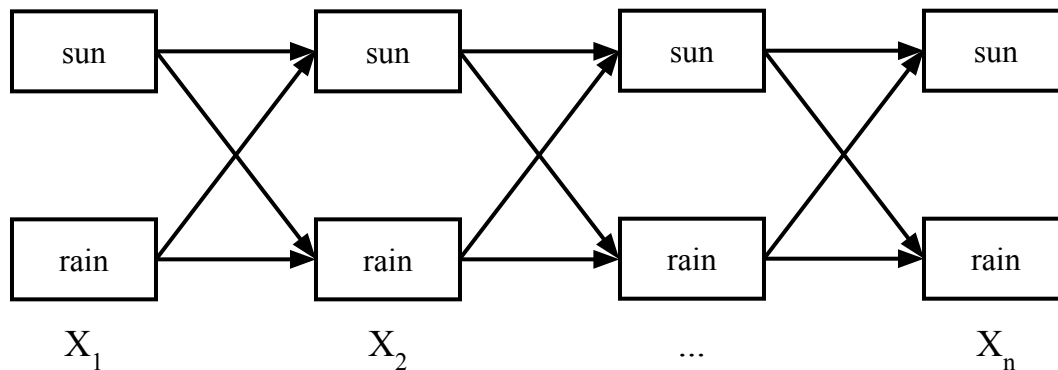


State Trellis



- State trellis: graph of states and transitions over time
- Each arc represents some transition $x_{t-1} \rightarrow x_t$
- Each arc has weight $P(x_t|x_{t-1})P(e_t|x_t)$
- Each path is a sequence of states
- The product of weights on a path is that sequence's probability along with the evidence
- Forward algorithm computes sums of paths, Viterbi computes best paths

Forward / Viterbi Algorithms



Forward Algorithm (Sum)

$$f_t[x_t] = P(x_t, e_{1:t})$$

$$= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) f_{t-1}[x_{t-1}]$$

Viterbi Algorithm (Max)

$$m_t[x_t] = \max_{x_{1:t-1}} P(x_{1:t-1}, x_t, e_{1:t})$$

$$= P(e_t|x_t) \max_{x_{t-1}} P(x_t|x_{t-1}) m_{t-1}[x_{t-1}]$$

Quiz 7

- Solve the problem on the [handout sheet 1](#)

Quiz 8

- Solve the problem on the [handout sheet 2](#)